Practical Guide For Implementing Thread Protocol

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1 Introduction

1.1 What is Internet of Things?

The Term Internet of Things is composed of two words Internet and Things, where Things means our daily routine items such as refrigerator, ceiling fans, Light Bulbs, Television, meter etc, given computing power i.e. the ability to make decisions and Internet refers to connectivity of this objects. Thus Internet of Things means connection of this smart objects.



Figure 1: Connection of Smart Devices

1.2 Applications of Internet of Things

There are myriads of application of Internet of Things, few of them are as follows:

1.2.1 Detection of Forest Fire

For example if we place large number of temperature sensors having computing power and wireless radio, at different locations in the forest, then if there is increase in the temperature in particular region, sensor at that location will send warning signal over the air, and thus massive destruction can be prevented.

1.2.2 Flood Detection

we can deploy wireless sensor network which detects weather conditions, rainfall, water level etc and sends the warning signal, so that preventive steps can be taken.

1.2.3 Smart Home

Connecting everything in your home and letting them talk to each other will bring happiness. For example what if your refrigerator can place order for the items that need to be purchased.

1.3 Comparison of Different Protocol

There are many protocols out there in the market such as Bluetooth, ZigBee, and Thread etc. The comparison of the protocols on the basis of the layer in which they operate is shown in the figure.

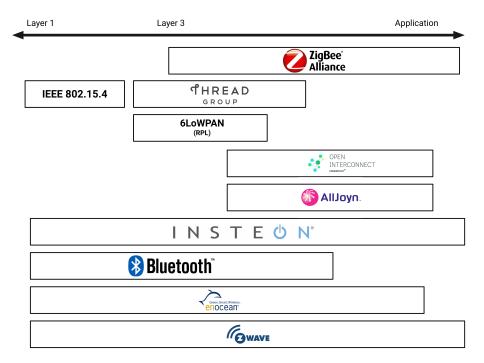
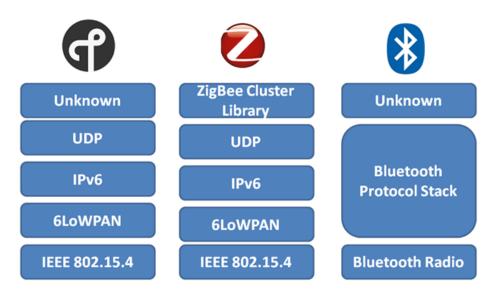


Figure 2: Comparison of Different Protocols

1.4 Why Thread Protocol?



It turns out that ZigBee and Thread protocol are similar in their architecture, both use IEEE 802.15.4 at Physical Layer/MAC Layer and 6LoWPAN at the networking Layer. But there is subtly differences between the two. Mechanisms which are NOT defined in 6LoWPAN standard:

- 1) Key exchange mechanism
- 2) Mesh Routing
- 3) Neighbour Discovery
- 4) Border Router Behaviour

Now though Thread and ZigBee both are implementing 6LoWPAN standard, both the protocols implement the aforementioned mechanisms differently. For example Thread uses MLE neighbour discovery protocol, while ZigBee uses RPL.

1.5 What is Thread Protocol?

- 1. Thread is the networking layer protocol for mesh network, specifically designed for Internet of Things.
- 2. It is based on IEEE 802.15.4
- 3. Efficient
- 4. Reliable and Secure

5. Clean and Less Complex Stack

1.6 Type of Devices in the Thread Network

There are basically two types of devices in Thread network:

1.6.1 Always Powered on Devices

Such as refrigerator, meter etc. They can be used as routers.



1.6.2 Occasionally Powered on Devices

Such as light bulb, ceiling fan etc. Also known as Sleepy Devices Routers are further classified as Leader Router, Border Router based on their functionality.



1.7 Basic Thread Network Structure

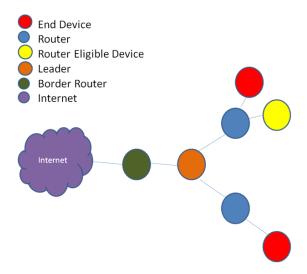


Figure 5: Structure of Thread Network

1.7.1 End Device

This device does not participate in the routing of packets through the Thread network. They communicate with other nodes in the Thread network through their parent router.

1.7.2 Active Router

This devices are responsible for routing packets in the Thread Network.

1.7.3 Router Eligible Devices (REED)

This devices are similar to end devices but can become routers when network needs them.

1.7.4 Leader

Leader Router is responsible for the following:

- 1. Assigning Address to the Routers
- 2. Decision Making in the Thread Network
- 3. Transferring Network Data

1.7.5 Border Router

Border Router is responsible for the following:

- 1. Connecting Thread network with Internet
- 2. External Commissioning
- 3. Assigning Global Unicast Address

1.8 Types of Address Assigned to the node in Thread network

1.8.1 Link Local Address

This address is used to communicate with directly connected node or node at single hop distance.

1.8.2 Mesh Local Address

This is address is used to communicate with any other node in the Thread network.

1.8.3 Local Multicast Address

This address is used to send multicast messages to the node directly connected sender node

1.8.4 Mesh Local Multicast Address

This address is used to send multicast messages to all the nodes in the Thread network.

