Prof. Dr. rer. nat. habil. Martin O. Steinhauser Frankfurt University of Applied Sciences, Germany

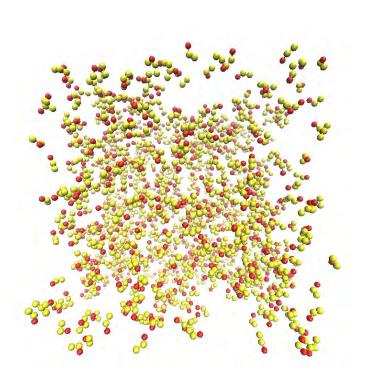


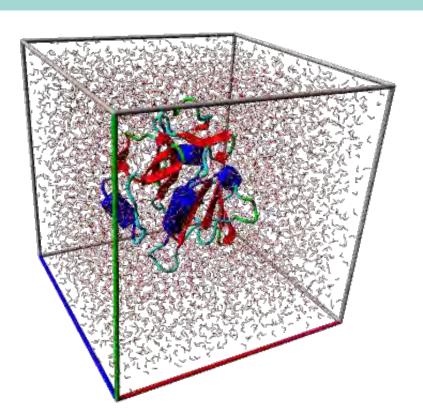
Faculty of Computer Science and Engineering

Short Lecture Course:

Introduction to Computational Science with Applications in Molecular Dynamics

Session 1: Introduction





Overview of this short course

Topics Covered (subject to change)

1st Session: Lec. 1-2 Introduction & Bits and Bytes

2nd Session: Lec 3 (2x) Bits and Bytes continued

3rd Session: Lec 4-6 Molecular Dynamics

4th Session: Lec 7-8 Problem of Sorting

■ 5th Session: Lec 9 (2x) Linked Lists

6th Session: Lec 10-11 Statistical Physics/Monte Carlo

8th Session: Lec 12-13 Monte Carlo/Random Numbers

Overview of this short course

Objectives:

The course is aimed at advanced undergraduate or beginning graduate students who want to learn some basics of the Molecular Dynamics Method and obtain an introduction in to Computational Science

Instructor:

Prof. Dr. habil. Martin Steinhauser

Prerequisites:

Some basic familiarity with computers (writing programs, scripts,...), classical mechanics or thermodynamics is helpful, but not required.

Class Meetings:

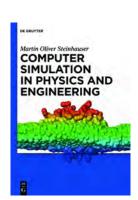
A total of 8 sessions of varying length and intensity

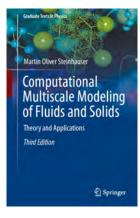
Textbooks:

No specific textbooks are needed or used for this course

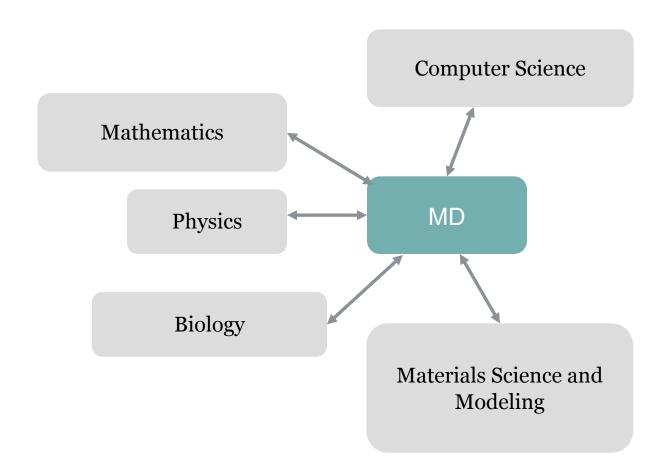
General Course Literature / Textbooks

- M.P. Allen and Tildesley: "Computer Simulation of Liquids", Oxford Science Publishers 1998.
- D. Frenkel and B. Smit: "Understanding Molecular Simulation", Academic Press 2002.
- **D. C. Rappaport:** "The Art of Molecular Dynamics Simulation", Cambridge University Press 2004.
- K. Binder and D. W. Heermann: "Monte Carlo Simulation in Statistical Physics", Springer 2010.
- **J. M. Haile:** "Molecular Dynamics Simulation: Elementary Methods", Wiley & Sons 1997.
- M. O. Steinhauser: "Computational Multiscale Modeling of Fluids and Solids Theory and Applications", 2nd edition, Berlin, Heidelberg, Springer 2017.
- Book, covering parts of this course:
 - **M. O. Steinhauser:** "Computer Simulation in Physics and Engineering", de Gruyter, 2012.





