#### Multiple Modalities into a Computational Framework

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Joint work with Brigitte Pientka

next Modality

next Modality
Binding-time Analysis
Model Checking

 $\square$  Modality

next Modality
Binding-time Analysis
Model Checking

☐ Modality
Staged programming

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Binding-time Analysis Model Checking  $\bigcirc$  Modality

☐ Modality
Staged programming

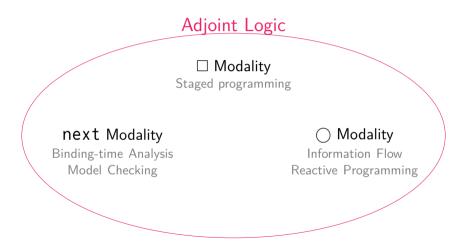
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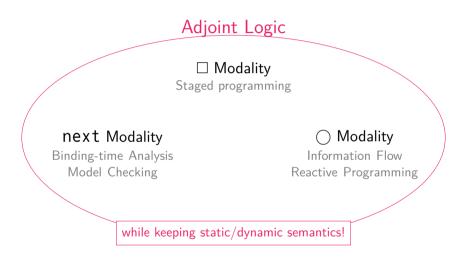
ModalityInformation FlowReactive Programming

☐ Modality
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Uniform logic with two adjoint functors  $\uparrow$  (upshift)/ $\downarrow$  (downshift) connecting different sublogics:

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- ightharpoonup No computational interpretation for  $\uparrow/\downarrow$

**Practical and uniform** foundation for proof/programming about modalities with

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"ELEVATOR"

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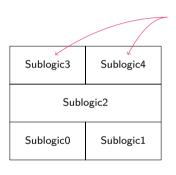
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"ELEVATOR"

#### Overview of ELEVATOR

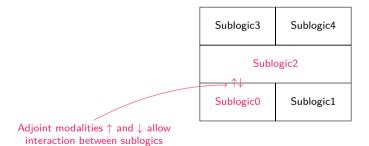
Sublogic3	Sublogic4
Sublogic2	
Sublogic0	Sublogic1

#### Overview of ELEVATOR



There are multiple sublogics each of which resides in one "mode"

#### Overview of ELEVATOR



Modes are members of a preorder Each mode controls allowed structural rules and types in its sublogic.

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For example,

$$u - \{Wk, Co\}, \{\uparrow\}$$
 $I - \{\}$   $\{\downarrow, \multimap, Nat\}$ 

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$$I - \{\} , \{\downarrow, \multimap, Nat\}$$

(where  $u \geq l$ )

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$$\begin{array}{c|c} u-\{\text{Wk},\text{Co}\},\{\uparrow\} \\ \hline \textit{$I-\{\}$} &,\{\downarrow,\multimap,\text{Nat}\} \end{array} \qquad \begin{array}{c|c} u-\{\text{Wk},\text{Co}\},\{\uparrow,\to,\text{Nat}\} \\ \hline \textit{$I-\{\}$} &,\{\downarrow,\multimap,\text{Nat}\} \end{array}$$
 (where  $u\geq \textit{I}$ )

Dual intuitionistic linear logic (DILL) [Barber and Plotkin, 1996]

