

Smart Software Project

Lecture: Week 1
Course Overview

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Today

- What is this course all about?
 - Description
 - Course structure
 - Course requirements: lab, exam, term project
 - Assessment/Grade
- What is Smart Software?
- Real-World Examples
- Class Schedule
- Class Ethics
- Announcement



Smart Software Project

(37269-01, English-taught Lecture)

- Instructor: Prof. HyungJune Lee
- Teaching Assistant: Dahee Jeong
- Classes
 - Time and Location
 - Mon 2:00pm – 3:15pm (Lecture), Asan 125-2
 - Mon 3:30pm – 6:15pm (Lab), Asan 122



Instructor: Prof. HyungJune Lee

- Contact information
 - Office: Asan Eng. Bldg. 321-1
 - Tel #: 02) 3277-6644
 - Email: hyungjune.lee@ewha.ac.kr
 - Homepage:
<http://home.ewha.ac.kr/hyungjunelee>
 - Office hour:
 - Thu 3:30pm – 5:00pm



Teaching Assistant: Dahee Jeong

- Contact information
 - Office: Asan Eng. Bldg. 329
 - Tel #: 02) 3277-3505
 - Email: ssp.ewha@gmail.com
 - Office hour
 - TBD



English-taught Lecture

- You have a higher chance of getting A or B grade
- English-taught classes would eventually help you to grow as global engineers
 - Most of recent hot technology information accessible in English!
- Note that this is **NOT** an English language class
 - Homework score will not be judged by English ability



Course Objective



- Hands-on embedded system programming and project course based on **Arduino** hardware and software
 - Open-source electronics prototyping platform
 - Simple and cost effective development environment (starting from \$30)
 - Over 300,000 commercial products as of mid-2011
- Students will learn
 - Real-world embedded system programming
 - Design of hardware & software system
 - Interface
 - Configuration
 - Applying computer architecture to embedded programming
 - Implementing smart robot software as a term project



Textbook and References

- Textbook
 - There is no textbook required for this course
- Lecture note will be uploaded in Ewha Cyber Campus before each class
 - <http://cyber.ewha.ac.kr>
- References
 - Official Arduino website
 - <http://www.arduino.cc>
 - Arduino Mega 2560 board website
 - <http://arduino.cc/en/Main/arduinoBoardMega2560>
 - Any Arduino-related programming book
 - Programming Arduino Getting Started with Sketches
(번역본 “스케치로 시작하는 아두이노 프로그래밍”)



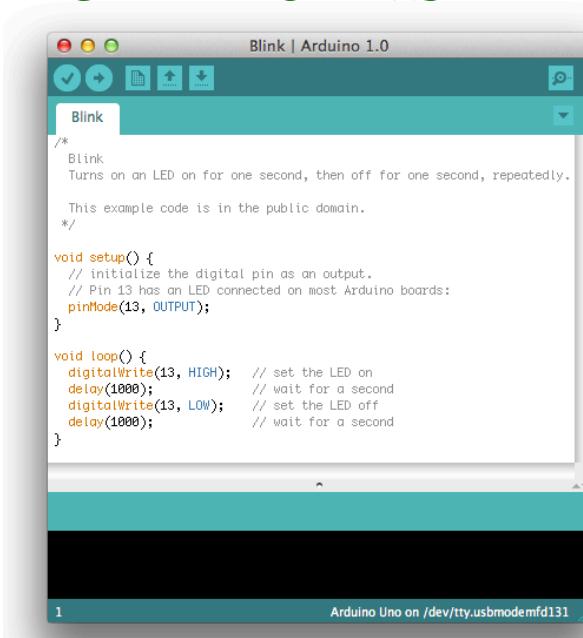
Course Structure

- Lecture class + lab session
 - Lecture class
 - Fundamental concepts of embedded system
 - hardware & software, MCU, communication
 - Interconnecting other embedded devices
 - Robot control: line tracing, ultrasonic sensing
 - Lab session
 - Practice in-lab embedded programming exercises based on the lecture materials
 - Term project



Programming Environments

- Arduino IDE
 - Windows
 - Mac OS X
 - Linux
- Embedded programming
 - Arduino Mega 2560-based SmartCAR Robot platform
 - Nexus 7 Android tablet