Importance of the Molecular Dynamics Method



Session 1: Introduction to Scientific Computing (Overview)

- OUTLINE OF LECTURE
- Introduction to Scientific Computing / Bits and Bytes
- Handout 1: A Survival Guide to the Language C

To download lecture material, please go to Github: https://github.com/Kosmokrat/JapanLecture2024

Session 1: Lecture 1/2

1 A short Introduction to Scientific Computing

Introduction to Scientific Computing

"I think there is a world market for maybe five computers."

Statement attributed to Thomas Watson, IBM chairman, 1943



http://800ceoread.com/book/blog/978038

MD Resources on the WWW: Large-scale Atomic/Molecular Massively Parallel Simulator

LAMMPS Molecular Dynamics Simulator

lamp: a device that generates light, heat, or therapeutic radiation; something that illumines the mind or soul - www.dictionary.com



physical analog (start at 3:25) & explanation

Big Picture	Code	Documentation	Results	Related Tools	Context	User Support
Features	Download	Manual	Publications	Offsite LAMMPS packages	Authors	Mail list
Non-features	SourceForge	Developer Guide	Pictures	Pizza py Toolkit	History	MD to LAMMPS glossary
FAQ	Latest Features & Bug Fixes	Tutorials	Movies	Other codes	Funding	User Scripts and HowTos
Wish list	Unfixed bugs	Commands	Benchmarks	-	Open source	Workshops
	.40		Citing LAMMPS	.,	7.	Contribute to LAMMPS



LAMMPS is a classical molecular dynamics code, and an acronym for Large-scale Atomic/Molecular Massively Parallel Simulator.

LAMMPS has potentials for soft materials (biomolecules, polymers) and solid-state materials (metals, semiconductors) and coarse-grained or mesoscopic systems. It can be used to model atoms or, more generically, as a parallel particle simulator at the atomic, meso, or continuum scale.

LAMMPS runs on single processors or in parallel using message-passing techniques and a spatial-decomposition of the simulation domain. The code is designed to be easy to modify or extend with new functionality.

LAMMPS is distributed as an open source code under the terms of the GPL. The current version can be downloaded here. Links are also included to older F90/F77 versions. Periodic releases are also available on SourceForge.

LAMMPS is distributed by Sandia National Laboratories, a US Department of Energy laboratory. The main authors of LAMMPS are listed on this page along with contact info and other contributors. Funding for LAMMPS development has come primarily from DOE (OASCR, OBER, ASCI, LDRD, Genomes-to-Life) and is acknowledged here.

The LAMMPS WWW site is hosted by Sandia, which has this Privacy and Security statement

Search the LAMMPS WWW pages

Recent LAMMPS News

- 1004 (8/11) Release of the USER-SPH package which implements smoothed particle hydrodynamics (SPH) in LAMMPS. See these movies and this user's guide for more details.
- 18 (8/11) Release of the USER-CUDA package which provides accelerated versions for NVIDIA GPUs of 28 pair styles, 14 fixes, and 4 computes, with the ability to run an input script entirely on the GPU(s) until a timestep on which CPU calculations are required. See this section of the manual for details.
- 🙉 (8/11) Added a USER-MISC package to make it simpler and quicker to add new single-file features contributed by users to the main LAMMPS distribution. See this page for guidelines on how to submit code for a new feature.
- 🚾 (8/11) Added support for the FFTW3 package as well as KISSFFT (which requires no link to an external FFT library), when using PPPM for long-range Coulombics.
- (6/11) Option to build LAMMPS from C++ source on a <u>Windows box</u> via Microsoft Visual Studio
- MEN (6/11) New dump image command for writing out ray-traced JPG or PPM image files from a running simulation.
- 3011) New commands or new options on existing commands added to LAMMPS in the first quarter of 2011 include 64-bit integers for atom and timestep count, temperature-accelerated dynamics (TAD), pair style licharmm/coul/long/gpu, var variables with multiple strings on command-line, ReaxFF examples, upgrades to the COMB and MEAM and PeriDynamics and eFF and AIREBO potentials, compute cluster/atom, option to calculate neighbors of ghost atoms, and fix langevin zero. See details here.
- NEW (1/11) New tad command for performing temperature accelerated dynamics (TAD) in multi-replica mode.
- 1828 (12/10) New commands or new options on existing commands added to LAMMPS in last quarter of 2010 include a capability for reading restart files in parallel, dump modify sort, couple dir added to distribution with examples of coupling LAMMPS to other codes via its library interface, nudged elastic band (NEB), min. style fire and quickmin, stochastic rotation dynamics (SRD), pair style born and pair style porn and pair style porn and pair style porn and pair style pair, compute atom/molecule, enhanced fix adapt for thermodynamic integration, support for DREIDING force field with pair style bloom dirieding, angle style

http://lammps.sandia.gov/

MD Resources on the WWW: Large-scale Atomic/Molecular Massively Parallel Simulator