1.8.5 Global Unicast Address

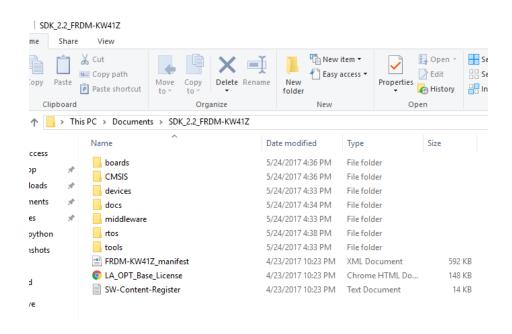
This is used to communicate with remote node (Node connected to the Internet)

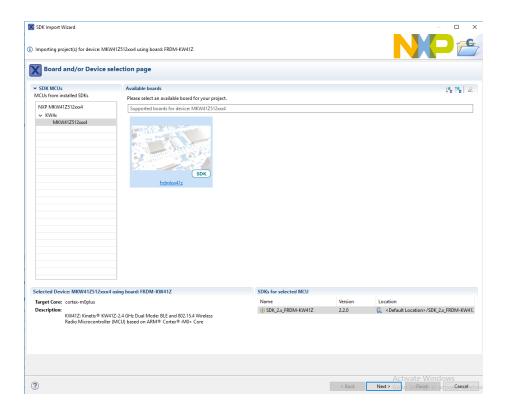
2 Play With NXP FRDM KW41Z Boards

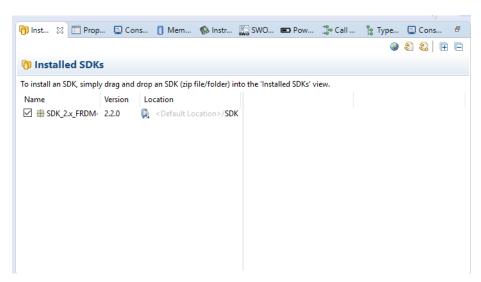
2.1 Environment Setup

Operating System Used: Windows 10

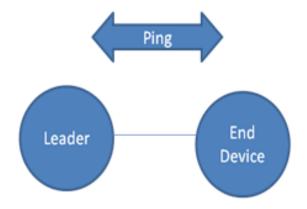
- Download and Install MCUXpresso IDE from http://www.nxp.com/products/ software-and-tools/hardware-development-tools/freedom-development-boards/ nxp-freedom-development-kit-for-kinetis-kw41z-31z-21z-mcus:FRDM-KW41Z? tab=In-Depth_Tab
- 2. Drag and Drop SDK folder in the MCUX press IDE Installed SDK window as shown in the figure.
- 3. Download and Install Terminal Application such as Putty (for Windows) from https://www.chiark.greenend.org.uk/~sgtatham/putty/latest.html





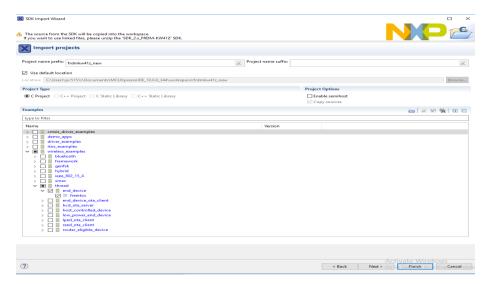


2.2 Creating Two Board Network



- 1. Open MCUXpresso IDE
- 2. In the Quick Start panel click on import SDK examples
- 3. Select the Target as KW41Z, click next
- 4. Select wireless_examples->thread->end_device->freetos, also uncheck the enable semi hosting check box
- 5. Click next
- 6. Uncheck the redirect printf check box
- 7. Right Click on the project and click build project
- 8. Select your project in project explorer view and click debug in the quick start panel
- 9. If you get an error then try to right click on the project and click clean project and build and debug project again.
- 10. Repeat the procedure for flashing Router Eligible Device Application on another board.
- 11. Open putty session for both of your board
- 12. Create the thread network from REED terminal thr create
- 13. Join the End device to the Thread network thr join
- 14. Use if config on both the terminal to get the IP address of the nodes

15. Try to ping devices in the network Kudos! You have Established communication between two boards



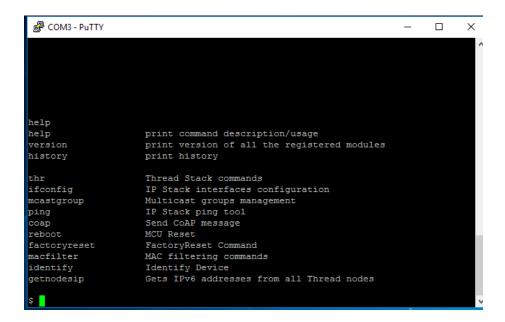
```
COM4 - PuTTY
                                                                                    ×
thr create
Creating network...
Node has taken the Leader role
Created a new Thread network on channel 25 and PAN ID:0x152b
Interface 0: 6LoWPAN
        Mesh local address (ML16): fd87:1444:b683:2786::ff:fe00:0
        Mesh local address (ML64): fd87:1444:b683:2786:845b:3572:9b85:c9e1
 Local) Commissioner Started
 ifconfig
Interface 0: 6LoWPAN
        Link local address (LL64): fe80::2d6a:2c87:47c3:4dac
        Mesh local address (ML16): fd87:1444:b683:2786::ff:fe00:0
        Mesh local address (ML64): fd87:1444:b683:2786:845b:3572:9b85:c9e1
        Link local all Thread Nodes(MCast): ff32:40:fd87:1444:b683:2786::1
Realm local all Thread Nodes(MCast): ff33:40:fd87:1444:b683:2786::1
Joiner accepted
```

```
COM3 - PuTTY
                                                                         П
Joining network...
Joining a Thread network...
Commissioning successful
Attached to network with PAN ID: 0x152b
 ifconfig
Interface 0: 6LoWPAN
       Link local address (LL64): fe80::50bc:8ca4:bb6e:8a9b
       Mesh local address (ML64): fd87:1444:b683:2786:7450:417c:9af8:e907
       Mesh local address (ML16): fd87:1444:b683:2786::ff:fe00:1
       Link local all Thread Nodes(MCast): ff32:40:fd87:1444:b683:2786::1
       Realm local all Thread Nodes (MCast): ff33:40:fd87:1444:b683:2786::1
 ping fe80::2d6a:2c87:47c3:4dac
Pinging fe80::2d6a:2c87:47c3:4dac with 32 bytes of data:
Reply from fe80::2d6a:2c87:47c3:4dac: bytes=32 time=26ms
Reply from fe80::2d6a:2c87:47c3:4dac: bytes=32 time=28ms
Reply from fe80::2d6a:2c87:47c3:4dac: bytes=32 time=23ms
Reply from fe80::2d6a:2c87:47c3:4dac: bytes=32 time=31ms
```