The screenshot shows the Arduino IDE interface with the title bar "Blink | Arduino 1.0". The code editor displays the "Blink" sketch, which is a classic example for Arduino. The code is as follows:

```
/*
 * Blink
 * Turns on an LED on for one second, then off for one second, repeatedly.
 *
 * This example code is in the public domain.
 */
void setup() {
    // initialize the digital pin as an output.
    // Pin 13 has an LED connected on most Arduino boards:
    pinMode(13, OUTPUT);
}

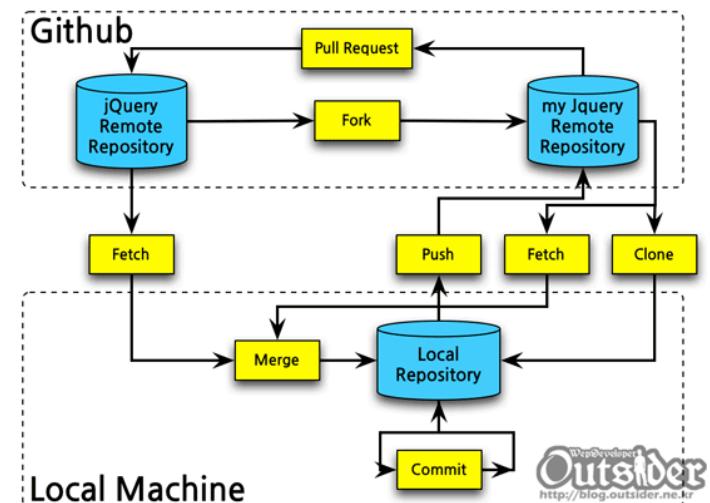
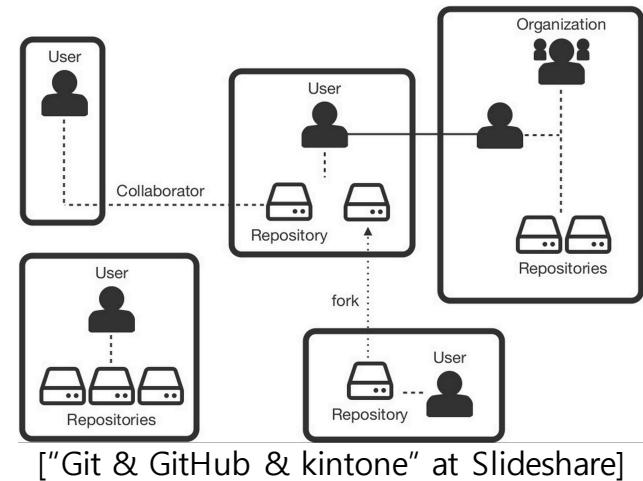
void loop() {
    digitalWrite(13, HIGH); // set the LED on
    delay(1000);           // wait for a second
    digitalWrite(13, LOW); // set the LED off
    delay(1000);           // wait for a second
}
```

The status bar at the bottom indicates "1" and "Arduino Uno on /dev/tty.usbmodemfd131".



Project Code Repository

- Need a version control system
 - Files: main.c, wifi.c, bt.c,..
 - Manage the version history of each file
 - Also, manage a set of working files
 - With multiple collaborators
 - Each revision is associated with (timestamp, person) making the change
 - Ex) [Git](#), CVS, SVN, ...
- + web-based hosting service
 - Ex) [GitHub](#)



Course Requirements

- Lab Assignments (for each lab session)
 - Due on the lab day by 11:59pm
- Homework
 - Setup of your GitHub project repository
- Midterm Exam
- Project
 - Project proposal
 - Presentation & demo
 - Final poster

