

## Konstantin Kulik

## MASTER STUDENT MEDIA INFORMATICS

Brunnleite 9, 93152 Nittendorf, Germany - born May 3, 1998

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Regensburg, Germany

November 2020 - Current

**Experience** 

Omniga GmbH & Co.KG

PROFESSIONAL IN SOFTWARE DEVELOPMENT & QUALITY

Omniga GmbH & Co.KG Regensburg, Germany

PROFESSIONAL IN CUSTOMER-RELATIONSHIP-MANAGEMENT October 2019 - October 2020

Omniga GmbH & Co.KG Regensburg, Germany

ASSISTANT IN PRODUCT MANAGEMENT

March 2018 - September 2019

University of Regensburg Regensburg Regensburg

Tutor for the course "Introduction to Computer Science and Media Informatics"

October 2018 - March 2018

Education \_\_\_\_\_

University of Regensburg Regensburg, Germany

M.Sc. Media Informatics October 2019 - Current

Pending

University of Regensburg Regensburg, Germany

B.A. Media Informatics & Information Science October 2016 - May 2020

Grade Point Average: 1,9

Goethe-Gymnasium Regensburg Regensburg, Germany

GENERAL UNIVERSITY ENTRANCE QUALIFICATION / HIGH SCHOOL

September 2008 - June 2016

Grade Point Average: 2,2

Skills\_\_\_\_\_

**Qualifications** Software development, web development, UX-/UI design, project management, image editing

**Tools** Microsoft Office, Github/Gitlab, Visual Studio, Android Studio, Unity, Adobe Photoshop

**Programming languages** Java, Python, C, C#, SQL, XML, HTML, CSS, JavaScript

**Languages** German, English, Russian

**Driving license** Class B

IT-Projects\_\_\_\_\_

**Online Remote Usability Method Guider** 

WEBSITE

Knowledge and methodology platform for remote studies

**Electronic budget book** 

Android App

Mobile application for the Android platform for maintaining an electronic budget book

**Flappy Dragon** 

COMPUTER GAME

Jump-&-Run video game developed with Unity

KONSTANTIN KULIK · RESUME