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```
 \begin{array}{c|c} u-\{\text{Wk},\text{Co}\},\{\uparrow\} & u-\{\text{Wk},\text{Co}\},\{\uparrow,\to,\text{Nat}\} \\ \hline \textit{$I-\{\}$} & ,\{\downarrow,\multimap,\text{Nat}\} \\ \end{array}  (where u\geq \textit{I})  \begin{array}{c|c} u-\{\text{Wk},\text{Co}\},\{\uparrow,\to,\text{Nat}\} \\ \hline \textit{$I-\{\}$} & ,\{\downarrow,\multimap,\text{Nat}\} \\ \end{array}
```

Modes are members of a preorder Each mode controls allowed structural rules and types in its sublogic.

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Higher, More global, More long-lasting

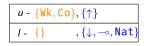
$$u - \{Wk, Co\}, \{\uparrow, \rightarrow, Nat\}$$
  
 $I - \{\}$   $, \{\downarrow, \neg, Nat\}$ 

(where  $u \geq l$ )

Lower, More local, More temporary

Modes are members of a preorder Each mode controls allowed structural rules and types in its sublogic.

For example,



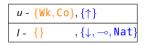
Weakening  $\begin{array}{c} u - \{Wk, Co\}, \{\uparrow, \rightarrow, Nat\} \\ \\ I - \{\} \qquad , \{\downarrow, \neg, Nat\} \end{array}$ 

(where  $u \geq l$ )

### Mode Specification

Modes are members of a preorder Each mode controls allowed structural rules and types in its sublogic.

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# Mode Specification

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$$\begin{array}{c} u - \{Wk, Co\}, \{\uparrow\} \\ I - \{\} \qquad , \{\downarrow, \multimap, Nat\} \end{array}$$

Contraction  $u - \{Wk, Co\}, \{\uparrow, \rightarrow, Nat\}$   $I - \{\}, \{\downarrow, \neg, Nat\}$ 

(where  $u \geq l$ )

### Mode Specification

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(where  $u \geq l$ )

# Mode Dependency Principle

The behaviour of a sublogic of a higher mode cannot depend on the behaviour of a sublogic of a lower mode.

# Adjoint Modalities —Computational Interpretation

Adjoint modalities  $\uparrow$  and  $\downarrow$  connect two comparable modes:

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 $ightharpoonup \uparrow_I^h S$  — A thunk at a mode h of a closed deferred expression of type S at a lower mode I

# Adjoint Modalities —Computational Interpretation

Adjoint modalities  $\uparrow$  and  $\downarrow$  connect two comparable modes:

- $ightharpoonup \uparrow_I^h S$  A thunk at a mode h of a closed deferred expression of type S at a lower mode I
- $\downarrow h$  S A pointer at a mode I to a stored value of type S at a higher mode h

# Computational Interpretation of $\uparrow_l^h S$

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# Computational Interpretation of $\uparrow_I^h S$

▶ thunk $_{I}^{h}(L)$ :  $\uparrow_{I}^{h}S$  — A thunk at a mode h of a closed deferred expression L of type S at a lower mode I

# Computational Interpretation of $\uparrow_I^h S$

- ▶ thunk $_{I}^{h}(L)$ :  $\uparrow_{I}^{h}S$  A thunk at a mode h of a closed deferred expression L of type S at a lower mode I
- ▶ force $_{I}^{h}(L): S$  compose/execute the expression in the thunk  $L: \uparrow_{I}^{h} S$

# Computational Interpretation of $\downarrow_l^h S$

# Computational Interpretation of $\downarrow_l^h S$

 $\downarrow_{I}^{h} S$  — A pointer at a mode I to a stored value of type S at a higher mode h

# Computational Interpretation of $\downarrow_I^h S$

store<sup>h</sup><sub>I</sub>  $(L): \downarrow_I^h S$  — A pointer at a mode I to a stored value of L of type S at a higher mode h

# Computational Interpretation of $\downarrow^h_l S$

- ▶ store $_{I}^{h}(L): \downarrow_{I}^{h} S$  A pointer at a mode I to a stored value of L of type S at a higher mode h
- ▶ load<sup>h</sup><sub>I</sub> (x) = L in  $M \frac{\text{load the value of type } S}{L : \downarrow_I^h S}$  into x and continue with M

# $\lambda^{\square}$ —A foundation for staged programming

- $\lambda^{\square}$  [Davies and Pfenning, 2001]
  - $ightharpoonup \Box A$  describes a code fragment of type A

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```
c - {Wk,Co},{\uparrow}
p - {Wk,Co},{\downarrow,\rightarrow,Nat}
```

pow (suc n) =

 $load_{p}^{c} P = pow n in$ 

store (thunk (fun  $x \rightarrow x * ((force_p^c P) x))$ 

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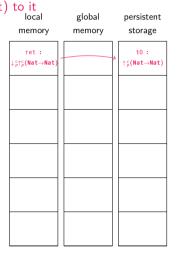
store (thunk (fun  $x \rightarrow x * ((force_p^c P) x))$ 

