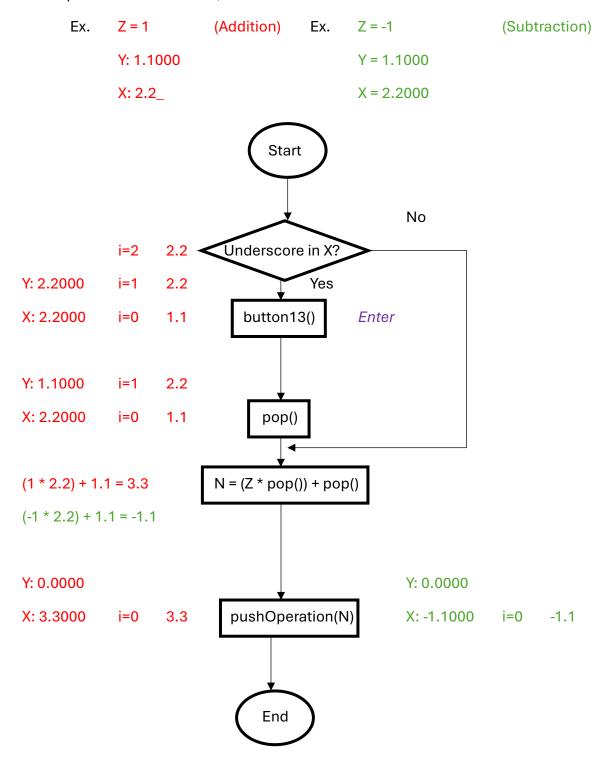
addition(Z)

Add top numbers from stack, subtract where Z = -1



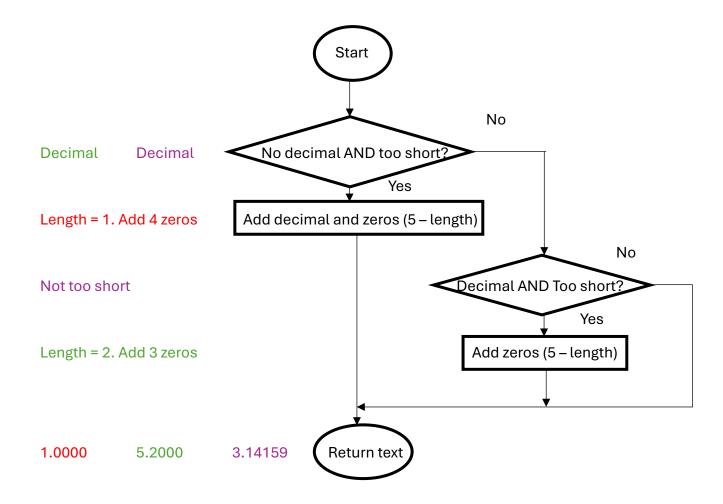
appendZeros(text)

Format text to add zeros

Ex. "1" -> "1.0000"

Ex. "5.2" -> "5.2000"

Ex. "3.14159" -> "3.14159"

