# SDK API 使用手册

Version 1.0

微目电子科技

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# 升级记录

V1.0 (2023.3.31) 初始版本

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# 1. 简介

作为 MOS 混合信号示波器配备的标准 DLL 接口,通过这个接口可以直接控制混合信号示波器。

该接口支持 widows 系统(X86, X64 和 arm64)和 linux 系统(X64, arm-linux-gnueabi, arm-linux-gnueabihf 和 aarch64-linux)。

# 2. 初始化和结束

调用InitDll()来完成动态库的初始化,初始化的时候会分配内存和资源用于设备监测和数据读取用。

# int InitDll(unsigned int en\_log);

Description Dll initialization

Input: log enable 1 Enable Log

0 Not Enable Log

Output: Init Status

**Return value** 1 Success

0 Failed

调用FinishDll()来完成动态库的结束,结束的时候,会时释放初始化中申请的内存和相关资源。

# int FinishDll(void);

Description Dll finished

Input: -

Output: -Finished Status

**Return value** 1 Success 0 Failed

# 3. 设备 ID

每个设备都有一个 64 位的 ID 码。

# int GetOnlyId0(void);

Description This routines return device id(0-31)

Input:

Output: - **Device ID(0-31)** 

# int GetOnlyId1(void);

Description This routines return device id(32-63)

Input: -

Output: - **Device ID**(32-63)

# 4. 设备复位

# int ResetDevice(void);

Description This routines reset device

Input: -

Output: - **Return value** 1 success

0 failed

# 5. 设备监测

当 DLL 检测到有设备接入时,有 3 种方式通知主程序,回掉函数、触发 Event 和主程序循环检测。

# 5.1. 回调函数

当检测到设备插入时,如果主程序注册了回掉函数"addcallback",它就会被调用;当 检测到设备拔出时,如果主程序注册了回掉函数"rmvcallback",它就会被调用。Dll 有一个 函数专门用于设置这个 2 个回掉函数

void SetDevNoticeCallBack(void\* ppara, AddCallBack addcallback, RemoveCallBack rmvcallback);

Description This routines sets the callback function of equipment status changed.

Input: **ppara** the parameter of the callback function

**addcallback** a pointer to a function with the following prototype:

void AddCallBack( void \* ppara)

**rmvcallback** a pointer to a function with the following prototype:

Void RemoveCallBack( void \* ppara)

Output -

#### **5.2.** Event

当检测到设备插入时,如果主程序注册了 Event 句柄"addevent",它就会被设置;当检测到设备拔出时,如果主程序注册了回掉函数"rmvevent",它就会被设置。需要注意的是,主程序检测到 Event 后,需要将 Event 复位。Dll 有一个函数专门用于设置这 2 个 Event 句柄

# void SetDevNoticeEvent(HANDLE addevent, HANDLE rmvevent);

Description This routines set the event handle, these will be set, when equipment status

changed.

Input: addevent the event handle

**rmvevent** the event handle

Output -

# 5.3. 循环检测

#### int IsDevAvailable();

Description This routines return the device is available or not.

Input: -

Output Return value 1 available

0 not available

说明: 3 方式只要使用其中的一种就可以了,回掉函数和 Event 都是异步的处理方式,更加的高效,循环检测需要主程序过一定时间就检测设备是否插入或者拔出。

# 6. 示波器

# 6.1. 采集范围设置

设备的前级带有程控增益放大器,当采集的信号小于 AD 量程的时候,增益放大器可以把信号放大,更多的利用 AD 的位数,提高采集信号的质量。DII 会根据设置的采集范围,自动的调整前级的增益放大器。

# int SetOscChannelRange(int channel, int minmv, int maxmv);

Description This routines set the range of input signal.

Input: **channel** the set channel

0 channel 11 channel 2

minmv the minimum voltage of the input signal (mV)
maxmv the maximum voltage of the input signal (mV)

Output Return value 1 Success

0 Failed

说明:最大的采集范围为探头 X1 的时候,示波器可以采集的最大电压。比如 MSO20 为 [-12000mV,12000mV]。

注意:为了达到更好波形效果,一定要根据自己被测波形的幅度,设置采集范围。必要时,可以动态变化采集范围。

# 6.2. 采样率

# int GetOscSupportSampleNum();

Description This routines get the number of samples that the equipment support.