Example Explained

- The execution of the Application starts from main() in the file framework/OSAbstraction/Source/fsl_os_abstraction_free_rtos.c (Note: we are using FREE RTOS for real time scheduling) Main() -> startup_task() -> main_task() Main_task() is in nwk_ip/app/common/app_init.c
- Main_task() calls the respective functions to initialize different tasks such as LED, MAY, PHY, Key Board etc.
- Main_task() then calls APP_Init(), which initializes our application (that is create task and initialize its parameters)
- Main_task() then jumps into infinite loop and calls APP_Handler(), which handles any event occurred and calls the respective handler.
- In source/router_eligible_device_app.c there are different types of
- Event handlers such as Key Board handler, commissioning event handler, joining event handler etc (You can modify event handler according to your need, for example if you push button then what should happen?)
- Use pton() to convert the IP address string to ipAddr_t type o pton(AF_INET6, "fdc3:8ac1:b6ac:dffe:985d:fb14:f4ef:28ac",&gCoapDestAddress)
- Use shell_write("your_string) to print string on the shell, It is very useful to debug your application

2.3 Using Shell (Command Line Interface)



Here is the brief description of the often used shell commands.

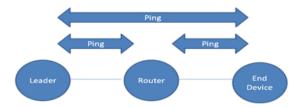
help: To get help for the commands available in the shell and their parameters if config: To get the IP address assigned to the node

coap: Used to send COAP messages between nodes in the thread network.

factoryreset: To reset the device

identify: Used to identify the device in the mesh network (The device on which you run the command will start blinking led)

2.4 Creating three or more Board Thread Network



- 1. Connect board to the PC
- 2. Flash one by one the example application on three boards as mentioned in section 1.5 (End_Device Application on one board and REED Application on other two devices)

- 3. Check for the USB port assigned to your boards (In the device -> Device Manager -> Port) such as COM3 or COM8 etc
- 4. Open the Putty Application
- 5. Configure the Parameters and open three different sessions using all the three boards simultaneously
- 6. Keep the arrangement of the boards as shown in the figure (So that we can test for Range and routing capability of Thread Network)
- 7. Now Create thread network using shell of one of the REED thr create
- 8. Join other REED into thread network using shell thr join
- 9. Join the End Device to the Thread network using its shell thr join
- 10. Try to ping one device from another using ping command, use ifconfig command to get the ip address of the node
- 11. Try to remove Router (not leader router) from the network and see the effect! (End device will quickly gets connected to leader router)
- 12. Try to remove Leader from the network and see the effect (Network will self heal, Router will become Leader)

Kudos! You have tested and analyzed thread protocol on mesh network

```
NXP Thread v1.1.1.15
Enter "thr join" to join a network, or "thr create" to start new network
Enter "help" for other commands

$ thr create
Creating network...
$
Node has taken the Leader role
Created a new Thread network on channel 25 and PAN ID:0xf0c4

Interface 0: 6LoWPAN

Mesh local address (ML16): fdc6:ecb1:fae2:56dd::ff:fe00:0

Mesh local address (ML64): fdc6:ecb1:fae2:56dd:992a:1fdd:ac71:cba9
(Local) Commissioner Started

Joiner accepted

Joiner accepted

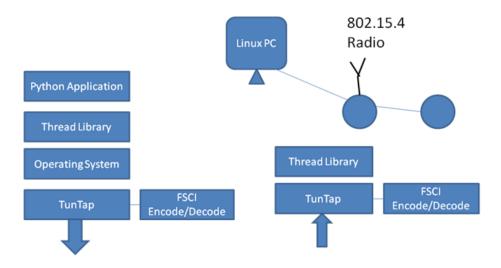
Joiner accepted

Joiner accepted
```

```
COM4 - PuTTY
                                                                                \times
Reset Thread stack to factory defaults!
Reset MCU in: 499 milliseconds
SHELL starting...
NXP Thread v1.1.1.15
Enter "thr join" to join a network, or "thr create" to start new network
Enter "help" for other commands
$ thr join
Joining network...
Joining a Thread network...
Attached to network with PAN ID: 0xf0c4
$ ifconfig
Interface 0: 6LoWPAN
         Link local address (LL64): fe80::90d7:943f:7296:16e6
         Mesh local address (ML64): fdc6:ecb1:fae2:56dd:1962:8eb3:7b53:99c7
        Mesh local address (ML16): fdc6:ecb1:fae2:56dd::ff:fe00:2
        Link local all Thread Nodes(MCast): ff32:40:fdc6:ecb1:fae2:56dd::1
Realm local all Thread Nodes(MCast): ff33:40:fdc6:ecb1:fae2:56dd::1
```

```
COM3 - PuTTY
                                                                        \times
Attached to network with PAN ID: 0xf0c4
Interface 0: 6LoWPAN
       Link local address (LL64): fe80::7499:77fe:3952:1fe6
       Mesh local address (ML64): fdc6:ecb1:fae2:56dd:950c:c31e:dbb0:592b
       Mesh local address (ML16): fdc6:ecb1:fae2:56dd::ff:fe00:1
       Link local all Thread Nodes(MCast): ff32:40:fdc6:ecb1:fae2:56dd::1
       Realm local all Thread Nodes(MCast): ff33:40:fdc6:ecb1:fae2:56dd::1
$ ping fdc6:ecb1:fae2:56dd:992a:1fdd:ac71:cba9
Pinging fdc6:ecb1:fae2:56dd:992a:1fdd:ac71:cba9 with 32 bytes of data:
Reply from fdc6:ecb1:fae2:56dd:992a:1fdd:ac71:cba9: bytes=32 time=68ms
Reply from fdc6:ecb1:fae2:56dd:992a:1fdd:ac71:cba9: bytes=32 time=26ms
Reply from fdc6:ecb1:fae2:56dd:992a:1fdd:ac71:cba9: bytes=32 time=27ms
Reply from fdc6:ecb1:fae2:56dd:992a:1fdd:ac71:cba9: bytes=32 time=22ms
Requesting to become Active Router...
Success
Interface 0: 6LoWPAN
       Mesh local address (ML64): fdc6:ecb1:fae2:56dd:950c:c31e:dbb0:592b
       Mesh local address (ML16): fdc6:ecb1:fae2:56dd::ff:fe00:800
```

