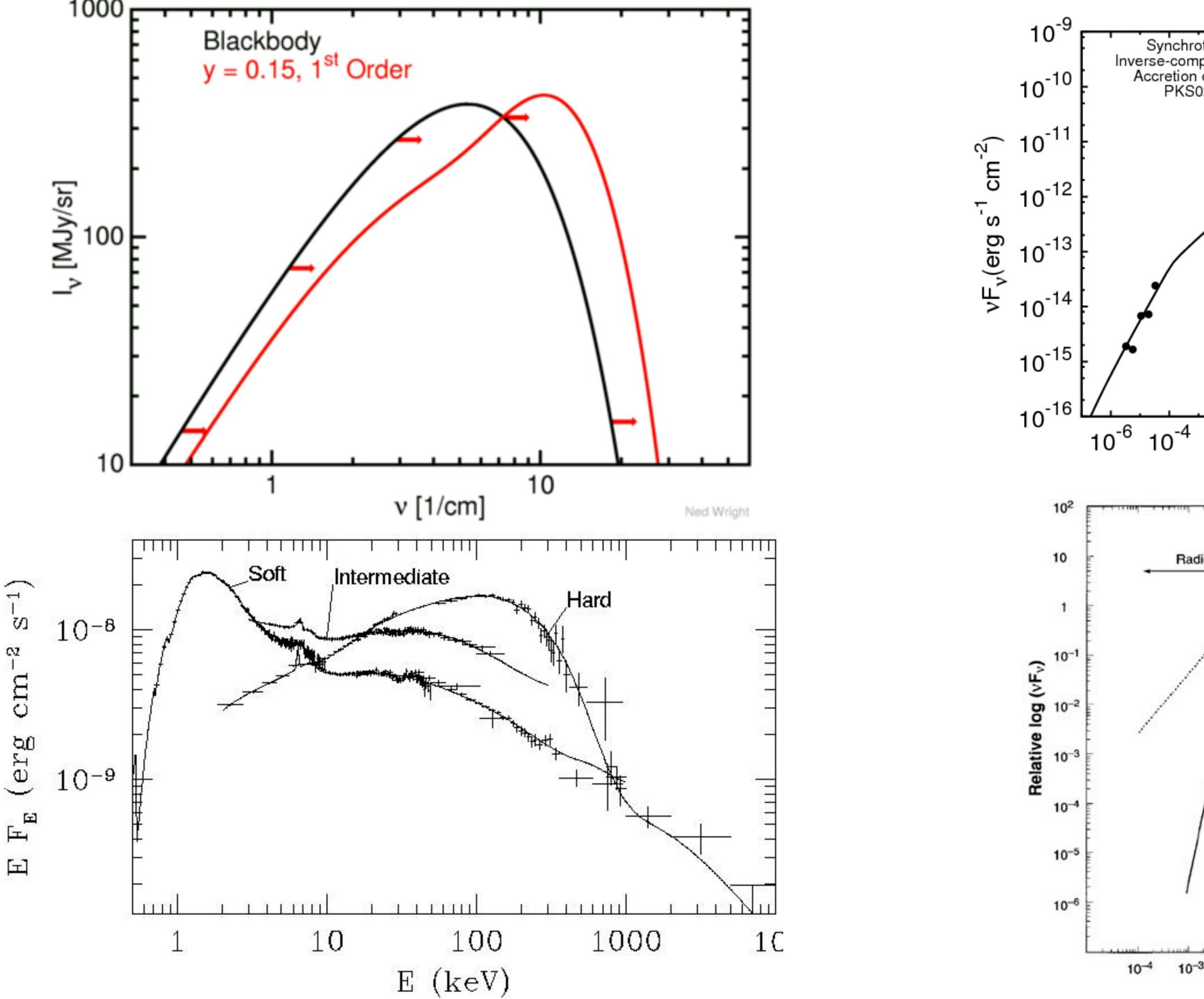
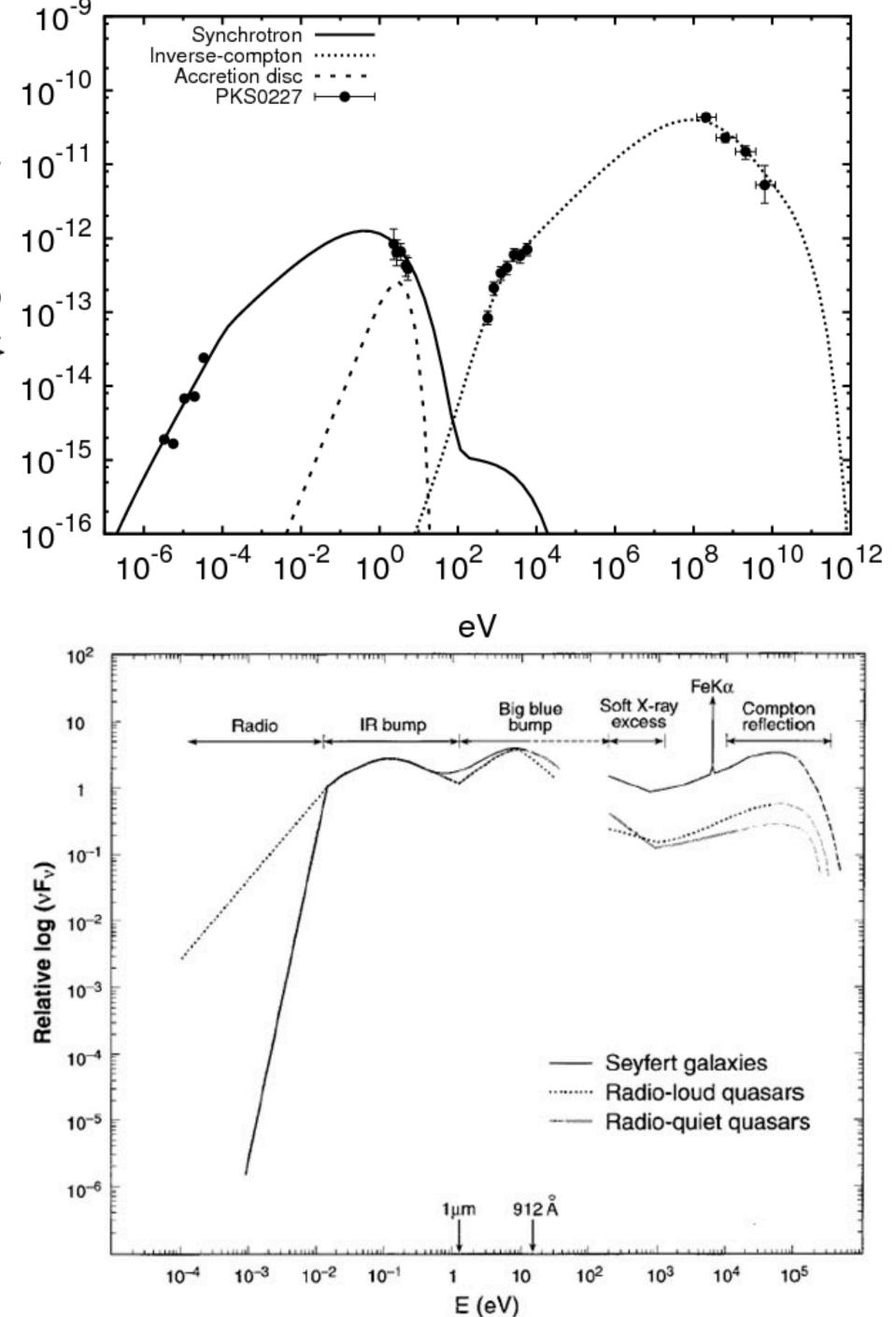
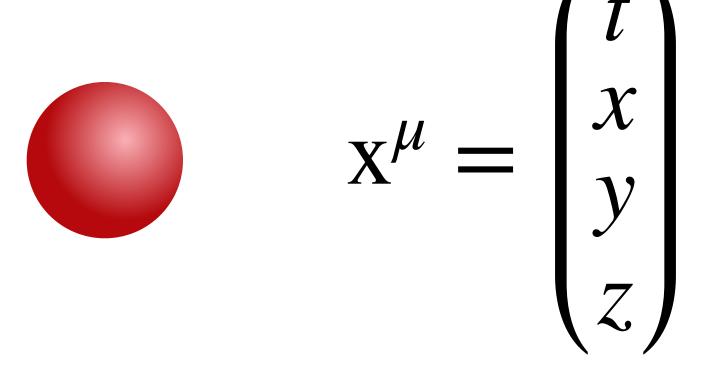
Inverse Compton Lecture and Tutorial