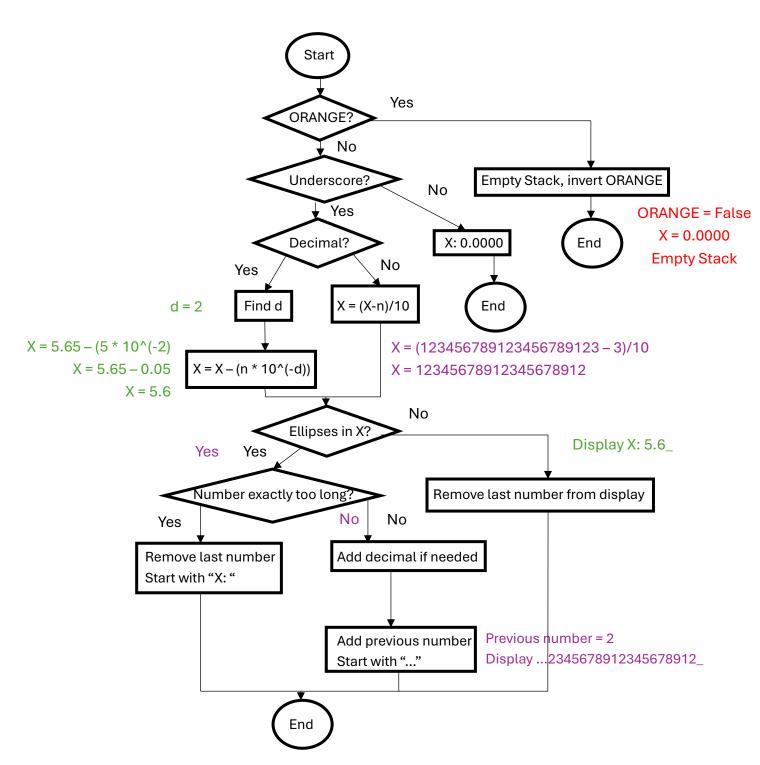


button17()

Backspace/Clear button

Let n be the number being removed and d the distance between the underscore and period

Ex. ORANGE = True, X: 5.0000, X = 5 Ex. ORANGE = False, Displaying ...3456789123456789123_



button22()

"Divide" button

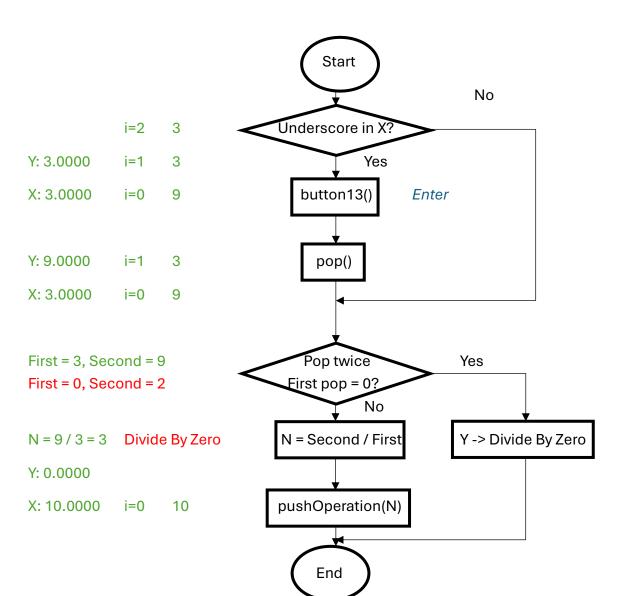
Ex. i=1 0 Y: 2.0000 Ex. Y: 9.0000

i=0 2 X: 0.0000 i=0 9 X: 3_

Outcome:

Divide By Zero Y: 0.0000

X: 0.0000 i=0 3 X: 3.0000



button27()

"Multiply" button. Calls button13() and pop() to add the current number (if any) once to the stack. Pops twice from the stack and multiplies. Calls pushOperation(number) to update the stack and display.

| Ex. | i=1 | 5 | Y: 2.000 | 00 | Ex. | | | Y: 3.0 | 000 |
|----------------|-----|-------|----------|------------------------|----------|-------|------------|--------|------|
| | i=0 | 2 | X: 5.000 | 00 | | i=0 | 3 | X: 4_ | |
| Outcome: | | | | | | | | | |
| | | | Y: 0.000 | 00 | | | | Y: 0.0 | 000 |
| | i=0 | 10 | X: 10.00 | 000 | | i=0 | 12 | X: 12. | 0000 |
| | | | | Start | t | | | | |
| | | | | \mathcal{L} | | | No | | |
| | i=2 | 4 | < | Underscore | e in X? | > | | | |
| Y: 4.0000 | i=1 | 4 | | | Yes | | | | |
| X: 4.0000 | i=0 | 3 | | button1 | 3() | Enter | | | |
| | | | | | _ | | | | |
| Y: 3.0000 | i=1 | 4 | | pop() | | | | | |
| X: 4.0000 | i=0 | 3 | | • | | | | | |
| | | | | | | ı | | | |
| N = 5 * 2 = 10 | | N = 4 | * 3 = 12 | N = pop() ³ | * pop() | | | | |
| | | | | | | | | | |
| Y: 0.0000 | | | ı | | | 7 | Y: 0.0000 | | |
| X: 10.0000 | i=0 | 10 | | pushOpera | ition(N) | | X: 12.0000 | i=0 | 12 |
| | | | | End | | | | | |

