



# Knowledge Representation: **Ontology**

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# Outline

- Introduction to Ontology
- Class of Ontology



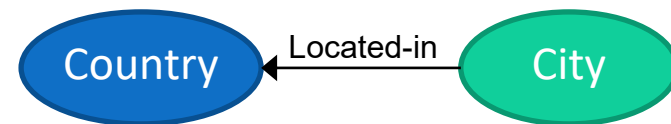
# Ontology components

- Ontology components: **Concepts, properties, and instances**

- Referenced by one or more symbols
- Symbols are terms that humans can understand roughly by reading them

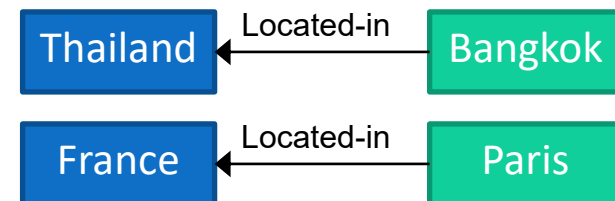
- These components are connected through relations

- Semantic relations: link only concepts together



- Instance relations: connect only instances

- Instance relations are often instances of semantic relations
- Relations between instances can be contextual and cannot be generalized to all instances of their concept
- Example of contextual instance relation: person instance named “Mary Jane” is located in the city instance named “Bangkok” at the point in time “31 October 2015”



- Terminological relations express the relationships that terms can have
  - Example: term “person” is synonym to the term “human being”



# OWL ontology: Elements

- OWL: Web Ontology Language
- Most of the elements of an OWL ontology concern:
  - Classes
  - Properties (or Relations)
  - Instances of classes (i.e. individual)
  - Relationships between these instances.
- Distinction between a *class* and an *individual* in OWL

## Class

- A name and collection of properties that describe a set of individuals

## Individual

- The members of those classes
- Correspond to actual entities that can be grouped into these classes



# OWL ontology: Class VS Individual

- In building ontologies, class and individual distinction is frequently blurred:
  - ***Class vs. Instance:***
    - In certain contexts something that is obviously a class can itself be considered an instance of something else.
    - For example, in the wine ontology *CabernetSauvignonGrape*
      - Could be an individual that is an instance of Grape? OR a subclass of Grape?
        - *CabernetSauvignonGrape* is an instance of class Grape, denoting the actual grape varietal called Cabernet Sauvignon.
        - *CabernetSauvignonGrape* could be considered a class, the set of all actual Cabernet Sauvignon grapes.
- Note that the development of an ontology should be firmly driven by the intended usage.



# OWL ontology: Property

- Property
  - *Properties* let us assert general facts about the concepts/classes and specific facts about individuals
  - Two types of property
    - *datatype properties*: classes to datatypes (or individuals to datatypes)
    - *object properties*: relate classes to classes (or individuals to individuals)

```
<owl:Class rdf:ID="VintageYear" />  
<owl:Class rdf:ID="Vintage" />  
<owl:Class rdf:ID="Wine" />
```

```
<owl:ObjectProperty rdf:ID="vintageOf">  
  <rdfs:domain rdf:resource="#Vintage" />  
  <rdfs:range rdf:resource="#Wine" />  
</owl:ObjectProperty>
```

```
<owl:DatatypeProperty rdf:ID="yearValue">  
  <rdfs:domain rdf:resource="#VintageYear" />  
  <rdfs:range rdf:resource="&xsd; positiveInteger"/>  
</owl:DatatypeProperty>
```