Four-Vectors



Four-Vectors

$$P^{\mu}_{e} = \Gamma m_{e} c \begin{bmatrix} 1 \\ \beta_{x} \\ \beta_{y} \\ \beta_{z} \end{bmatrix}$$

$$P^{\mu}_{\text{photon}} = \frac{h\nu}{c} \begin{pmatrix} 1\\ n_{x}\\ n_{y}\\ n_{z} \end{pmatrix}$$

$$\overrightarrow{\beta} \equiv \frac{\overrightarrow{v}}{c} \qquad \qquad \Gamma \equiv \sqrt{\frac{1}{1 - \beta^2}}$$

After

$$P_{\mathrm{e},1}^{\mu} = \Gamma m_{\mathrm{e}} c \begin{pmatrix} 1 \\ \beta \cos \theta \\ \beta \sin \theta \\ 0 \end{pmatrix}$$

$$P_{\mathrm{ph}}^{\mu} = \frac{h\nu_{1}}{c} \begin{pmatrix} 1 \\ \cos \theta \\ \sin \theta \\ 0 \end{pmatrix}$$

$$P_{\mathrm{e},0}^{\mu} = m_{\mathrm{e}}c \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

$$\frac{h\nu_0}{\text{ph}} = \frac{h\nu_0}{c} \begin{bmatrix} 1\\0\\1\\0 \end{bmatrix}$$

Before

Compton Scattering:

$$\lambda_1 = \lambda_0 + \lambda_C \left[1 - \cos(\theta) \right] \quad \text{with} \quad \lambda_C = \frac{h}{m_e c}$$

- Photon *loses* energy
- When is recoil loss in energy important?

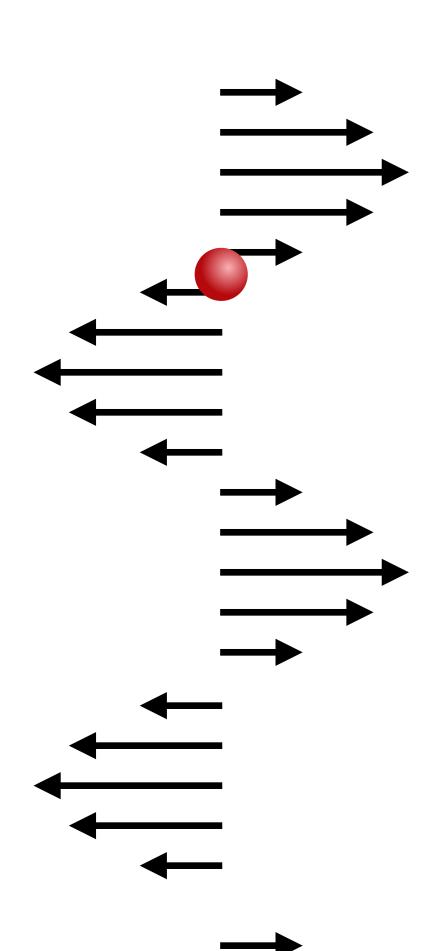
$$\lambda_0 < \lambda_C$$
 or $h\nu > m_{\rm e}c^2$

$$\sigma_{\rm T}=rac{8\pi r_{
m e}^2}{3}$$
 and $rac{d\sigma_{
m T}}{d\Omega}=r_{
m e}^2\left[1+\cos^2(heta)
ight]$ for $\hbar
u\ll m_{
m e}c^2$

Tomson Scattering:

• We will take the low energy limit:
$$h\nu \ll m_{\rm e}c^2$$
• Then:
• When is recoil loss in energy important? $h\nu_{\rm f} = h\nu_{\rm i}$
• $\sigma_{\rm T} = \frac{8\pi r_{\rm e}^2}{3}$ and $\frac{d\sigma_{\rm T}}{d\Omega} = r_{\rm e}^2 \left[1 + \cos^2(\theta)\right]$ for $h\nu \ll m_{\rm e}c^2$

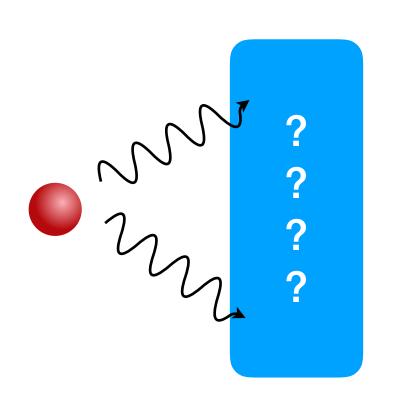
A Photon Meets a Moving Electron...



