

Faculty of Engineering, University of Jaffna,

Department of Computer Engineering

EC4070: Data Structures and algorithms

Lab 03

Chapter 3: Linear abstract data types

Duration: 3 Hours

Lecturer: Ms. Sujanthika M.

Instructions

- i. Submit the code files and screenshot of the outputs in a zipped folder by naming as 2022EAAA_Lab03(AAA – Your Registration Number)
- ii. Submit your zip file before the given deadline.
- iii. Any plagiarized work will be given 0 marks.

Question 1: Balanced Bracket Validator

You are tasked with designing a program to validate expressions containing brackets. The brackets can be of the following types:

- Round brackets: ()
- Square brackets: []
- Curly brackets: { }

An expression is considered balanced if:

1. Every opening bracket has a corresponding closing bracket of the same type.
2. Brackets close in the correct order (e.g., { [()] } is valid, but { [(] } is not).

You must use a stack data structure to implement the solution.

Input Format

1. The first line contains an integer t ($1 \leq t \leq 10$) — the number of test cases.
2. Each of the next t lines contains a string s ($1 \leq |s| \leq 10^5$), representing the bracket expression.

Output Format

For each test case, output YES if the expression is balanced, otherwise output NO.

Sample Input:

3

{() }

{() }

{{[()]}}

Sample Output:

YES

NO

YES

Question 2: Train Route Manager

You are building a Train Route Manager to manage the stops on a train's route using a doubly linked list. Each stop has the following details:

- Stop ID: A unique integer representing the stop.
- Stop Name: A string representing the name of the stop.

Your program should support the following operations:

1. Add Stop: Add a new stop to the route at a specific position.
 - a. If the position is 1, the stop becomes the first stop.
 - b. If the position is greater than the number of stops, the stop is added to the end of the route.
2. Remove Stop: Remove a stop by its Stop ID.
3. Find Stop by ID: Find a stop by its Stop ID and display its details.

4. Reverse Route: Reverse the order of stops in the route.
5. Display Route: Display the complete route from the first to the last stop.

Input Format

1. The first line contains an integer t ($1 \leq t \leq 5$) — the number of test cases.
2. For each test case:
 - a. The first line contains an integer n ($1 \leq n \leq 20$) — the number of initial stops on the route.
 - b. The next n lines contain details of each stop in the format:
StopID StopName
 - c. The next line contains an integer k ($1 \leq k \leq 50$) — the number of operations to perform.
 - d. Each of the next k lines contains an operation in one of the following formats:
 - i. 1 StopID StopName Position (Add Stop)
 - ii. 2 StopID (Remove Stop)
 - iii. 3 StopID (Find Stop by ID)
 - iv. 4 (Reverse Route)
 - v. 5 (Display Route)

Output Format

For each test case:

- For operation 3, output the Stop Name and Stop ID in the format:
StopID StopName
If the stop is not found, output Stop not found.
- For operation 5, output the route in the format:
StopID:StopName -> StopID:StopName ->

Sample Input:

```
1
3
1 Start
2 Midway
3 End
6
1 4 StationA 2
```

2 3
3 4
4
5
5

Sample Output:

4 StationA

2:Midway -> 4:StationA -> 1:Start

1:Start -> 4:StationA -> 2:Midway

Explanation:

1. Initially, the route is 1:Start -> 2:Midway -> 3:End.
2. Adding Stop 4:StationA at position 2 changes the route to:
1:Start -> 4:StationA -> 2:Midway -> 3:End.
3. Removing Stop 3 updates the route to:
1:Start -> 4:StationA -> 2:Midway.
4. Finding Stop 4 outputs its details: 4 StationA.
5. Reversing the route changes it to:
2:Midway -> 4:StationA -> 1:Start.
6. Displaying the route again shows the reversed order.