General Bending Tool

Symbolic & Numeric

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1. Introduction

This project is a comprehensive MATLAB-based tool for structural beam analysis under various loads and support conditions. It employs symbolic mathematics (using MATLAB's symbolic toolbox) to derive expressions for bending moments, shear forces, and deflections. Object-oriented programming is used to model different load and support types, and graphical outputs (plots and LaTeX-formatted equations) are generated for visualization and verification.

2. Theoretical Methodology

In beam bending theory, the deflection of a beam under load is intimately related to the internal bending moments acting along the beam. For a beam that is subject to bending in two principal directions (e.g., bending about the horizontal and vertical axes), the curvature components are defined by the second derivatives of the deflections. Let u(z) and v(z) be the deflections in the X-Z and Y-Z planes, respectively.

For an unsymmetric beam, the bending moments $M_x(z)$ and $M_y(z)$ about the corresponding axes are related to these curvatures by the flexural rigidity (or bending stiffness) matrix, which incorporates the second moments of area I_{xx} , I_{yy} and the product moment of inertia I_{xy} . This relationship can be written in matrix form as:

$$\begin{bmatrix} M_x \\ M_y \end{bmatrix} = -E \begin{bmatrix} I_{xy} & I_{xx} \\ I_{yy} & I_{xy} \end{bmatrix} \begin{bmatrix} u'' \\ v'' \end{bmatrix},$$

where E is the Young's modulus of the beam's material.

For convenience, we denote the flexural rigidity matrix by:

$$\mathbf{D} = egin{bmatrix} I_{xy} & I_{xx} \ I_{yy} & I_{xy} \end{bmatrix}.$$

2.1. Inverse Relationship and Stiffness Coefficients

To obtain the curvatures (and, subsequently, the deflections) from the bending moments, we invert the matrix \mathbf{D} . The inverse of a 2×2 matrix is given by:

$$\mathbf{D}^{-1} = \frac{1}{\det(\mathbf{D})} \begin{bmatrix} -I_{xy} & I_{xx} \\ I_{yy} & -I_{xy} \end{bmatrix}$$

with

$$\det(\mathbf{D}) = I_{xx} I_{yy} - (I_{xy})^2.$$

Defining the stiffness coefficients as:

$$K_{xx} = \frac{I_{xx}}{I_{xx} I_{yy} - (I_{xy})^2}$$
 , $K_{yy} = \frac{I_{yy}}{I_{xx} I_{yy} - (I_{xy})^2}$, $K_{xy} = \frac{I_{xy}}{I_{xx} I_{yy} - (I_{xy})^2}$

the curvatures can now be written as:

$$\begin{bmatrix} u'' \\ v'' \end{bmatrix} = \frac{1}{E} \begin{bmatrix} K_{xy} & -K_{xx} \\ -K_{yy} & K_{xy} \end{bmatrix} \begin{bmatrix} M_x \\ M_y \end{bmatrix}.$$

Finally, integrating the curvature expressions twice (and applying the appropriate boundary conditions) gives the deflection functions u(z) and v(z).

2.2. Calculation of Bending Moments for Various Loads

In a beam, different types of loads produce different moment distributions:

Table 2.1: Bending Moment Expressions for Various Load Types

Load Type	Moment (Without Singularity)	Moment (With Singularity)
Concentrated Moment	$M(z) = \begin{cases} 0, & z < a, \\ M_0, & z \ge a, \end{cases}$	$M(z) = M_0 \left[z - a \right]^0$
Concentrated Force	$M(z) = \begin{cases} 0, & z < a, \\ P(z-a), & z \ge a, \end{cases}$	$M(z) = P\left[z - a\right]^1$
Uniformly Distributed Load	$M(z) = \begin{cases} 0, & z < a, \\ \frac{w}{2} (z - a)^2, & z \ge a, \end{cases}$	$M(z) = \frac{w}{2} \left[z - a \right]^2$
Triangular Distributed Load	$M(z) = \begin{cases} 0, & z < a, \\ \frac{w}{6(L-a)} (z-a)^3, & z \ge a, \end{cases}$	$M(z) = \frac{w}{6(L-a)} [z-a]^3$

2.3. Comparison: Conventional vs. Singularity Function Methods

Without singularity functions, one must derive the moment expressions piecewise for each segment of the beam and then enforce continuity conditions at the load application points. This approach can be laborious when multiple loads are present.

In contrast, the singularity function method allows one to write a single, unified expression for M(z) that automatically accounts for discontinuities. This results in a more elegant formulation, particularly when the beam is subject to complex or multiple loading conditions.

Once the bending moment M(z) is known, the inverse relationship discussed above is used to compute the curvatures, and double integration yields the deflections. The inverse stiffness matrix, containing the coefficients K_{xx} , K_{yy} , and K_{xy} , encapsulates the beam's geometric and material properties and serves as a key component in transitioning from moments to deflections.

2.4. Load Corrections for the Singularity Function Method

Singularity functions offer a compact way to represent distributed loads on a beam. However, the standard formulation assumes that the distributed load is defined over the entire beam length (i.e., from z=0 to z=L). When a load is applied only over a subinterval [a,b] (with b<L), a correction must be introduced so that the singularity function formulation remains valid without altering the overall resultant load or moment.

2.4.1. The Need for Load Correction

For a distributed load applied from z=a to z=b, the singularity function representation requires that the load effectively "ends" at z=L. In order to reconcile this difference, a correction term is added to the load representation. This correction is designed to:

- 1. Extend the load definition to the beam end.
- 2. Cancel out any additional moment or force that would otherwise be introduced by this extension.

2.4.2. Examples

Consider a Uniformly Distributed Load (UDL) of intensity w applied from z=a to z=b (with b < L). The conventional (piecewise) bending moment for z > a can be written as:

$$M(z) = \begin{cases} 0, & z < a, \\ -\frac{w}{2}(z-a)^2 + C, & z \ge a, \end{cases}$$

where C is chosen such that the moment is continuous at z = b.

Using singularity functions, the same load is represented as:

$$M(z) = -\frac{w}{2}[z-a]^2 + \frac{w}{2}[z-b]^2.$$

Here, the term $\frac{w}{2}[z-b]^2$ acts as a load correction. It "turns off" the effect of the UDL beyond z=b so that the net distributed load remains

$$R = w(b - a),$$

and the moment at any section is calculated correctly.

2.4.3. Comparison Table

Table 2.2 shows different types of loads and their corrections. Many corrections are valid for the same load; the table shows the methods used in this project.

Table 2.2: Load Correction Concept for Distributed Loads

Distributed Load Type	Load	Correction
Uniform		
The investment of the investme		
Triangular		
Reversed Triangular		

2.5. Singularity Function Implementation

The function sing.m implements the singularity function—a compact representation used to model discontinuities in beam loading. In structural analysis, the singularity function is typically defined as

$$\langle z - a \rangle^n = \begin{cases} (z - a)^n, & \text{if } z \ge a, \\ 0, & \text{if } z < a. \end{cases}$$

In our implementation (sing.m), the function calculates the difference

$$m = z - x$$
,

and then multiplies $(z-x)^n$ by the factor

$$\frac{\operatorname{sign}(m)}{2} + \frac{1}{2},$$

which acts as a switch:

- When $z \ge x$, sign(m) = 1, so the factor is 1, and the function returns $(z x)^n$.
- When z < x, sign(m) = -1, making the factor 0, and the function returns 0.

2.6. Boundary Conditions and Equilibrium Equations

The boundary conditions for a beam are essential to determine the unknown reaction forces and integration constants. In this project, the following support types are considered:

• **Fixed Support:** The support constrains both the vertical displacement and the rotation (slope) at the point of support.

- **Simple Support:** The support restrains vertical displacement, but it allows rotation.
- **Roller Support:** The support prevents vertical displacement while permitting horizontal movement and rotation.

Table 2.3 summarizes the imposed constraints for each support type.

Table 2.3: Boundary Conditions for Different Support Types

Support Type	Constraints	Imposed Equations
Fixed Support	v = 0, v' = 0	v(a) = 0, v'(a) = 0
Simple Support	v = 0	v(a) = 0
Roller Support	v = 0	v(a) = 0

In addition to the support boundary conditions, the overall equilibrium of the beam must satisfy the following conditions in each plane:

$$\sum F_y = 0,$$
 (Vertical force equilibrium)
 $\sum F_x = 0,$ (Horizontal force equilibrium)
 $\sum M = 0,$ (Moment equilibrium)

These equilibrium equations, together with the boundary conditions from the supports, form the basis for solving the beam's bending problem.

2.7. Sign Convention

The used sign convention is the same as [1]. Figure 2.1 shows the convention.