2.5 Implementing Border Router using Linux PC



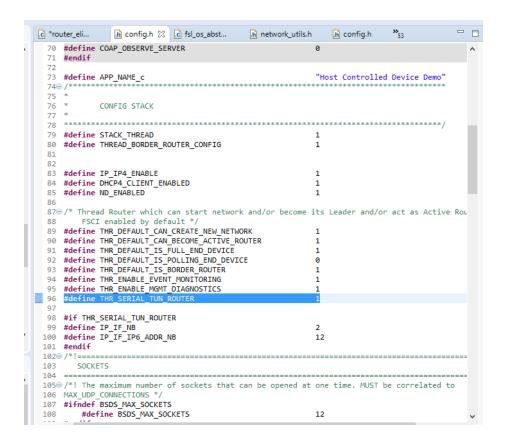
Steps need to be followed:

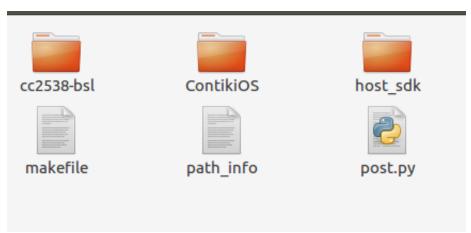
- Flash the host_controlled_device application into one of the NXP board (You need to configure macro, goto source—>config.h #define THR_SERIAL_TUN_ROUTER 1
- 2. Copy the folder in windows PC /SDK_2.2_FRDM-KW41Z/tools/wireless/host_sdk to your linux PCs Desktop
- 3. Open new Terminal and chage directory to host_sdk folder cd Desktop/host_sdk/hsdk
- 4. Install dependencies sudo apt-get install build-essential sudo apt-get install libudev-dev sudo apt-get install libpcap-dev
- 5. Generate shared libraries, files will be generated in the host_sdk/hsdk/build directory make
- 6. Move the files to /usr/local/lib sudo make install PREFIX=/usr/local/lib
- 7. Change directory to demo

- 8. Compile the demo applications make make spi
- 9. Check the files in bin folder ls bin/
- Test the GetKinetisDevices Application, Plug your device to linux PC cd bin ./GetKinetisDevices
- 11. Creating a virtual interface using tun/tap, open the new terminal and run the following command in the command prompt

```
sudo ip tuntap Add mode tun fslthr0
sudo ip -6 addr add fd01::2 dev fslthr0
sudo ip -6 route add fd01::0000:0000:3ead::/64 dev fslthr0
sudo ip link set fslthr0 up
sudo sysctl w net.ipv6.conf.all.forwarding=1
sudo ip -6 route show
```

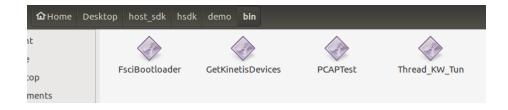
- 12. Open putty session on the end device and use ifconfig to get the IP address of the node
- 13. Try pinging the end device from Linux PC using the following commands cd hskd/demo/bin ./Thread_KW_Tun /dev/ttyACM0 fslthr0
- 14. Open another terminal in linux PC ping6 c 1 fd01::3ead:7c16:37b5:e6ef:701a (Change with your Unicast Global Address)
 Kudos! You have implemented your Border Router, now you can connect your node to internet, YeaH







```
c5151a_ubuntu@pc5151a-ubuntu-HP-Z400-Workstation:~$ cd /usr/local/lib
pc5151a_ubuntu@pc5151a-ubuntu-HP-Z400-Workstation:/usr/local/lib$ ls
libframer.so libphysical.so libspi.so libuart.sc
                      libphysical.so
                                                                  libuart.so
                                               libspi.so
                      libphysical.so.1
                                               libspi.so.1
libframer.so.1
                                                                   libuart.so.1
                      libphysical.so.1.4.7
librndis.so
libframer.so.1.4.7
                                               libspi.so.1.4.7
                                                                  libuart.so.1.4.7
libfsci.so
                                               libsys.so
                                                                  python2.7
                                                                  python3.5
libfsci.so.1
                      librndis.so.1
                                               libsys.so.1
libfsci.so.1.4.7
                      librndis.so.1.4.7
                                               libsys.so.1.4.7
pc5151a_ubuntu@pc5151a-ubuntu-HP-Z400-Workstation:/usr/local/lib$
```



```
CHANGELOG
                             HOWTO-FSCIACK
                                                       HOWTO-SPI hsdk-python
HOWTO-BOOTLOADER-FSCI HOWTO-SNIFFER-LINUX hsdk
                                                                    README.txt
pc5151a_ubuntu@pc5151a-ubuntu-HP-Z400-Workstation:~/Desktop/host_sdk$ cd hsdk
pc5151a_ubuntu@pc5151a-ubuntu-HP-Z400-Workstation:~/Desktop/host_sdk/hsdk$ ls
build
                                              demo
                                                           physical
ConnectivityLibrary.sln
                                              doc
                                                           protocol
ConnectivityLibrary.vcxproj include README.md
ConnectivityLibrary.vcxproj.filters Makefile res
pc5151a_ubuntu@pc5151a-ubuntu-HP-Z400-Workstation:~/Desktop/host_sdk/hsdk$ cd d
ето
pc5151a_ubuntu@pc5151a-ubuntu-HP-Z400-Workstation:~/Desktop/host_sdk/hsdk/demo$
bin
                      GetKinetisDevices.c make_tun.sh Thread_KW_Tun.c
                                                 PCAPTest.c
                                                                 thread-multicast-routing
build
                      Makefile
                                                 SPITest.c
FsciBootloader.c make tap.sh
pc5151a_ubuntu@pc5151a-ubuntu-HP-Z400-Workstation:~/Desktop/host_sdk/hsdk/demo$
 cd bin
pc5151a_ubuntu@pc5151a-ubuntu-HP-Z400-Workstation:~/Desktop/host_sdk/hsdk/demo/
bin$ ls
FsciBootloader GetKinetisDevices PCAPTest Thread_KW_Tun
pc5151a_ubuntu@pc5151a-ubuntu-HP-Z400-Workstation:~/Desktop/host_sdk/hsdk/demo/
bin$ ./GetKinetisDevices
NXP Kinetis-W device on /dev/ttyACM0.
pc515<u>1</u>a_ubuntu@pc5151a-ubuntu-HP-Z400-Workstation:~/Desktop/host_sdk/hsdk/demo/
bin$
```

