Sprint Planning Notes

Team: Group 3 (TUES1830-Reza)

Sprint: Sprint 2
Date: 7/09/2021

Attended:

Scrum Master: Rashed Abdin Product Owner: David Aziz

Development team: Kowsar Rahman, Oliver Lukis and Dunith Nadvi Karawita

1. Goal

The aim for this sprint is to implement the wireframes into the development of code. We aim to have a user interface that will display the booking interface where shop owners can add/remove books and customers can search for a book. We also plan to have the admin being able to approve/deny registration requests. Finally, we also aim to progressively continue to keep updating our user stories and continue to keep testing main functions

2. Duration of the sprint

2 weeks

3. What is the team's vision for this sprint?

The items of the product backlog which the publisher adding/removing books, customers searching for a book by a certain attribute of the book and admins being able to approve/reject registration requests will be committed to the sprint backlog. This is because these items are a vital step in ensuring BOOKERO can be able to continue the development to a successful project. This is also because the priority levels of these tasks are deemed

What will be ready by the end of this sprint is that users can have an interface that will allow them login and depending what type of user they are, they can add/remove books if a publisher, search for books if a customer and if an admin can approve/reject requests.

4. Estimation in story points

Check Jira for story points of each item. But for example as for a particular item: Publisher/Shop owner can add books. The story points for this is set as 8, this is because the effort to be able create a page for books uploaded by publisher and

effort in our tea	am.			