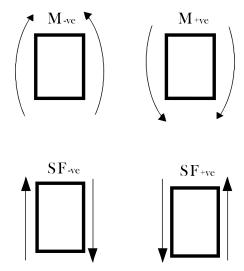


Figure 2.1: Sign Convention

3. Code Structure Overview

The project consists of several MATLAB files and classes, each dedicated to a specific aspect of the analysis:

- **Graphical Utilities:** (circular_arrow.m, initial_plot.m) for custom graphics.
- Load Representations: (con_f.m, con_m.m, n_tri.m, rev_tri.m, rec.m,trap.m) for different load types.
- **Support Representations:** (fixed.m, roller.m, simple.m) for various supports.
- Post-Processing and Visualization: (final_plots.m, momentdisp.m, solplot.m, sub_plot.m, preview_reset.m).
- Main Analysis Engine: (Main_Solver.m) which ties everything together.
- **Singularity Functions:** (sing.m, s_rec.m, s_tri.m) for load calculations.

4. Detailed Module Descriptions

Below is a brief description of each module. See the Appendix for the complete code listings.

4.1. Graphical Utilities

- circular_arrow.m: Draws a circular arrow representing applied moments.
- initial_plot.m: Sets up the initial plotting axes and draws the beam's neutral axis.

4.2. Load Representations

- con_f.m: Class for concentrated forces.
- con m.m: Class for concentrated moments.
- rec.m: Class for Uniformaly distributed loads.
- n_tri.m and rev_tri.m: Classes for triangular distributed loads.
- trap.m: Class for trapezoidal distributed loads.
- **Singularity Functions:** sing.m, s_rec.m, s_tri.m implement the singularity functions.

4.3. Support Representations

- **fixed.m**: Represents fixed supports.
- roller.m: Models roller supports.
- simple.m: Represents simple supports.

4.4. Post-Processing and Visualization

- final_plots.m: Plots bending moments, shear forces, and deflections.
- momentdisp.m and solplot.m: Display solved equations.
- sub_plot.m: Converts symbolic expressions into numeric data for plotting.
- preview_reset.m: Resets the preview axes.

4.5. Main Analysis Engine

Main_Solver.m is responsible for assembling the complete beam response by aggregating the contributions from both loads and supports and then solving for the deflections and slopes. In our approach, both loads and supports contribute their full share to the overall bending moment expressions $M_x(z)$ and $M_y(z)$ as well as to the initial moments M_{01} and M_{02} (moments at z=0 in the y-z and x-z planes, respectively). The workflow is as follows:

1. Initialization and Setup:

The solver begins by declaring all necessary global and symbolic variables and by setting assumptions (such as L>0 and p>0). It also verifies that beam parameters (like moment of inertia or stiffness coefficients) are properly defined.

2. Aggregation of Load and Support Contributions:

The Solver_GUI passes two cell arrays—one containing load objects and one containing support objects—to the main solver. Each load and support computes its moment contribution using internal functions. These values are stored (typically in a property named final_moment) and summed to form the global moment expressions. Notably, both loads and supports contribute to the overall moments $M_x(z)$ and $M_y(z)$, as well as the moments M_{01} and M_{02} at z=0.

3. Formulation of Equilibrium Equations:

The solver sets up the global equilibrium conditions:

$$\sum F_y = 0, \quad \sum F_x = 0, \quad \sum M = 0,$$

where the moment equilibrium includes the contributions from both the moments M_{01} and M_{02} .

4. Integration to Obtain Deflection and Slope:

The relationship between the bending moment and the beam's curvature is given by

$$\frac{d^2w}{dz^2} = \frac{M(z)}{EI}.$$

The solver integrates this equation twice:

- The first integration produces the slope w'(z).
- The second integration yields the deflection w(z).

These integrations introduce unknown constants c_1 , c_2 , c_3 , and c_4 , which are later determined.

5. Application of Boundary Conditions and Solving:

The solver applies the support boundary conditions from the supports along with the equilibrium equations to create a system of equations. It then solves this system symbolically to determine the unknown constants and reaction forces.

6. Substitution and Final Output Generation:

The solved constants are substituted back into the integrated expressions, resulting in the final equations for slope and deflection along the beam. Additional quantities, such as shear forces, are computed as needed.

7. Returning Results to the GUI:

The processed outputs —deflection curves, moment diagrams, final equations, and reaction forces— are then returned to the GUI for visualization and further user interaction.

Figure 4.2 shows the connections between all functions and classes that build up the GUI

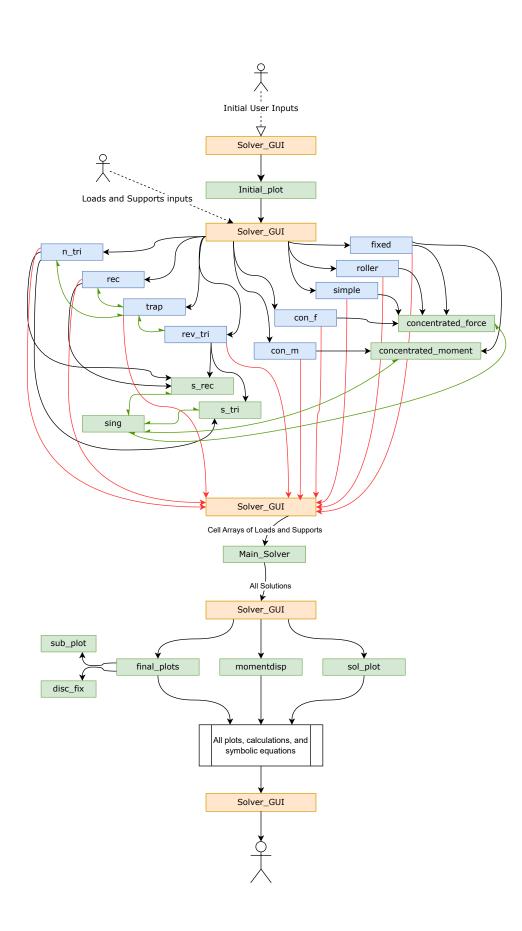


Figure 4.2: Flow Diagram for the Code

5. How to Use the GUI

The GUI provides a step-by-step interface:

- 1. **Choose Analysis Mode:** As shown in Figure 5.1 select one of the following:
 - Symbolic Mode: Solve symbolically in terms of k_{xx}, k_{yy}, k_{xy} .
 - I-Coefficients Mode: Input coefficients for I_{xx}, I_{yy}, I_{xy} .
 - k-Coefficients Mode: Input coefficients for k_{xx}, k_{yy}, k_{xy} .

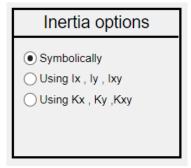


Figure 5.1: Mode Selection

- 2. **Input Beam Length:** Enter the beam length -Figure 5.2.
- 3. **Click "Begin":** This initializes the analysis.



Figure 5.2: Beam Length input

4. **Declare Supports and Loads:** Use the GUI to add/delete supports and loads -Figure 5.3. For loads, an extra Preview option displays the load and its singularity correction.



Figure 5.3: Supports and Loads declaration

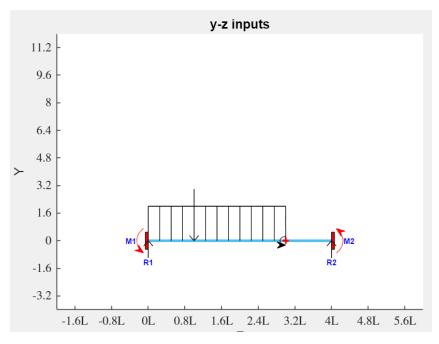


Figure 5.4: Full Plot of the Problem

5. **Generate Graphs:** In the Graphs tab, click Solve -Figure 5.5- to produce bending moment, shear -Figure 5.6-, and deflection -Figure 5.7- diagrams.

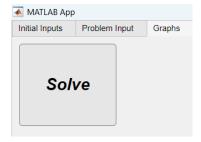


Figure 5.5: Solve Button

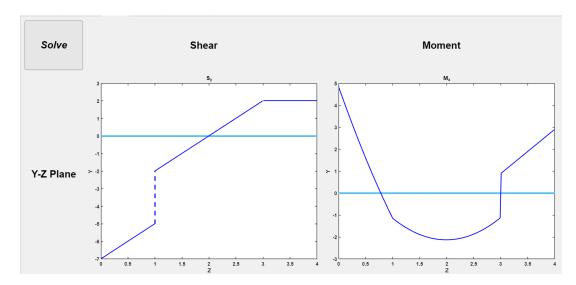


Figure 5.6: Shear and Moment diagrams

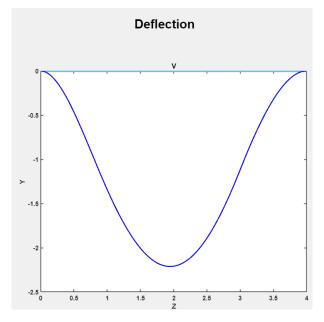


Figure 5.7: Deflection Plot

6. **View Equations:** In the Equations tab, view all solved unknowns -Figure 5.8- and equations -Figure 5.9- formatted in LaTeX.