2.6 Building Application to Test Border Router Functionality

Steps to be followed:

- 1. Every time you want to run an application using Border router, you need to start your FSCI encoder/decoder cd hsdk/demo/bin ./Thread_KW_Tun/dev/ttyACM0 fslthr0
- 2. Open new terminal in the Linux shell cd host-sdk/hsdk-pyhton/src/com/nxp/woreless_connectivity/test sudo python rgb_led.py fd01::3ead:7ccc:0000:8855:0005(Change the address according to your boards Global unicast address) Kudos! You will now see led flashing on the end device.
- 3. Exercise Test with temp.py file in the same folder and try to send the data to the server using Ethernet interface (Hint: Collect the data you received on the Tun interface and then send the data to the server script such as PHP, which will store the data to the database).

2.7 Replacing NXP Thread Stack with Open Thread Stack

Note, you have to build your own applications such as LED On/Off using CoAP as Application Layer protocol when using openthread stack, because it is just Networking layer which can be used by IP enable Application layer such as CoAP to send data over 802.15.4. Operating System Used: Ubuntu 16.04 LTS Steps to be followed:

- 1. Download and Install GNU toolchain, if not already installed from https://launchpad.net/gcc-arm-embedded
- 2. Download and install NXP Test Tool from http://www.nxp.com/webapp/sps/download/license.jsp?colCode=TESTTOOL_SETUP
- 3. Change the directory to Desktop/openthread-master
- 4. Complie the demo application using textcolorMaroon ./bootstrap make f examples/Makefile-kw41z
- 5. If the complilation is successful, you will get the .elf files in open thread-master/output/kw41z/bin
- 6. Convert the .elf file to pure binary file using cd output/kw41z/bin arm-none-eabi-objcopy O binary ot-cli-ftd ot-cli-ftd.bin
- 7. Flash the binary file to the board using NXP Test Tool,
- 8. Open the Test Tool
- 9. Click on Firmware Loader -> Kinetis Frimware Loader -> Browse
- 10. Browse the binary file (Note you need to transfer the files from Ubuntu PC to Linux PC, because Test Tool works only in Windows)
- 11. Select Upload
- 12. Open the Putty terminal session using the port assigned to your board and with proper configuration
- 13. Press Enter, and enter help, you will see list of commands available to you.
- 14. Flash the same binary file to other NXP board
- 15. Use if config to get the IP address of the nodes
- 16. Try to ping one node form other. Kudos! You have finished Open Thread Implementation on NXP Board.

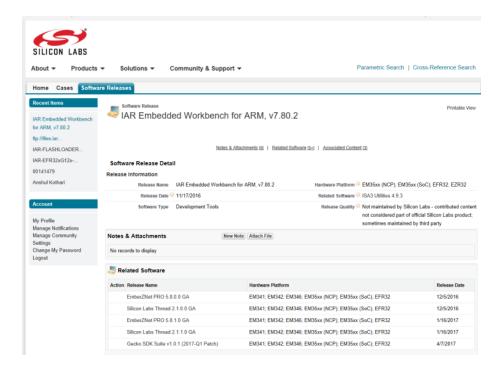


3 Play with Silicon Lab EFR32MG KIT

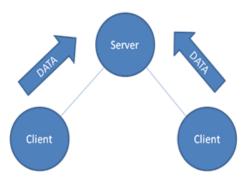
3.1 Environment Setup

Important Note: Use Public WiFi or LAN connection, when using Simplicity Studio. It will not work, when you are connected to ESIEE network, which uses proxy server.

- 1. Plug your boards to PC via USB cable
- 2. Download and install the Simplicity studio from http://www.silabs.com/support/getting-started/mesh-networking/thread-getting-started/get-started-with-thread-and-mighty-gecko
- 3. Sign up, if you are new user
- 4. You will be prompted for installation of the device drivers, click OK
- 5. Register your Kit, if not already registered
- 6. Download Thread SDK as follows
- 7. Click on the package manager (green downward arrow) and check the Thread SDK (2.3.0.0) and uncheck other packages
- 8. Wait for the complete installation
- 9. Your devices will be shown in the Device panel
- 10. Double Click on the device
- 11. Click on the Install, next to Adapter Firmware version (if update is available)
- 12. Install IAR workbench to compile your source files using
- 13. Click on Resource > Technical Support > Scroll Down to Email Support Request > Select Software Releases
- 14. Select EFR32MG Software and click on Go
- 15. Click on IAR Embedded Workbench for ARM, v7.80.2
- 16. Click on ftp://files_exe link
- 17. Click on Open in the Top left corner, to download IAR workbench
- 18. Install the IAR workbench using default setting, generate temporary key if needed



3.2 Server Client Application



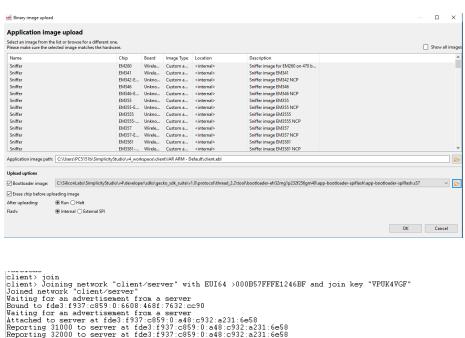
Steps need to be followed:

