

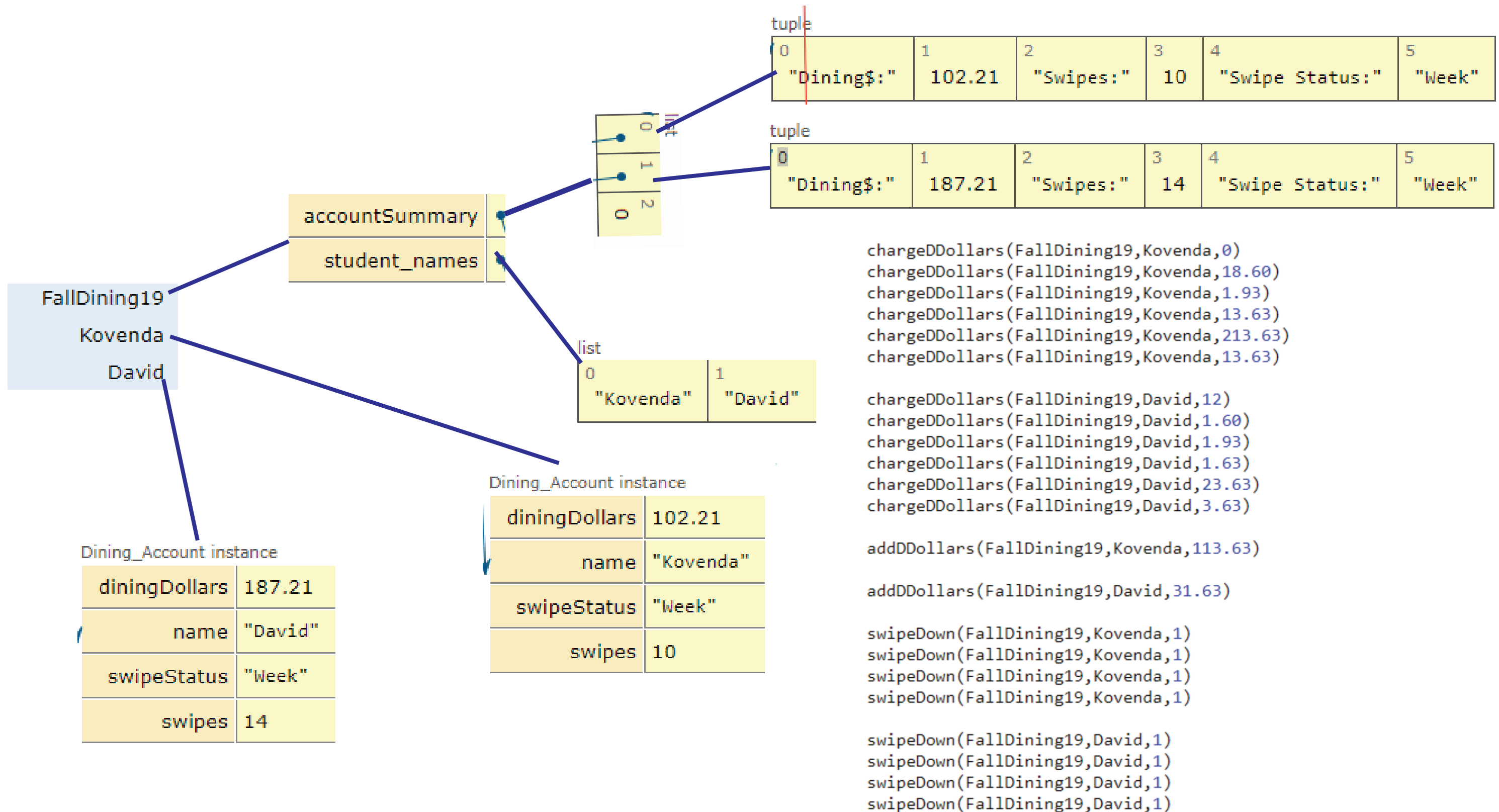
__init__	function __init__(self)
addObject	function addObject(self, data)
get	function get(self, key)
getIndex	function getIndex(self, list1, itme)
put	function put(self, key, data)
putCharge	function putCharge(self, key, data)