LAMMPS Molecular Dynamics Simulator

lamp: a device that generates light, heat, or therapeutic radiation; something that illumines the mind or soul - www.dictionary.com



physical	analog	start at	3:25	& exp	lanation

Big Picture	Code	Documentation	Results	Related Tools	Context	User Support
Features	Download	Manual	Publications	Offsite LAMMPS packages	Authors	Mail list
Non-features	SourceForge	Developer Guide	Pictures	Pizza py Toolkit	History	MD to LAMMPS glossary
FAQ	Latest Features & Bug Fixes	Tutorials	Movies	Other codes	Funding	User Scripts and HowTos
Wish list	Unfixed bugs	Commands	Benchmarks		Open source	Workshops
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http://lammps.sandia.gov/

Smooth Particle Hydrodynamics (SPH)Our Implementation became part of the LAMMPS Package

The implementation of Smooth Particle Hydrodynamics in LAMMPS.

SPH-USER Documentation

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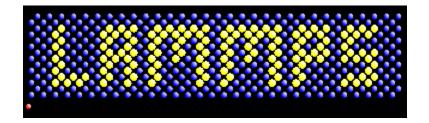
Martin O. Steinhauser* and Georg C. Ganzenmüller Fraunhofer Ernst-Mach Institut für Hochgeschwindigkeitsdynamik Freiburg, Germany

A guide to the SPH-USER package.

Paul Van Liedekerke Faculty of Bio-Engineering, MEBIOS Division Katholieke Universtiteit Leuven Leuven, Belgium

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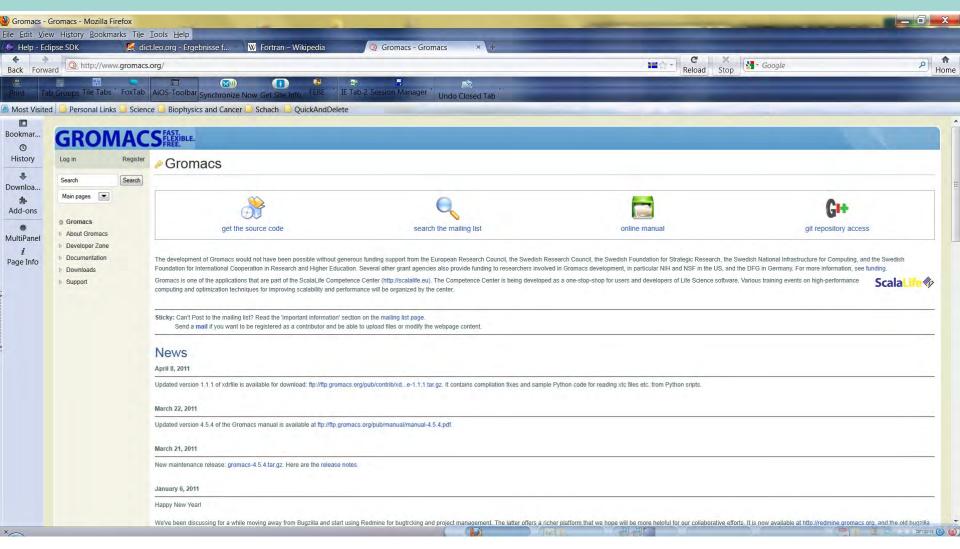
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 - 1.1. Quick Start Guide
- 2. Getting Started 4
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 - 2.2. Running SPH simulations with LAMMPS
- 3. SPH Theory 5
 - 3.1. SPH approximation of the local density
 - 3.2. SPH approximation of the Navier-Stokes equation of motion
 - 3.3. SPH approximation of the Navier-Stokes continuity equation
 - 3.4. SPH approximation of the Navier-Stokes energy equation
 - 3.5. SPH artificial viscosity
 - 3.6. SPH laminar flow viscosity
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 - 4.3. Local density calculation
 - 4.4. Equation of State
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 - 4.7. Accessing SPH variables for initialisation and output
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 - 5.4. Shear cavity flow