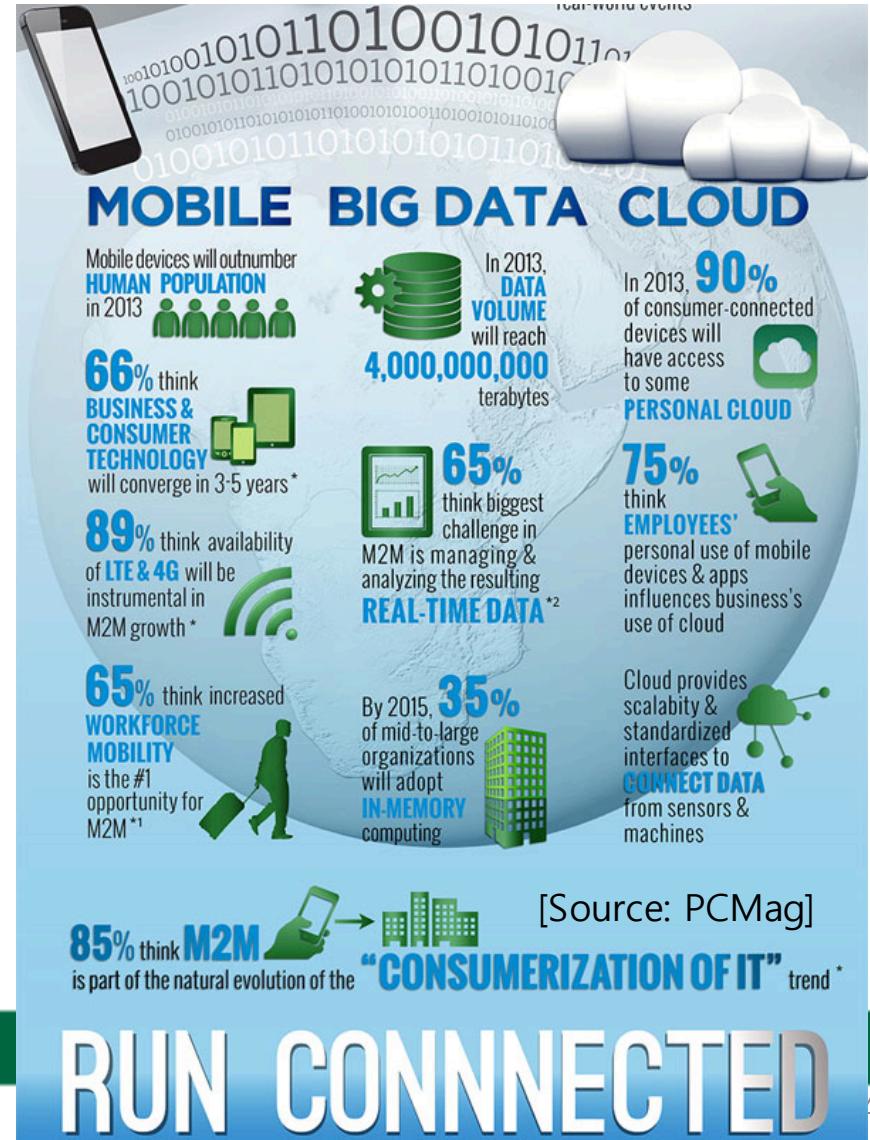
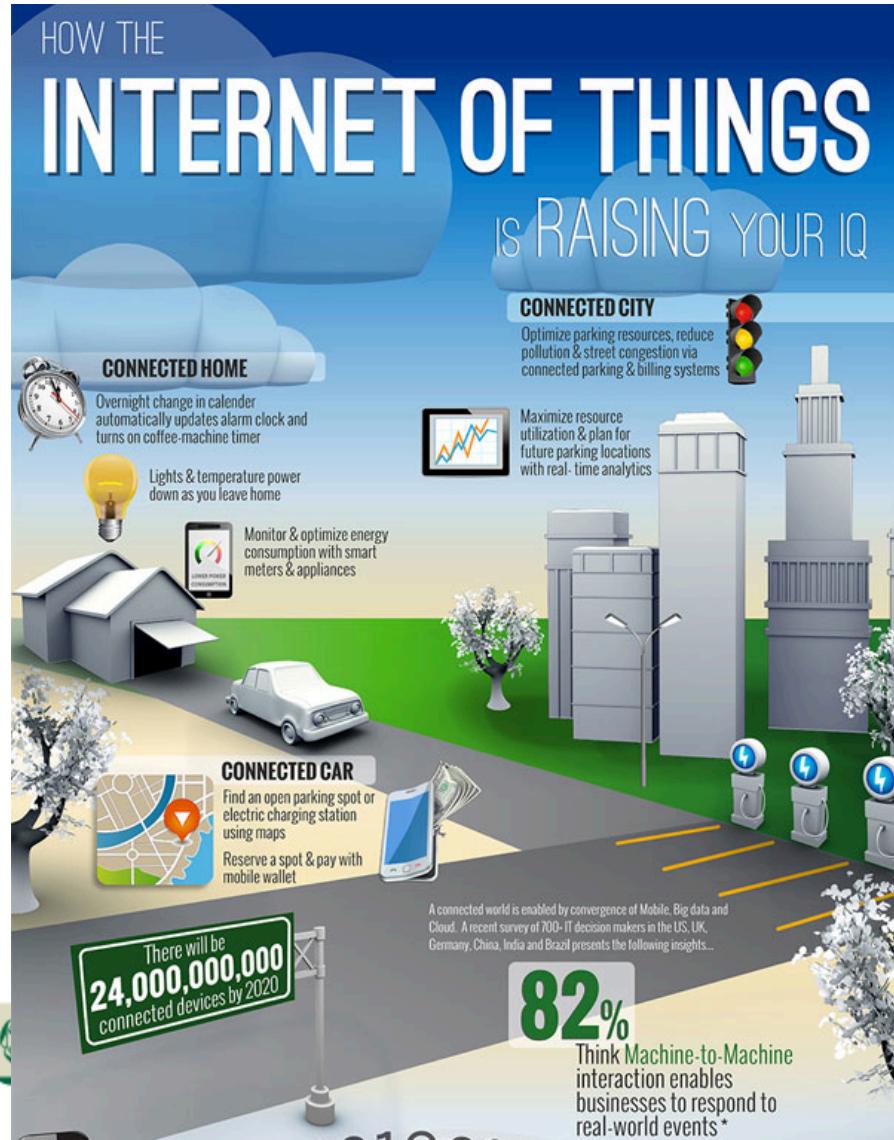