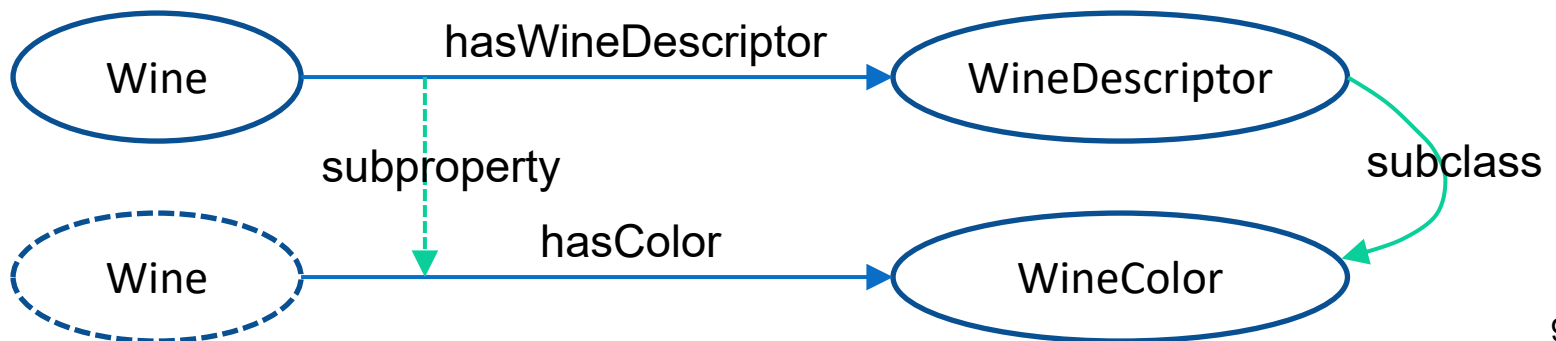


# OWL ontology: Property hierarchy

- Properties, like classes, can be arranged in a hierarchy.

```
<owl:ObjectProperty rdf:ID="hasWineDescriptor">  
  <rdfs:domain rdf:resource="#Wine" />  
  <rdfs:range rdf:resource="#WineDescriptor" />  
</owl:ObjectProperty>
```

```
<owl:ObjectProperty rdf:ID="hasColor">  
  <rdfs:subPropertyOf rdf:resource="#hasWineDescriptor" />  
  <rdfs:range rdf:resource="#WineColor" />  
</owl:ObjectProperty>
```





# OWL ontology: Property characteristics

- **Property characteristics** in OWL: Provides a powerful mechanism for enhanced reasoning about property

## Property characteristics

- **TransitiveProperty**
  - If a property,  $P$ , is specified as transitive then for any  $x$ ,  $y$ , and  $z$ :  
 $P(x,y)$  and  $P(y,z)$  implies  $P(x,z)$
- **SymmetricProperty**
  - If a property,  $P$ , is tagged as symmetric then for any  $x$  and  $y$ :  
 $P(x,y)$  iff  $P(y,x)$
- **FunctionalProperty**
  - If a property,  $P$ , is tagged as functional then for all  $x$ ,  $y$ , and  $z$ :  
 $P(x,y)$  and  $P(x,z)$  implies  $y = z$
- **inverseOf**
  - If a property,  $P1$ , is tagged as the owl:inverseOf  $P2$ , then for all  $x$  and  $y$ :  
 $P1(x,y)$  iff  $P2(y,x)$
- **InverseFunctionalProperty**
  - If a property,  $P$ , is tagged as InverseFunctional then for all  $x$ ,  $y$  and  $z$ :  
 $P(y,x)$  and  $P(z,x)$  implies  $y = z$





# OWL ontology: Property restrictions

- Property restrictions
  - it is possible to further constrain the range of a property in specific contexts
    - **allValuesFrom**
      - Example: For all wines, if they have makers, all the makers are wineries.
    - **someValuesFrom**
      - Example: For all RiceDishes, they have at least one ingredient that is a Rice.
    - **Cardinality**
      - Define cardinality constraints.
    - **hasValue**
      - Specify *particular* property values of a class