Input: -

Output Return value the support sample number

# int GetOscSupportSamples(unsigned int\* sample, int maxnum);

Description This routines get support samples of equipment.

Input: sample the array store the support samples of the equipment

**maxnum** the length of the array

Output Return value the sample number of array stored

# int SetOscSample(unsigned int sample);

Description This routines set the sample.

Input: sample the set sample

Output Return value 0 Failed

other value new sample

#### unsigned int GetOscSample();

Description This routines get the sample.

Input: -

Output Return value sample

# 6.3. 触发(硬件触发)

该功能需要设备硬件触发支持。硬件触发的触发点都是采集数据的最中间,比如采集 128K 数据,触发点就是第 64K 的点。

#### 触发模式

#define TRIGGER\_MODE\_AUTO 0
#define TRIGGER\_MODE\_LIANXU 1

#### 触发条件

#define TRIGGER\_STYLE\_NONE 0x0000 //not trigger
#define TRIGGER\_STYLE\_RISE\_EDGE 0x0001 //Rising edge
#define TRIGGER\_STYLE\_FALL\_EDGE 0x0002 //Falling edge
#define TRIGGER\_STYLE\_EDGE 0x0004 //Edge

#define TRIGGER\_STYLE\_P\_MORE 0x0008 //Positive Pulse width(>)
#define TRIGGER\_STYLE\_P\_LESS 0x0010 //Positive Pulse width(>)
#define TRIGGER\_STYLE\_P 0x0020 //Positive Pulse width(<>)
#define TRIGGER\_STYLE\_N\_MORE 0x0040 //Negative Pulse width(>)
#define TRIGGER\_STYLE\_N\_LESS 0x0080 //Negative Pulse width(>)
#define TRIGGER\_STYLE\_N 0x0100 //Negative Pulse width(<>>)

# int IsSupportHardTrigger();

Description This routines get the equipment support hardware trigger or not.

Input: -

Output Return value 1 support hardware trigger

0 not support hardware trigger

# unsigned int GetTriggerMode();

Description This routines get the trigger mode.

Input: -

Output Return value TRIGGER\_MODE\_AUTO

TRIGGER\_MODE\_LIANXU

# void SetTriggerMode(unsigned int mode);

Description This routines set the trigger mode.

Input: mode TRIGGER\_MODE\_AUTO

TRIGGER\_MODE\_LIANXU

Output -

#### unsigned int GetTriggerStyle();

Description This routines get the trigger style.

Input: -

Output Return value TRIGGER\_STYLE\_NONE

TRIGGER\_STYLE\_RISE\_EDGE TRIGGER\_STYLE\_FALL\_EDGE

TRIGGER\_STYLE\_EDGE
TRIGGER\_STYLE\_P\_MORE
TRIGGER\_STYLE\_P\_LESS

TRIGGER\_STYLE\_P

TRIGGER\_STYLE\_N\_MORE
TRIGGER\_STYLE\_N\_LESS

TRIGGER\_STYLE\_N

# $void\ SetTriggerStyle (unsigned\ int\ style);$

Description This routines set the trigger style.

Input: style TRIGGER\_STYLE\_NONE

TRIGGER\_STYLE\_RISE\_EDGE
TRIGGER\_STYLE\_FALL\_EDGE

TRIGGER\_STYLE\_P\_MORE
TRIGGER\_STYLE\_P\_LESS
TRIGGER\_STYLE\_P
TRIGGER\_STYLE\_N\_MORE
TRIGGER\_STYLE\_N\_LESS

TRIGGER\_STYLE\_N

Output -

# int GetTriggerPulseWidthNsMin();

Description This routines get the min time of pulse width.

Input: -

Output Return min time value of pulse width(ns)

# int GetTriggerPulseWidthNsMax();

Description This routines get the max time of pulse width.

Input: -

Output Return max time value of pulse width(ns)

# $int\ GetTriggerPulseWidthDownNs();$

Description This routines get the down time of pulse width.

Input: -

Output Return down time value of pulse width(ns)

# int GetTriggerPulseWidthUpNs();

Description This routines set the down time of pulse width.