Assessment and Grade

- Attendance (5%)
- Lab Assignments (15%)
- Homework (5%)
- Midterm Exam (25%)
- Project (50%)
 - Project proposal (10%)
 - Final report (10%)
 - Outcome: source code + presentation + demo (30%)

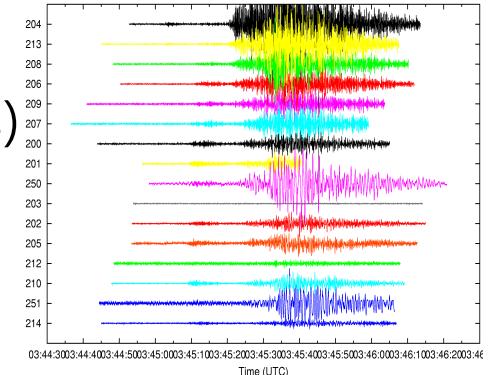
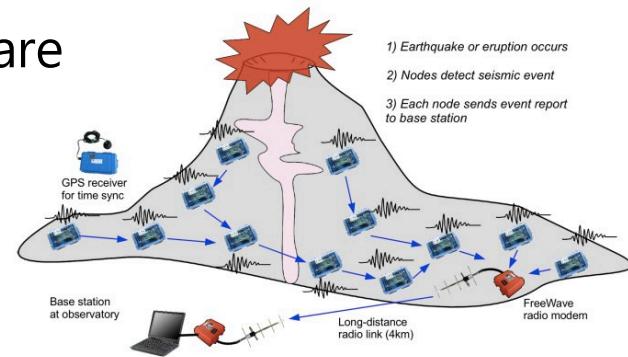


Internet of Things (IoT): Machine-to-Machine Interaction



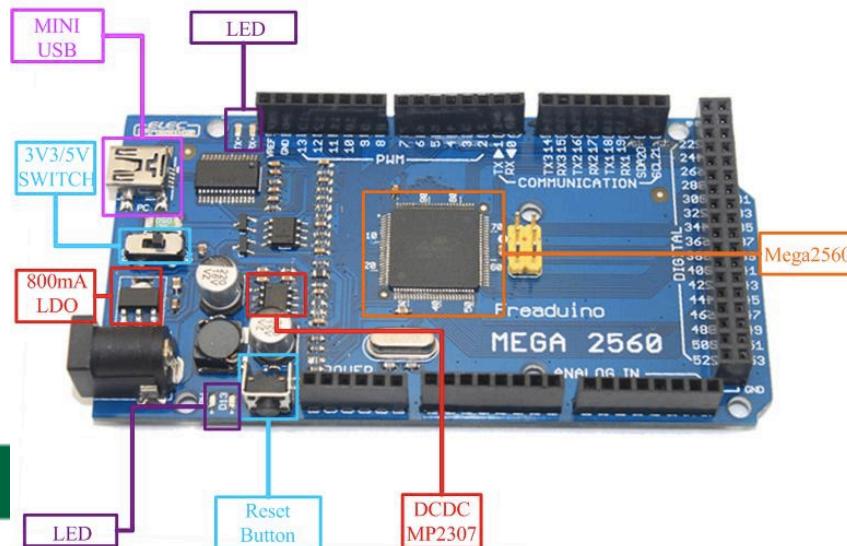
What is Smart Software?