A Photon Meets a Moving Electron...

Step-by-step guide to inverse Compton scattering:

- 1. Transform to electron rest frame
- 2. Thomson scatter
- 3. Transform back to observer frame







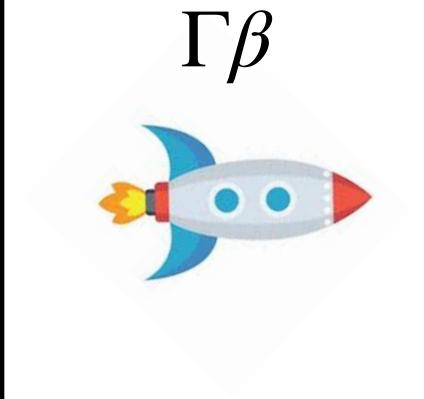
Lorentz Transforms

$$\Lambda^{\mu}_{\nu}(\overrightarrow{\beta}) = \begin{pmatrix} \Gamma & -\Gamma\beta_{\mathrm{x}} & -\Gamma\beta_{\mathrm{y}} & -\Gamma\beta_{\mathrm{z}} \\ -\Gamma\beta_{\mathrm{x}} & 1 + (\Gamma - 1)\beta_{\mathrm{x}}^{2}/\beta^{2} & (\Gamma - 1)\beta_{\mathrm{x}}\beta_{\mathrm{y}}/\beta^{2} & (\Gamma - 1)\beta_{\mathrm{x}}\beta_{\mathrm{z}}/\beta^{2} \\ -\Gamma\beta_{\mathrm{y}} & (\Gamma - 1)\beta_{\mathrm{x}}\beta_{\mathrm{y}}/\beta^{2} & 1 + (\Gamma - 1)\beta_{\mathrm{y}}^{2}/\beta^{2} & (\Gamma - 1)\beta_{\mathrm{y}}\beta_{\mathrm{z}}/\beta^{2} \\ -\Gamma\beta_{\mathrm{z}} & (\Gamma - 1)\beta_{\mathrm{x}}\beta_{\mathrm{z}}/\beta^{2} & (\Gamma - 1)\beta_{\mathrm{y}}\beta_{\mathrm{z}}/\beta^{2} & 1 + (\Gamma - 1)\beta_{\mathrm{z}}^{2}/\beta^{2} \end{pmatrix}$$

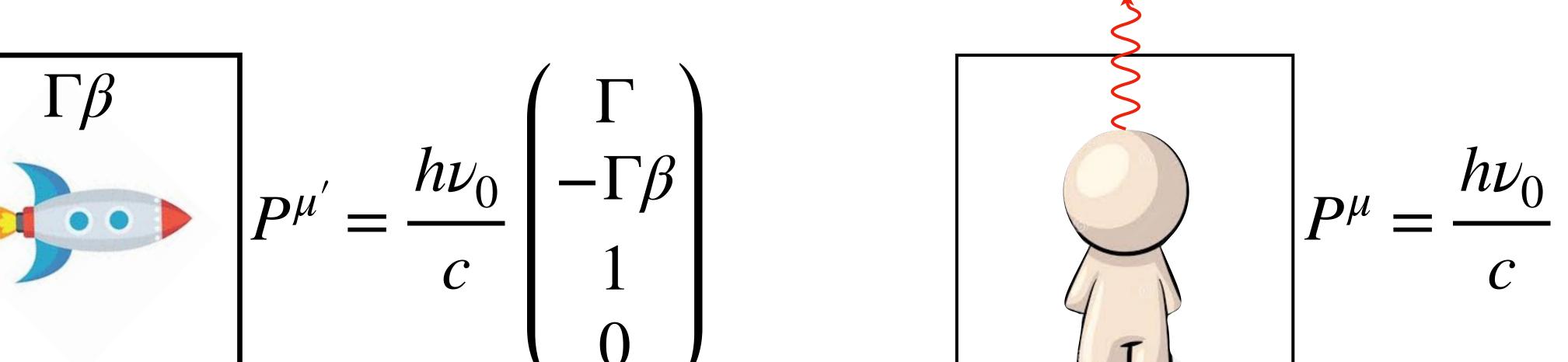
$$P^{\mu'} = \sum_{\nu=0}^{3} \Lambda^{\mu}_{\nu} P^{\nu} \equiv \Lambda^{\mu}_{\nu} P^{\nu}$$

Lorentz Transforms

$$\Lambda^{\mu}_{\nu}(\overrightarrow{\beta}) = \begin{pmatrix} \Gamma & -\Gamma\beta & 0 & 0 \\ -\Gamma\beta & \Gamma & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$



$$P^{\mu'} = \frac{h\nu_0}{c} \begin{bmatrix} 1 \\ -\Gamma\beta \\ 1 \\ 0 \end{bmatrix}$$



$$P^{\mu} = \frac{h\nu_0}{c} \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$$