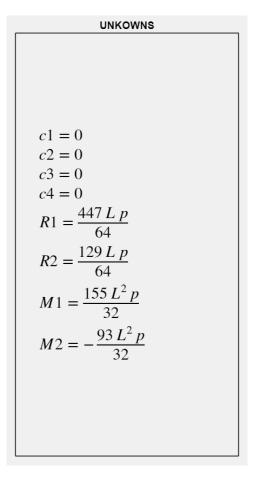


Figure 5.8: Solved Unknowns

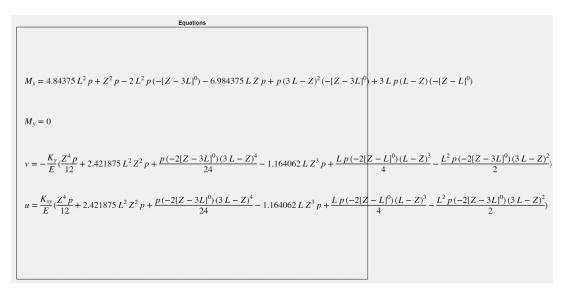


Figure 5.9: Moment and Deflection equations

7. **Custom Calculator Tab:** View a table of unitless deflection values along the beam-Figure 5.10.

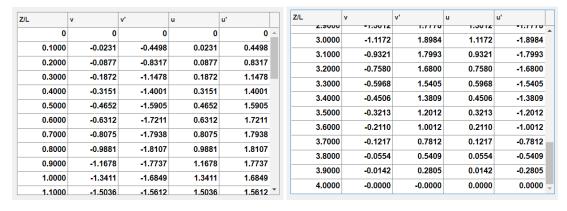


Figure 5.10: Custom Deflection Calculator

For more details, a walkthrough video can be found here.

6. Code Architecture and Design Considerations

- Modularity and OOP: Each load and support is implemented as a separate class.
- **Symbolic vs. Numerical Computation:** Analytical expressions are derived symbolically and then evaluated numerically.
- **Graphical Feedback:** Custom plots and equation displays provide immediate visual feedback
- Global Variables: Global variables manage axes and beam parameters.

7. Potential Enhancements

- · Expanding error handling.
- Adding more support classes -like hinges.
- Adding symmetry and anti-symmetry options.

8. Conclusion

This report presents the development of a MATLAB-based tool for structural beam analysis under various loading and support conditions. By integrating symbolic mathematics with object-oriented programming, the tool efficiently computes bending moments, shear forces, and deflections while providing clear graphical representations. The comparison between conventional and singularity function methods highlights the advantages of the latter in simplifying complex beam loading scenarios. Additionally, the tool's graphical interface enhances user interaction and result interpretation. Future enhancements could include expanded support options, improved error handling, and additional load configurations, making this tool even more robust for engineering applications.

References

- [1] T.H.G. Megson, Aircraft Structures for Engineering Students, Elsevier, 2016.
- [2] MATLAB File Exchange, "Circular Arrow Function."

A. Full MATLAB Code Listings

Below are the most important MATLAB codes used in the project.

A.1. sing.m

```
% sing.m
% Singularity Function
function s = sing(z, x, n)

syms L;
assume(L > 0)
assume(z > 0)
m = z - x;
s = (m).^n .* (sign(m)/2 + 1/2);
end
```

Listing 1: sing.m

A.2. concentrated_force.m

Listing 2: concentrated force.m

A.3. concentrated_moment.m

Listing 3: concentrated_moment.m

A.4. s_rec.m

```
% Moment due to rectangle using singularity
% pi is the intial position
% Value is the load value
function x = s_rec(p_i,value)
syms Z;
x = (value./2).*sing(Z,p_i,2);
end
```

Listing 4: s rec.m

A.5. s_tri.m

```
% Moment due a normal triangle using singularity ---> after corrections
   % (all triangles must reach the end of the beam)
  % pi is the intial position
  % Value is the load value
   % eb is the Beam length
   function x = s_tri(p_i,value,eb)
       syms Z p L;
8
       if p_i==eb
          x=0;
       else
10
          x = (value./(eb-p_i)).*sing(Z,p_i,3)./6;
11
       end
12
13
   end
```

Listing 5: s_tri.m

A.6. fixed.m

```
% Class for Fixed supports
   % syntax:
   %fixed(position,plane,index)
   \% - Position: Coeff of L ; Example: 2 for position 2*L
  % - plane: input (1) for yz plane ; input (2) for xz plane
   % - index: a number to indicate the symbolic representation of the
   % reaction force and moment
   classdef fixed
8
       properties
9
          p; % Position
10
          R; % Reaction Force
11
          M; % Reaction Moment
12
13
          n; % Load index
14
          u; % u condition
          v; % v condition
15
          u_dash; % u' condition
16
          v_dash; % v' condition
17
          plane; % Index of the plane
18
          final_moment;% Final moment due to supports reaction
19
          pl;% All plots of the object
20
          fy; % Resultant force in the upward direction
21
          m0; % Moment about z=0
22
```

```
23
           f; % temp figure handle
       end
24
       methods
25
           function obj = fixed(pos,plane,o)
26
27
               global yz_axes xz_axes;
               if plane == 1
28
                   axes1 = yz_axes;
29
               elseif plane == 2
30
31
                   axes1 = xz_axes;
               end
32
               axes1.NextPlot = "add";
33
               syms L p;
34
               s = "R" + o;
35
               ss = "M" + o;
36
               pos = subs(pos, L, 1)*L;
37
               assume(L>0)
38
               assume(p>0)
39
               obj.plane = plane; % It acts in both planes but each has its own unknowns
40
               obj.p = pos;
41
               obj.R = sym(s);
42
               obj.M = sym(ss);
43
               obj.n = o;
44
               if plane == 1
45
                  obj.v = 0;
                  obj.v_dash = 0;
                  obj.u = nan;
48
                  obj.u_dash = nan;
49
               elseif plane == 2
50
51
                  obj.u = 0;
                  obj.u_dash = 0;
52
                  obj.v = nan;
53
54
                  obj.v_dash = nan;
55
               else
                   error("wrong plane index")
56
               end
57
               x1 = concentrated_force(pos,-obj.R);
               x2 = concentrated moment(pos,obj.M);
59
               obj.final_moment = x1+x2;
60
61
               obj.fy = obj.R;
               obj.m0 = obj.fy*pos+obj.M;
62
               % plotting
63
               pos = double(pos./L);
64
               if pos == 0
65
                   x = [0 -0.125 -0.125 0];
66
                   y = [1 \ 1 \ -1 \ -1].*0.5;
67
                   pl1 = fill(axes1,x,y,'r');
68
                   [pl2, obj.f] = circular_arrow(axes1, 1 , [1-0.5 0], 180 , 90 , -1 , 'r'
69
                   pl3 = text(axes1,(pos-0.5)*2,0,string(obj.M), "HorizontalAlignment","
70
                       left",'Color','b','FontWeight','bold');
               else
71
                   x = 2.*[pos pos+0.125/2 pos+0.125/2 pos];
72
                   y = [1 \ 1 \ -1 \ -1].*0.5;
73
                   pl1 = fill(axes1,x,y,'r');
74
                   [pl2,obj.f] = circular_arrow(axes1, 1 , [2.*pos-0.5 0], 0 , 90 , -1 , '
75
                       r');
                   pl3 = text(axes1,(pos+0.5)*2,0,string(obj.M),"HorizontalAlignment","
76
                       right",'Color','b','FontWeight','bold');
```

```
77
               end
78
               x_v = pos.*ones([10 1]);
79
               y_v = linspace(0,-1,10);
80
               x_arr = linspace(0,0.1,10);
81
               y_{arr} = 3.*x_{arr};
82
83
               pl4 = plot(axes1,2.*x_v,y_v,'-k',2.*(-x_arr+pos),-y_arr,'-k',2.*(x_arr+pos)
84
                   ,-y_arr,'-k');
               pl5 = text(axes1,2*pos,-1.25,string(obj.R), "HorizontalAlignment", "center",'
85
                   Color','b','FontWeight','bold');
               obj.pl = [pl1 pl2 pl3 pl4' pl5];
86
87
88
           end
       end
89
   end
90
```