- Smart Software
 - Software with “Intelligence”
 - Flexible and easy usage of various hardware devices
- Then, where is the “intelligence” from?
 - Lots of sensing events in surrounding environments (Big Data)
 - Networking each other (IoT: Internet of Things)
 - Decision making algorithm
 - Machine learning
 - Artificial Intelligence
 - Robotics



What is Arduino?

- Started in 2005 as a project for students
- Founded by Massimo Banzi
- Open-source electronics prototyping platform
 - Open source hardware
 - Assembling/reconfiguring hardware units by hand
- Simple and cost effective development environment (starting from \$30)
- Easy to upload programs into the microcontroller memory



What is Arduino?

- “How Arduino is open-sourcing imagination” by Massimo Banzi
 - http://www.ted.com/talks/massimo_banzi_how_arduino_is_open_sourcing_imagination.html



Real-World Examples



Twitter Mood Light – The World's Mood in a Box



Arduino R/C Lawnmower



Turn signal biking jacket



Arduino Quadcopter

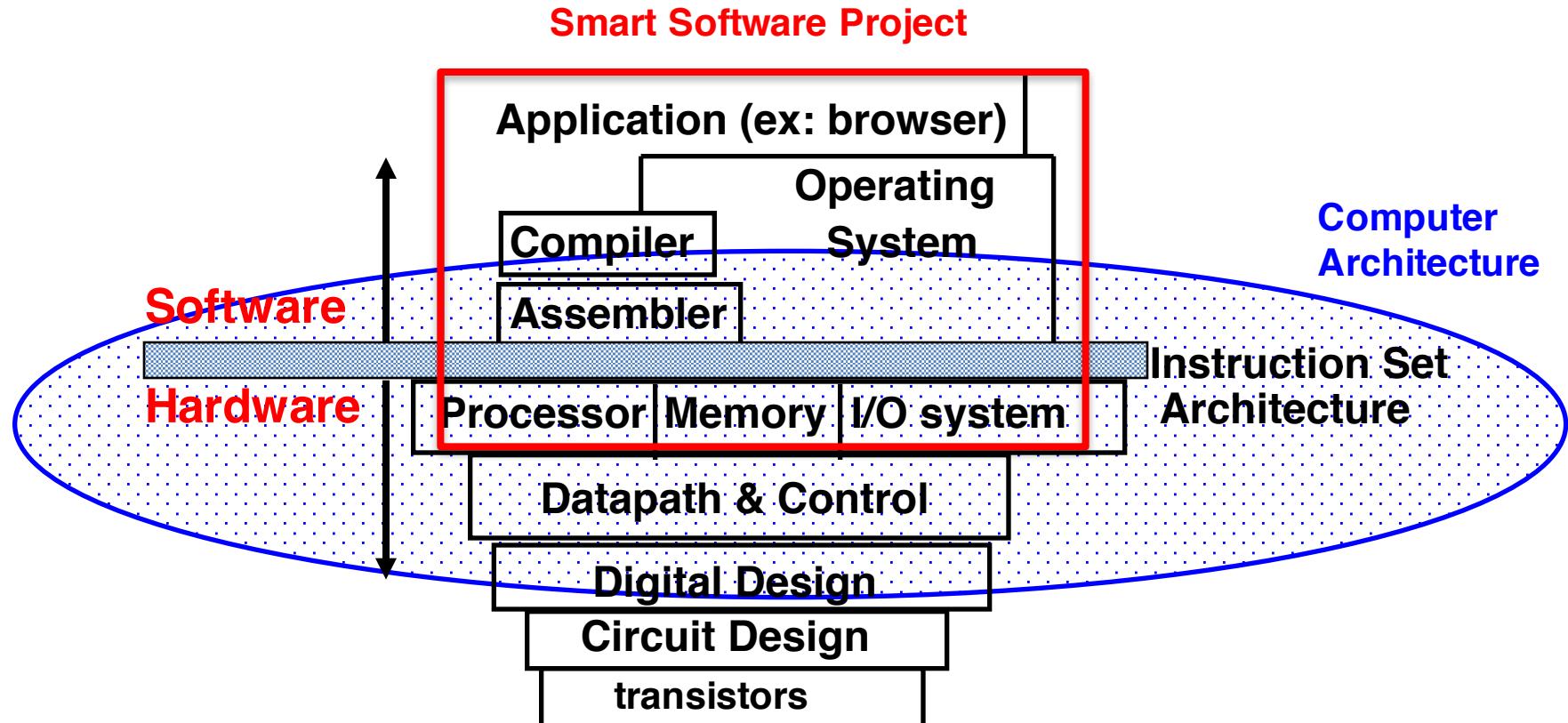


From "Back to the Future"



Makey Makey: <http://makeymakey.com>

Smart Software Project



Why do we need to study?

- Who is appropriate for taking this course?
 - CSE students with high motivation on real-world embedded programming
- As a CSE majoring student, you should understand how the whole hardware and software work together
 - You learned this from computer architecture in a low level
 - This course focuses on a little **higher level in software**
- Embedded programming is everywhere and in high demand
 - Portable devices: smartphone, smart watch, MP3 player, etc.
 - Large systems: hybrid vehicles, traffic light controller, MRI, etc.
- After you take this course, you can now **design your own hardware** (computing device consisting of customized sensors and devices), and **control it with your own software!**



Key Questions

- Micro-controller (MCU): ATmega2560
 - Architecture & I/O ports
 - Timers & Interrupts
 - UART control & Bluetooth communication
- Hands-on Arduino programming
 - C based
 - I/O port control
 - LED
 - Motor
 - Bluetooth
 - Ultrasonic sensor
 - Infrared sensor
 - Gyroscope, accelerometer, and compass sensors
 - Software algorithm using the above low-level control



Class Schedule

Week	Lecture Contents	Lab Contents
Week 1	Course introduction	Arduino introduction: platform & programming environment