Lorentz Transforms

$$h\nu' = \Gamma h\nu_0$$

$$tan(\theta') = -\frac{1}{2}$$

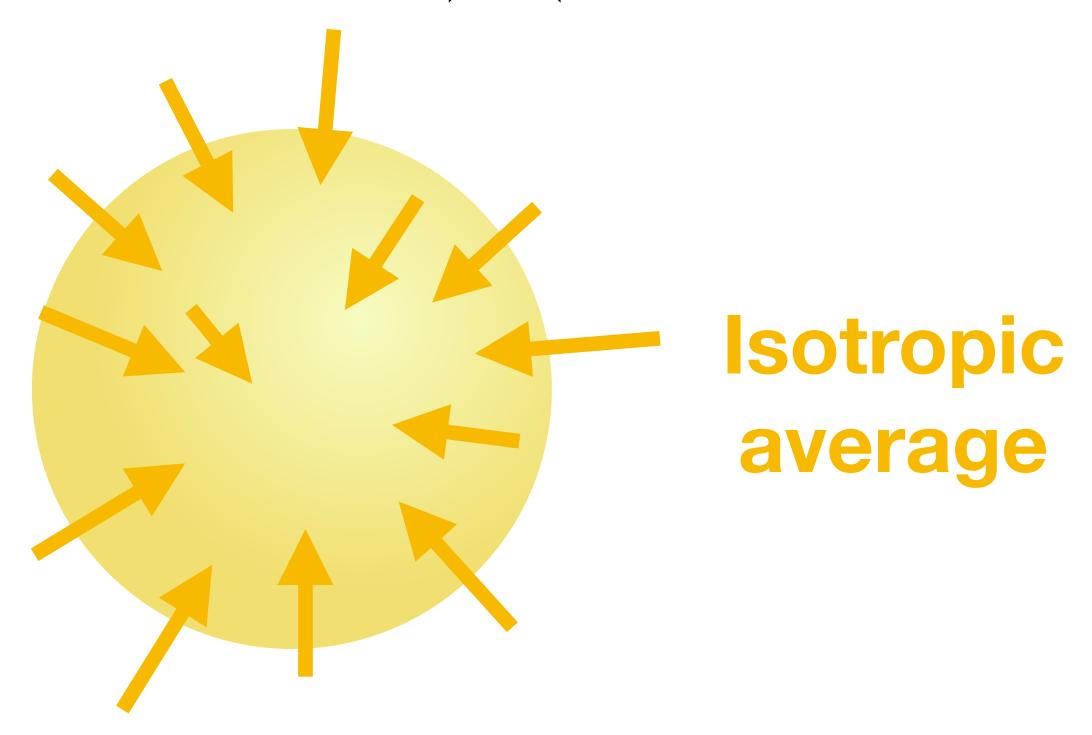
$$P^{\mu'} = \frac{h\nu_0}{c} \begin{pmatrix} \Gamma \\ -\Gamma\beta \\ 1 \\ 0 \end{pmatrix}$$

A Photon Meets a Moving Electron...

Step-by-step guide to inverse Compton scattering:

- 1. Transform to electron rest frame
- 2. Thomson scatter
- 3. Transform back to observer frame

$$h\nu_1 = \Gamma^2 \left(1 - \beta \cos \vartheta \right) \left(1 + \beta \cos \vartheta' \right) h\nu_0$$



$$\langle \Delta h \nu \rangle = \langle h \nu_1 - h \nu_0 \rangle = \frac{4}{3} \Gamma^2 \beta^2 h \nu_0$$

$$h\nu_1 = \Gamma^2 \left(1 - \beta \cos \vartheta \right) \left(1 + \beta \cos \vartheta' \right) h\nu_0$$

Caution:

There are some subtleties in this step...

$$\langle \Delta h \nu \rangle = \langle h \nu_1 - h \nu_0 \rangle = \frac{4}{3} \Gamma^2 \beta^2 h \nu_0$$

$$P = \left(\frac{4}{3} \langle h\nu_0 \rangle \Gamma^2 \beta^2\right) \times \left(\sigma_{\rm T} \times n_{\rm photons} c\right)$$

Average energy gain

Photon flux density

Rate of scattering

$$P = \left(\frac{4}{3} \langle h\nu_0 \rangle \Gamma^2 \beta^2\right) \times \left(\sigma_{\rm T} \times n_{\rm photons} c\right)$$

Average energy gain

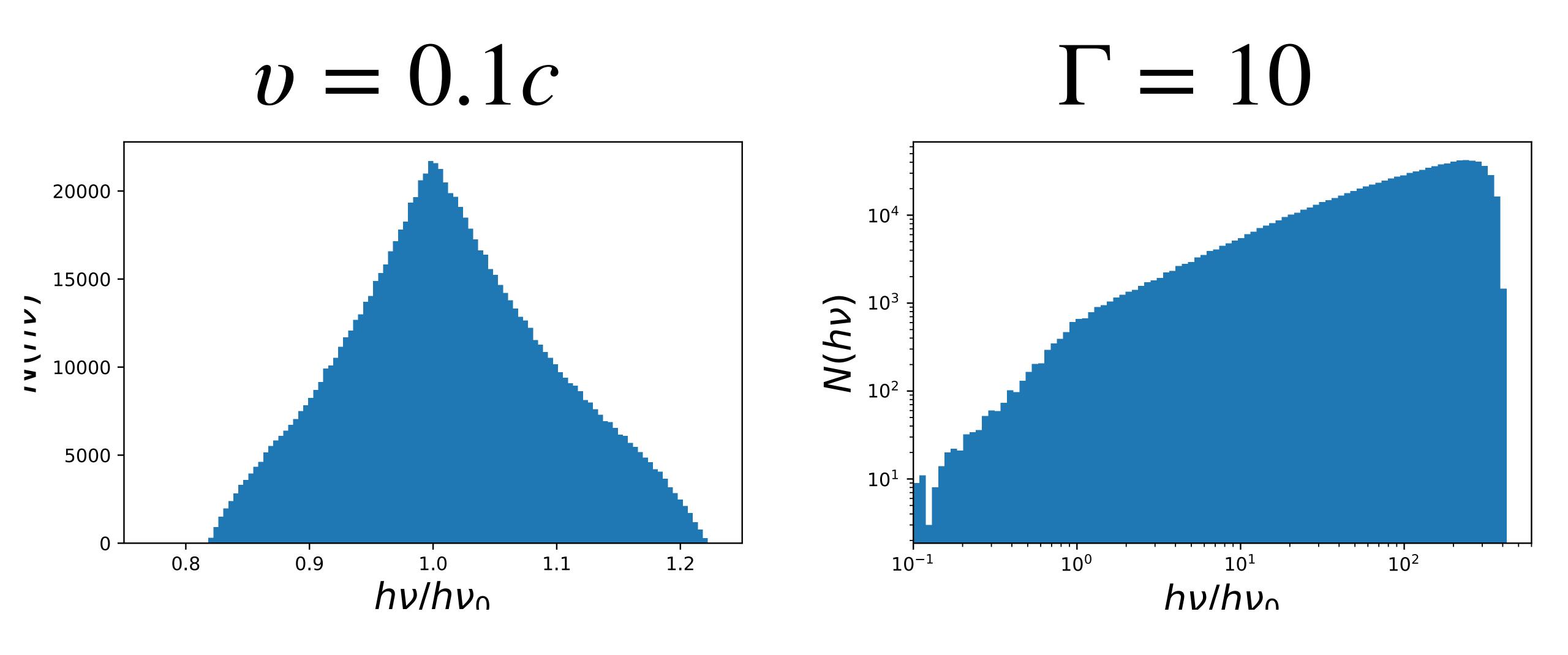
$$P = \left(\frac{4}{3} \langle h\nu_0 \rangle \Gamma^2 \beta^2\right) \times \left(\sigma_{\rm T} \times n_{\rm photons} c\right)$$