Listing 6: fixed.m

A.7. roller.m

```
%Class for roller support
   % syntax:
   % roller(position,plane,index)
   \% - Position: Coeff of L ; Example: 2 for position 2*L
   % - plane: input (1) for yz plane; input (2) for xz plane
   % - index: a number to indicate the symbolic representation of the
   % reaction force and moment
   classdef roller
       properties
           p; % Position
10
          R; % Reaction Force
11
           u; % u condition
12
           v; % v condition
13
           n; % Load index
14
           u_dash; % u' condition
15
           v_dash; % v' condition
16
           plane; % Index of the plane
17
           final_moment; % Final moment due to supports reaction
18
           pl;% All plots of the object
19
           fy; % Resultant force in the upward direction
20
           m0; % Moment about z=0
21
       end
22
       methods
23
           function obj = roller(pos,plane,o)
24
               global yz_axes xz_axes;
25
               if plane == 1
26
                  axes1 = yz_axes;
27
               elseif plane == 2
28
                  axes1 = xz_axes;
29
30
               end
               axes1.NextPlot = "add";
31
32
              syms L p;
               s = "R" + o;
33
              pos = subs(pos,L,1)*L;
34
              assume(L>0)
```

```
36
               assume(p>0)
               obj.plane = plane;
37
               obj.p = pos;
38
               obj.R = sym(s);
39
               obj.n = o;
               if plane == 1
41
                  obj.v = 0;
42
                  obj.u = nan;
43
               elseif plane == 2
44
                  obj.u = 0;
45
                  obj.v = nan;
46
               else
47
                   error("wrong plane index")
49
               end
               obj.u_dash = nan;
50
               obj.v_dash = nan;
51
               x1 = concentrated_force(pos,-obj.R);
52
               obj.final_moment = x1;
53
               obj.fy = obj.R;
54
               obj.m0 = obj.fy*pos;
55
               pos = double(pos./L);
56
               r = 0.2;
57
               theta = linspace(0,2*pi,20);
58
59
               x = r.*cos(theta);
               y = r.*sin(theta);
60
61
               pl1 = fill(axes1,(x+2.*pos),y-r,'r');
62
               pl2 = text(axes1,2*pos,-0.75,string(obj.R),"HorizontalAlignment","center",'
63
                   Color','r','FontWeight','bold');
               obj.pl = [pl1 pl2];
64
           end
65
66
       end
   end
```

Listing 7: roller.m

A.8. simple.m

```
%Class for Simple supports
   % syntax:
   % simple(position,plane,index)
   \mbox{\ensuremath{\%}} - Position: Coeff of L ; Example: 2 for position 2*L
   % - plane: input (1) for yz plane; input (2) for xz plane
   \% - index: a number to indicate the symbolic representation of the
   % reaction force and moment
   classdef simple
       properties
9
           p; % Position
10
           R; % Reaction Force
11
           u; % u condition
12
           v; % v condition
13
           n; % Load index
14
15
           u_dash; % u' condition
           v_dash; % v' condition
16
           plane; % Index of the plane
17
           final_moment; % Final moment due to supports reaction
```

```
pl;% All plots of the object
19
           fy; % Resultant force in the upward direction
20
           mO; % Moment about z=0
21
       end
22
       methods
23
           function obj = simple(pos,plane,o)
24
               global yz_axes xz_axes;
25
               if plane == 1
26
                   axes1 = yz_axes;
27
               elseif plane == 2
28
                   axes1 = xz_axes;
29
               end
30
               axes1.NextPlot = "add";
31
32
               syms L p;
               s = "R" + o;
33
               pos = subs(pos,L,1)*L;
34
35
               assume(L>0)
               assume(p>0)
36
               obj.plane = plane;
37
               obj.p = pos;
38
               obj.R = sym(s);
39
               if plane == 1
40
                  obj.v = 0;
41
42
                  obj.u = nan;
               elseif plane == 2
43
                  obj.u = 0;
44
                  obj.v = nan;
45
               else
46
                   error("wrong plane index")
               end
48
               obj.n = o;
49
               obj.u_dash = nan;
50
51
               obj.v_dash = nan;
               x1 = concentrated_force(pos,-obj.R);
52
               obj.final_moment = x1;
53
               obj.fy = obj.R;
               obj.m0 = obj.fy*pos;
55
               pos = 2.*double(pos./L);
56
               x = [pos pos+0.25 pos-0.25];
57
               y = [0 -0.25 -0.25];
59
               pl1 = fill(axes1,x,y,'r');
60
               pl2 = text(axes1,pos,-0.5,string(obj.R),"HorizontalAlignment","center",'
61
                   Color','r','FontWeight','bold');
               obj.pl = [pl1 pl2];
62
           end
63
       end
64
   end
```

Listing 8: simple.m

$A.9. con_f.m$

```
% Class for Concenterated Forces
   % syntax:
2
   % con_f(Position, Magnitude, direction, plane, Preview)
   % - Position: Coeff of L ; Example: 2 for position 2*L
   \% - Magnitude: Coeff of p*L ; Example: 2 for a force of 2*p*L
   \% - direction: is "down" for downward force or "up" for upward force
   % - plane: input (1) for yz plane ; input (2) for xz plane
   % - Preview: (OPTIONAL): input True for plotting on the preview axes
   \% or False to plot on the original axis
   classdef con_f
10
11
       properties
           p; % Position
12
           R; % Magnitude
13
           final_moment; % Final moment due to concentrated force
14
           pl; % All plots of the object
15
           fy; % Resultant force in the upward direction
16
           mO; % Moment about z=0
17
18
           plane; % Index of the plane
       end
19
       methods
20
           function obj = con_f(pos,R,dir,plane,isprev)
21
22
               global yz_axes xz_axes prevaxes;
23
               if nargin<5
                   isprev = false;
24
               end
25
               if plane == 1 && ~isprev
26
                  axes1 = yz_axes;
27
               elseif plane == 2 && ~isprev
28
                  axes1 = xz_axes;
29
               elseif isprev
30
                  axes1 = prevaxes;
31
32
33
               syms p L;
              pos = subs(pos, L, 1)*L;
              R = subs(R,p,1);
35
               R = subs(R,L,1)*p*L;
36
               axes1.NextPlot = "add";
37
38
               obj.plane = plane;
               if strcmpi(dir,"up")
39
                  si = 1;
40
                  obj.fy = R;
41
                  R = -R;
42
               elseif strcmpi(dir, "down")
43
                   si = -1;
                   obj.fy = -R;
45
46
               assume(L>0)
47
               assume(p>0)
48
49
               obj.p = pos;
50
               obj.R = R;
               x1 = concentrated_force(pos,obj.R);
51
               obj.final_moment = x1;
52
53
               obj.m0 = obj.fy*pos;
               % plotting
54
               position = double(pos./L);
55
              magnitude = double(R./p./L);
```

```
x_v = position.*ones([10 1]);
57
              y_v = linspace(0,magnitude,10);
58
              x_arr = linspace(0,0.1,10);
59
              y_arr = 3.*x_arr;
60
              pl1 = plot(axes1,2.*x_v,y_v,'-k',2.*(-si.*x_arr+position),-si.*y_arr,'-k'
61
                   ,2.*(si.*x_arr+position),-si.*y_arr,'-k');
               obj.pl = pl1';
62
           end
63
64
       end
   end
```