http://lammps.sandia.gov

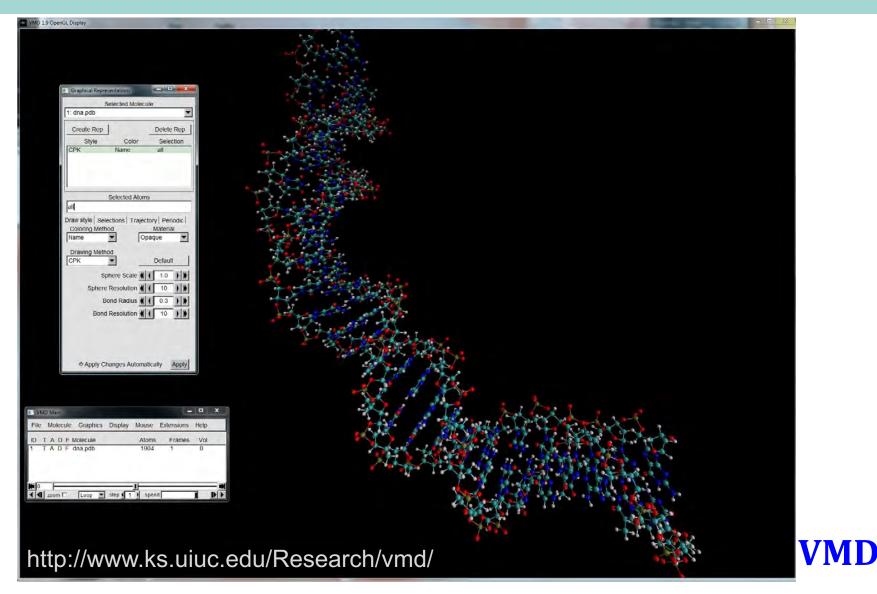
^{*}martin.steinhauser@emi.fraunhofer.de

MD Resources on the WWW: GROningen MAchine for Chemical Simulations

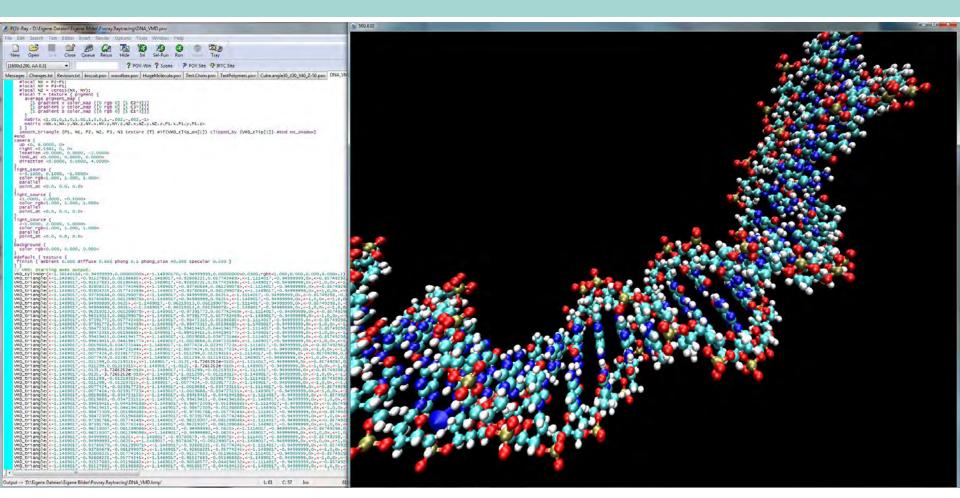


www.gromacs.org

Visualization of MD Results



Visualization of MD Results

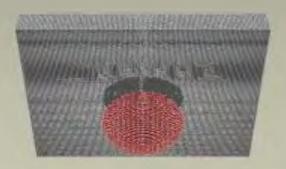


http://www.povray.org/

Povray (raytracer)

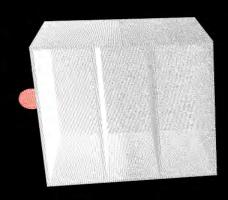
Example from my own research:

Impact Simulation of a Solid at v = 6.5 km/s



Example from my own research:

Simple CubeSat Numerical Model impacted in Space

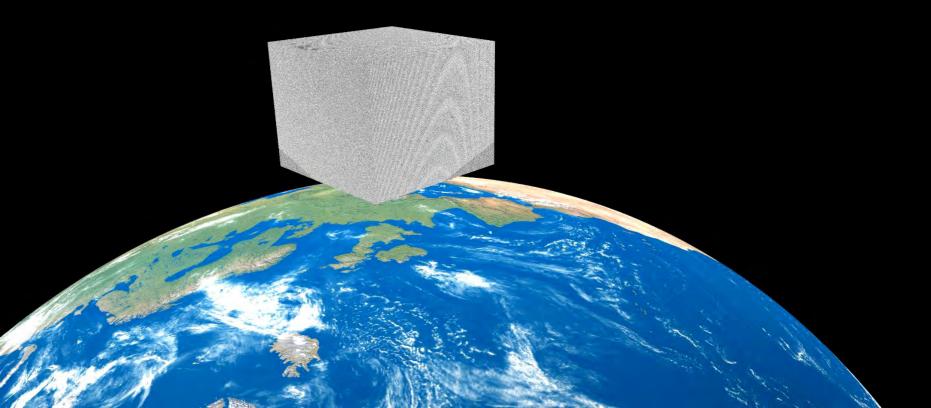


Ø = 15 mm V = 10 km/s 10 x 10 x 10 cm CubeSat 1.22 x 10⁶ Simulation Particles

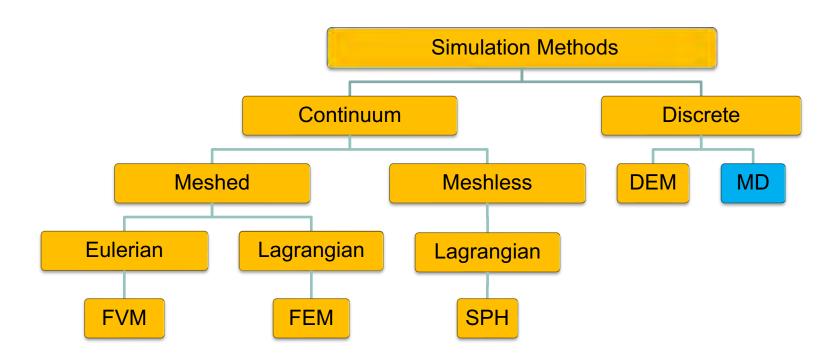
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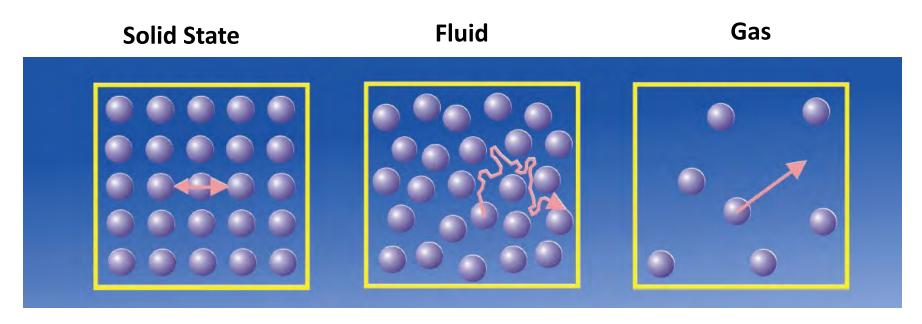


A very simplified Overview of Simulation Methods



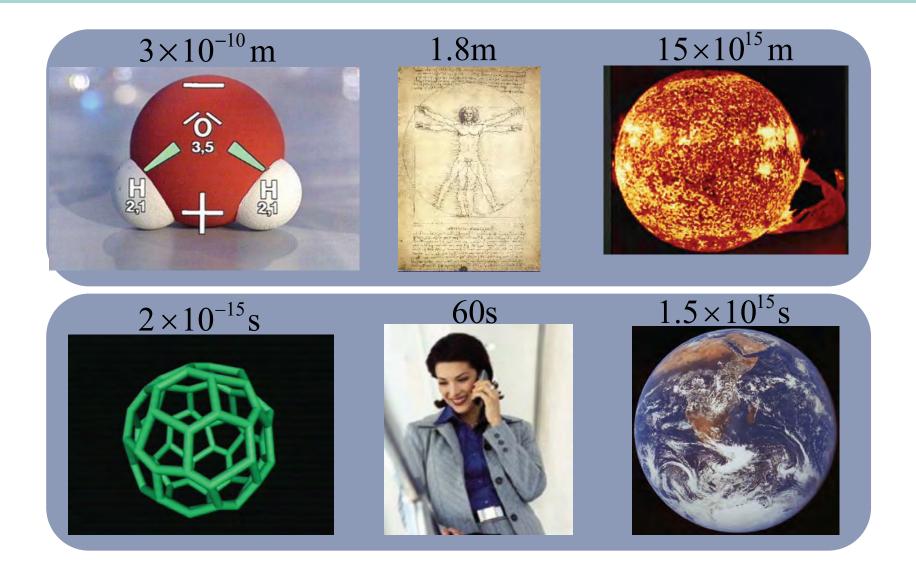
Why Computer Simulation?