Global frame
SemesterDining
Dining_Account

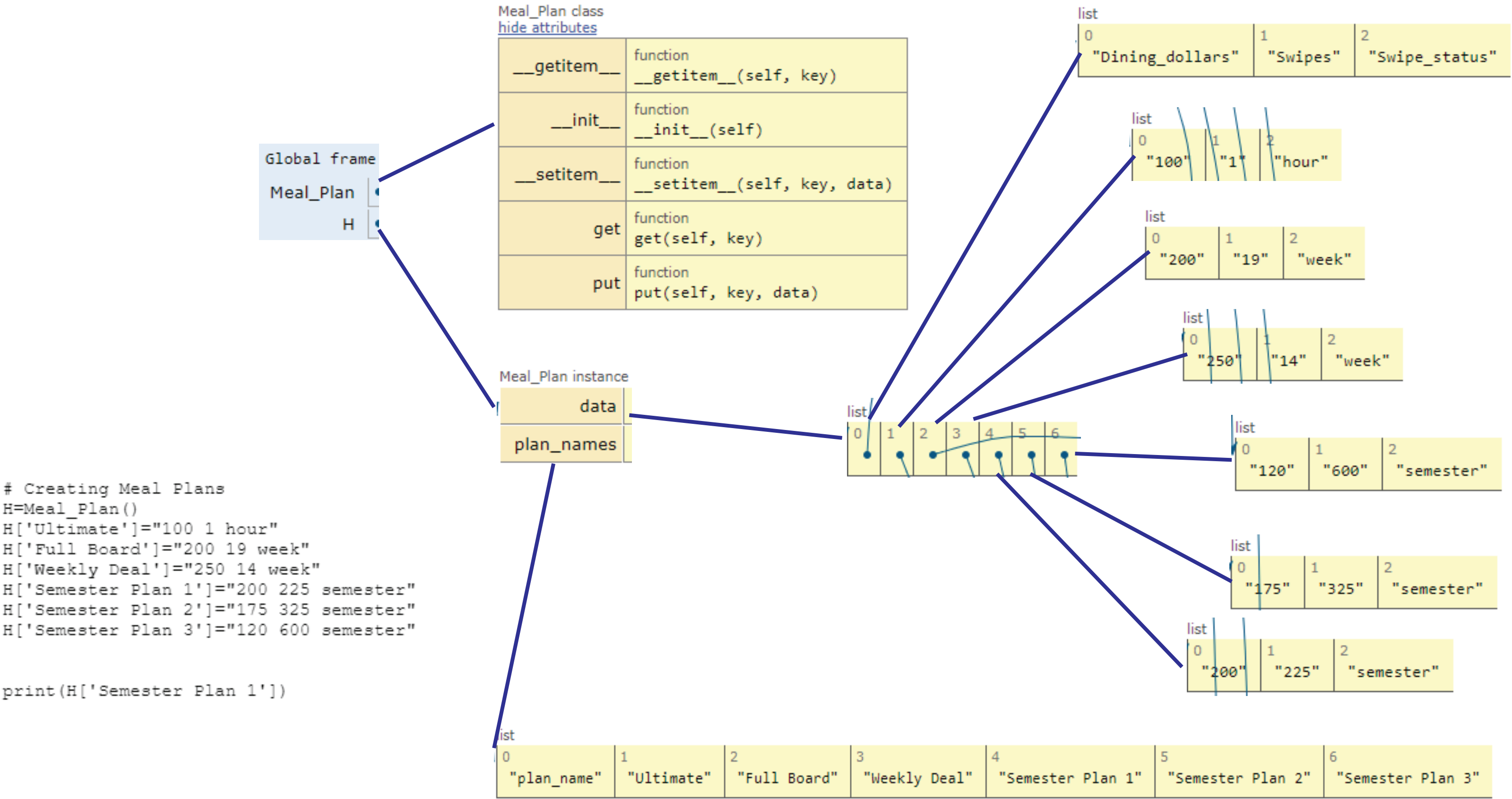
__init__	function __init__(self)
addDiningDollars	function addDiningDollars(self, amount)
chargeDiningDollars	function chargeDiningDollars(self, amount)
chargeSwipes	function chargeSwipes(self, amount)
getAccountSummary	function getAccountSummary(self)
getDiningDollars	function getDiningDollars(self)
getSwipeStatus	function getSwipeStatus(self)
getSwipes	function getSwipes(self)
setAll	function setAll(self, name, diningDollars, swipes, swipeStatus)
setDiningDollars	function setDiningDollars(self, data)
setName	function setName(self, data)
setSwipeStatus	function setSwipeStatus(self, data)
setSwipes	function setSwipes(self, data)

```
# Creating Semester Object
FallDining19=SemesterDining()
# Creating Dining Account Objects
Kovenda=Dining_Account()
David=Dining_Account()
```

```
# Instantiate Dining Account Objects and Add them to Semester Dining
addNewObjects(FallDining19,Kovenda,'Kovenda',250,14,'Week')
addNewObjects(FallDining19,David,'David',200,19,'Week')
```



```
# Meal Plan Class
class Meal_Plan:
    def __init__(self):
        #self.size = 11
        self.plan_names = ['plan_name']
        self.data = [['Dining_dollars', 'Swipes', 'Swipe_status']]
```



```
# Creating Meal Plans
H=Meal_Plan()
H['Ultimate']="100 1 hour"
H['Full Board']="200 19 week"
H['Weekly Deal']="250 14 week"
H['Semester Plan 1']="200 225 semester"
H['Semester Plan 2']="175 325 semester"
H['Semester Plan 3']="120 600 semester"

print(H['Semester Plan 1'])
```