Listing 9: con f.m

A.10. con_m.m

```
% Class for concentrated Moment
   % syntax:
   % con_m(Position, Magnitude, direction, plane, Preview)
   % - Position: Coeff of L ; Example: 2 for position 2*L
   \% - Magnitude: Coeff of p*L^2 ; Example: 2 for a force of 2*p*L^2
   \% - direction: is 'cw' for Clockwise Moment or 'ccw' for
   % Counterclockwise Moment
   % - plane: input (1) for yz plane; input (2) for xz plane
   \% - Preview: (OPTIONAL): input True for plotting on the preview axes
   \% or False to plot on the original axis
10
11
   classdef con_m
       properties
12
           p; % Position
13
           M; % Magnitude
14
15
           final_moment; % Final moment due to concentrated moment
           pl; % All plots of the object
16
           plane; % Index of the plane
17
           fy; % Resultant force in the upward direction (always = 0)
           mO; % Moment about z=0
19
           f; %figure handle
20
21
       end
       methods
22
           function obj = con_m(pos,m,dir,plane,isprev)
23
               global yz_axes xz_axes prevaxes;
24
               if nargin<5</pre>
25
                  isprev = false;
26
27
               if plane == 1 && ~isprev
28
                  axes1 = yz_axes;
29
               elseif plane == 2 && ~isprev
30
                  axes1 = xz axes;
31
               elseif isprev
32
                  axes1 = prevaxes;
33
               end
34
               axes1.NextPlot = "add";
35
               obj.plane = plane;
36
37
              syms p L;
38
              pos = subs(pos, L, 1)*L;
              m = subs(m,p,1);
39
              m = subs(m,L,1)*p*L^2;
40
              assume(L>0)
```

```
assume(p>0)
42
               obj.p = pos;
43
               if strcmpi(dir,"ccw")
44
                   obj.M = m;
45
                   mark = '+';
                   angle = 180;
47
                   lw = 2;
48
                   s = 50;
49
               elseif strcmpi(dir,"cw")
50
                   obj.M = -m;
51
                   mark = '.';
52
                   angle = 0;
53
54
                   lw = 3;
55
                   s = 100;
               end
56
               x1 = concentrated_moment(pos,obj.M);
57
               obj.final_moment = x1;
               obj.fy = 0;
59
               obj.m0 = obj.M;
60
               % plotting
61
               position = double(pos./L);
62
               magnitude = double(obj.M./p./L^2);
63
               [obj.pl,obj.f] = circular_arrow(axes1, 0.25 , [2.*position 0], angle , 180
64
                   , -sign(magnitude));
               pl2 = scatter(axes1,2.*position,0,s,'r',mark,'LineWidth',lw);
65
               obj.pl = [obj.pl pl2];
66
           end
67
       end
68
   end
```

Listing 10: con m.m

A.11. rec.m

```
% Class for Rectangle distriputed load
   % syntax:
   % rec(p_i,p_f,v,plane,isprev)
   \% - p_i: initial position; Coeff of L ; Example: 2 for position 2*L
   \% - p_f: final position; Coeff of L ; Example: 4 for position 4*L
   % - v: value is the Coeff of p ; Example: 2 for load of 2*p
   % - plane: input (1) for yz plane; input (2) for xz plane
   % - isprev: (OPTIONAL): True (to plot original load only) or
   % False (to plot original & correction load)
   classdef rec
10
11
      properties
          start; % Starting Position of Rectangle
12
          ending_beam; % Length of the beam
13
          value; % Value of the distributed load
14
          corr_start; % Starting position of the correction
15
          plane; % Index of the plane
16
          final_moment;% Final moment due to concentrated moment
17
18
          % plotting stuff
19
          y_value; %numerical value for load
          domain; % z domain for original load
20
          domain_corr1; % z domain for correction1 load
21
          domain_corr2;% z domain for correction2 load
```

```
23
           pl; % All plots of the object
           fy; % Resultant force in the upward direction
24
           m0; % Moment about z=0
25
       end
26
27
       methods
           function obj = rec(p_i,pf,v,plane,isprev,istrap,isrev)
28
               global eb yz_axes xz_axes prevaxes corraxes;
29
               axes2 = corraxes;
30
31
               if nargin<6
                   istrap = false;
32
               end
33
               if nargin<7
34
35
                   isrev = false;
36
               if nargin<5
37
                   isprev = true;
38
               end
39
40
               if plane == 1 && isprev
41
                   axes1 = yz_axes;
42
               elseif plane == 2 && isprev
43
                   axes1 = xz_axes;
44
               elseif ~isprev
45
                   axes1 = prevaxes;
               end
48
               syms L p;
49
               p_i = subs(p_i, L, 1)*L;
50
51
               pf = subs(pf,L,1)*L;
               v = subs(v,p,1)*p;
52
               assume(L>0)
53
54
               assume(p>0)
               obj.start = p_i;
55
               obj.plane = plane;
56
               obj.ending_beam = eb;
57
               obj.corr_start = pf;
               obj.value = v;
59
               x1 = s_rec(p_i,obj.value);
60
61
               x2 = s_rec(pf,obj.value);
               obj.final_moment = x1-x2;
62
               obj.fy = -(pf-p_i)*v;
63
               obj.m0 = obj.fy*(p_i+0.5*(pf-p_i));
64
65
               % plotting
66
               pl1=[];
67
               pl2=[];
68
               pl3=[];
69
               pl4=[];
70
               p15=[];
71
               y_plot = linspace(0,double(obj.value./p),100);
72
               obj.domain = double(obj.start./L):0.1:double(pf/L);
73
               obj.domain_corr1 = double(obj.start./L):0.1:double(eb/L);
74
               obj.domain_corr2 = double(pf./L):0.1:double(eb/L);
75
               obj.y_value = double(obj.value./p).*ones(size(obj.domain));
76
77
               y_value1 = double(obj.value./p.*ones(size(obj.domain_corr1)));
78
               y_value2 = double(obj.value./p.*ones(size(obj.domain_corr2)));
               x_f1 = p_i./L.*ones(size(y_plot));
79
               x_f2 = pf./L.*ones(size(y_plot));
80
```

```
81
                x_f3 = eb./L.*ones(size(y_plot));
                axes1.NextPlot = "add";
82
                obj.pl = [];
83
                % plot original load
84
                if ~istrap
85
                    if ~isrev
86
                        pl1 = plot(axes1,2.*obj.domain,obj.y_value,'-k', 2.*x_f1,y_plot,'-k'
87
                            ,2.*x_f2,y_plot,'-k','LineWidth',1);
88
                        obj.pl = [obj.pl pl1'];
                    end
89
                end
90
                    % plot correction
91
                    if ~isprev
92
93
                        axes2.NextPlot = "add";
                        pl2 = plot(axes2,2.*obj.domain_corr1,y_value1,'-b',2.*obj.
94
                            domain_corr2,-y_value2,'-g',2.*x_f1,y_plot,'-b', 2.*x_f3,y_plot,
                            '-b',2.*x_f2,-y_plot,'-g', 2.*x_f3,-y_plot,'-g','LineWidth',1);
                        obj.pl = [obj.pl pl2'];
95
                    end
96
97
                % arrows for original
99
                if ~istrap
                    if ~isrev
100
101
                        c=1;
                        for i = min(obj.domain) + 0.25 : 0.25 : max(obj.domain) - 0.25
102
                            x_v = i.*ones([10 1]);
103
                            y_v = linspace(0,obj.y_value(1),10);
104
                            pl3(c) = plot(axes1,2.*x_v,y_v,'-k');
105
106
                            c = c+1;
107
                        obj.pl = [obj.pl pl3];
108
109
                    end
110
                end
                    if ~isprev
111
                        axes2.NextPlot = "add";
112
                        c = 1;
                        for i = min(obj.domain) + 0.25 : 0.25 : obj.domain corr1(end) - 0.25
114
                                x_v = i.*ones([10 1]);
115
                                y_v = linspace(0, obj.y_value(1), 10);
116
                                pl4(c) = plot(axes2, 2.*x_v, y_v, '-k');
117
                            if i > obj.domain_corr2(1)
118
                                pl5(c) = plot(axes2, 2.*x_v, -y_v, '-k');
119
                                if i == obj.domain_corr1(end)-0.25
120
                                    obj.pl = [obj.pl pl5];
121
                                end
122
                            end
123
                            c = c+1;
124
125
                        end
                        obj.pl = [obj.pl pl4];
126
                    end
127
            end
128
        end
129
    end
130
```