$$P = \frac{4}{3} \sigma_{\rm T} \Gamma^2 \beta^2 U_{\rm rad}$$

$$P = \left(\frac{4}{3} \langle h\nu_0 \rangle \Gamma^2 \beta^2\right) \times \left(\sigma_{\rm T} \times n_{\rm photons} c\right)$$

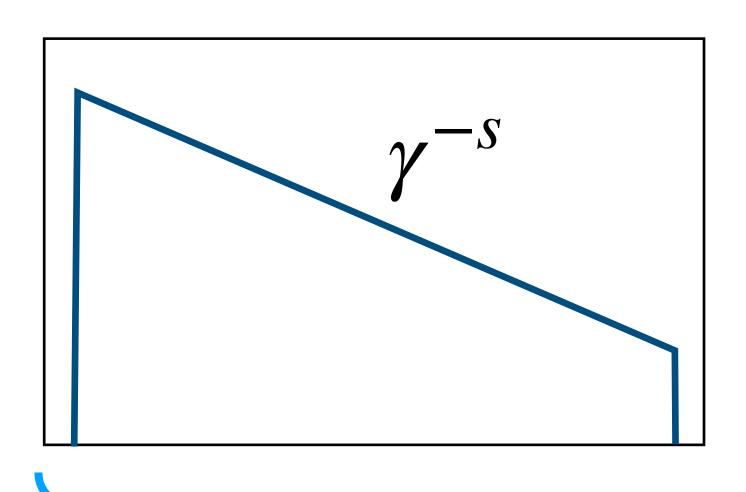
$$P = \frac{4}{3}\sigma_{\mathrm{T}}\Gamma^{2}\beta^{2} \left(U_{\mathrm{rad}} + U_{\mathrm{B}}\right)$$