# OWL ontology: Property of individual

- Property of individual

Define Region, Winery,  
and Year individuals to be  
used as property values

```
<Region rdf:ID="SantaCruzMountainsRegion">
  <locatedIn rdf:resource="#CaliforniaRegion" />
</Region>

<Winery rdf:ID="SantaCruzMountainVineyard" />

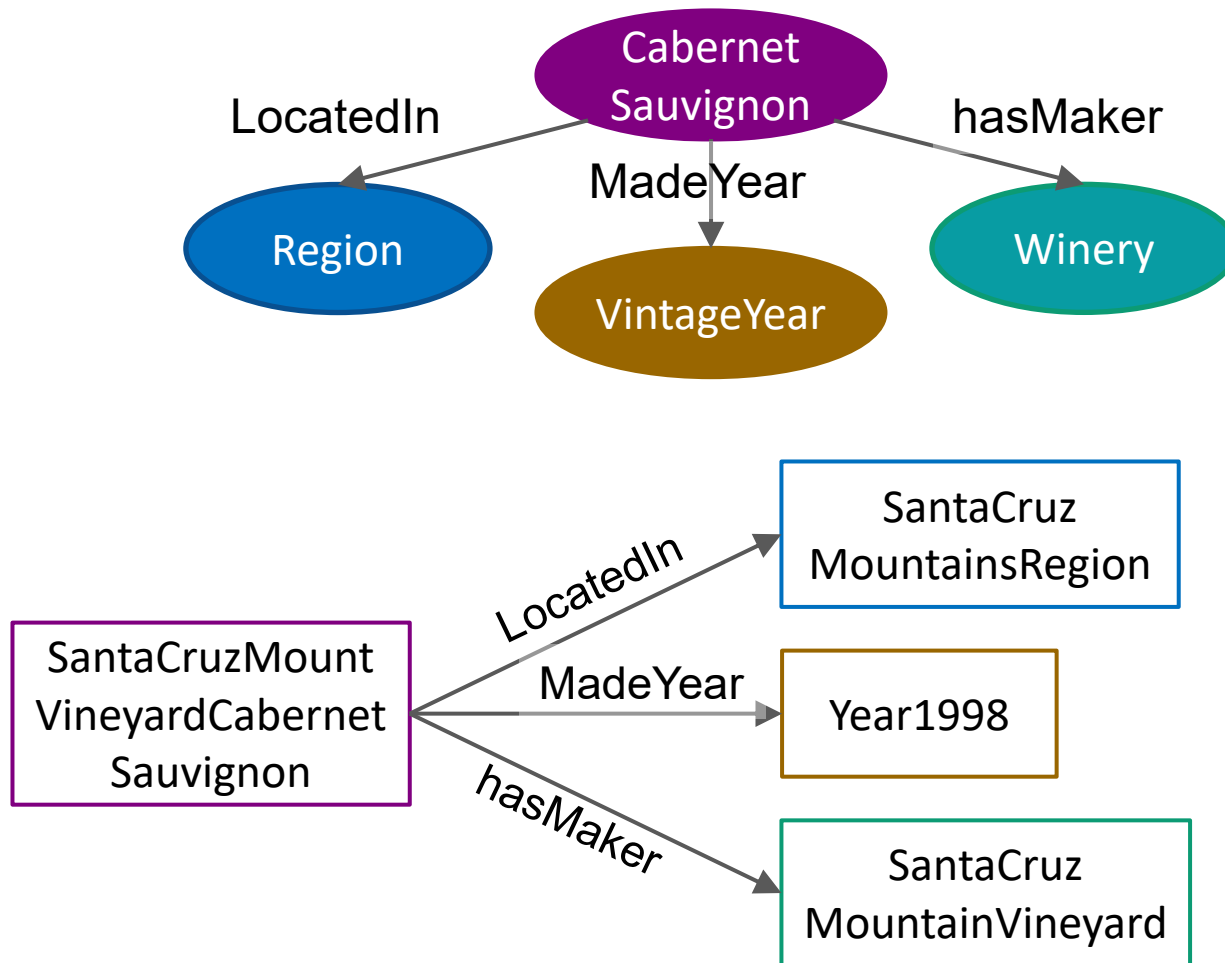
<VintageYear rdf:ID="Year1998">
  <yearValue rdf:datatype="&xsd;positiveInteger">1998</yearValue>
</VintageYear>
```

```
<CabernetSauvignon rdf:ID="SantaCruzMountVineyardCabernetSauvignon" >
  <locatedIn rdf:resource="#SantaCruzMountainsRegion"/>
  <hasMaker rdf:resource="#SantaCruzMountainVineyard" />
  <madeYear rdf:resource="#Year1998">
</CabernetSauvignon>
```