Listing 11: rec.m

A.12. n_tri.m

```
% Class for normal triangle
   % syntax:
2
   % n_tri(p_i,p_f,v_f,plane,isprev)
   % - p_i: initial position; Coeff of L ; Example: 2 for position 2*L
   % - p_f: final position; Coeff of L ; Example: 4 for position 4*L
   \% - v_f: final value is the Coeff of p ; Example: 2 for load of 2*p
   % - plane: input (1) for yz plane ; input (2) for xz plane
   % - isprev: (OPTIONAL): True (to plot original load only) or
   % False (to plot original & correction load)
   classdef n_tri
10
11
       properties
           start; % Starting Position
12
           ending_tri; % Ending Position of Original Load
13
           ending_beam; % Length of the beam
14
           value_tri; % Value of Correction's large triangle
15
           value_rec; % Value of Correction's rectangle
16
17
           value_tri2; % Value of Correction's small triangle
           corr_start; % Starting Position of Correction's small triangle
18
           plane; % Index of the plane
19
           final_moment;% Final moment due to concentrated moment
20
           pl; % All plots of the object
21
           fy;% Resultant force in the upward direction
22
23
           m0; % Moment about z=0
       end
24
       methods
25
           function obj = n_tri(p_i,pf,vf,plane,isprev,istrap)
26
               global eb yz_axes xz_axes corraxes prevaxes;
27
28
               if nargin<6
29
                  istrap = false;
30
31
               if nargin<5
32
33
                  isprev = true;
               end
35
              if plane == 1 && isprev
36
                  axes1 = yz_axes;
37
38
               elseif plane == 2 && isprev
                  axes1 = xz_axes;
39
               elseif ~isprev
40
41
                  axes1 = prevaxes;
42
               end
              axes1.NextPlot = "add";
43
45
              syms p L;
              p_i = subs(p_i, L, 1)*L;
46
              pf = subs(pf,L,1)*L;
47
              vf = subs(vf,p,1)*p;
48
49
              assume(L>0)
50
              assume(p>0)
              obj.start = p_i;
51
               obj.plane = plane;
52
              obj.ending_tri = pf;
53
54
              obj.ending beam = eb;
              obj.value_tri = (vf./(pf-p_i)).*(eb-p_i);
55
              obj.corr_start = pf;
```

```
57
                obj.value_rec = -vf;
                obj.value_tri2 = -(obj.value_tri-vf);
58
                if pf~=eb
59
                   x1 = s_tri(p_i,obj.value_tri,eb);
60
                   x2 = s_tri(obj.corr_start,obj.value_tri2,eb);
61
                   x3 = s_rec(obj.corr_start,obj.value_rec);
62
                   obj.final_moment = x1-x2-x3;
63
               else
64
                   x1 = s_{tri}(p_i, vf, eb);
65
                    obj.final_moment = x1;
66
                end
67
                obj.fy = -0.5*(pf-p_i)*vf;
68
                obj.m0 = obj.fy*(p_i+2*(pf-p_i)/3);
70
               % plotting
               pl1=[];
71
               pl2=[];
72
               pl3=[];
73
               p14=[];
74
               p15=[];
75
               pl6=[];
76
               p_i = double(p_i./L);
77
               pf = double(pf./L);
78
                eb2 = double(eb./L);
79
80
               vf = double(vf./p);
               pol = polyfit([p_i pf],[0 vf],1);
81
               x = linspace(p_i, pf, 10);
82
               y = polyval(pol,x);
83
               y_vf = linspace(0, vf, 10);
84
85
               x_pf = pf.*ones(size(y_vf));
               obj.pl = [];
86
                if ~istrap
87
88
                   axes(axes1)
89
                   pl1 = plot(axes1, 2.*x, y, '-b', 2.*x_pf, y_vf, '-b');
                   c=1;
90
                    for i = p_i+0.25:0.25:pf-0.25
91
                       x v = i.*ones([10 1]);
92
                       y_v = linspace(0,polyval(pol,i),10);
93
                       pl2(c) = plot(axes1, 2.*x_v, y_v, '-k');
94
95
                       c = c+1:
                    end
                    obj.pl = [pl1' pl2];
97
                    if ~isprev
98
99
                       % correction plotting
                       corraxes.NextPlot = "add";
100
101
                       x_corr1 = linspace(p_i,eb2,10);
102
                       y_corr1 = polyval(pol,x_corr1);
103
                       y_vf_corr1 = linspace(0,y_corr1(end),10);
                       x pf corr1 = eb2.*ones(size(y vf corr1));
105
                       pl3 = plot(corraxes,2.*x_corr1,y_corr1,'-b',2.*x_pf_corr1,y_vf_corr1
106
                            ,'-b');
                       c = 1;
107
                       for i = p_i+0.25:0.25:eb2-0.25
108
                           x_v = i.*ones([10 1]);
109
                           y_v = linspace(0,polyval(pol,i),10);
110
111
                           pl4(c) = plot(corraxes,2.*x_v,y_v,'-k');
                            c = c+1;
112
                       end
113
```

```
114
                       x_corr2 = linspace(pf,eb2,10);
115
                       y_corr2 = -polyval(pol,x_corr2);
116
                       y_vi_corr2 = linspace(0,-vf,10);
117
                       y_vf_corr2 = linspace(0,y_corr2(end),10);
118
                       x_pi_corr2 = pf.*ones(size(y_vi_corr2));
119
                       x_pf_corr2 = eb2.*ones(size(y_vf_corr2));
120
                       pl5 = plot(corraxes,2.*x_corr2,y_corr2,'-g',2.*x_pi_corr2,y_vi_corr2
121
                            ,'-g',2.*x_pf_corr2,y_vf_corr2,'-g');
                       c = 1;
122
                       for i = pf+0.25:0.25:eb2-0.25
123
                           x_v = i.*ones([10 1]);
124
                           y_v = linspace(0,-polyval(pol,i),10);
125
                           pl6(c) = plot(corraxes,2.*x_v,y_v,'-k');
126
                           c = c+1;
127
                       end
128
                       obj.pl = [obj.pl pl3' pl4 pl5' pl6];
129
                    end
130
                end
131
           end
132
        end
133
    end
134
```

Listing 12: n_tri.m

A.13. rev_tri.m

```
% Reverse triangle class
   % syntax:
   % rev_tri(p_i,p_f,v_i,plane,isprev)
   % - p_i: initial position; Coeff of L ; Example: 2 for position 2*L
   \% - p_f: final position; Coeff of L ; Example: 4 for position 4*L
   \% - v\_i\colon initial value is the Coeff of p ; Example: 2 for load of 2*p
   % - plane: input (1) for yz plane; input (2) for xz plane
   % - isprev: (OPTIONAL): True (to plot original load only) or
   % False (to plot original & correction load)
   classdef rev_tri
      properties
11
          start; % strating position
12
          ending_tri; % ending position
13
          ending_beam; % beam length
14
          value_tri; % value of correction's large triangle
15
          value_rec; % correction rectangle value
16
          value_tri2; % value of correction's small triangle
17
          corr_start; % strating position of the small triangle correction
18
          plane; % Index of the plane
19
          final_moment; % Final moment due to concentrated moment
20
          pl; % All plots of the object
21
          fy; % Resultant force in the upward direction
22
          m0; % Moment about z=0
23
24
       end
25
       methods
          function obj = rev_tri(p_i,pf,vi,plane,isprev,istrap,vf)
26
              global eb yz_axes xz_axes prevaxes corraxes;
27
              axes2 = corraxes;
28
              if nargin<6
```

```
30
                   istrap = false;
               end
31
               if nargin<7
32
                   vf = 0;
33
               end
34
               if nargin<5
35
                   isprev = true;
36
37
               end
38
               if plane == 1 && isprev
39
                  axes1 = yz_axes;
40
               elseif plane == 2 && isprev
41
                   axes1 = xz_axes;
               elseif ~isprev
43
                   axes1 = prevaxes;
44
45
               end
               axes1.NextPlot = "add";
47
               syms p L;
               p_i = subs(p_i,L,1)*L;
               pf = subs(pf,L,1)*L;
50
               vi = subs(vi,p,1)*p;
51
               assume(L>0)
52
               assume(p>0)
53
               obj.start = p_i;
54
               obj.plane = plane;
55
               obj.ending_tri = pf;
56
               obj.ending_beam = eb;
57
               obj.value_tri = (vi./(-p_i+pf)).*(eb-p_i);
58
               obj.corr_start = p_i;
59
               obj.value_rec = vi;
60
               obj.value_tri2 = obj.value_tri-vi;
               x1 = s_tri(p_i,obj.value_tri,eb);
62
               x2 = s_tri(pf,obj.value_tri2,eb);
63
              x3 = s_rec(obj.corr_start,obj.value_rec);
               obj.final_moment = -x1+x2+x3;
65
               obj.fy = -0.5*(pf-p_i)*vi;
66
               obj.m0 = obj.fy*(p_i+(pf-p_i)/3);
67
68
               % plotting
70
               obj.pl =[];pl1=[];pl2=[];pl3=[];pl4=[]; pl5=[];pl6=[];pl7=[];pl8=[];pl9=[];
71
               p_i = double(p_i./L);
72
               pf = double(pf./L);
73
               eb2 = double(eb./L);
74
               vi = double(vi./p);
75
              pol = polyfit([p_i pf],[vi 0],1);
76
               x = linspace(p_i, pf, 10);
77
               y = polyval(pol,x);
78
              y_vf = linspace(0,vi,10);
79
              x_pi = p_i.*ones(size(y_vf));
81
                 pl1= plot(axes1,2.*x,y,'-b',2.*x_pi,y_vf,'-b');
82
                  obj.pl = [obj.pl pl1'];
83
                  c=1;
                   for i = p_i+0.25:0.25:pf-0.25
85
                      x_v = i.*ones([10 1]);
86
                      y_v = linspace(0,polyval(pol,i),10);
87
```

```
pl2(c) = plot(axes1, 2.*x_v, y_v, '-k');
88
                      c = c+1;
89
                   end
90
                   obj.pl = [obj.pl pl2];
91
                end
                if ~isprev
93
                   axes2.NextPlot = "add";
94
                   % correction plotting
95
                   pol = polyfit([p_i pf],[0 vi],1);
96
                   x_corr01 = linspace(p_i,pf,10);
                   x_corr02 = linspace(pf,eb2,10);
98
                   y_corr1 = [-polyval(pol,x_corr01) -polyval(pol,x_corr02)-vf];
99
100
                   y_vf_corr01 = linspace(0,y_corr1(end),10);
                   y_vf_corr02 = linspace(0,y_corr1(11),10);
101
                   x_pf_corr01 = eb2.*ones(size(y_vf_corr01));
102
                   x_pf_corr02 = pf.*ones(size(y_vf_corr02));
103
                   pl3 = plot(axes2,2.*[x_corr01 x_corr02],y_corr1,'-k',2.*x_pf_corr01,
104
                       y_vf_corr01, '-k', 2.*x_pf_corr02, y_vf_corr02, '-k');
                   c=1;
105
                   for i = p_i+0.25:0.25:pf-0.25
106
                           x_v = i.*ones([10 1]);
107
                           y_v = linspace(0,-polyval(pol,i),10);
108
                           pl4(c) = plot(axes2,2.*x_v,y_v,'-k');
109
                           c = c+1;
110
                   end
111
                   c=1;
112
                   for i = pf:0.25:eb2-0.25
113
                           x_v = i.*ones([10 1]);
114
                           y_v = linspace(0,-polyval(pol,i)-vf,10);
                           pl5(c) = plot(axes2, 2.*x_v, y_v, '-k');
116
                           c = c+1;
117
118
                   end
119
                   x_corr2 = linspace(pf,eb2,10);
120
                   y_corr2 = polyval(pol,(x_corr2+p_i-pf))+vf+vi;
121
                   y_vf_corr2 = linspace(vf+vi,y_corr2(end),10);
122
                   x pf corr2 = eb2.*ones(size(y vf corr2));
123
                   pl6=plot(axes2,2.*x_corr2,y_corr2,'-k',2.*x_pf_corr2,y_vf_corr2,'-k');
124
125
                   % rec
126
                   y_vf2 = linspace(vf,vi+vf,10);
127
                   y_rec = x_corr01.^0.*vi+vf;
128
129
                   x_{eb} = eb2.*ones(size(y_vf2));
                   pl7 = plot(axes2, 2.*x_corr01, y_rec, '-k', 2.*x_pi, y_vf2, '-k', 2.*x_eb,
130
                       y_vf2,'-k');
                   c=1;
131
                   for i = p_i+0.25:0.25:pf-0.25
132
                           x v = i.*ones([10 1]);
133
                           y v = linspace(0, vi+vf, 10);
134
                           pl8(c) = plot(axes2,2.*x_v,y_v,'-k');
135
                           c = c+1;
136
                   end
137
                   c=1;
138
                   for i = pf:0.25:eb2-0.25
139
140
                           x_v = i.*ones([10 1]);
141
                           y_v = linspace(0,polyval(pol,(i+p_i-pf))+vf+vi,10);
                           pl9(c) = plot(axes2,2.*x_v,y_v,'-k');
142
                           c = c+1;
143
```