Single-Scattering Kernel

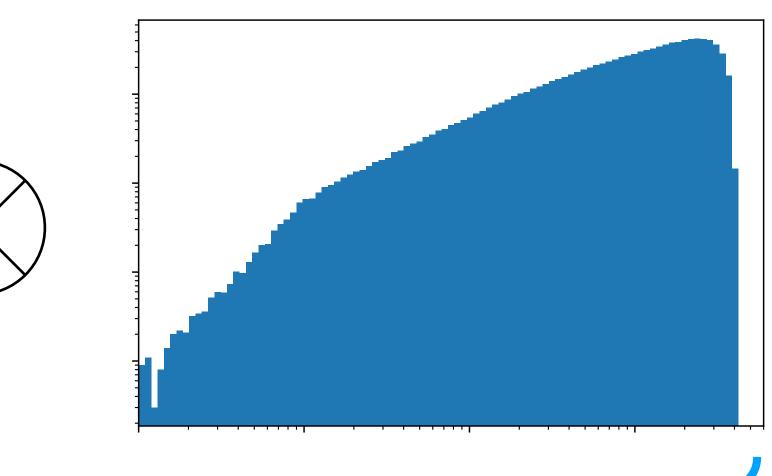


Powerlaw Electron Distribution

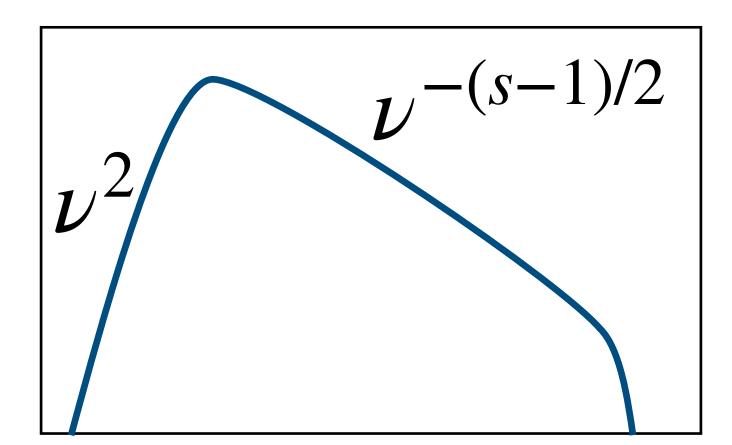
Electron distribution



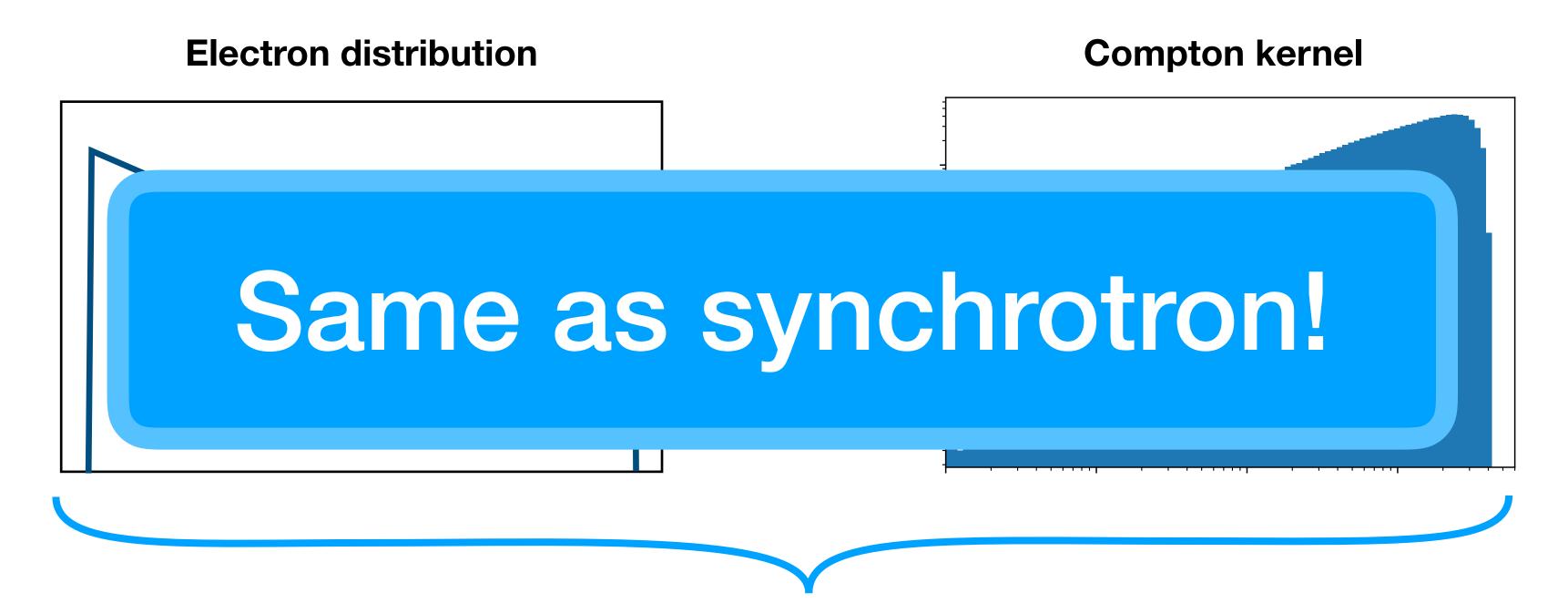
Compton kernel



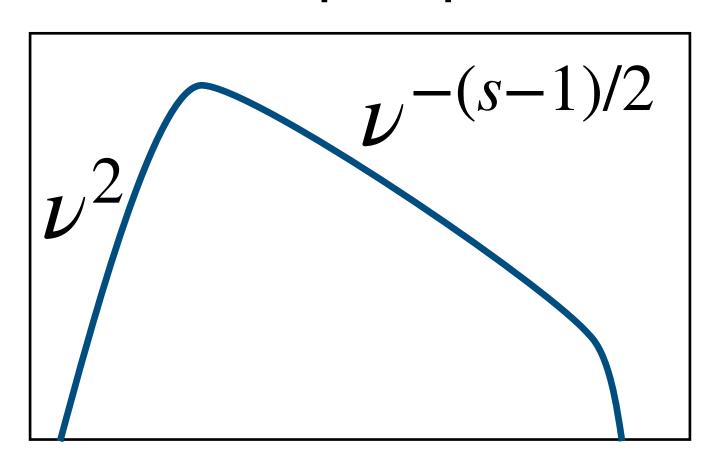
Inverse Compton Spectrum



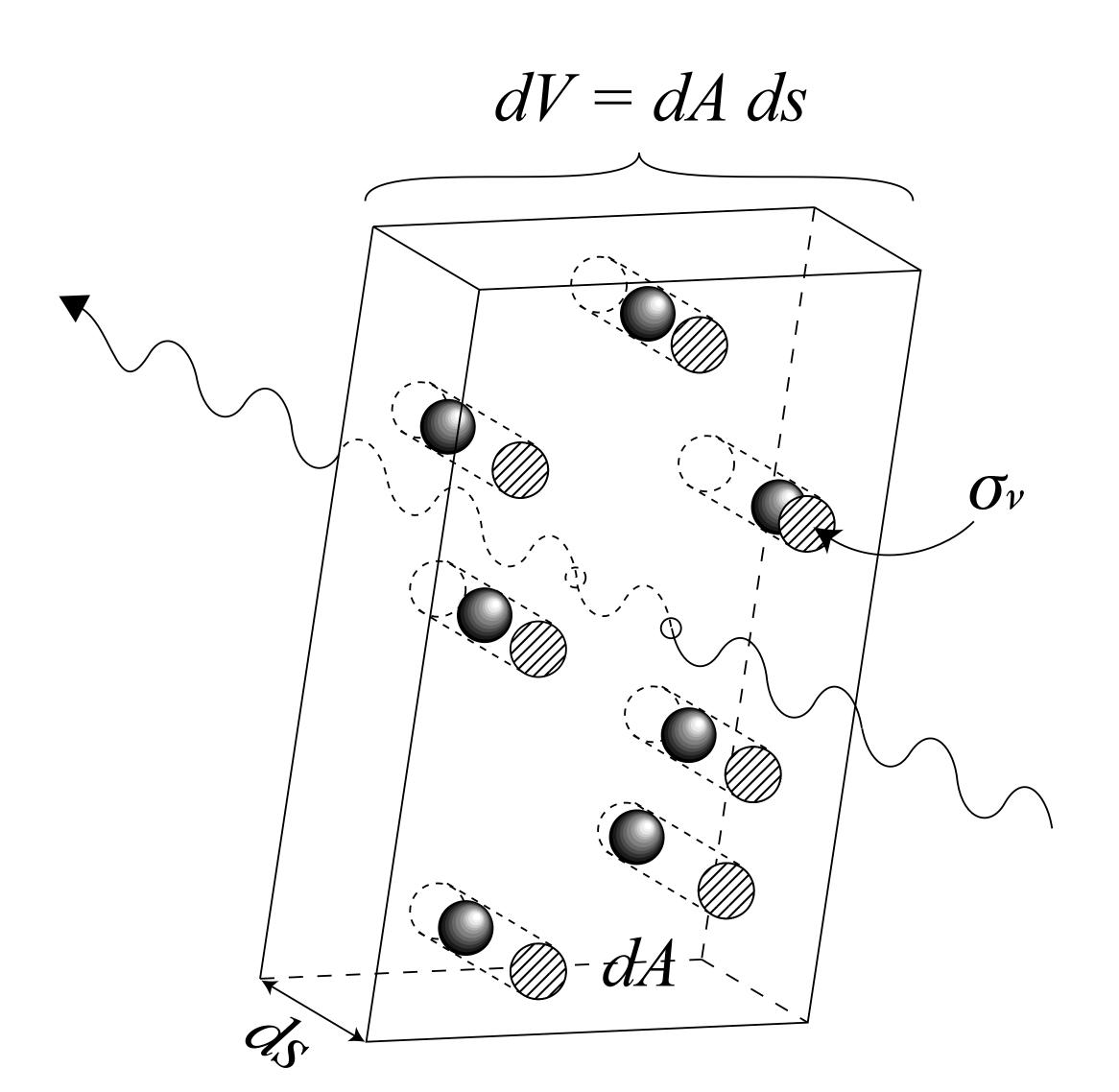
Powerlaw Electron Distribution

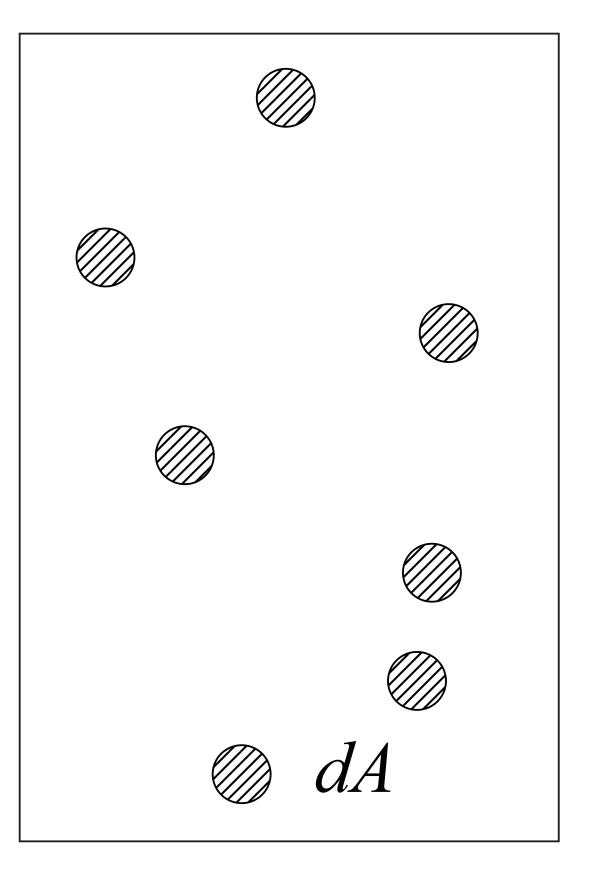


Inverse Compton Spectrum



Radiative Transfer



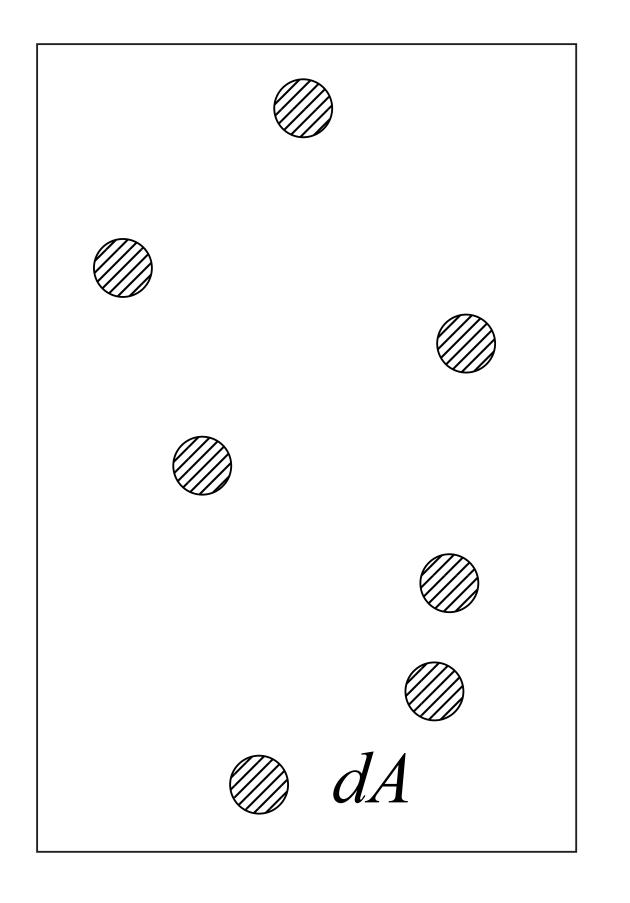


area dA as seen by I_{ν}

 $dA = N\sigma ds$

$$N = ndV = nAds$$

$$f_{\text{blocked}} = \frac{dA}{A} = \frac{n\sigma A ds}{A} = n\sigma ds$$



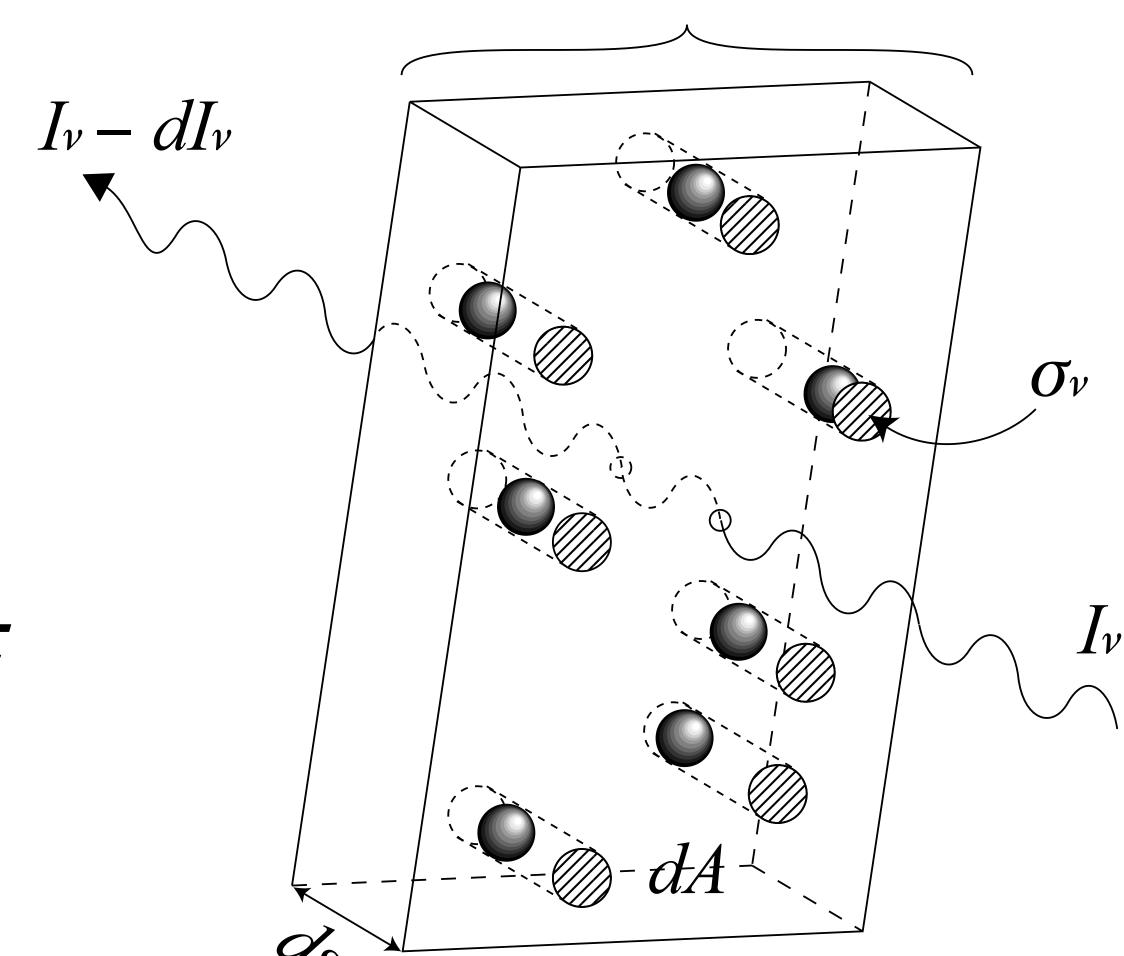
$$dI_{\text{blocked}} = -If_{\text{blocked}} = -In\sigma ds = -Id\tau$$

$d\tau \equiv n\sigma ds$

$$\frac{dI}{d\tau} = -I$$

$$I = I_0 e^{-\int d\tau} = I_0 e^{-\tau}$$

$$\Delta I = I_0(1 - e^{-\tau})$$



dV = dA ds

Quantifying Energy Gain

- How much energy gain per photon?
- Compton y-parameter tells you how important inverse Compton scattering is for a spectrum
- Depends on the electron velocity distribution and optical depth