Wine individual

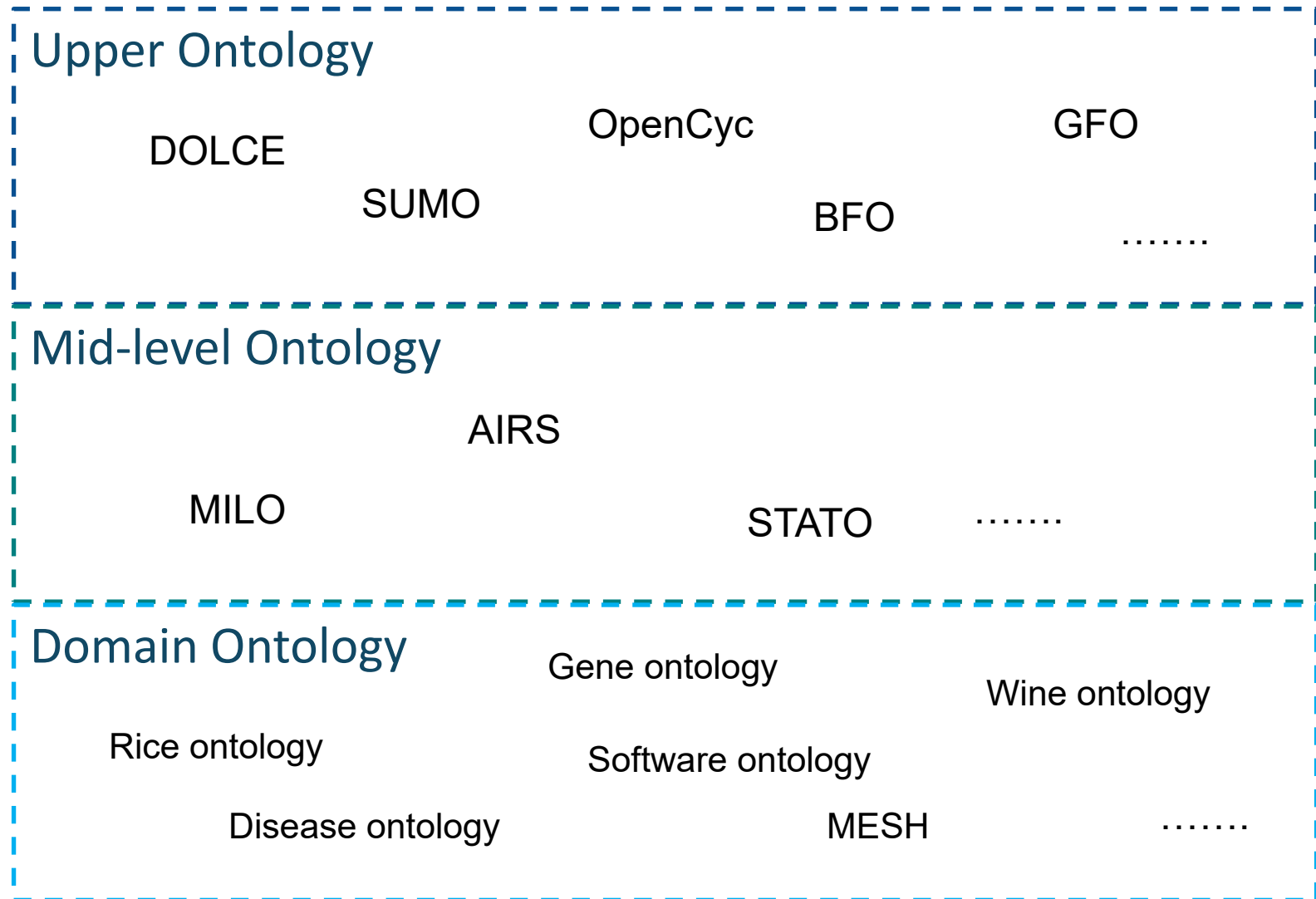
# OWL ontology: Property of individual

- Property of individual





# Broad classes of Ontologies





# Upper Ontology

- Upper ontology or Foundational ontology or Universal ontology
  - Generic ontologies applicable to various domains
  - Define basic notions such as objects, relations, events, process, etc.
- An upper ontology is a high-level, domain-independent ontology
  - Provide a domain independent conceptual model that aims to be highly re-usable across specific domain applications
  - Often characterized as representing common sense concepts, i.e. those that are basic for human understanding of the world
- The concepts expressed in upper ontologies are intended to be basic and universal concepts
  - Usually describe very general level or abstract concepts
  - Ensure generality and expressivity for a wide area of domains.