local memory	global memory	persistent storage

local memory	8	persistent storage

```
c - {Wk, Co}, {↑}
                                                                                 local
                                                                                            global
                                                                                                     persistent
                              Construct a thunk of type \uparrow_p^c(Nat \rightarrow Nat)
P = \{Wk, Co\}, \{\downarrow, \rightarrow, Nat\}
                                                                               memory
                                                                                           memory
                                                                                                      storage
                                        for fun x \to 1 (for x^0)
    pow 0
       store (thunk (fun x \rightarrow 1)
    pow (suc n) =
      load_{p}^{c} P = pow n in
       store (thunk (fun x \rightarrow x * ((force P) x))
```

```
Store it into t0 and return a pointer (ret) to it local memory of the power store it into t0 and return a pointer (ret) to it local memory of the power store it into t0 and return a pointer (ret) to it local memory of the power store it into t0 and return a pointer (ret) to it local memory of the power store it into t0 and return a pointer (ret) to it local memory of the power store it into t0 and return a pointer (ret) to it local memory of the power store it into t0 and return a pointer (ret) to it local memory of the power store it into t0 and return a pointer (ret) to it local memory of the power store it into t0 and return a pointer (ret) to it local memory of the power store it into t0 and return a pointer (ret) to it local memory of the power store it into t0 and return a pointer (ret) to it local memory of the power store it into t0 and return a pointer (ret) to it local memory of the power store it into t0 and return a pointer (ret) to it local memory of the power store it into t0 and return a pointer (ret) to it local memory of the power store it into t0 and return a pointer (ret) to it local memory of the power store it into t0 and return a pointer (ret) to it local memory of the power store it into t0 and return a pointer (ret) to it local memory of the power store it into t0 and return a pointer (ret) to it local memory of the power store it into t0 and return a pointer (ret) to it local memory of the power store it into t0 and return a pointer (ret) to it local memory of the power store it into t0 and return a pointer (ret) to it local memory of the power store it into t0 and return a pointer (ret) to it local memory of the power store it into t0 and return a pointer (ret) to it local memory of the power store it into t0 and return a pointer (ret) to it local memory of the power store it into t0 and return a power store
```



local memory	global memory	

```
c- {Wk,Co},\{\uparrow\}

P- {Wk,Co},\{\downarrow,\rightarrow,Nat\}
```

```
1 pow :<sup>p</sup> Nat \rightarrow \downarrow_{p}^{c} \uparrow_{p}^{c} (Nat \rightarrow Nat)

2 pow 0 = 

3 store<sub>p</sub><sup>c</sup> (thunk<sub>p</sub><sup>c</sup> (fun x \rightarrow 1))

4 pow (suc n) = 

5 load<sub>p</sub><sup>c</sup> P = pow n in 

6 store<sub>p</sub><sup>c</sup> (thunk<sub>p</sub><sup>c</sup> (fun x \rightarrow x * ((force<sub>p</sub><sup>c</sup> P) x))
```

local memory	0	persistent storage
n:Nat		

```
local
                 global
                              persistent
 memory
                memory
                               storage
                                 t0:
   n:Nat
                              ↑c(Nat→Nat)
   rec :
                                 t1:
15↑5(Nat→Nat
                              ↑ c(Nat → Nat)
                                 tn:
                              ↑%(Nat→Nat)
```

6

store (thunk (fun  $x \rightarrow x * ((force P) x))$ 

```
local
                 global
                              persistent
 memory
                memory
                               storage
                                 tΘ:
              P:↑%(Nat→Nat)
   n:Nat
                              ↑c(Nat→Nat)
   rec :
                                 t1:
↓c↑c(Nat→Nat)
                              ↑ c(Nat → Nat)
                                 tn:
                              ↑5(Nat→Nat)
```

```
local
                  global
                               persistent
 memory
                 memory
                                storage
                                   tΘ:
              P:↑⊆(Nat→Nat)
   n:Nat
                               ↑ c (Nat → Nat)
   rec:
                                  t1:
⊥sts(Nat→Nat)
                               ↑ c(Nat → Nat)
                                   tn:
                               ↑ c(Nat → Nat)
```

local	global	persistent
memory	memory	storage
n:Nat	$P:\uparrow_p^c(Nat{ o}Nat)$	t0 : ↑ρ(Nat→Nat)
rec :		t1 :
$\downarrow_{p}^{c}\uparrow_{p}^{c}(Nat\rightarrow Nat)$		$\uparrow^c_{\rho}(\mathtt{Nat}{ o}\mathtt{Nat})$
		tn :
		↑¢(Nat→Nat)

```
Store it into tsn and get a pointer (ret) to it
c - {Wk, Co}, {↑}
                                                                                                                        local
                                                                                                                                        global
                                                                                                                                                      persistent
P = \{Wk, Co\}, \{\downarrow, \rightarrow, Nat\}
                                                                                                                      memory
                                                                                                                                       memory
                                                                                                                                                        storage
                                                                                                                                                          tΘ:
                                                                                                                                    P:↑⊆(Nat→Nat)
                                                                                                                        n:Nat
                                                                                                                                                      ↑c(Nat→Nat)
      pow : P Nat \rightarrow \downarrow c \uparrow c \land A (Nat \rightarrow A Nat)
                                                                                                                        rec:
                                                                                                                                                          t1:
       pow 0
                                                                                                                    \downarrow c \uparrow c \land (Nat \rightarrow Nat)
                                                                                                                                                      ↑ c(Nat → Nat)
           store_p^c (thunk<sub>p</sub> (fun x \rightarrow 1/))
       pow (suc n) =
                                                                                                                        ret :
         load_{p}^{c} P = pow n in
                                                                                                                    \downarrow c \uparrow c (Nat \rightarrow Nat)
           store (thunk (fun x \rightarrow x * ((force_p^c P) x))
                                                                                                                                                          tn:
                                                                                                                                                      ↑ c(Nat → Nat)
                                                                                                                                                         tsn :
                                                                                                                                                      ↑5(Nat→Nat)
```

