First Hit

Supervised Learning | Classification | K-NN | Training & Testing | Learning method | Non-Parametric Statistical Learning | Voronoi Diagram | Data Visualization

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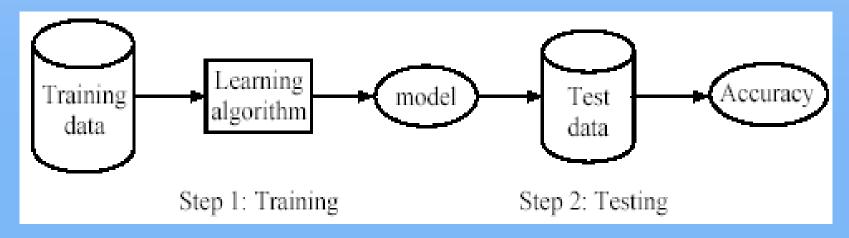
Outline & Content

- Supervised Learning
- Pre-processing (training and testing)
- How to learn a Machine
- Classifications
- K-NN
- Theory of K-NN
- Graphical view of K-NN
- Code performance
- Assignment
- Next Class work

Supervised learning process: two steps

- Learning (training): Learn a model using the training data
- Testing: Test the model using unseen test data to assess the model accuracy

$$Accuracy = \frac{\text{Number of correct classifica tions}}{\text{Total number of test cases}},$$



What do we mean by learning?

Given

- a data set D,
- a task T, and
- **a** performance measure M,
- a computer system is said to **learn** from D to perform the task T if after learning the system's performance on T improves as measured by M.
- In other words, the learned model helps the system to perform *T* better as compared to no learning.

An example

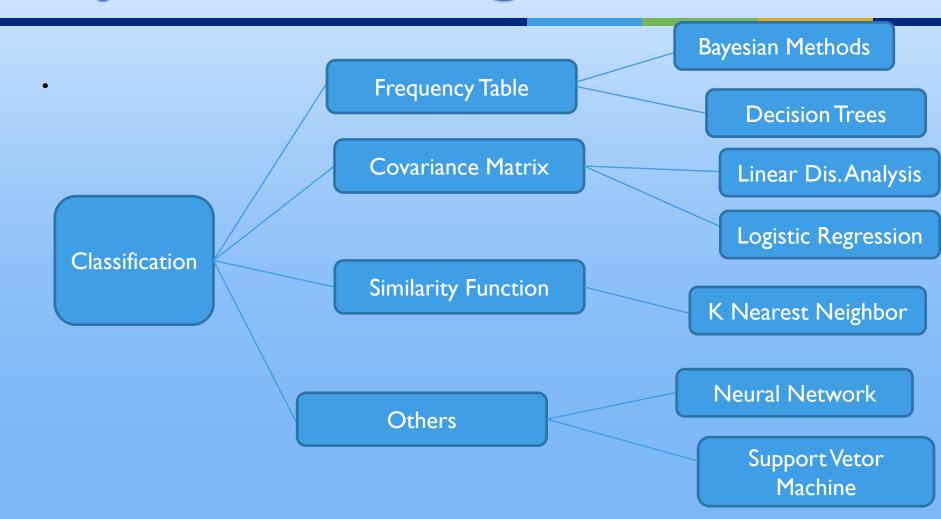
- Data: Loan application data
- Task: Predict whether a loan should be approved or not.
- Performance measure: accuracy.

No learning: classify all future applications (test data) to the majority class (i.e., Yes):

Accuracy = 9/15 = 60%.

■ We can do better than 60% with learning.

Supervised Learning Methods



K-Nearest-Neighbors Algorithm

K nearest neighbors (KNN) is a simple algorithm that stores all available cases and classifies new cases based on a similarity measure (distance function)

KNN has been used in statistical estimation and pattern recognition since 1970's.