- 1. Double click on one of the Device in the Device Panel
- 2. Then select Client under the Getting Started -; Silicon Lab Thread examples
- 3. Click OK to Create Example Project

- 4. Click Generate to generate the Application source files (Change the generation directory if needed)
- 5. Right click on your project in the project explorer view and click build project (Note that you have IAR workbench working)
- 6. Right click on the device in the device panel and select Upload Application
- 7. Choose the files as shown in the figure, note the path of the files
- 8. Click OK
- 9. Right click on the device in the device panel and select launch console, tab on serial 1 and press enter
- 10. Join the client in the network using command join

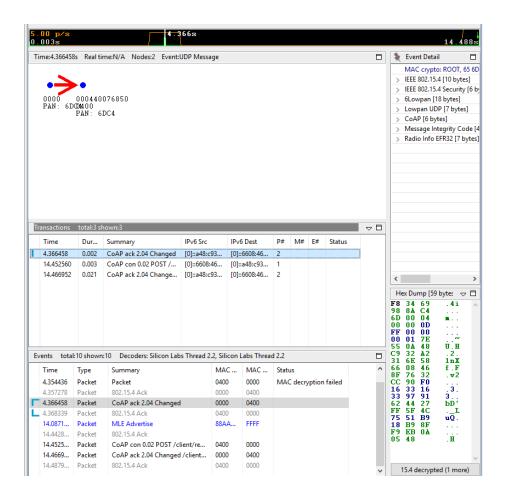
Kudos! you have your client application up and running Follow the similar procedure for the server (Note you need to install server application on one of the board and client on other two)

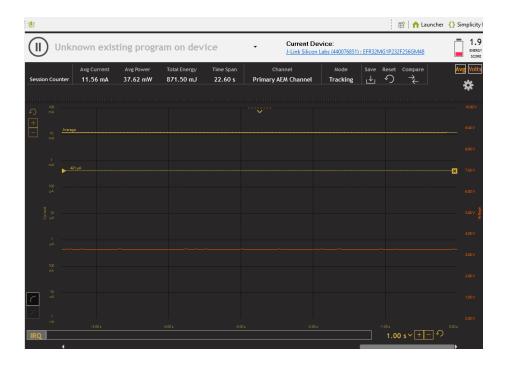
- 11. Launch the console for server and choose serial 1 tab
- 12. Add the client by using the following command expect join-key (join-key, which you will get when you type join in the client shell)
- 13. Analyze the packets in the air using Network Analyzer
- 14. Right click on the device on which you want to analyze the traffic, in the device panel and select start capture, you can visualize the sent and received packets over the air
- 15. In the Launcher Click on the Compatible Tools -; Energy Profiler
- 16. Choose the device in the current device dialog, for which you want to measure the power consumption, YeaH Now you can measure power consumption, average voltage, average current of each device in the thread network. Kudos! Now you are free to explore the Silicon Lab Boards and create awesome applications.



```
Waiting for an advertisement from a server Attached to server at fde3:f937:c859.0:a48:c932:a231:6e58 Reporting 31000 to server at fde3:f937:c859:0:a48:c932:a231:6e58 Reporting 32000 to server at fde3:f937:c859:0:a48:c932:a231:6e58 Reporting 31000 to server at fde3:f937:c859:0:a48:c932:a231:6e58 Reporting 31000 to server at fde3:f937:c859:0:a48:c932:a231:6e58
```

```
server> Advertising to ff33:40:fde3:f937:c859::1
Advertising to ff33:40:fde3:f937:c859::1
Advertising to ff33:40:fde3:f937:c859::1
Advertising to ff33:40:fde3:f937:c859::1
Advertising to ff33:40:fde3:f937:c859:
Advertising to ff33:40:fde3:f937:c859::1
server> expect "VPUK4VGF"
Sent steering data
server> Advertising to ff33:40:fde3:f937:c859::1
Advertising to ff33:40:fde3:f937:c859::1
Advertising to ff33:40:fde3:f937:c859::1
server>
server> expect "
VPUK4VGF"Error: Arg syntax error
Usage: expect <string> <string> *
server> expect "VPUK4VGF"
Sent steering data
server> Advertising to ff33:40:fde3:f937:c859::1
Received 31000 from client at fde3:f937:c859:0:6608:468f:7632:cc90
Received 32000 from client at fde3:f937:c859:0:6608:468f:7632:cc90
Received 31000 from client at fde3:f937:c859:0:6608:468f:7632:cc90
Received 32000 from client at fde3:f937:c859:0:6608:468f:7632:cc90
```





4 Play with Zolertia Re-Mote

4.1 Environment Setup

Operating System Used: Ubuntu 16.04 LTS Steps to be followed:

- 1. Get your RE-Mote Board ($\operatorname{Hardware}$ platform from Zolertia) and the USB cable
- 2. Plug the board to the PC using USB cable
- 3. Open the terminal (Clt + Alt + T)
- 4. Install the toolchain (Compiler and debugger), if not installed sudo apt-get update sudo apt-get install gcc-arm-none-eabi gdb-arm-none-eabi
- 5. Change directory, where you want to install Contiki operating system cd Desktop git clone https://github.com/contiki-os/contiki
- 6. Update the repository with dependencies cd contikiOS git submodule update init –recursive

4.2 Contiki Operating System

It is open source OS , specifically designed for Internet of Things. Directory structure for Contiki Operaring System is as follows:

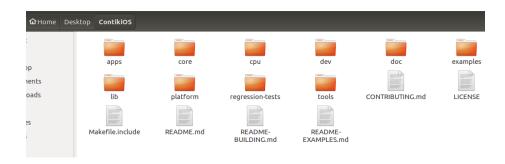
Apps: It contains application files such as email, MQTT, CoAP etc.

Core: It contains OS files which are platform independent.

Examples: It contains many examples to test the functionality of sensors attached.

Platform: It contains platform specific files such as pin configuration etc

Tools: It contains files for tools such as Simulator etc.



