Konstantin **Kulik**

MASTER STUDENT MEDIA INFORMATICS

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Experience

Omniga GmbH & Co.KG   *Regensburg, Germany*
PROFESSIONAL IN SOFTWARE DEVELOPMENT & QUALITY   *November 2020 - Current*

Omniga GmbH & Co.KG   *Regensburg, Germany*
PROFESSIONAL IN CUSTOMER-RELATIONSHIP-MANAGEMENT   *October 2019 - October 2020*

Omniga GmbH & Co.KG   *Regensburg, Germany*
ASSISTANT IN PRODUCT MANAGEMENT   *March 2018 - September 2019*

University of Regensburg   *Regensburg, Germany*
TUTOR FOR THE COURSE "INTRODUCTION TO COMPUTER SCIENCE AND MEDIA INFORMATICS"   *October 2018 - March 2018*

Education

University of Regensburg   *Regensburg, Germany*
M.SC. MEDIA INFORMATICS   *October 2019 - Current*
Pending

University of Regensburg   *Regensburg, Germany*
B.A. MEDIA INFORMATICS & INFORMATION SCIENCE   *October 2016 - May 2020*
Grade Point Average: 1,9

Goethe-Gymnasium Regensburg   *Regensburg, Germany*
GENERAL UNIVERSITY ENTRANCE QUALIFICATION / HIGH SCHOOL   *September 2008 - June 2016*
Grade Point Average: 2,2

Skills

Qualifications	Software development, web development, UX-/UI design, project management, image editing
Tools	Microsoft Office, Github/Gitlab, Visual Studio, Android Studio, Unity, Adobe Photoshop
Programming languages	Java, Python, C, C#, SQL, XML, HTML, CSS, JavaScript
Languages	German, English, Russian
Driving license	Class B

IT-Projects

Online Remote Usability Method Guider
WEBSITE
Knowledge and methodology platform for remote studies

Electronic budget book
ANDROID APP
Mobile application for the Android platform for maintaining an electronic budget book

Flappy Dragon
COMPUTER GAME
Jump-&-Run video game developed with Unity