# **Assignment 08**

### 과제 정의

[Polynomial fitting]

Solve a least square problem to find an optimal polynomial curve for a given set of two dimensional points.

Demonstrate the effect of the degree of polynomial in fitting a given set of points.

- · choose a polynomial curve and generate points along the curve with random noise
- plot the generated noisy points along with its original polynomial without noise
- · plot the approximating polynomial curve obtained by solving a least square problem
- plot the approximating polynomial curve with varying polynomial degree

#### 모듈 정의

그래프를 그리기 위해 Python3 matplotlib module 을 사용합니다

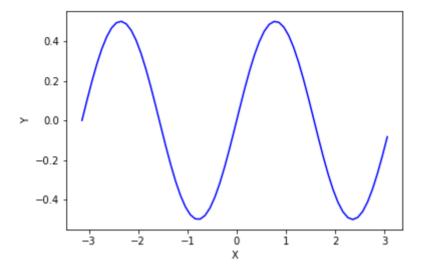
수학적 연산을 하기 위해서 sympy 모듈을 사용합니다.

노이즈 연산을 주기 위하여 random 모듈을 사용합니다.

```
In [33]: import matplotlib.pyplot as plt
import numpy as np
import random
import sympy
```

### 1. 기본 그래프

$$x \in A, -pi \le A \le pi$$
  
 $cos(x) * sin(x)$ 

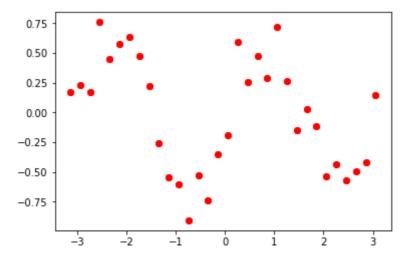


## 2. 그래프에 노이즈를 줘서 least square 할 data 생성

• 그래프를 기반으로 0.2 \* np.random.randn(1) 으로 노이즈를 줍니다.

```
In [76]: coordinateX = []
    coordinateY = []
    for x in np.arange(pi * -1 , pi * 1 , 0.2):
        select_point_y = sympy.cos(x) * sympy.sin(x)
        select_point_y = select_point_y + 0.2 * np.random.randn(1)
        coordinateX.append(x)
        coordinateY.append(select_point_y)
        plt.plot(x, select_point_y, 'ro')

xn = np.array(coordinateX,dtype=float)
yn = np.array(coordinateY,dtype=float)
plt.plot(xn, yn, 'ro')
plt.show()
```



### 3. N(차원)을 증가 시킬 때마다 그래프의 변화 확인

A is xn에 대하여 차원이 늘어날 수록  $x^0, x^1, \ldots, x^{N-1}$  을 따르는 xn를 A행렬에 담는다.

$$A = \begin{bmatrix} xn_1^0 & xn_1^1 & xn_1^2 \dots \\ xn_2^0 & xn_2^1 & xn_2^2 \dots \\ xn_3^0 & xn_3^1 & xn_3^2 \dots \\ \vdots & \vdots & \vdots \end{bmatrix}$$

the least square, yn1 is given by

$$\mathbf{yn1} = (\mathbf{A}^T \mathbf{A})^{-1} \mathbf{A}^T \mathbf{yn}.$$

Fit a polynomial 
$$p(x) = p[0] * x^{deg} + ... + p[deg]$$
 of degree deg to points  $(x, y)$  
$$y = \begin{bmatrix} x[0]^N * p[0] + ... + x[0] * p[N-1] + p[N] = y[0] \\ x[1]^N * p[0] + ... + x[1] * p[N-1] + p[N] = y[1] \\ \vdots \\ x[k]^N * p[0] + ... + x[k] * p[N-1] + p[N] = y[k] \end{bmatrix}$$

