

1. Project Structure

workspace-booking-system/

```
├── backend/
│   ├── server.js
│   ├── controllers/
│   │   ├── booking.controller.js
│   │   ├── analytics.controller.js
│   │   └── routes/
│   │       ├── bookings.js
│   │       └── analytics.js
│   ├── models/
│   │   ├── rooms.js
│   │   └── bookings.js
│   ├── utils/
│   │   ├── time.js
│   │   └── pricing.js
│   └── package.json
├── frontend/
│   ├── src/
│   │   ├── pages/
│   │   ├── components/
│   │   ├── api/
│   │   │   └── axios.js
│   │   └── styling/
│   │       └── App.jsx
│   ├── public/
│   └── package.json
├── README.md
└── ARCHITECTURE.md
```

2. High-Level System Diagram

[User Browser] ↔ [Frontend (React + Vite)] ↔ [Backend (Node + Express)]



[In-Memory Data Store: rooms[], bookings[]]

2.1 Users interact with the frontend

2.2 Frontend issues HTTP requests to backend for bookings, cancellations, analytics

2.3 Backend processes logic (conflict detection, pricing) and uses in-memory arrays to store state

2.4 No external database in this version

3. Core Components

3.1 Frontend Web App

Purpose: UI for booking rooms, viewing success, admin dashboard.

Technologies: React + Vite, Axios, React Router, custom CSS for layout and toast notifications.

Deployment: Vercel.

Key modules:

i. api/axios.js: sets baseURL and handles API calls

ii. BookingForm page: time input, calculates cost, submits booking

iii. AdminPage: tabs for bookings and analytics, cancel button, date filters, toast messages

3.2 Backend Service

Purpose: REST API handling bookings, cancellations, analytics, business logic.

Technologies: Node.js, Express, UUID, custom utilities for time and pricing.

Deployment: Render.

Key modules:

i. controllers/booking.controller.js: handles create and cancel logic

ii. controllers/analytics.controller.js: handles analytics queries

iii. models/rooms.js & models/bookings.js: in-memory data storage

iv. utils/time.js: overlapping logic

v. utils/pricing.js: calculates totalPrice based on peak hours

4. Data Stores

4.1 In-Memory Data

- i. rooms[]: seeded room data (id, name, baseRate, capacity)
- ii. bookings[]: records bookings with id, roomId, roomName, userName, startTime, endTime, totalPrice, status

Note: Data is lost on server restart; suitable for assignment environment rather than production.

5. External Integrations / APIs

None in this version — the system is self-contained.

All logic resides within the frontend and backend.

6. Deployment & Infrastructure

- i. Frontend built with Vite and deployed to Vercel (static hosting + routing)
- ii. Backend deployed on Render (Node environment)
- iii. CORS configured to allow localhost (development) and the frontend's production domain
- iv. Build & start commands:
 - Backend: npm install → node server.js
 - Frontend: npm install → npm run build (Vite)

7. Security Considerations

- i. No authentication in this version (assignment scope)
- ii. CORS set to limit allowed origins (frontend + localhost)
- iii. Backend enforces business rules:
 - No overlapping bookings
 - No cancel within 2 hours
 - Max booking duration 12 hours
- iv. HTTPS assumed (via hosting provider)

8. Development & Testing Environment

- i. Local development:
 - Backend: http://localhost:5000/api

Frontend: <http://localhost:5173>

ii. Testing scenarios include:

Booking crossing peak hours

Overlapping booking attempts

Cancellation edge cases

Analytics date-range queries

9. Future Considerations / Roadmap

i. Use a persistent database (PostgreSQL, MongoDB) instead of in-memory storage

ii. Add user authentication & roles (admin, customer)

iii. Improve UI/UX with calendar visualization and drag-select times

iv. Add email confirmations/notifications

v. Handle timezones more robustly if deployment becomes global

10. Glossary

i. baseRate: standard hourly rate for a room

ii. Peak hours: 10 AM–1 PM and 4 PM–7 PM (Mon–Fri)

iii. totalPrice: calculated price for the booking (peak + non-peak)

iv. Confirmed: booking status when active

v. Cancelled: booking status when cancelled by admin