Input: down time value of pulse width(ns)

Output -

#### void SetTriggerPulseWidthNs(int down\_ns, int up\_ns);

Description This routines set the up time of pulse width.

Input: up time value of pulse width(ns)

Output \_

# unsigned int GetTriggerSource();

Description This routines get the trigger source.

Input: -

Output Return value 0 :channel 1

1 :channel 2

#### void SetTriggerSource(unsigned int source);

Description This routines set the trigger source.

Input: **source** 0 :channel 1

1 :channel 2

Output

# int GetTriggerLevel();

Description This routines get the trigger level.

Input: -

Output Return value level (mV)

# void SetTriggerLevel(int level);

Description This routines set the trigger level.

Input: level (mV)

Output -

# int IsSupportTriggerSense();

Description This routines get the equipment support trigger sense or not.

Input: -

**Return value** 1 support

0 not support

# int GetTriggerSenseDiv();

Description This routines get the trigger sense.

Input: -

Output **Return value** Sense (0-1 div)

# void SetTriggerSenseDiv(int sense);

Description This routines set the trigger sense.

Input: Sense (0-1 div)

Output -

说明: 触发灵敏度的范围为 0.1 Div-1.0 Div。1 Div =(采集范围设置最大值-采集范围设置最小值)/10.0。比如你设置的采集范围为[-1000,1000],1Div =(1000-1000)/10.0=200mV。

# bool IsSupportPreTriggerPercent();

Description This routines get the equipment support Pre-trigger Percent or not.

Input: -

Output Return value 1 support

0 not support

#### int GetPreTriggerPercent();

Description This routines get the Pre-trigger Percent.

Input:

Output Return value Percent (5-95)

# void SetPreTriggerPercent(int front);

Description This routines set the Pre-trigger Percent.

Input: Percent (5-95)

Output

# int IsSupportTriggerForce();

Description This routines get the equipment support trigger force or not.

Input: -

**Return value** 1 support

0 not support

# void TriggerForce();

Description This routines force capture once.

Input: Output: -

#### 6.4. AC/DC

# int IsSupportAcDc();

Description This routines get the device support AC/DC switch or not.

Input: -

Output Return value 0 :support AC/DC switch

1 :not support AC/DC switch

# void SetAcDc(unsigned int channel, int ac);

Description This routines set the device AC coupling.

Input: channel 0 :channel 1

1 :channel 2

ac 1 : set AC coupling

0 : set DC coupling

Output -

# int GetAcDc(unsigned int channel,);

Description This routines get the device AC coupling.

Input: channel 0 :channel 1

1 :channel 2

Output **Return value** 1 : AC coupling

0: DC coupling

# 6.5. 采集

调用Capture函数开始采集数据,length就是你想要采集的长度,以K为单位,比如length=10,就是10K 10240个点。对于采样率的大于等于存储深度的采集长度,取length和存储深度的最小值;对于采样率小于存储深度,取length和1秒采集数据的最小值。函数会返回实际采集数据的长度。force\_length可以强制取消只能采集1秒的限制。

# int Capture(int length, unsigned short capture\_channel,char force\_length);

Description This routines set the capture length and start capture.

Input: **length** capture length(KB)

capture\_channel

ch1=0x0001 ch2=0x0020 ch3=0x0040 ch4=0x0080 logic=0x0100

ch1+ch2 0x0003

ch1+ch2+ch3 0x0007

ch1+logic 0x0101

**force\_length** 1: force using the length, no longer limits the max collection 1 seconds

Output **Return value** the real capture length(KB)

使用正常触发模式(TRIGGER\_MODE\_LIANXU)的时候。发送了采集命令,还没有收到采集完成数据通知。现在,想要停止软件。

- 1、推荐方式: 你把触发模式改成TRIGGER\_MODE\_AUTO,等待收到采集完成数据通知,再停止软件。
  - 2、使用 AbortCapture.

# DLL\_API int WINAPI AbortCapture();

Description This routines set the abort capture

Input:

Output Return value 1:success 0:failed

# unsigned int GetMemoryLength();

Description This routines get memory depth of equipment (KB).