Listing 13: rev tri.m

A.14. trap.m

```
%Class for trapezoid distributed load
   % syntax:
  % trap(p_i,p_f,v_i,v_f,plane,isprev)
   % - p_i: initial position; Coeff of L ; Example: 2 for position 2*L
   \% - p_f: final position; Coeff of L ; Example: 4 for position 4*L
   \% - v_i: initial value is the Coeff of p ; Example: 2 for load of 2*p
   \% - v_f: final value is the Coeff of p ; Example: 3 for load of 3*p
   % - plane: input (1) for yz plane; input (2) for xz plane
   % - isprev: (OPTIONAL): True (to plot original load only) or
   % False (to plot original & correction load)
   classdef trap
11
       properties
12
          start; %strating position for distributed load (pi)
13
          ending_beam; %beam length (eb)
14
15
          value1; %trapezoid value from left
          value2; %Trapezoid value from right
16
          corr_start; %Correction intatiating position
17
          plane; %Plane of action
18
19
          final_moment; % Final moment due to supports reaction
          pl;% All plots of the object
20
          fy; % Resultant force in the upward direction
21
          m0; % Moment about z=0
22
       end
23
       methods
24
          function obj = trap(p_i,pf,v1,v2,plane,isprev)
25
              if nargin<6</pre>
26
                  isprev = true;
27
              end
28
29
              global eb yz_axes xz_axes corraxes prevaxes;
30
              axes2 = corraxes;
31
              if plane == 1 && isprev
32
                  axes1 = yz_axes;
33
              elseif plane == 2 && isprev
                  axes1 = xz axes;
35
              elseif ~isprev
36
                  axes1 = prevaxes;
37
              end
38
              axes1.NextPlot = "add";
39
40
41
              syms p L;
42
              p_i = subs(p_i, L, 1)*L;
              pf = subs(pf,L,1)*L;
43
              v1 = subs(v1,p,1)*p;
44
              v2 = subs(v2,p,1)*p;
```

```
assume(L>0)
               assume(p>0)
47
               obj.start = p_i;
48
               obj.plane = plane;
               obj.ending_beam = eb;
               obj.corr_start = pf;
51
               obj.value1 = v1;
52
               obj.value2 = v2;
53
               obj.pl=[];
54
               vi = double(v1./p);
55
               vf = double(v2./p);
56
               obj.fy = -0.5*(pf-p_i)*(v1+v2);
57
               if abs(vf)>abs(vi)
                   x1 = rec(p_i,pf,vi,plane,false,true,false);
59
                   x2 = n_tri(p_i,pf,vf-vi,plane,isprev,true);
60
                   obj.final_moment = x1.final_moment+x2.final_moment;
61
                   obj.pl = [obj.pl x1.pl x2.pl];
62
                   m1 = -(pf-p_i)*(v1)*(p_i+0.5*(pf-p_i));
63
                   m2 = -0.5*(pf-p_i)*(v2-v1)*(p_i+2*(pf-p_i)/3);
64
                   obj.m0 = m1+m2;
65
               else
66
                   x1 = rec(p_i,pf,vf,plane,isprev,false,true);
67
                   x2 = rev_tri(p_i,pf,vi-vf,plane,isprev,true,vf);
68
                   obj.final_moment = x1.final_moment+x2.final_moment;
                   obj.pl = [obj.pl x1.pl x2.pl];
70
                   m1 = -(pf-p_i)*(v2)*(p_i+0.5*(pf-p_i));
71
                   m2 = -0.5*(pf-p_i)*(v1-v2)*(p_i+(pf-p_i)/3);
72
                   obj.m0 = m1+m2;
73
74
               end
               p_i = double(p_i./L);
75
               pf = double(pf./L);
76
               eb2 = double(eb./L);
77
78
               pol = polyfit([p_i pf],[vi vf],1);
79
               x = linspace(p_i,pf,10);
80
               y = polyval(pol,x);
81
               y vi = linspace(0,vi,10);
82
               y_vf = linspace(0, vf, 10);
83
               x_pi = p_i.*ones(size(y_vi));
84
               x_pf = pf.*ones(size(y_vf));
85
               pl1 = plot(axes1,2.*x,y,'-c',2.*x_pi,y_vi,'-c',2.*x_pf,y_vf,'-c');
86
               c=1;
87
               pl2=[];pl3=[];pl4=[];pl5=[];pl6=[];
88
               for i = p_i+0.25:0.25:pf-0.25
89
                       x_v = i.*ones([10 1]);
90
                       y_v = linspace(0,polyval(pol,i),10);
91
                       pl2(c) = plot(axes1, 2.*x_v, y_v, '-k');
92
                       c = c+1;
93
               end
94
               obj.pl = [obj.pl pl1' pl2];
95
               % correction
               if ~isprev
97
                   axes2.NextPlot = "add";
98
                   if abs(vf)>abs(vi)
99
100
                       % positive
                       x1 = linspace(p_i, eb2, 10);
101
                       y1 = polyval(pol,x1);
102
                       y_vi1 = linspace(0,vi,10);
103
```

```
y_vf1 = linspace(0,y1(end),10);
104
                       x_{pi1} = p_i.*ones(size(y_vi1));
105
                       x_pf1 = eb2.*ones(size(y_vf1));
106
                       pl3 = plot(axes2,2.*x1,y1,'-b',2.*x_pi1,y_vi1,'-b',2.*x_pf1,y_vf1,'-
107
                       c=1;
108
                       for i = p_i+0.25:0.25:eb2-0.25
109
                           x_v = i.*ones([10 1]);
110
                           y_v = linspace(0,polyval(pol,i),10);
111
                           pl4(c) = plot(axes2,2.*x_v,y_v,'-k');
112
                            c = c+1;
113
                       end
114
115
                       % negative
                       x2 = linspace(pf,eb2,10);
116
                       y2 = -polyval(pol, x2);
117
                       y_vi2 = -linspace(0, vf, 10);
118
                       y_vf2 = linspace(0, y2(end), 10);
                       x pi2 = pf.*ones(size(y vi2));
120
                       x_pf2 = eb2.*ones(size(y_vf2));
121
                       pl5 = plot(axes2,2.*x2,y2,'-b',2.*x_pi2,y_vi2,'-b',2.*x_pf2,y_vf2,'-
122
                            b');
123
                       for i = pf+0.25:0.25:eb2-0.25
124
125
                           x_v = i.*ones([10 1]);
                           y_v = linspace(0,-polyval(pol,i),10);
126
                           pl6(c) = plot(axes2,2.*x_v,y_v,'-k');
127
                            c = c+1;
128
129
                        end
                       obj.pl = [obj.pl pl3' pl4 pl5' pl6];
                    end
131
               end
132
            end
133
134
        end
   end
135
```