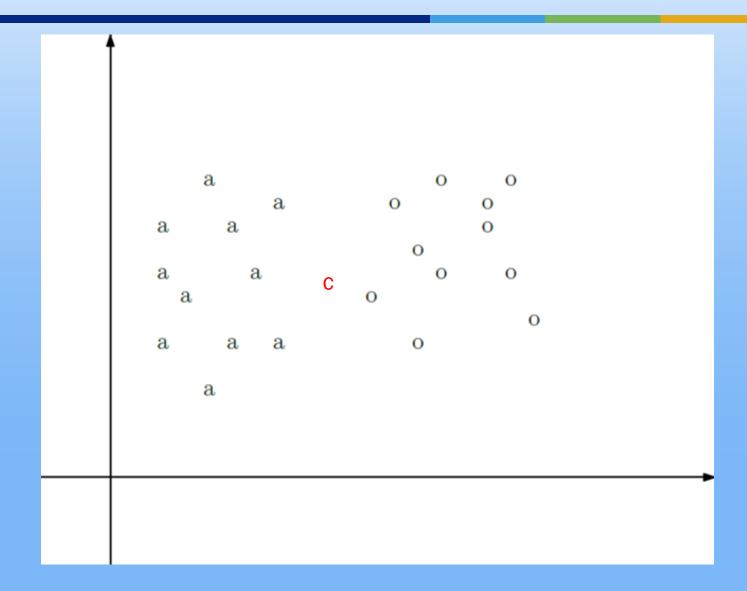
K-Nearest-Neighbors Algorithm

A case is classified by a majority voting of its neighbors, with the case being assigned to the class most common among its K nearest neighbors measured by a distance function.

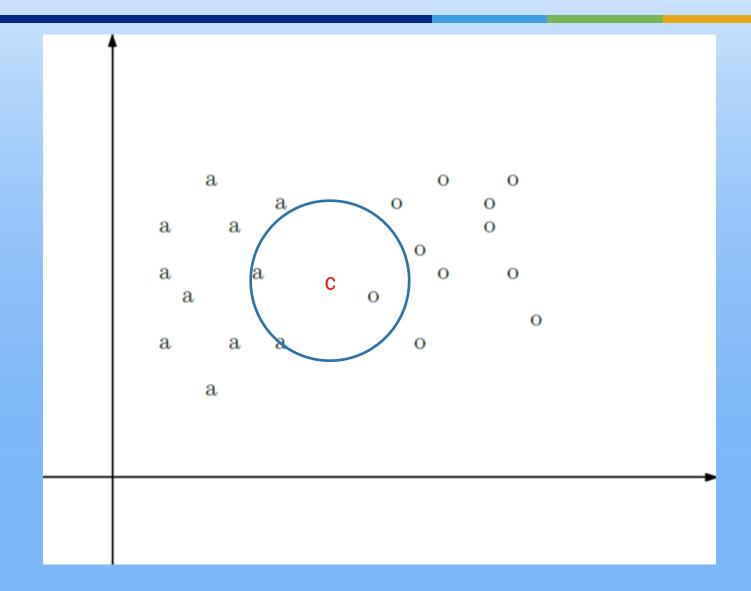
■ If K=I, then the case is simply assigned to the class of its nearest neighbor

K-Nearest-Neighbors





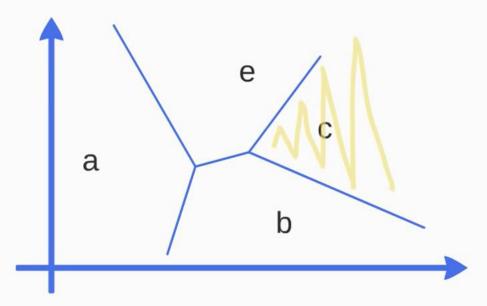
- Solution: Looking for the nearest K neighbors of c.
- Take the majority label as c's label
- Let's suppose k = 3:



- The 3 nearest points to c are: a, a and o.
- Therefore, the most possible label for c is a.

Voronoi Diagram

When k = 1, each training vector defines a region in space, defining a *Voronoi* partition of the space



$$R_i = \{x : d(x, x_i) < d(x, x_j), i \neq j\}$$

Voronoi Diagram





https://github.com/Kowsher/ML/blob/master/Classification/KNN/KNN-Classification

Next Class Work

Linear Functions

https://www.youtube.com/watch?v=AqIMrHOBM4g&ab_channel=mahalodotcom

- Linear Equations <u>https://www.youtube.com/watch?v=8eXb-6wQUks&ab_channel=MyWhyU</u>
- Odds Ratio <u>https://www.youtube.com/watch?v=5zPSD_e_N04&ab_channel=TheloneNCCMT</u>
- Conditional Probability https://www.youtube.com/watch?v=iblNrxJLvlM&ab_channel=Dr.Tr eforBazett
- Sigmoid Function https://www.youtube.com/watch?v=NOwUCIQ7v3c&ab_channel=JayBhatt