

EDUCATION

Amherst College | Amherst, MA | *B.A. in Computer Science and B.A. in Geology*
Class of 2021

- **GPA:** Computer Science: 3.60/4.00 | Geology: 3.63/4.00 | Overall: 3.50/4.00

WORK EXPERIENCE

Chewy Inc.

Software Engineer II

Oct 2023 - Present

- Designed, authored, and launched rerouting capabilities for customer orders, holding them for additional rerouting attempts if just-in-time routing yielded suboptimal results due to the current network environment (inventory, time-of-day, etc.)
- Cooperated with Cloud Engineers to refactor our Terraform code and AWS infrastructure to support multi-region functionality with capabilities to expand to new markets. New Terraform version deployed with no downtime

Software Engineer I

July 2021 – Oct 2023

- Designed, implemented, tested, and deployed various software optimizations and bug-fixes in Java (using Spring Boot framework) to business-critical order routing optimization microservice managed by our team
- Designed and authored enhancement to parallel optimization batch splitting logic to take network-wide inventory availability into account during batch creation, decreasing shipping costs for company during parallel optimization
- Committed AWS infrastructure changes through Terraform cloud infrastructure API tool
- Designed and implemented a modularization project to split existing batch-based optimizer into separate AWS ECS Cluster using Terraform, Jenkins, Redis, AWS State Machines, and Spring Boot
- Lead Engineer for our team's expansion into Canada. Ported over existing US codebase to work in a new market.

Draper Labs

Systems Software Development & Testing Intern

June - August 2020

- Designed and implemented a new program using Python to create a technical data package for documentation and testing results for the flight software customer. Deployed to GitLab CI pipeline
- Coded formal unit tests for flight software code units in C using modified CUnit testing library
- Derived low-level requirements from flight software models for accurate testing of software units using DOORS engineering requirements software
- Conducted code reviews teammates' software tests, and authored bug fixes in my own tests based on peer feedback
- Communicated software implementation designs to peers effectively using UML diagrams

RELEVANT COURSEWORK

Computer Systems

- **Topics Covered:** ISAs, Virtual Memory, Caching, Memory Management, Threads and Synchronization, File Systems, Virtual Machines, Embedded Systems
- **Projects:** Recursive Exponentiation x86, Heap Allocator, Virtual Memory Translation, Page Swapping, VFS

Data Structures

- **Topics Covered:** Stacks, Queues, Heaps, Binary Search Trees, Hash Tables, Red-black Trees, Dictionaries, Tries
- **Projects:** Word Counting Dictionary, Postfix Calculations using Stacks, Spellcheck Trie

Algorithms

- **Topics Covered:** Set Algorithms (Sorting, Searching, Graph, String, Matrix), Algorithm Design Paradigms (Divide & Conquer, Dynamic Programming, Greedy Paradigms), NP Theory and Implications

Machine Learning

- **Topics Covered:** K-Means Clustering, Support Vector Machines, Decision Trees, Random Forests, Linear Regression, Neural Networks, Ensemble Learning, Linear Classification, Sci-Kit Learn
- **Projects:** Meteor Classification, Apollo Lunar Samples Compositional Classification

Parallel and Distributed Computing

- **Topics Covered:** Mutual Exclusion, Concurrent Objects, Linearizability, Lock Implementations, Thread Local Objects, Thread Pools, Parallelizability
- **Projects:** Parallel Pi Estimation, Parallel Mandelbrot Set Computation, Parallel Prime Generation, Parallel Sudoku Solver

LEADERSHIP & SKILLS

Extracurriculars: Student-Athlete (Varsity Baseball, 2017 - 2020)

Leadership: Computer Systems TA (Fall 2019), Peer Tutor (Fall 2019), Geology of the American West TA (Jan 2021)

Skills: Java, Python, Data Structures, Git, Testing, Gitlab, Jira, CI/CD, Algorithms, Terraform, Spring Boot, AWS