Listing 14: trap.m

A.15. Main_Solver.m

```
% Final Function
  % Syntax:
  loads)
  % Where:
4
  % Outputs:
  % Mx: Moment in Y-Z plane
  % My: Moment in X-Z plane
  % v: Deflection in Y direction
  % v_dash: Slope of deflection in Y
  % u: Deflection in X direction
10
  % u_dash: Slope of deflection in X
11
12 % solutions: Struct for Values of Unknowns
13 % isyz: True if Y-Z plane has loads or supports
  % isxz: True if X-Z plane has loads or supports
14
15 %
16 | % Inputs:
```

```
% supports: A cell array containing all Supports
   % loads: A cell array containing all Loads
18
19
20
   function [Mx,My,Sx,Sy,v,v_dash,u,u_dash,solutions,isyz,isxz] = Main_Solver(supports,
21
       loads)
       %% Variables Declaration
22
       global eb w Is;
23
24
       syms L Z c1 c2 c3 c4 p E d t;
25
26
       assume(L>0)
27
       assume(p>0)
28
29
       assume(Z>0)
30
       if ~isempty(w) && ~isempty(Is)
31
32
           if strcmpi(w,'I')
               Ix = Is(1)*t*d^3;
33
               Iy = Is(2)*t*d^3;
34
               Ixy = Is(3)*t*d^3;
35
               K_bar = Ix*Iy-Ixy^2;
36
               kx = Ix/K_bar;
37
               ky = Iy/K_bar;
38
39
               kxy = Ixy/K_bar;
           elseif strcmpi(w,'k')
40
               kx = Is(1)/t/d^3;
41
               ky = Is(2)/t/d^3;
42
               kxy = Is(3)/t/d^3;
43
           end
       else
45
           syms kx ky kxy
46
47
       end
48
       %% Moment creation
49
       MMs=[]; %Symbolic moments
50
       RRs = []; %Symbolic Reactions
51
52
       z_u = []; z_v = []; z_ud = []; z_vd = [];
53
       u_value = [];v_value = [];ud_value = [];vd_value = [];
54
55
       fi = length(supports); % number of unknown reactions
56
       Mx = 0; My = 0; Fy = 0; Fx = 0; m01 = 0; m02 = 0;
57
       isyz = false;isxz = false;
58
59
       for i = 1:length(supports)
60
           c_conc = supports{i};
61
           if c_conc.plane == 1
62
               if c_conc.p~=eb
63
                   Mx = Mx+ c_conc.final_moment;
64
65
               Fy = Fy + c\_conc.fy;
               m01 = m01+c\_conc.m0;
67
               isyz = true;
68
           end
69
70
           if c_conc.plane == 2
71
               if c_conc.p~=eb
                   My = My+ c_conc.final_moment;
72
               end
73
```

```
Fx = Fx + c\_conc.fy;
74
                m02 = m02+c\_conc.m0;
75
                isxz = true;
76
            end
77
            if ~isnan(c_conc.u)
78
                z_u = [z_u;c_conc.p]; #ok<AGROW>
79
                u_value = [u_value;c_conc.u]; %#ok<AGROW>
80
81
            end
            if ~isnan(c_conc.v)
82
                z_v = [z_v; c_conc.p]; \% + ok < AGROW >
83
                v_value = [v_value;c_conc.v];%#ok<AGROW>
84
            end
85
86
            if ~isnan(c_conc.u_dash)
87
                z_ud = [z_ud;c_conc.p];%#ok<AGROW>
                ud_value = [ud_value;c_conc.u_dash]; %#ok<AGROW>
88
89
            end
90
            if ~isnan(c_conc.v_dash)
                z_vd = [z_vd;c_conc.p];%#ok<AGROW>
91
                vd_value = [vd_value;c_conc.v_dash];%#ok<AGROW>
92
93
            end
            if isa(c_conc,'fixed')
                MMs = [MMs c_conc.M]; %#ok<AGROW>
95
            end
96
97
            RRs = [RRs c_conc.R]; %#ok<AGROW>
        end
        for i = 1:length(loads)
100
            c_load = loads{i};
101
102
            if c_load.plane == 1
                Mx = Mx+ c_load.final_moment;
103
                Fy = Fy + c_{load.fy};
104
                m01 = m01+c_load.m0;
105
                isyz = true;
106
            end
107
            if c_load.plane == 2
108
                My = My+ c_load.final_moment;
109
                Fx = Fx + c load.fy;
110
                m02 = m02 + c_{load.m0};
111
                isxz = true;
112
            end
113
        end
114
115
        unknowns = [c1 c2 c3 c4 RRs MMs];
116
        trans = -1./E.*[-kxy,kx;ky,-kxy]*[Mx;My];
117
        Mx_ph = Mx;
118
        My_ph = My;
119
120
121
        if Mx \sim = 0
            Mx = children(Mx);
122
        end
123
        if My \sim = 0
124
            My = children(My);
125
        end
126
127
128
        Mx1i = int(Mx,Z);
129
        Mx2i = int(Mx1i,Z);
        My1i = int(My,Z);
130
        My2i = int(My1i,Z);
131
```

```
Mx1 = sum([Mx1i(:)]);
132
       Mx2 = sum([Mx2i(:)]);
133
        My1 = sum([My1i(:)]);
134
       My2 = sum([My2i(:)]);
135
136
        trans1 = -1./E.*[-kxy,kx;ky,-kxy]*[Mx1;My1];
137
        trans2 = -1./E.*[-kxy,kx;ky,-kxy]*[Mx2;My2];
138
        u2_dash = trans(1);
139
        v2_dash = trans(2);
140
        u_dash = trans1(1) + c1;
141
        v_{dash} = trans1(2) + c3;
142
        u = trans2(1) + c1*Z + c2;
143
        v = trans2(2) + c3*Z + c4;
144
145
        if isyz && ~isxz
146
           eqns = [subs(v_dash, Z, z_vd) = vd_value; subs(v, Z, z_v) = v_value; Fy == 0; m01]
147
                == 0];
        elseif isxz && ~isyz
148
           eqns = [subs(u_dash, Z, z_ud) = ud_value; subs(u, Z, z_u) = u_value; Fx == 0; m02]
149
                == 0];
        elseif isyz && isxz
150
           eqns = [subs(v_dash, Z, z_vd) = vd_value; subs(v, Z, z_v) = v_value; Fy == 0; m01]
151
                == 0; subs(u_dash, Z, z_ud) = ud_value; subs(u, Z, z_u) = u_value; Fx == 0; m02
                == 0];
        end
152
153
        solutions = solve(eqns,unknowns);
154
       Mx = Mx_{ph};
155
       My = My_ph;
       D = digits(7); %for better display
157
158
        for i = 1:length(unknowns)
159
160
           unknown.var = char(unknowns(i));
           current = vpa(solutions.(unknown.var));
161
           Mx = subs(Mx,unknowns(i),current);
162
           My = subs(My,unknowns(i),current);
163
           v = subs(v,unknowns(i),current);
164
           u = subs(u,unknowns(i),current);
165
           u_dash = subs(u_dash,unknowns(i),current);
166
           v_dash = subs(v_dash,unknowns(i),current);
167
168
        Sx = diff(My,Z);
169
        Sy = diff(Mx,Z);
170
        digits(D);
171
    end
172
```

Listing 15: Main Solver.m