#### Linear Calculus with!

```
u - {Wk,Co},{↑}

/- {}
,{↓,-∘,Nat}
```

# Working with a Protocol

```
 \begin{array}{ccc} u - & \{Wk,Co\} &, \{\uparrow\} \\ \\ I - & \{\} &, \{\downarrow, \multimap, Nat\} \end{array}
```

Linear types can encode session types

# Working with a Protocol

```
 \begin{array}{ccc} u - & \{Wk,Co\} &, \{\uparrow\} \\ \\ I - & \{\} &, \{\downarrow, \multimap, Nat\} \end{array}
```

- Linear types can encode session types
- Unrestricted types can encode functional program

#### Linear Calculus with □ and ! – Protocol with Remote Execution

$$u - \{Wk, Co\}, \{\uparrow\}$$
  $c - \{\}, \{\uparrow\}$   $I - \{\}, \{\downarrow, \multimap, Nat\}$ 

### Lambda Calculus with — Dead Code Analysis

$$p - \{Wk, Co\}, \{\uparrow, \rightarrow, Nat\}$$
 $s - \{Wk, Co\}, \{\downarrow\}$ 

$$\bigcirc A = \uparrow_s^p \downarrow_s^p A$$

### Lambda Calculus with next — Binding Time Analysis

$$t_0$$
 - {Wk, Co} , { $ightarrow$ , Nat}  $t_1$  - {Wk, Co} , { $\downarrow$ ,  $ightarrow$ , Nat}  $\cdots$ 

$$next A = \downarrow_{t_{n+1}}^{t_n} A$$

# Typing Judgement

 $\Gamma \vdash^{m} L : S$ 

## Typing Judgement

Current mode of type checking

$$\Gamma \vdash^{m} L : S$$

# Typing Judgement

# Typing Rules for Adjoint Modalities

$$\frac{\Gamma \vdash^{l} L : S}{\Gamma \vdash^{m} \mathsf{thunk}_{l}^{m}(L) : \uparrow_{l}^{m} S} \qquad \frac{\Gamma \vdash^{h} L : \uparrow_{m}^{h} S}{\Gamma \vdash^{m} \mathsf{force}_{m}^{h}(L) : S}$$

$$\frac{\Gamma \vdash^{h} \vdash^{h} L : S}{\Gamma \vdash^{m} \mathsf{store}_{m}^{h}(L) : \downarrow_{m}^{h} S}$$

$$\frac{m \geq^{\mathcal{M}} n \qquad \Gamma' \vdash^{m} L : \downarrow_{m}^{h} T \qquad \Gamma'', x :^{h} T \vdash^{n} M : S}{\Gamma'; \Gamma'' \vdash^{n} \mathsf{load}_{m}^{h}(x) = L \mathsf{in} M : S} \mathsf{E} \downarrow$$

# Typing Rules for Adjoint Modalities

 $\Gamma|^h = \Gamma'$  cuts all entries in  $\Gamma$  not higher than h

$$\frac{\Gamma \vdash^{l} L : S}{\Gamma \vdash^{m} \mathsf{thunk}_{l}^{m} (L) : \uparrow_{l}^{m} S} \qquad \frac{\Gamma \mid^{h} \vdash^{h} L : \uparrow_{m}^{h} S}{\Gamma \vdash^{m} \mathsf{force}_{m}^{h} (L) : S}$$

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## Typing Rules for Adjoint Modalities