$$y \equiv \frac{\langle h\nu_f - h\nu_0 \rangle}{\langle h\nu_0 \rangle}$$

Small Antical denth

- a) Energy gain proportion to energy
- b) Fixed probability P of repeating

ALWAYS produces power law

Small optical depth

What fraction of particles scatter at least once?

$$1 - e^{-\tau} \approx 1 - (1 - \tau) = \tau$$

What fraction of particles scatter at least k times?

$$f(>k)=\tau^k$$

How much energy does a particle have after k scatterings?

$$h\nu_{\mathbf{k}} = h\nu_0 \left(\frac{4}{3}\gamma^2\beta^2\right)^k = h\nu_0 \xi^k$$

Small optical depth

How many scatterings has a photon of energy h\nu undergone?

$$k = \ln\left(\frac{\nu}{\nu_0 \xi}\right)$$

Fraction of electrons with energy > hnu:

$$f(>\nu) = \tau^k = e^{\ln \tau \cdot \ln(\nu/\nu_0 \xi)} = \left(\frac{\nu}{\nu_0}\right)^{\ln(\tau)/\ln \xi} = \left(\frac{\nu}{\nu_0}\right)^{\alpha}$$

How much energy does a particle have after k scatterings?

$$P_{\nu} = \dot{n}_0 h \frac{d \left[f(>\nu) h \nu \right]}{d\nu} = \dot{n}_0 h \left(1 + \alpha \right) \left(\frac{\nu}{\nu_0} \right)^{\alpha}$$

Small optical depth

How many scatterings has a photon of approxy b\nu undergono?

$$k =$$

Fraction of

f(>

 $ln(\tau)$