- All processes of life happen in the fluid state (in aqueos solutions)
- Many chemical syntheses and tecnical processes are done in the fluid phase

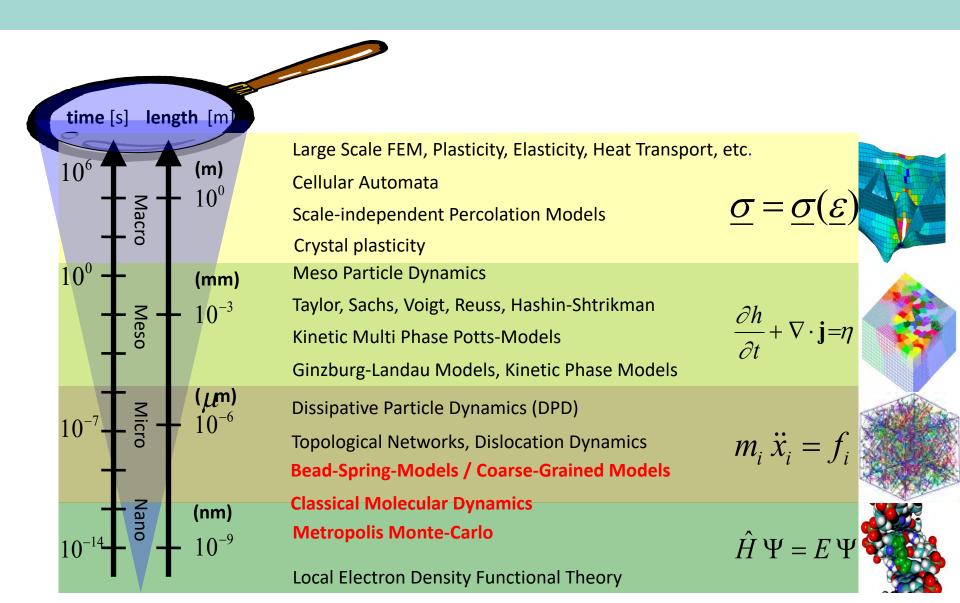


But: There is no real "Theory of the Fluid State"

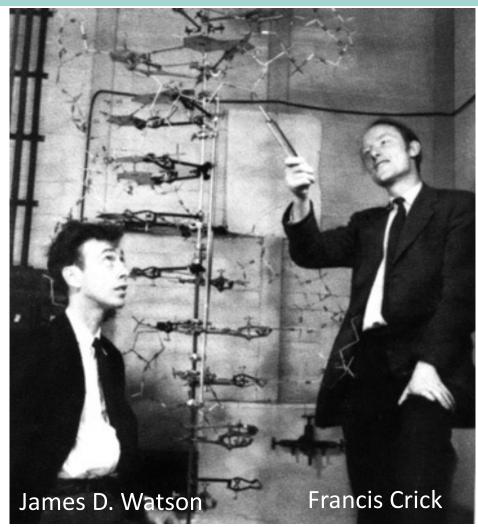
Length and Time Scales in Nature



Length and Time Scales and Associated Numerical Schemes



Static Models can be quite useful...



From: James D. Watson, "The Double Helix: A Personal Account of the Discovery of the Structure of DNA", Touchstone 2001

No. 4356 April 25, 1953

NATURE

737

equipment, and to Dr. G. E. R. Deacon and the captain and officers of R.R.S. Discovery II for their part in making the observations,

- Young, F. B., Gerrard, H., and Jevons, W., Phil. Mag., 40, 149 Longuet-Higgins, M. S., Mon. Not. Roy. Astro. Soc., Geophys. Supp., 5, 285 (1949).
- Von Arx, W. S., Woods Hole Papers in Phys. Oceanog. Meteor., 11 (3) (1950).
- ⁴Ekman, V. W., Arkiv. Mat. Astron. Fysik. (Stockholm), 2 (11) (1905).

MOLECULAR STRUCTURE OF **NUCLEIC ACIDS**

A Structure for Deoxyribose Nucleic Acid

WE wish to suggest a structure for the salt of deoxyribose nucleic acid (D.N.A.). This structure has novel features which are of considerable biological interest.

A structure for nucleic acid has already been proposed by Pauling and Corey1. They kindly made their manuscript available to us in advance of publication. Their model consists of three intertwined chains, with the phosphates near the fibre axis, and the bases on the outside. In our opinion, this structure is unsatisfactory for two reasons: (1) We believe that the material which gives the X-ray diagrams is the salt, not the free acid. Without the acidic hydrogen atoms it is not clear what forces would hold the structure together, especially as the negatively charged phosphates near the axis will repel each other. (2) Some of the van der Waals distances appear to be too small.