# Upper Ontology (cont.)

- Provide a framework by which disparate systems may utilize
  - One of the primary purposes of upper ontologies is to aid semantic integration across ontologies and to encourage a set of design principles within those ontologies that use them
- Domain or core reference ontologies based on the same foundational ontology can be more easily integrated
- Can be used for deriving more domain-specific ontologies
- More information on upper ontologies
  - A Comparison of Upper Ontologies
    - <http://www.disi.unige.it/person/MascardiV/Download/DISI-TR-06-21.pdf>



# Mid-Level Ontology

- Serves as a bridge between abstract concepts defined in the upper ontology and low-level domain specific concepts specified in a domain ontology.
  - May provide more concrete representations of abstract concepts found in the upper ontology.
- Mid-level (as well as upper) ontologies are intended to provide a mechanism to make this mapping of concepts across domains easier.
- Represent knowledge at an intermediate level of detail independently of a specific task
- This ontology category also encompasses the set of ontologies that represent commonly used concepts, such as Time and Location.



# Domain Ontology

- Specifies concepts particular to a domain of interest and represents those concepts and their relationships from a domain specific perspective.
- Domain ontology is only applicable to a domain with a specific view point.
  - View point defines how a group of users conceptualize and visualize some specific phenomenon
- Could be linked to a specific application





# Domain Ontology

- Domain ontologies may be composed by importing mid-level ontologies. They may also extend concepts defined in mid-level or upper ontologies.
  - Reusing well-established ontologies in a domain ontology development allows one to take advantage of the semantic richness of the relevant concepts and logic already built into the reused ontology
  - Using common mid-level and upper ontologies is intended to ease the process of integrating or mapping domain ontologies.
- Ontologies designed for specific tasks are called “*application ontologies*”



# Local Ontologies/Application Ontologies

- Specialization of domain ontologies
  - There could be No consensus or knowledge sharing
- Represents the particular model of a domain according to a single viewpoint of a user or a developer.
- Fonseca et al. (2000) present local ontology as a combination of domain ontology and task ontology in order to fulfill the specific purpose of an application.
  - Task ontology contains knowledge to achieve a task
  - Domain ontology describes the knowledge where the task is applied.



# Ontology Engineering

- Ontology requirement specification
- Refinement
  - Knowledge elicitation and formalization
  - Produce a mature and application-oriented target ontology according to the specification
- Evaluation
  - Prove the usefulness of the developed ontology and the associated software environment
- Maintenance
  - Generally, things are constantly changing.
  - These changes must be reflected in the developed ontology, with the guarantee of coherence and compatible upgrade



# Ontology Engineering [2]

- Reasoning
  - Ensure the quality of an ontology
  - Can be used in different phase of the ontology life cycle
    - During ontology design
      - Reasoning can be used to test whether concepts are non-contradictory, and to derive implied relations
    - During deployment
      - For determining the consistency of facts stated in annotations, or infer relationships between annotations instances and ontology classes
    - Interoperability and integration of different ontologies
      - After asserting some inter-ontology relationships, the integrated concept hierarchy is computed and the concepts are checked for consistency.



# Ontology design approaches

## Bottom-Up approach

- Start from the most specific concepts
- Build a structure by generalization
- Prone to provide tailored and specific ontologies with fine detail grain concepts

## Top-Down approach

- Start from the most generic concept
- Build a structure by specialization
- Top concepts can be chosen in a foundational ontology
- Prone to reuse of ontologies and inclusion of high level philosophical considerations

## Middle-Out approach

- Identify central concepts in each area/domain
- Core concept are identified and then generalized and specialized to complete the ontology



# Reference

- Slides based on
  - **An Introduction to Ontologies and Ontology Engineering**
    - Catherine Roussey, Francois Pinet, Myoung Ah Kang, Oscar Corcho
    - [http://oa.upm.es/10381/1/An\\_Introduction.pdf](http://oa.upm.es/10381/1/An_Introduction.pdf)
  - **W3C OWL guide**
    - <http://www.w3.org/TR/owl-guide/>
  - <http://www.slideshare.net/marinasantini1/09-semantic-webontologies>