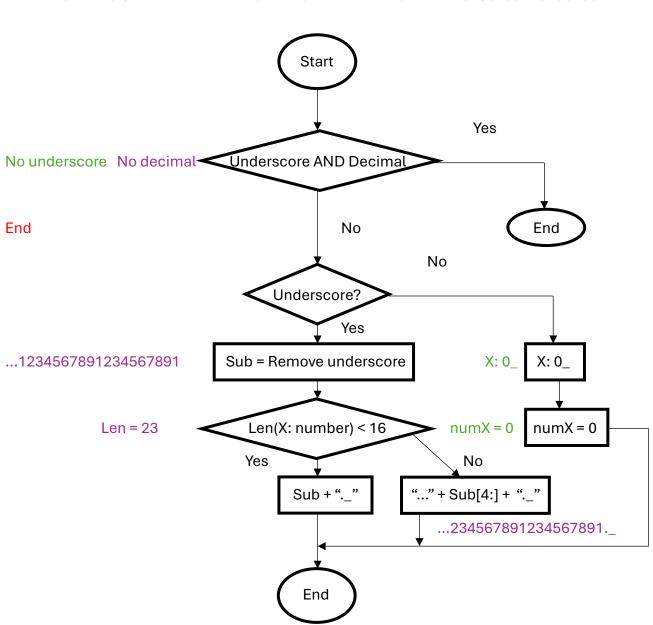
button35()

Decimal button. Does nothing if a number is being input and already has a decimal place. Starts a new number at "0._" if no number is being input. Otherwise, adds "._" to the display and scrolls if necessary.

Ex. X: 0.02_ Ex. X: 5.0000 Ex. ...1234567891234567891_

numX = 0.02 numX = 5 numX = 1234567891234567891

Outcome:



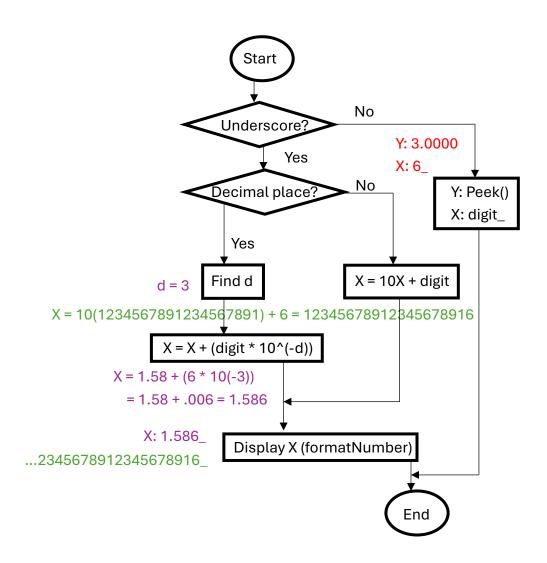
numberPressed(digit)...

Given a digit 0-9, update X and the display.

Let d be the distance between "." And "_". Assume digit = 6.

Ex. i = 0 3 X: 3.0000 Ex. X = 1234567891234567891

Ex. X: 1.58_ X = 1.58 ...1234567891234567891_



pushOperation(number)

Format display so

Y: Peek() (Ex. 12345678912345678912345)

