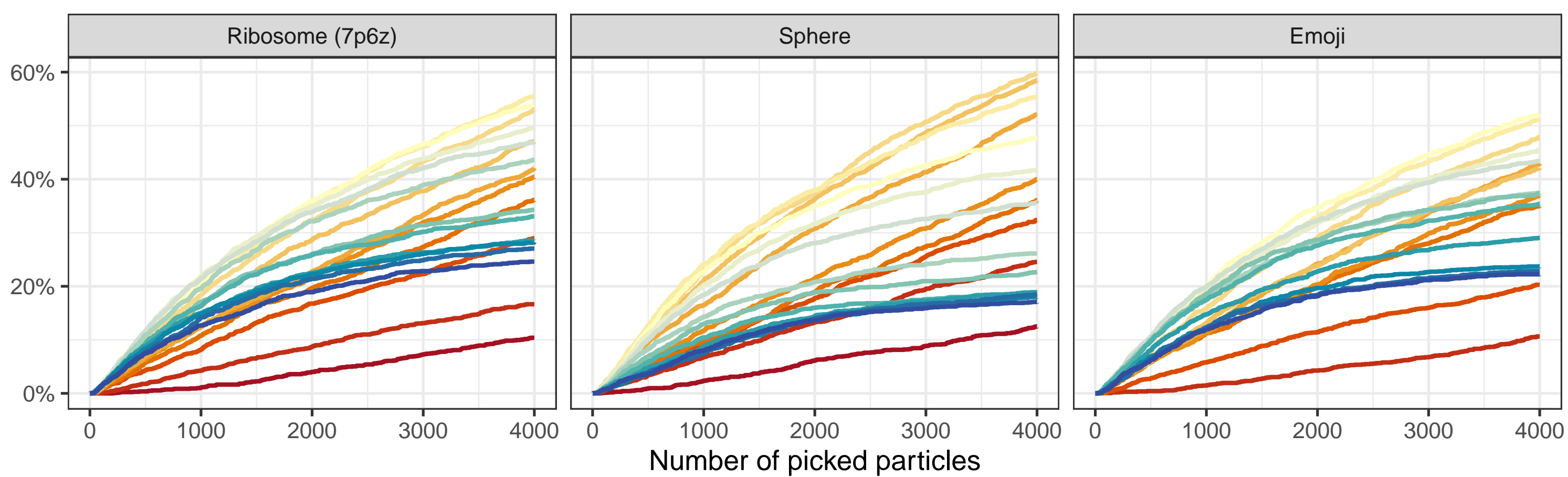


A

Radius [Voxel]

1 5 10 15 19

B