4.3 Building Hello World Application

Steps to be followed:

- 1. Change directory cd ContikiOS/examples/hello-world
- 2. Definition of Make file: Make files are used to compile many source files together and efficiently
- 3. Save the Target platform in the Makefile.target make TARGET=zoul
- 4. Open new terminal change directory cd /dev
- 5. Search for the ttyUSB0 or any other ttyUSB file assigned to your board and change its permission (you have to do every time you log in to your system)

sudo chmod 777 ttyUSB0

- 6. Compile and flash the binary file to the board make hello-world.upload (It should create 4 files with extensions .bin, .elf, .csc, .map)
- 7. Open Putty terminal with the following configurations as shown in the image Yeah! You will see hello world printed to the console (Note that you will get only single hello world written on the console, if you have used default hello-world.c file)

```
using saved target 'zoul'

CC ././cpu/cc2538/./ieee-addr.c

CC ./../cpu/cc2538/./startup-gcc.c

CC ./../cpu/cc2538/./startup-gcc.c

CC hello-world.c

LD hello-world.elf

arm-none-eabi-objcopy -0 binary --gap-fill 0xff hello-world.elf hello-world.bin
Flashing /dev/ttyUSB1

Opening port /dev/ttyUSB1, baud 460800

Reading data from hello-world.bin
Firmware file: Raw Binary

Connecting to target...

CC2538 PG2.0: 512KB Flash, 32KB SRAM, CCFG at 0x0027FFD4

Primary IEEE Address: 00:12:4B:00:06:00:B2:88

Erasing 524288 bytes starting at address 0x00200000

Erase done

Writing 516096 bytes starting at address 0x002020000

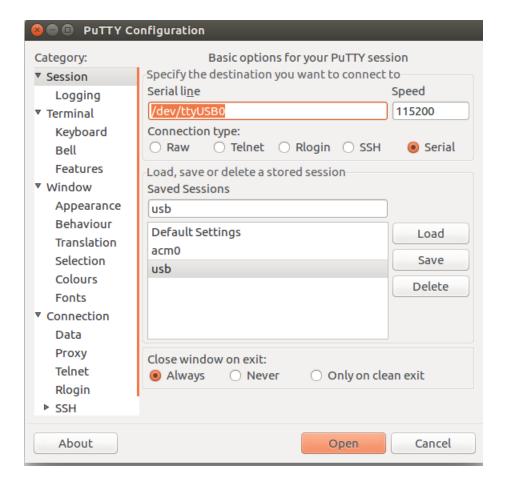
Write 8 bytes at 0x0027FFF8F00

Write done

Verifying by comparing CRC32 calculations.

Verified (match: 0x1170b53d)

rm hello-world.co obj_zoul/startup-gcc.o
pc5151a_ubuntu@pc5151a-ubuntu-HP-Z400-Workstation:~/Desktop/ContikiOS/examples/h
ello-world$
```



```
🗐 🗊 /dev/ttyUSB1 - PuTTY
          Hello, world
                      Hello, world
                                              Hello, world
                                                         Hello, world
                                                                     Hello, wo
  Hello, world
              Hello, world
                          Hello, world
                                     Hello, world
                                                  Hello, world
                                                             Hello, world
      Hello, world
                  Hello, world
                              Hello, world
                                          Hello, world
                                                     Hello, world
                                                                 Hello, world
ello, world
          Hello, world
```

4.4 Hello World Application Explanation

Open the file hello-world.c in the current directory with gedit or nano text editor. Below is the line wise description of the file.

- Include the core operating system files
- Includes the standard library of C
- Give the name to your process, one that will be used internally and one that you want to be printed on the console
- It instructs the OS to start the process as soon as the OS boots.
- Syntax for defining your process, ev is event and data is event data
- Your actually function logic should be between process_begin() and process_end()

4.5 Building Led On/Off Application

For every sensor or actuator you have driver in the ContikiOS, which provides abstraction. So you can just use API without concerning about the underlying hardware configuration.

- 1. Create test-led.c file and its make file similar to the make file for helloworld
- 2. #include /dev/led.h, (LED Driver) which contains led specific functions declarations
- 3. Check for the available functions in led.h and use them accordingly.
- 4. Create the test-led.c similar to hello-world.c file and modify the function logic between Process_Begin() and Process_End()
- 5. Complie and Run the file similar to hello-world example.
- 6. Exercise: Try to create application for displaying current temperature using temperature sensor Driver API. (Hint you can find the API in ContikiOS/platform/zoul/dev)



4.6 Implementing Open Thread Stack

- If not installed, install toolchain sudo apt-get update sudo apt-get install gcc-arm-none-eabi gdb-arm-none-eabi
- 2. Install the dependencies sudo apt-get install python-pip pip install intelhex pip install python-magic
- 3. Clone the openthread repository (change the directory, where you want to clone the repository to)

 cd Desktop
 - git clone recursive https://github.com/openthread/openthread

4. Compile the Source files

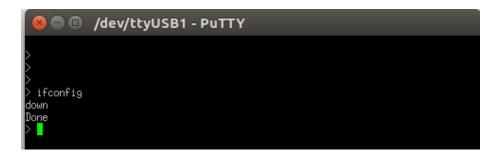
./bootstrap make f examples/Makefile-cc2538 clean && make f examples/Makefile-cc2538 (4 files will be created in the directory openthread-master/output/cc2538/bin)

