



Konstantin Kulik

MASTER STUDENT MEDIA INFORMATICS

Brunnleite 9, 93152 Nittendorf - born May 3, 1998

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Experience

Omniga GmbH & Co.KG

PROFESSIONAL IN SOFTWARE DEVELOPMENT & QUALITY

Regensburg, Germany

November 2020 - Current

Omniga GmbH & Co.KG

PROFESSIONAL IN CUSTOMER-RELATIONSHIP-MANAGEMENT

Regensburg, Germany

October 2019 - October 2020

Omniga GmbH & Co.KG

ASSISTANT IN PRODUCT MANAGEMENT

Regensburg, Germany

March 2018 - September 2019

University of Regensburg

TUTOR FOR THE COURSE "INTRODUCTION TO COMPUTER SCIENCE AND MEDIA INFORMATICS"

Regensburg, Germany

October 2018 - March 2018

Education

University of Regensburg

M.Sc. MEDIA INFORMATICS

Pending

Regensburg, Germany

October 2019 - Current

University of Regensburg

B.A. MEDIA INFORMATICS & INFORMATION SCIENCE

Grade Point Average: 1,9

Regensburg, Germany

October 2016 - May 2020

Goethe-Gymnasium Regensburg

GENERAL UNIVERSITY ENTRANCE QUALIFICATION / HIGH SCHOOL

Grade Point Average: 2,2

Regensburg, Germany

September 2008 - June 2016

Skills

Qualifications

Software development, web development, UX-/UI design, project management, image editing

Tools

Microsoft Office, Github/Gitlab, Visual Studio, Android Studio, Unity, Adobe Photoshop

Programming languages

Java, Python, C, C#, SQL, XML, HTML, CSS, JavaScript

Languages

German, English, Russian

Driving license

Class B

IT-Projects

Online Remote Usability Method Guider

WEBSITE

Knowledge and methodology platform for remote studies

Electronic budget book

ANDROID-APP

Mobile application for the Android platform for maintaining an electronic budget book

Flappy-Dragon

COMPUTER GAME

Jump-&-Run video game developed with Unity