$$\ln(4/3\langle\gamma\rangle^2)$$

How much

$$P_{\nu} = \dot{n}_0 h \frac{d \left[f(>\nu) h \nu \right]}{d\nu} = \dot{n}_0 h \left(1 + \alpha \right) \left(\frac{\nu}{\nu_0} \right)^{\alpha}$$

SSC **Inverse Compton Spectrum** $\nu^{-(s-1)/2}$ 10⁻⁹ Synchrotror Description Description Description Description discussion discussion PKS0227 10⁻¹⁰ 10⁻¹¹ ' $^{ m vF}_{ m v}({ m erg~s}^{-1}~{ m cm}^{-2})$ 10⁻¹² F 10⁻¹³ 10⁻¹⁴ 10⁻¹⁵ $10^{-16} \frac{1}{10^{-6}} \frac{1}{10^{-4}} \frac{1}{10^{-2}} \frac{1}{10^{0}} \frac{1}{10^{2}} \frac{1}{10^{4}} \frac{1}{10^{6}} \frac{1}{10^{8}} \frac{1}{10^{10}} \frac{1}{10^{12}}$ eV

Inverse Compton Catastrophe

What happens when $U_{\rm rad} > U_{\rm B}$?

- 1. Self-Compton amplification leads to diverging P
- 2. What will happen in real life?

$$P = \frac{4}{3}\sigma_{\mathrm{T}}\Gamma^{2}\beta^{2} \left(U_{\mathrm{rad}} + U_{\mathrm{B}}\right)$$

Inverse Compton

- Ubiquitous radiation process in HE
- Can self-generate power law spectra
- Responsible for hard emission in AGN and XRBs
- Energy gain is proportional to energy
- Compton y-parameter tells you about importance of IC and spectrum

From Posterior to Monte-Carlo