Week 2	Embedded system overview & source management in collaborative repository (using GitHub)	Lab 1: Arduino Mega 2560 board & SmartCAR platform
Week 3	ATmega2560 Micro-controller (MCU): architecture & I/O ports, Analog vs. Digital, Pulse Width Modulation	Lab 2: SmartCAR LED control
Week 4	Analog vs. Digital & Pulse Width Modulation	Lab 3: SmartCAR motor control (Due: HW on creating project repository using GitHub)
Week 5	ATmega2560 MCU: memory, I/O ports, UART	Lab 4: SmartCAR control via Android Bluetooth
Week 6	ATmega2560 UART control & Bluetooth communication between Arduino platform and Android device	Lab 5: SmartCAR control through your own customized Android app (Due: Project proposal)
Week 7	Midterm exam	
Week 8	ATmega2560 Timer, Interrupts & Ultrasonic sensors	Lab 6: SmartCAR ultrasonic sensing
Week 9	Infrared sensors & Buzzer	Lab 7: SmartCAR infrared sensing
Week 10	Acquiring location information from Android device & line tracing	Lab 8: Implementation of line tracer
Week 11	Gyroscope, accelerometer, and compass sensors	Lab 9: Using gyroscope, accelerometer, and compass sensors
Week 12	Project	Team meeting (for progress check)
Week 13	Project	Team meeting (for progress check)
Week 14	Course wrap-up & next steps	
Week 15	Project presentation & demo I (Due: source code, presentation slides, & poster slide)	Project presentation & demo II
Week 16	Final week (no final exam)	



Class Ethics

- Please respect the instructor and other students
 - Usage of cellphone, KakaoTalk(!), etc. during classes is **NOT** allowed
- You can discuss your homework assignments with other students, but you should **NOT** copy solutions from other students (No plagiarism!)
- Missing midterm exam or project will give you '**F**'



Notes

- Summary in Korean will be provided at the end of each lecture for 5 minutes
- Questions are always welcome
 - Asking questions in Korean is allowed
 - I will stay for about 10-15 minutes after the class for Q&A
- Late homework submissions will be acceptable up to 3 days with the score penalty of -30%
- iPad will sometimes be used along with laptop



Course Announcement

- Next week, we will cover
 - Overview of embedded and source management in collaborative repository
- Next week, two students will form a team
 - Please feel free to find a team member
 - Otherwise, we can help you to match up with a student
- Hope you would enjoy this course throughout the semester!

