# **BuildwiseAl**

Zoning Intelligence & Development Analysis Report

# **456 Transit Avenue, Vancouver**

Analysis Date: 2025-08-07

## **Property Summary**

**Property Address:** 456 Transit Avenue, Vancouver

**Lot Size:** 5,500 sq ft

Frontage: 45 ft

**Coordinates:** 49.282700, -123.120700

**Zoning Code:** RS-1

Zoning Description: One-Family Dwelling with Bill 44 Potential

# **Zoning Regulations**

Maximum Height: 10.7m
Maximum FAR: 0.75

**Maximum Density:** 4 units

Front Setback: 7.5m Side Setback: 1.2m

Rear Setback: 7.5m

Parking Requirements: 1 space per unit (Bill 44 reduced)

### **Permitted Uses:**

- Single Family Residential
- Duplex
- Triplex
- 4-plex

## **Development Potential Analysis**

Traditional Zoning:

Bill 44 Potential:

4 units

Bill 47 Potential:

2 units

TOD Bonus:

+2 units

Combined Maximum:

6 units

4 units

Building Type: 4-plex (Bill 44 Compliant)

**Estimated GFA:** 5,200 sq ft **Estimated Value:** \$3,200,000

Feasibility Score: 87/100

## **Suggested Unit Mix:**

- 2x 2-bedroom units
- 2x 3-bedroom units

## **Housing Policy Analysis**

### **Bill 44 (Multiplex Development)**

Status: 'Eligible

#### **Benefits:**

- Up to 4 units allowed
- Reduced parking (1 space/unit)
- Fast-track permitting

## **Bill 47 (Secondary Suites & ADUs)**

Status: 'Eligible

#### **Benefits:**

- Secondary suite in primary residence
- Detached ADU up to 90 sq m

## **TOD (Transit-Oriented Development)**

Status: 'Eligible

#### **Benefits:**

- Additional 2 units near transit
- Height bonuses available
- Reduced parking further

### **Financial Overview**

**Average Home Prices:** \$1,950,000 **Construction Costs:** \$475/sq ft

Sale Velocity: Very High - 18 days average

Target Demographics: Transit-oriented professionals and young to

# **Development Recommendations**

## **Opportunities:**

- Bill 44 multiplex eligibility
- TOD density bonuses
- Strong transit access
- 15% market premium

#### **Constraints:**

- Transit infrastructure requirements
- Increased density regulations