# Aim:

#### **Source Code:**

# SingleLL5.c

```
#include <stdio.h>
#include <stdlib.h>
#include "DelAtBegin.c"
void main() {
   NODE first = NULL;
   int x, op;
   while(1) {
      printf("1.Insert At Begin 2.Delete at Begin 3.Traverse the List 4.Exit
\n");
      printf("Enter your option : ");
      scanf("%d", &op);
      switch(op) {
         case 1: printf("Enter an element : ");
               scanf("%d", &x);
               first = insertAtBegin(first, x);
               break;
         case 2: if (first == NULL) {
                  printf("Single Linked List is empty so deletion is not possi
ble\n");
               } else {
                  first = deleteAtBegin(first);
               }
               break;
         case 3: if (first == NULL) {
                  printf("Single Linked List is empty\n");
               } else {
                  printf("The elements in SLL are : ");
                  traverseList(first);
               }
               break;
         case 4: exit(0);
      }
   }
}
```

## DelAtBegin.c

```
struct node {
   int data;
   struct node *next;
};
typedef struct node *NODE;
NODE createNode() {
```

```
NODE temp;
   temp = (NODE) malloc(sizeof(struct node));
   return temp;
}
NODE insertAtBegin(NODE first, int x)
   NODE newnode=createNode();
   newnode->data=x;
   if(first==NULL)
      newnode->next=NULL;
      first=newnode;
   }
else
newnode->next=first;
first=newnode;
return first;
}
NODE deleteAtBegin(NODE first) {
NODE temp=first;
printf("The deleted element from SLL : %d\n",temp->data);
first=first->next;
free(temp);
return first;
}
void traverseList(NODE first) {
   NODE temp = first;
   while (temp != NULL) {
      printf("%d --> ",temp -> data);
      temp = temp -> next;
   printf("NULL\n");
}
```

## Execution Results - All test cases have succeeded!

Test Case - 1
User Output
1.Insert At Begin 2.Delete at Begin 3.Traverse the List 4.Exit 1
Enter your option : 1
Enter an element : 10
1.Insert At Begin 2.Delete at Begin 3.Traverse the List 4.Exit 3
Enter your option : 3
The elements in SLL are : 10> NULL 2
1.Insert At Begin 2.Delete at Begin 3.Traverse the List 4.Exit 2
Enter your option : 2
The deleted element from SLL : 103
1.Insert At Begin 2.Delete at Begin 3.Traverse the List 4.Exit 3

Enter your option : 3 Single Linked List is empty 4 1.Insert At Begin 2.Delete at Begin 3.Traverse the List 4.Exit 4 Enter your option : 4