# Konstantinos Boutis

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**Portfolio | GitHub | LinkedIn**

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## Personal Profile

Junior Full-stack developer with a passion for coding, technology and gym. A Computing Systems & Networks graduate from Greece, with a wide range of industry experience from hospitality and retail.

I am a fast learner and detailed oriented person eager to gain further experience in the field of software development.

**Software Development Skills:**
- HTML
- CSS
- JavaScript
- React
- Node.js
- MySQL
- Python
- C# & .NET

**Design and Tools:**
- VS Code
- GitHub
- Unity

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## Education and IT Training

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|---|---|
| **June - August 2024** | **Foundational C# with Microsoft**<br>An online course with Microsoft in collaboration with freeCodeCamp.<br>Covering the fundamentals of the C# language and creating projects. At the end of the course<br>**Back-end**: C# , .NET |
| **March - May 2024** | **Just IT Training Ltd, London**<br>**Digital Skills Bootcamp: Software Development**<br>A twelve-week intensive bootcamp covering the fundamentals of Web and Software development.<br>**Front-end**: HTML, CSS, JavaScript<br>**Back-end:** Python, MySQL |
| **January – March 2024** | **The Odin Project, Online: theodinproject.com**<br>**Foundations Course**<br>The Odin Project is an open-source, full-stack web development curriculum that provides free resources for individuals looking to learn programming and web development skills. It covers various technologies, offering a structured pathway for beginners to become proficient developers. Completed in a Linux environment.<br>**Git Basics \| HTML Foundations \| CSS Foundations \| Flexbox \| JavaScript Basics** |
| **09/2005-06/2008**<br>**GCSE Equivalent:** | **Technical High School - Missolonghi, Greece**<br>Certification: Electronic Computing Systems and Networks |

# Projects

**Snake Game:**
This game features a distinctive design that I developed, drawing inspiration from the vintage Nokia 3310 mobile device. In its creation, I employed HTML, CSS, and JavaScript technologies.

**Rock paper Scissors Game:**
An iteration of the traditional game "Rock-Paper-Scissors," reminiscent of our childhood pastime. Drawing inspiration from various online renditions, I have employed HTML, CSS, and JavaScript in its development.

**Hangman Game:**
An iteration of the traditional game "Hangman" reminiscent of our childhood pastime. Drawing inspiration from various online renditions, I have employed Python for this development and created a user's Interface with Tkinter library.

**Fitness Progress Tracker:**
A "Fitness-Progress Tracker" developed using React library. This app compares your old and new measurements: weight, fat, muscle, and water percentage, providing insights into your progress. Saves the record of your previous measurements and you only have to provide the new ones.
The application keeps your measurement history and showing on the bottom of the app included dates. Your old measurements It clearly indicates whether you've gained or lost fat or muscle, helping you track your fitness journey effectively.
I employed React and Vite libraries for the creation of this app.

**Password Generator:**
A "Password-Generator" developed using HTML, CSS and JavaScript. Spend less time to create a safe password including all the characters, numbers and symbols that are required in our days to make a safe password. You do not have to waste your time to count how many characters, symbols or numbers you must include in order to get your password accepted and be safe at the same time.

**Drums:**
A "Drums" developed using HTML, CSS and JavaScript. Learn how to play Drums at home without considering how loud or the space you need in comparison to a real drum.

**Weather App:**
A JavaScript-based weather app utilizing APIs to provide real-time weather updates, forecasts, and current conditions for any location, ensuring accurate and up-to-date information for users.

**Space Survivor:**
 A 3D game developed in C# using Unity Engine, where the player controls a space survivor collecting gems within a time limit. Featuring two levels and six scenes, the game emphasizes exploration, time management, and strategic movement, showcasing skills in C# programming, Unity development, and game design principles.

## Employment History

04/2022-01/2024          **Decathlon, High Street Kensington**
                                     **Operations Manager**

- Led and motivated teams, contributing to career development of team members
- Directed project execution and led training programs in Layout, Sales, Tills, and Stock Management
- Strengthened team spirit through strategic meetings and innovative problem-solving
- Managed budgets, control mechanisms, and collaborations with third-party contractors
- Presented growth-oriented strategies for business advancement
- Successfully managed teams across 3 departments totalling 10+ individuals

- Skilfully acted as second-in-command in Store Manager's absence

**04/2021-04/2022**         **Decathlon, High Street Kensington**
                            **Department Manager**
- Expertly managed store operations, delivering results under pressure and meeting deadlines
- Prioritized tasks, addressed employment matters, and enhanced performance
- Fostered strong relationships with sport advisors by ensuring safety protocols
- Recruited and developed top talent with ambition and growth potential

**08/2020-04/2021**         **Decathlon, High Street Kensington**
                            **Sport Advisor**
- Provided sports insights and expert technical advice through hands-on training
- Managed stock, pricing, and displayed products for easy customer selection
- Thrived in team environment, excelling independently

**08/2020-04/2021**         **Crowne Plaza, London, Albert Embankment**
                            **Bar Manager**
- Delivered exceptional customer satisfaction through effective communication
- Managed shift operations, stock control, and coordinated opening/closing procedures
- Passionately coached and developed newly hired employees
- Ensured compliance with Licensing Act (2003) and Premises Licence conditions.

## Interests and Achievements

**Computing:** Providing technical support to colleagues, friends, and family by resolving issues with their laptops, hard drives, PCs, and other electronic devices.

**Hobbies:** Gym | Calisthenics | Travelling | Technology | Craftsmanship

**References available upon request**