Input: -

Output memory depth of equipment(KB)

Roll Mode: 该模式下,采样率被固定的设置为最小采样率,采集长度也是固定的设置为 1 秒采集数据长度。正常的调用 Capture, 把每次采集的数据连接在一起显示就是完整的 波形。

#### int IsSupportRollMode();

Description This routines get the equipment support roll mode or not.

Input: -

Output Return value 1 support roll mode

0 not support roll mode

# int SetRollMode(unsigned int en);

Description This routines enable or disenable the equipment into roll mode.

Input:

Output Return value 1 success

0 failed

# 6.6.采集完成通知

当数据采集完成时,有3种方式通知主程序,回掉函数、触发 Event 和主程序循环检测。

#### 6.6.1. 回调函数

当数据采集完成时,如果主程序注册了回掉函数"datacallback",它就会被调用。Dll 有一个函数专门用于设置这个回掉函数

# void SetDataReadyCallBack(void\* ppara, DataReadyCallBack datacallback);

Description This routines sets the callback function of capture complete.

Input: **ppara** the parameter of the callback function

**datacallback** a pointer to a function with the following prototype:

void DataReadyCallBack ( void \* ppara)

Output -

#### 6.6.2. Event

当数据采集完成时,如果主程序注册了 Event 句柄"dataevent",它就会被设置。需要注意的是,主程序检测到 Event 后,需要将 Event 复位。Dll 有一个函数专门用于设置这个 Event 句柄

# void SetDevDataReadyEvent(HANDLE dataevent);

Description This routines set the event handle, these will be set, when capture complete

Input: dataevent the event handle

Output -

# 6.6.3.循环检测

# int IsDataReady();

Description This routines return the capture is complete or not.

Input: -

Output Return value 1 complete

0 not complete

说明: 3 方式只要使用其中的一种就可以了,回掉函数和 Event 都是异步的处理方式,更加的高效;循环检测需要主程序开始采集以后,过一定时间就检测是否采集完成。

# 6.7.数据读取

# unsigned int ReadVoltageDatas(char channel, double\* buffer,unsigned int length);

Description This routines read the voltage datas. (V)

Input: **channel read channel** 0 :channel 1

1:channel 2

**buffer** the buffer to store voltage datas

**length** the buffer length

Output Return value the read length

# int IsVoltageDatasOutRange(char channel);

Description This routines return the voltage datas is out range or not.

Input: **channel read channel** 0 :channel 1

1 :channel 2

Output **Return value** 0 :not out range

1 :out range

# $double\ GetVoltageResolution (char\ channel);$

Description This routines return the current voltage resolution value

One ADC resolution for the voltage value:

Full scale is 1000mv

the ADC is 8 bits

voltage resolution value = 1000mV/256

Input: **channel read channel** 0:channel 1

#### 1:channel 2

Output Return value voltage resolution value

# unsigned int ReadLogicDatas(unsigned char\* buffer, unsigned int length);

Description This routines read the logic data of mso.

Input:

buffer the buffer to store logic datas

length the buffer length

Output Return value the read length

# **7. DDS**

# $int\ Is Support DDS Device ();\\$

Description This routines get support dds or not

Input: -

Output Return value support dds or not

# int GetDDSSupportBoxingStyle(int\* style);

Description This routines get support wave styles Input: style array to store support wave styles

Output Return value if style==NULL return number of support wave styles

else store the styles to array, and return number of wave styles

# void SetDDSBoxingStyle(unsigned int boxing);

Description This routines set wave style

Input: **boxing**  $W_SINE = 0x0001$ ,

W\_SQUARE = 0x0002, W\_RAMP = 0x0004, W\_PULSE = 0x0008, W\_NOISE = 0x0010, W\_DC = 0x0020, W\_ARB = 0x0040

Output: -

# void SetDDSPinlv(unsigned int pinlv);

Description This routines set frequence

Input: **pinlv** frequence

Output: -

# void SetDDSDutyCycle(int cycle);

Description This routines set duty cycle

Input: **cycle** duty cycle

Output: -

#### int GetDDSCurBoxingAmplitudeMv(unsigned int boxing);

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Description This routines get dds amplitdude of wave Input: boxing BX\_SINE~BX\_ARB
Output: Return the amplitdude(mV) of wave

