# 1. Forces and Motion

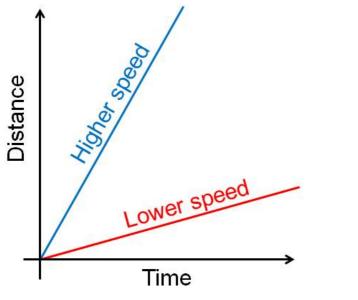
#### Units:

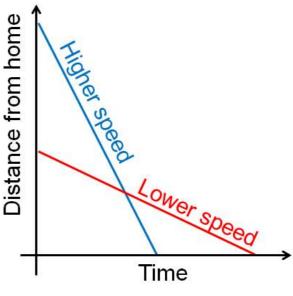
- Kilogram(kg)
- Meter (m)
- Meter per second (m/s)
- Meter per second squared (m/s^2)
- Newton (N)
- · Seconds (s)
- Newton per kilogram (N/kg)
- Newton meter (Nm)
- Kilogram meter per second (N/kg)

## 1.3

# **Distance Time graphs**

For a distance-time graph, speed = gradient





## **Average speed = (Distance moved)/(time taken)**

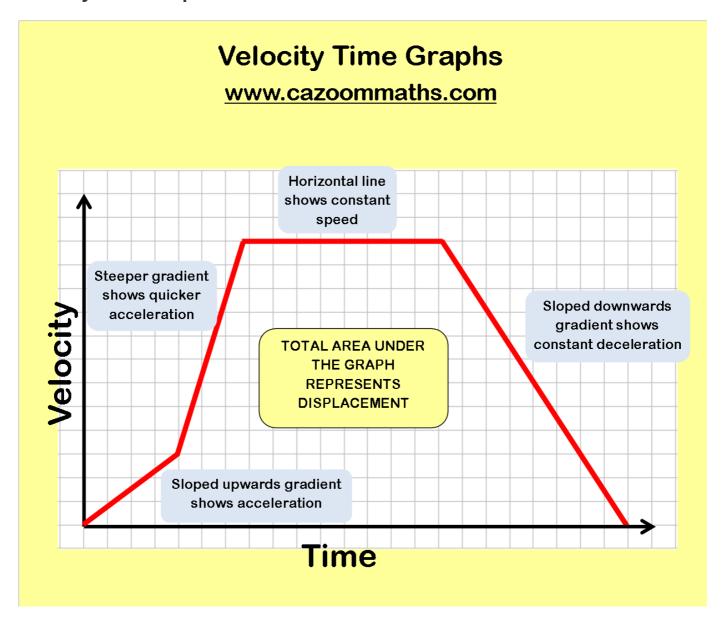
#### 1.6

## Acceleration = (change in velocity)/time taken

a=(v-u)/t

### 1.7

## **Velocity Time Graph**



## 1.8

### 1.9

Distance traveled is the area in a velocity time graph

(final speed) $^2$  = (initial speed) $^2$  + (2 x acceleration x distance moved)

$$v^2 = u^2 + (2 \times a \times s)$$

#### 1.12

## **Types of forces:**

- Frictional Force
- Tension Force
- Normal Force
- Air Resistance Force
- · Gravitational Force
- Electrical Force
- Magnetic Force

#### 1.13

# Vector and scalar units

Vector units have a direction and magnitude. Scalar units only have magnitude without direction.

<b>Vector Units</b>	Scalar Units
Velocity	Speed
Momentum	Mass
Displacement	Distance
Force	Density
Acceleration	Area

### 1.16

# Friction is force that opposes motion

## 1.17

Force = mass x acceleration  $F = m \times a$ 1.18 weight = mass x gravitational field strength  $W = m \times q$ 1.19 Stopping Distance = thinking time + breaking time 1.20 Factors affecting vehicle stopping distance is speed, mass, road condition and reaction time 1.21 Forces acting on falling objects Terminal velocity - max speed reached when drag equals the weight 1.22 extension varies with applied force for springs with rubber, metal, etc. 1.23 Linear region of a force-extension graph is associated with Hooke's law F=ke Force = length extended x spring constant

### 1.24

Elastic behavior as ability for material to recover its original shape after force causing deformation have been removed

#### 1.25

# Momentum = mass x velocity

Momentum - measure of how difficult it is to stop a moving object

#### 1.26

momentum in safety features:

- · air bags
- · shoe soles

#### 1.27

#### Momentum is conserved

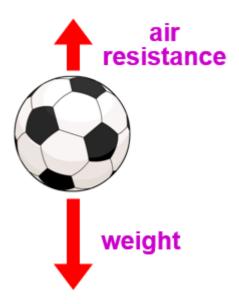
### 1.28

#### force is measured in Newtons (N)

Force = (change in momentum)/time taken F = (mv-mu)/t

#### Force diagram

- Direction of each arrow shows the direction of each force
- · length of each arrow is proportional to the size of the force



## 1.29 Newton's laws

Newton's First Law of Motion - if a body is at rest or moving at a constant speed in a straight line, it
will remain at rest or keep moving in a straight line at constant speed unless it is acted upon by
force (Law of inertia)

- Newton's Second Law of Motion a body accelerates in the direction of force if a nonzero net external force acts on it.
  - speed or direction of motion may change
- Newton's Third Law of Motion If object A exerts a force on object B, then object B exerts an equal but opposite force on object A
  - o pairs of forces that act between two objects are action-reaction pairs

## 1.30

# moment = force x perpendicular distance from the pivot

# 1.32