

Understanding "Subsumes" and "Dominates" in Asymptotic Notation

Definitions

- **Big-O Notation (O):** A function $f(n)$ is $O(g(n))$ if there exist constants $c > 0$ and n_0 such that $f(n) \leq c \cdot g(n)$ for all $n \geq n_0$.
- **Soft-O (\tilde{O}):** Ignores logarithmic factors. Formally, $\tilde{O}(g(n)) = O(g(n) \cdot \log^k n)$ for some k .

Key Terms

1. **"Subsumes":** $O(X)$ subsumes $O(Y)$ if $Y = O(X)$. This means X grows at least as fast as Y , so $O(Y)$ is a subset of $O(X)$.
Example: $O(n^2)$ subsumes $O(n)$ because $n = O(n^2)$.
2. **"Dominates":** $O(X)$ dominates $O(Y)$ if X grows faster than Y , so X determines the asymptotic behavior when both terms are present.
Example: In $O(n^3 + n^2)$, n^3 dominates n^2 .

Application to the Triangle Counting Problem

Theorem 1.2

The theorem states that the space complexity is $\tilde{O}\left(\frac{m\kappa}{T}\right)$. This bound:

- **Subsumes $\tilde{O}\left(\frac{m^{3/2}}{T}\right)$:**

$$\begin{aligned} \text{Since } \kappa \leq \sqrt{2m}, \quad \frac{m\kappa}{T} &\leq \frac{m\sqrt{2m}}{T} \\ &= O\left(\frac{m^{3/2}}{T}\right). \end{aligned}$$

Thus, $\tilde{O}\left(\frac{m\kappa}{T}\right)$ includes $\tilde{O}\left(\frac{m^{3/2}}{T}\right)$ as a special case.

- **Dominates $\tilde{O}\left(\frac{m}{\sqrt{T}}\right)$ when $T = \Omega(\kappa^2)$:**

$$\begin{aligned} \text{If } T \geq c\kappa^2 \text{ (for some } c > 0\text{), then } \frac{m\kappa}{T} &\leq \frac{m\kappa}{c\kappa^2} \\ &= \frac{m}{c\kappa} \\ &\leq \frac{m}{c\sqrt{T}} \quad (\text{since } \kappa \leq \sqrt{T} \text{ when } T \geq \kappa^2) \\ &= O\left(\frac{m}{\sqrt{T}}\right). \end{aligned}$$

Here, $\frac{m\kappa}{T}$ becomes the smaller (dominant) term.

Concrete Example: Wheel Graph

For a wheel graph with n vertices:

- $m = T = \Theta(n)$,
- $\kappa = O(1)$ (planar graph).

The space complexity becomes:

$$\tilde{O}\left(\frac{m\kappa}{T}\right) = \tilde{O}(1),$$

which is exponentially better than existing bounds like $\Omega(\sqrt{n})$.

Why This Matters for Real-World Graphs

Real-world graphs often have:

- High triangle counts ($T = \Omega(\kappa^2)$),
- Bounded degeneracy ($\kappa = O(1)$ for social/media networks).

The new bound $\tilde{O}\left(\frac{m\kappa}{T}\right)$ adapts to these properties, providing significantly better space efficiency than previous results.

- Our algorithm uses

$$\tilde{O}\left(\frac{m\kappa}{T}\right)$$

words of space (that's the **upper bound**).

- No algorithm can do better than

$$\Omega\left(\min\left(\frac{m^{3/2}}{T}, \frac{m}{\sqrt{T}}\right)\right)$$

words (that's the **lower bound**).

Then, by checking the two regimes

1. When $\frac{m^{3/2}}{T} \leq \frac{m}{\sqrt{T}}$, we show

$$\frac{m\kappa}{T} \leq O(m^{3/2}/T).$$
2. When $\frac{m}{\sqrt{T}} < \frac{m^{3/2}}{T}$, we show (for $T = \Omega(\kappa^2)$)

$$\frac{m\kappa}{T} \leq O(m/\sqrt{T}).$$

This proves

$$\tilde{O}\left(\frac{m\kappa}{T}\right) = \tilde{\Theta}\left(\min\left(\frac{m^{3/2}}{T}, \frac{m}{\sqrt{T}}\right)\right).$$

In other words, the algorithm's space usage is tight up to poly-logarithmic factors—it is both

- at most $\tilde{O}(m\kappa/T)$, and
- at least $\Omega(\min(m^{3/2}/T, m/\sqrt{T}))$,

and we've shown those two quantities coincide (up to logs). So yes: the algorithm runs in $\tilde{\Theta}(m\kappa/T)$ space, matching the information-theoretic lower bound.