# void SetDDSAmplitudeMv(unsigned char channel\_index, int amplitdude);

 $\begin{array}{ll} \text{Description} & \text{This routines set dds amplitdude(mV)} \\ \text{Input:} & \textbf{channel\_index} & 0 : \text{channel 1} \\ \end{array}$ 

1:channel 2

amplitdude amplitdude(mV)

Output: -

# int GetDDSAmplitudeMv(unsigned char channel\_index);

Description This routines get dds amplitdude(mV)
Input: channel\_index 0 :channel 1
1 :channel 2

1 .CHaimei

Output: return amplitdude(mV)

# int GetDDSCurBoxingBiasMvMin(unsigned int boxing); int GetDDSCurBoxingBiasMvMax(unsigned int boxing);

Description This routines get dds bias of wave

Input: **boxing** BX\_SINE~BX\_ARB

Output: Return the bias(mV) range of wave

# void WINAPI SetDDSBiasMv(unsigned char channel\_index, int bias);

Description This routines set dds bias(mV)

Input: **channel\_index** 0 :channel 1

1:channel 2

bias bias(mV)

Output: -

# int GetDDSBiasMv(unsigned char channel\_index);

Description This routines get dds bias(mV)

Input: **channel\_index** 0 :channel 1

1:channel 2

Output: Return the bias(mV) of wave

#### void DDSOutputEnable(int enable);

Description This routines enable dds output or not

Input: **enable** 1 enable

0 not enable

Output: -

# int IsDDSOutputEnable();

Description This routines get dds output enable or not

Input: -

Output Return value dds enable or not

# 8. IO

# int IsSupportIODevice();

Description This routines get support IO ctrl or not

Input: -

Output Return value support io ctrl or not

# int GetSupportIoNumber();

Description This routines get support io nums of equipment.

Output Return value the sample number of io nums

当 IO 设置为输入时,有 3 种方式读取 IO 状态,回掉函数、触发 Event 和主程序循环检测。

#### 回调函数

SDK 会定时读取 IO 状态,如果主程序注册了回掉函数"datacallback",它就会被调用。DII 有一个函数专门用于设置这个回掉函数

# void SetIOReadStateCallBack(void\* ppara, IOReadStateCallBack callback);

Description This routines sets the callback function of read io status.

Input: **ppara** the parameter of the callback function

callback a pointer to a function with the following prototype

#### Event

SDK 会定时读取 IO 状态,如果主程序注册了 Event 句柄"dataevent",它就会被设置。需要注意的是,主程序检测到 Event 后,需要将 Event 复位。Dll 有一个函数专门用于设置这个 Event 句柄

# void SetIOReadStateReadyEvent(HANDLE dataevent);

Description This routines set the event handle, these will be set, when capture complete

Input: dataevent the event handle

Output -

#### 循环检测

#### int IsIOReadStateReady();

Description This routines return read io is complete or not.

Input: -

Output Return value 1 complete

0 not complete

说明: 3 方式只要使用其中的一种就可以了,回掉函数和 Event 都是异步的处理方式,更加的高效;循环检测需要主程序开始采集以后,过一定时间就检测是否采集完成。

#### void IOEnable(unsigned char channel, unsigned char enable);

Description This routines set io enable or not Input: **channel** channel number

**enable** not enable 0

#### enable 1

Output: -

# unsigned char IsIOEnable(unsigned char channel);

Description This routines get io enable or not

Input: **channel** channel number
Output: **return** not enable 0 or enable 1

#### void SetIOInOut(unsigned char channel, unsigned char inout);

Description This routines set io in or out Input: **channel** channel number

inout in 0 out 1

Output: -

# unsigned char GetIOInOut(unsigned char channel);

Description This routines get io in or out Input: **channel** channel number

Output: return in 0

out 1

# void SetIOOutState(unsigned char channel, unsigned char state);

Description This routines set io state

Input: channel channel number

state 0 or 1

Output: -

# char GetIOInState(unsigned char channel);

Description This routines get io state

If the SetIOReadStateCallBack setting callback function is used, IOReadStateCallBack will directly notify the IO input status; If use SetIOReadStateReadyEvent and IsIOReadStateReady to read the query, you need to call GetIOState to get the IO input status

Input: channel channel number

Output: return 0 state

1 state