- 5. Convert the files to pure binary arm-none-eabi-objcopy O binary output/cc2538/bin/ot-cli-ftd output/cc2538/bin/ot-cli-ftd.bin
- 6. Flash the binary files to the board using cc2538-bsl (Flash program), open new linux terminal cd ContikiOS/tools/cc2538-bsl sudo python cc2538-bsl.py e w v p /dev/ttyUSB0 a 0x00200000 home/Desktop/openthread-master/output/cc2538/bin/filename.bin (Complete file path) Note: You may need to change the device file according to the port your board is assigned. (To check the port run the following command in the linux shell dmseg grep ttyUSB)
- 7. Open Putty terminal session with the configurations mentioned in earlier exercise. Kudos! You have your open thread command line interface running on your board.



```
gcc-arm-none-eabi-6-2017-q1-update
openthread-master
openwrt-r49388-brcm2708-bcm2709-rpi-2-ext4-sdcard.img
pyspinel
wpantund
pc5151a_ubuntu@pc5151a-ubuntu-HP-Z400-Workstation:~/Downloads$ cd openthread-mas
ter
pc5151a_ubuntu@pc5151a-ubuntu-HP-Z400-Workstation:~/Downloads/openthread-master$
 ls
aclocal.m4
                   CODE_OF_CONDUCT.md etc
                                                          Makefile.in STYLE_GUIDE.md
AUTHORS
                  configure
                                          examples
                                                          NOTICE
                                                                         tests
autom4te.cache
                  configure.ac
                                          include
                                                          output
                                                                         third_party
                  CONTRIBUTING.md
                                          LICENSE
                                                          README.md
bootstrap
build
                                          Makefile.am src
pc5151a_ubuntu@pc5151a-ubuntu-HP-Z400-Workstation:~/Downloads/openthread-master$
arm-none-eabi-objcopy -0 binary output/bin/ot-cli-ftd output/bin/ot-cli-ftd.bin
arm-none-eabi-objcopy: 'output/bin/ot-cli-ftd': No such file
pc5151a_ubuntu@pc5151a-ubuntu-HP-Z400-Workstation:~/Downloads/openthread-master$
 arm-none-eabi-objcopy -0 binary output/cc2538/bin/ot-cli-ftd output/cc2538/bin/
ot-cli-ftd.bin
p<u>c</u>5151a_ubuntu@pc5151a-ubuntu-HP-Z400-Workstation:~/Downloads/openthread-master$
```

```
c5151a_ubuntu/Downloads/openthread-master/output/cc2538/bin/ot-cli-ftd.bin
Opening port /dev/ttyUSB1, baud 500000
Reading data from /home/pc5151a_ubuntu/Downloads/openthread-master/output/cc2538
/bin/ot-cli-ftd.bin
Firmware file: Raw Binary
Connecting to target...
ERROR: Timeout waiting for ACK/NACK after 'Synch (0x55 0x55)'
pc5151a_ubuntu@pc5151a-ubuntu-HP-Z400-Workstation:-/Desktop/ContikiOS/tools/cc25
38-bsl$ sudo python cc2538-bsl.py -e -w -v -p /dev/ttyUSB1 -a 0x002200000 /home/p
c5151a_ubuntu/Downloads/openthread-master/output/cc2538/bin/ot-cli-ftd.bin
Opening port /dev/ttyUSB1, baud 500000
Reading data from /home/pc5151a_ubuntu/Downloads/openthread-master/output/cc2538
/bin/ot-cli-ftd.bin
Firmware file: Raw Binary
Connecting to target...
CC2538 PG2.0: 512KB Flash, 32KB SRAM, CCFG at 0x0027FFD4
Primary IEEE Address: 00:12:4B:00:06:0D:B2:88
Erasing 524288 bytes starting at address 0x00200000
Erase done
Write 16 bytes at 0x0027FFF0F8
Write done
Verifying by comparing CRC32 calculations.
Verified (match: 0xe1406a16)
pc5151a_ubuntu@pc5151a-ubuntu-HP-Z400-Workstation:~/Desktop/ContikiOS/tools/cc25
38-bsl$
```



5 Creating Heterogeneous Network with NXP FRDM-KW41Z and Zolertia Boards

- 1. Configure one of your NXP board as mentioned in the section 1.5 and Zolertia board as mentioned in the section 5.1
- 2. Connect both the boards via USB to your PC (Windows or Linux)
- 3. On each one open Putty terminal session on the connected USB port (Check for the port in devices-¿ devices manager-¿Ports) such as COM3 or COM8 etc
- 4. Create thread network using NXP boards shell thr create
- 5. Get the channel in NXP board thr get channel
- 6. Set the channel in the Zolertia board channel xyz
- 7. Get the PANID of the thread network in NXP board thr get panid 0x abc
- 8. Set the panid for the Zolertia board panid 0xabc
- Join the zolertia board in the network ifconfig up thread start
- 10. On each one Try to ping other device in the network (use if config command to get the IP address of the device) Kudos! You have established the communication between different types of board.

6 Work Need To Done

- Establish a GIANT mesh network with all the three types of boards i.e. FRDM KW41Z, EFR32MG, Zolertia Re-Mote (using NXP thread stack on NXP board, silicon Lab thread stack on silicon Lab board and open thread stack on Zolertia board)
- Testing with External Commissioning (i.e. using Border router as relay agent between joiner router and external commissioner)

7 References

I am listing some of the references from where you can get the help when you are stuck somewhere or need detailed explaination of the concepts.

- 1. If you want to get the detailed overview of Thread Protocol then click https://threadgroup.org/About
- 2. Link to getting started guide for NXP Board http://www.nxp.com/products/software-and-tools/hardware-development-tools/ freedom-development-boards/nxp-freedom-development-kit-for-kinetis-kw41z-31z-21z-mcus: FRDM-KW41Z
- 3. Link to Schematics of FRDM KW41Z http://www.nxp.com/downloads/en/schematics/FRDM-KW41Z-SCH.pdf
- 4. Link to open thread repository and directions for configurations https://github.com/openthread/openthread
- 5. Link for configuring openthread on NXP board https://github.com/openthread/openthread/tree/master/examples/ platforms/kw41z
- 6. Link for configuring openthread on Zolertia board https://github.com/openthread/openthread/tree/master/examples/platforms/cc2538
- 7. Link to getting started guide to Zolertia board https://github.com/Zolertia/Resources/wiki/Getting-Started-with-Zolertia-products
- 8. Link to the book for understanding the Internet of Things concepts and get the practical experience with zolertia board http://wireless.ictp.it/school_2016/book/IoT_in_five_days-v1.0.pdf
- 9. Link to quick start guide from Silicon Labs https://www.silabs.com/documents/public/quick-start-guides/qsg113-efr32-thread.pdf