 $\Gamma'$ ;  $\Gamma'' = \Gamma$  splits  $\Gamma$  into two contexts

$$\frac{\Gamma \vdash^{l} L : S}{\Gamma \vdash^{m} \mathsf{thunk}_{l}^{m}(L) : \uparrow_{l}^{m} S} \qquad \frac{\Gamma \vdash^{h} L : \uparrow_{m}^{h} S}{\Gamma \vdash^{m} \mathsf{force}_{m}^{h}(L) : S}$$

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### **Operational Semantics**

$$L \longrightarrow L'$$

$$L \longrightarrow^{m \leq} L'$$

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 — reduction of redex  $L \longrightarrow^{m \le L'}$ 

### **Operational Semantics**

$$L \longrightarrow L'$$
 — reduction of redex

 $L \longrightarrow^{m \le L'}$  — reduction of redex at mode  $\ge m$  in deferred expression

## Type Safety

### Theorem (Type Preservation)

For  $\Gamma \vdash^n L : S$ ,

- **1** If  $L \longrightarrow L'$ , then  $\Gamma \vdash^n L' : S$
- **2** For any mode m, if  $L \longrightarrow^{m \le L'}$ , then  $\Gamma \vdash^n L' : S$

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### Theorem (Progress)

For  $\Gamma \vdash^n L : S$ ,

- **1** Either L is a weak normal form or there exists L' such that  $L \longrightarrow L'$
- 2 For any mode m, either L is a canonical form or there exists L' such that  $L \longrightarrow^{m \le L'}$

## Dynamic Behaviour of Calculi

### Theorem (Complete and Sound Translation)

There is an Elevator instance that keeps the well-typedness of the  $\lambda^\square$  or DILL

### Theorem (Bisimulation)

There is an Elevator instance that keeps the same dynamic semantics of the  $\lambda^\square$  or DILL

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In other words,  $\operatorname{ELEVATOR}$  can be used as a compilation target from those systems.

#### Related Work

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- ▶ Atkey [2018], Orchard et al. [2019], and Choudhury et al. [2021] present substructural calculi but cannot describe □ modality or modality.
- ▶ Abel and Bernardy [2020] provide a substructural calculus with modalities, but cannot describe □ modality with a deferred expression, which is required for staged metaprogramming, nor some combinations of multiple modalities.

➤ Static and dynamic semantics for ELEVATOR

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- ► Static and dynamic semantics for ELEVATOR
- ► Type safety of ELEVATOR
- ▶ Mode safety of ELEVATOR, a new concept of safety in a multi-mode system (which corresponds to non-interference for an information flow system)
- ▶ Preserving static/dynamic semantics of notable modal calculi ( $\lambda^{\square}$  and DILL)
- ► Algorithmic typing of Elevator
- ▶ Implementation of type checker and interpreter for ELEVATOR
- Mechanization of proofs in Agda

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- ► Extending ELEVATOR to different (e.g. imperative) base languages
  - it can be a core calculus for cross-language interactions

# Algorithmic Typing Judgement

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# Algorithmic Typing Rules for Adjoint Modalities

$$\frac{\Gamma \vdash^{l} L : S/\Gamma'}{\Gamma \vdash^{m} \mathsf{thunk}_{l}^{m} (L) : \uparrow_{l}^{m} S/\Gamma'} \qquad \frac{\Gamma \mid^{h} \vdash^{h} L : \uparrow_{m}^{h} S/\Gamma''}{\Gamma \vdash^{m} \mathsf{force}_{m}^{h} (L) : S/\Gamma''}$$

$$\frac{\Gamma \mid^{h} \vdash^{h} L : S/\Gamma''}{\Gamma \vdash^{m} \mathsf{store}_{m}^{h} (L) : \downarrow_{m}^{h} S/\Gamma''}$$

$$\frac{m \geq^{\mathcal{M}} n \qquad \Gamma \vdash^{m} L : \downarrow_{m}^{h} T/\Gamma'_{1} \qquad \Gamma, x :^{h} T \vdash^{n} M : S/\Gamma'_{2}}{\Gamma \vdash^{n} \mathsf{load}_{m}^{h} (x) = L \mathsf{in} M : S/(\Gamma'_{1}; (\Gamma'_{2} \backslash x :^{h} T))} \mathsf{E} \downarrow$$

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## Equivalence between Two Typings

### Theorem (Equivalence between two typings)

There exists  $\Gamma'$  such that  $\Gamma \vdash^m L : S/\Gamma'$  and for any  $x:^n T \in \Gamma$ ,  $\Gamma' \setminus x:^n T\Gamma''$  is true for some  $\Gamma''$  if and only if  $\Gamma \vdash^m L : S$ .