

button35()

Decimal button. Does nothing if a number is being input and already has a decimal place. Starts a new number at "0._" if no number is being input. Otherwise, adds "._" to the display and scrolls if necessary.

Ex. X: 0.02_

numX = 0.02

Ex. X: 5.0000

numX = 5

Ex. ...1234567891234567891_

numX = 1234567891234567891

Outcome:

X: 0.02_

numX = 0.02

X: 0._

numX = 0

...234567891234567891._

numX = 1234567891234567891