Another three-chain structure has also been suggested by Fraser (in the press). In his model the phosphates are on the outside and the bases on the inside, linked together by hydrogen bonds. This structure as described is rather ill-defined, and for

this reason we shall not comment

We wish to put forward a radically different structure for the salt of deoxyribose nucleic acid. This structure has two helical chains each coiled round the same axis (see diagram). We have made the usual chemical assumptions, namely, that each chain consists of phosphate diester groups joining \$-D-deoxyribofuranose residues with 3',5' linkages. The two chains (but not their bases) are related by a dyad perpendicular to the fibre axis. Both chains follow righthanded helices, but owing to the dyad the sequences of the atoms in the two chains run in opposite directions. Each chain loosely resembles Furberg's2 model No. 1; that is, the bases are on the inside of the helix and the phosphates on the outside. The configuration of the sugar and the atoms near it is close to Furberg's 'standard configuration', the sugar being roughly perpendicular to the attached base. There

is a residue on each chain every 3.4 A. in the z-direction. We have assumed an angle of 36° between adjacent residues in the same chain, so that the structure repeats after 10 residues on each chain, that is, after 34 A. The distance of a phosphorus atom from the fibre axis is 10 A. As the phosphates are on the outside, cations have easy access to them.

The structure is an open one, and its water content is rather high. At lower water contents we would expect the bases to tilt so that the structure could become more compact.

The novel feature of the structure is the manner in which the two chains are held together by the purine and pyrimidine bases. The planes of the bases are perpendicular to the fibre axis. They are joined together in pairs, a single base from one chain being hydrogen-bonded to a single base from the other chain, so that the two lie side by side with identical z-co-ordinates. One of the pair must be a purine and the other a pyrimidine for bonding to occur. The hydrogen bonds are made as follows : purine position I to pyrimidine position 1; purine position 6 to pyrimidine position 6.

If it is assumed that the bases only occur in the structure in the most plausible tautomeric forms (that is, with the keto rather than the enol configurations) it is found that only specific pairs of bases can bond together. These pairs are: adenine (purine) with thymine (pyrimidine), and guanine (purine) with cytosine (pyrimidine).

In other words, if an adenine forms one member of a pair, on either chain, then on these assumptions the other member must be thymine; similarly for guanine and cytosine. The sequence of bases on a single chain does not appear to be restricted in any way. However, if only specific pairs of bases can be formed, it follows that if the sequence of bases on one chain is given, then the sequence on the other chain is automatically determined.

It has been found experimentally 3,4 that the ratio of the amounts of adenine to thymine, and the ratio of guanine to cytosine, are always very close to unity for deoxyribose nucleic acid.

It is probably impossible to build this structure with a ribose sugar in place of the deoxyribose, as the extra oxygen atom would make too close a van der Waals contact.

The previously published X-ray data^{5,6} on deoxy-ribose nucleic acid are insufficient for a rigorous test of our structure. So far as we can tell, it is roughly compatible with the experimental data, but it must be regarded as unproved until it has been checked against more exact results. Some of these are given in the following communications. We were not aware of the details of the results presented there when we devised our structure, which rests mainly though not entirely on published experimental data and stereochemical arguments.

It has not escaped our notice that the specific pairing we have postulated immediately suggests a possible copying mechanism for the genetic material.

Full details of the structure, including the conditions assumed in building it, together with a set of co-ordinates for the atoms, will be published

We are much indebted to Dr. Jerry Donohue for constant advice and criticism, especially on interatomic distances. We have also been stimulated by a knowledge of the general nature of the unpublished experimental results and ideas of Dr. M. H. F. Wilkins, Dr. R. E. Franklin and their co-workers at