Semester class
[hide attributes](#)

<code>__init__</code>	function <code>__init__(self)</code>
<code>addObject</code>	function <code>addObject(self, data)</code>
<code>get</code>	function <code>get(self, key)</code>
<code>getIndex</code>	function <code>getIndex(self, list1, itme)</code>
<code>put</code>	function <code>put(self, key, data)</code>
<code>putCharge</code>	function <code>putCharge(self, key, data)</code>

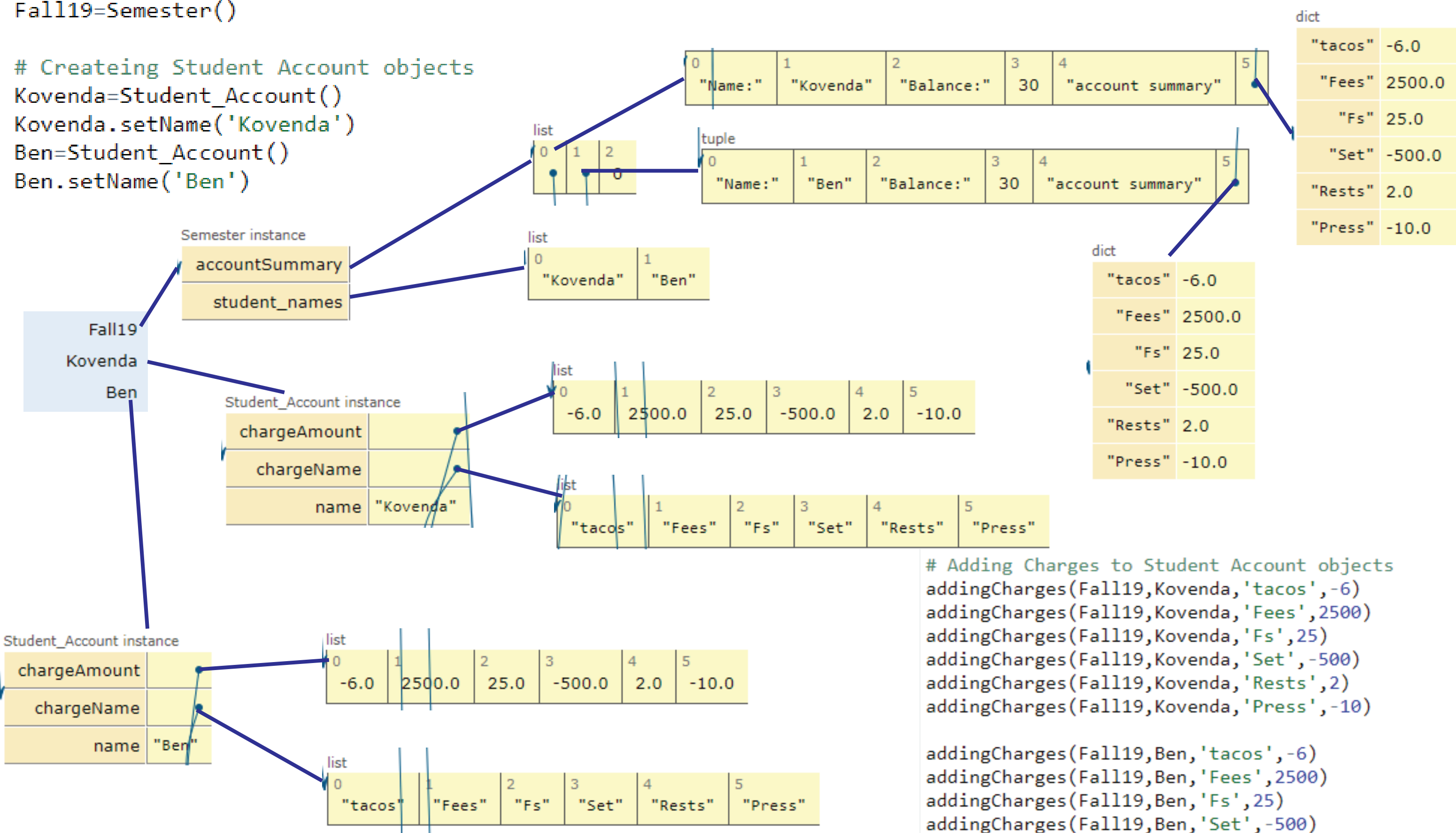
Global frame
Semester
Student_Account

Student_Account class
[hide attributes](#)

<code>__init__</code>	function <code>__init__(self)</code>
<code>addCharge</code>	function <code>addCharge(self, chargeName, chargeAmount)</code>
<code>getAccountSummary</code>	function <code>getAccountSummary(self)</code>
<code>getChargeAmount</code>	function <code>getChargeAmount(self, key)</code>
<code>put</code>	function <code>put(self, key, data)</code>
<code>setName</code>	function <code>setName(self, name)</code>

```
# Creating Semester Object
Fall19=Semester()
```

```
# Createing Student Account objects
Kovenda=Student_Account()
Kovenda.setName('Kovenda')
Ben=Student_Account()
Ben.setName('Ben')
```



```
# Adding Charges to Student Account objects
addingCharges(Fall19,Kovenda,'tacos',-6)
addingCharges(Fall19,Kovenda,'Fees',2500)
addingCharges(Fall19,Kovenda,'Fs',25)
addingCharges(Fall19,Kovenda,'Set',-500)
addingCharges(Fall19,Kovenda,'Rests',2)
addingCharges(Fall19,Kovenda,'Press',-10)

addingCharges(Fall19,Ben,'tacos',-6)
addingCharges(Fall19,Ben,'Fees',2500)
addingCharges(Fall19,Ben,'Fs',25)
addingCharges(Fall19,Ben,'Set',-500)
addingCharges(Fall19,Ben,'Rests',2)
addingCharges(Fall19,Ben,'Press',-10)
```