2022-2026-CSE-B

## Aim:

Write a program to read two integer values and an arithmetic operator, depending on the operator perform different arithmetic operations.

If integer values 2 and 3 are given with operator +, then the output should be 2 + 3 = 5.

If integer values 6 and 3 are given with operator I, then the output should be 6 / 3 = 2.

Multiply or Divide using switch-case

If other than arithmetic operator is given, then display "Error! Operator is not correct".

**Note**: Space before %c removes any white space (blanks, tabs, or newlines). It means %c without space will read white space like new line(\n), spaces('') or tabs(\t). By adding space before %c, we are skipping this and reading only the char given.

**Instruction:** To run your custom test cases strictly map your input and output layout with the visible test cases.

## Source Code:

## Program406.c

```
#include<stdio.h>
void main()
{
   int n,m;
   char c;
   printf("Values: ");
   scanf("%d%d",&n,&m);
   printf("Operator: ");
   getchar();
   scanf("%c",&c);
   switch(c)
   {
      case'+':printf("%d + %d = %d\n",n,m,n+m);
      break;
      case'-' :printf("%d - %d = %d\n",n,m,n-m);
      break;
      case'*' :printf("%d * %d = %d\n",n,m,n*m);
      break;
      case'/': if(m==0)
      printf("Division is not possible! Divide by zero error\n");
      printf("%d / %d = %d\n",n,m,n/m);
      break;
      case'%' : if(m==0)
      printf("Modulo division is not possible! Divide by zero error\n");
      printf("%d %% %d = %d\n",n,m,n%m);
      break;
      default: printf("Invalid Operator");
```

## Execution Results - All test cases have succeeded!

Test Case - 1	
User Output	
Values: 6 9	
Operator: -	
6 - 9 = -3	

	Test Case - 2	
User Output		
Values: 6 9		
Operator: *		
6 * 9 = 54		

Test Case - 3	
User Output	
Values: 8 9	
Operator: @	
Invalid Operator	

Test Case - 4
User Output
Values: 12 0
Operator: /
Division is not possible! Divide by zero error

Test Case - 5
User Output
Values: 5 0
Operator: %
Modulo division is not possible! Divide by zero error