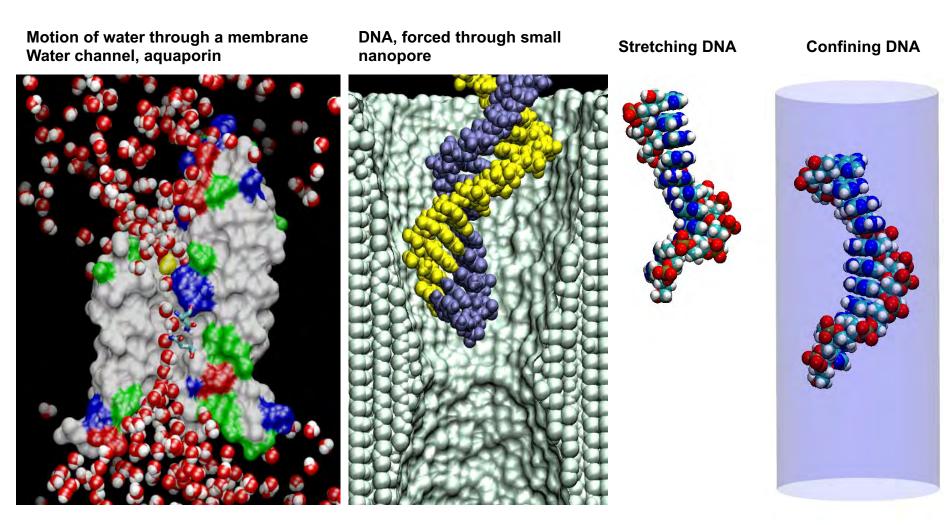


But...

- Molecules are *flexible* structures, able to change their conformations
- Molecules do not naturally occur isolated in almost all cases
- Molecules usually build aggregates (macromolecular complexes)
- Many physiological processes occur at interfaces
- Some experiments are too dangerous or impossible to be performed
- Simulations can realize thought experiments!

GOOD REASONS FOR SCIENTIFIC COMPUTING!

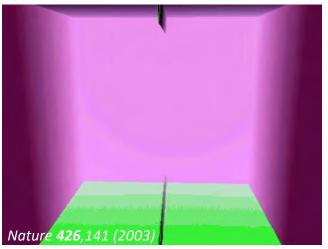
Examples from Soft Matter Physics



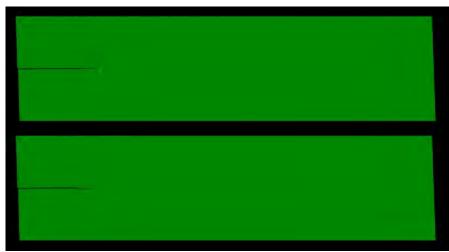
www.ks.uiuc.edu/Gallery/Movies/

Examples from Hard Matter Physics

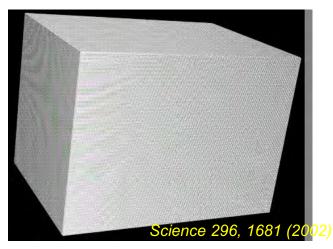
Dislocations in a crystal

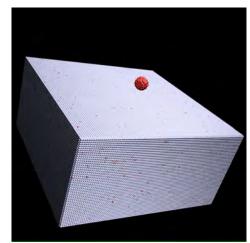


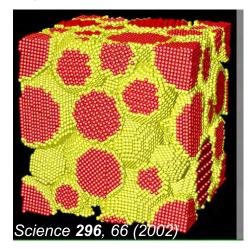
Supersonic crack propagation



Shocked, impacted and loaded crystals

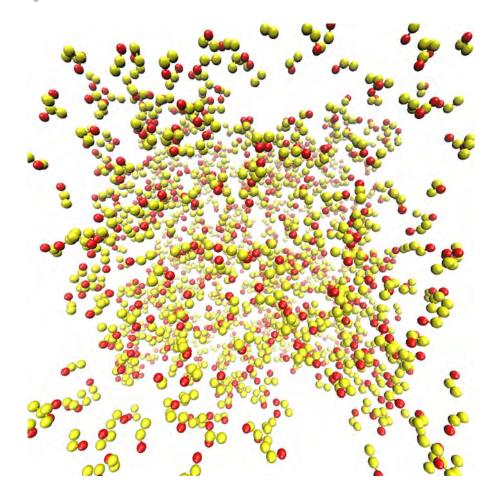






Example from Current Research in Computational Biology

How do Complex Structures of Biomolecules arise?



Prerequisite: Fast Computers





ENIAC 1953 (30000 vacuum tubes)

HP Frontier at Oak Ridge NL 2024 (24.3 Mio cores)

 $1.0 \times 10^{3} \text{ FLOPS} \leftarrow 10^{13} \rightarrow > 4 \times 10^{16} \text{ FLOPS}$

www.top500.org/

Hardware is not Everything!

Hardware without Software is Noware

Whiteboard Notes...

Summary

- Today, computer simulation is predominant in science and research
- In Scientific computing, visualizations of data are important, too!
- In order to use computers, one must learn (scientific) programming
- There are certain best practices for programming style: (See Handout)
- The first **computers for everyone** appeared only roughly 40 years ago
- Keep in Mind: Scientific Programming REALLY is a lot of fun!

