

membRUN how to play

In membRUN you are a multicellular microorganism, that try to survive and expand, in dangerous world.

You will see, you need energy for nearly everything

First how can you gain energy:

- You place photosytetic cells
- Collect organic matter

You can use energy for:

- Place new cells
- Activet cells

How to place cells:

- Click to the build cells button, choose a cell type on the side bar in right
- You can build cells to the green places
- It uses energy

Buildable cell types:

- Base cell (lightblue cell)
 - You have one of this at the start
 - Have 2 health (the red number)
 - Used for expanding, and collect energy from organic matter
 - Energy to build: 3

-Armored cell:

- A base cell but armored
- Can't collect organic matter
- Energy to build: 4
- Have 4 health

-Photocell (cell with green cicles):

- Good energy source
- Have 1 health
- Energy to build: 6

-Acidic miner (cell with green triangles):

- Have 3 health
- Energy to build: 7
- Used for destroy nearby walls or viruses (It uses 2.5 energy)
- Can be acivated by clicking to the cell

Viruses: small harmful creatures that spawns slowly. Not really smart creatures. Damages 1 on contact can be destroyed by acidic miners

If a cell hp is 0, it dead.

If you lost your every cell you lose

Goal:

To win the game you have to fit in the portal that 3x3.

Thanks for reading.

Go and play my game