INTI International College Penang

School of Engineering and Technology

3+0 Bachelor of Science (Hons) in Computer Science, in collaboration with Coventry University, UK 3+0 Bachelor of Science (Hons) in Computing, in collaboration with Coventry University, UK

Coursework cover sheet

Section A - To be completed by the student

Full Name:			
KEVIN GOH WING CHIEN			
CU Student ID Number:			
13446927			
Semester:			
1			
Session:			
August 2022			
Lecturer:			
Nadhrah Abdul Hadi (nadhrah.abdulhadi@n	ewinti.edu.my)		
Module Code and Title:			
4067CEM Software Design			
Assignment No. / Title:	% of Module Mark:		
Continuous Assessment	50		
Hand out Date:	Due Date:		
6 th September 2022	Task 1: 30 September 2022, by 11.59pm.		
	Task 2: 18 November 2022, by 11.59pm		
	Task 3: 4 November 2022, by 11.59pm.		
	Task 4: 4 November 2022, by 11.59pm.		
	Task 5: 4 November 2022, by 11.59pm.		

Penalties: No late work will be accepted. If you are unable to submit coursework on time due to extenuating circumstances, you may be eligible for an extension. Please consult the lecturer.

Declaration: I/we the undersigned confirm that I/we have read and agree to abide by the University regulations on plagiarism and cheating and Faculty coursework policies and procedures. I/we confirm that this piece of work is my/our own. I/we consent to appropriate storage of our work for plagiarism checking.

Section B - To be completed by the module leader

Intended learning outcomes assessed by this work:

- 1. Understand and apply appropriate concepts, tools and techniques to each stage of the software development
- 2. Understand and apply design patterns to software components in developing new software
- 3. Demonstrate an understanding of project planning and working to agreed deadlines, along with professional, interpersonal skills and effective communication required for software production
- 5. Demonstrate an awareness of, and ability to apply, social, professional, legal and ethical standards as documented in relevant laws and professional codes of conduct such as that of the Malaysian National Computer Confederation.

Marking scheme	Max	Mark
User Story Mapping	20	
2. Setting up a GitHub		
Repository	10	
3. Creating a Class diagram and		
design pattern selection	30	
Creating a Prototype User		
Interface and Usability Testing	20	
5. Discuss the ethical issue		
related to the software	20	
Total	100	

The 4067CEM assessment should be completed as a full individual work over the course of the module. The assessment output are only judged at the end of the module and not by the expectations during that week. The assessment should be undertaken individually. All submissions will be checked against each other and the internet for possible plagiarism.

Activities – These activities consists of **50%** of your coursework marks. It will be run throughout the semester and there will be a final submission at the end of the semester. These activities consists of activities that will be done in a software design phase.

System

College Buddy System for Students.

Task 1 – User Story Mapping (20 marks)

The first thing that you need to do is ask the user what they wished for in a system. The user here can be your friends as the system is related to them. Get at least 10 real users to get their feedback. Document their feedback. Use software like Miro to complete this activity.

Output – All the user stories, backlog with goals, activities and tasks. In Word format, uploaded to GitHub.

Due – Week 6 of the semester. 30 September 2022, by 11.59pm.

Task 2 – Setting up a GitHub Repository (10 marks)

This is where the output of the tasks will be stored, Make sure you register an account, create a repository and your files are uploaded here and it is in an organized manner and can be easily found.

Output – GitHub Repository with Task 1, Task 3, Task 4 and Task 5 documents. Take note the date of the files will be shown so you must follow the due date of each task.

Due – It will be accessed at Week 13 of the semester. 18 November 2022, by 11.59pm

Task 4 – Creating a Prototype User Interface and Usability Testing (20 marks)

Create a Prototype User Interface (hand drawn/digital) of TWO (2) important functions of the proposed system. Come up with a usability testing questions. You don't have to carry out the test, just prepare the questions. You should indicate what you are testing for in the Usability Testing.

Output – A Prototype and Usability Testing Questions. In Word format, uploaded to GitHub.

Prototype User Interface for socializing function



Figure 4.1

Brief explanation: The user interface above refers to the socializing function of the college buddy system. Users would mainly view and react to stories in their homepage as well as having some groups of their interest recommended to them based on their area of interest and preferences.

Prototype User Interface for mentor and buddy seeking function

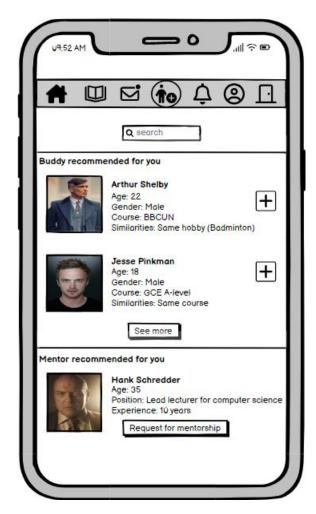


Figure 4.2

Brief explanation: The user interface above refers to the buddy and mentor seeking function of the college buddy system. Users would get recommendations of buddy based on their mutual interest as well as other similarities. Users could also request for mentorship from more senior students as well as lecturers to aid them in their studies or college life.

Prerequisite: Creating a profile with the correct personal information for the tester

Usability testing for buddy and mentorship finding module

- 1) Do you have any trouble in navigating through all the buddy recommendations?
- 2) Do you have any trouble in finding potential buddies with your keyword in the search bar?
- 3) How effective do you think the algorithm is doing for the buddy recommendation?
- 4) How effective do you think the algorithm is doing for the search of your keyword?
- 5) Is the whole flow of finding a buddy or mentor process intuitive or was it excruciating?
- 6) Would you like other options in filtering potential buddies other than the existing ones (age, course, area of interest)?
- 7) Do you have all the relevant information you need from a potential buddy?
- 8) What other information do you think is necessary in selecting a potential mentor?
- 9) Are the materials on the buddy and mentorship finding page too crowded, too little or was it just nice?
- 10) What did you like the least in the whole buddy and mentorship finding experience?

Usability testing for academic help module

- 1) Do you have any trouble in looking for a specific subject in academic?
- 2) Do you have any trouble in posting a question?
- 3) Are you able to find similar problems that you were posting that have already been solved in the forum?
- 4) Do you have any difficulties in commenting on a post that you think you are able to solve?
- 5) Are the questions recommended to you relevant to what you are current studying?
- 6) Do you have any trouble uploading image onto the forum?
- 7) Do you have any trouble in finding the notification for the questions you have asked or answered?
- 8) Is it intuitive to find the questions you have asked in the academic help page?
- 9) On a scale of 1 to 10, how often do you think you will use this feature?

	Marks Below 40%	Marks in the range	Marks in the range	Marks in the range	Marks 70% and
Marking Rubric for Continuous Assessment					
,					
10) What did you like the least in the whole academic help experience?					

50 - 59%

60 - 69%

above

40 – 49%

User Story Mapping (20 marks)	User Story Mapping not done or User Story copied/does not match the exact system.	User Story Mapping done at a minimum level and does not capture the important activities of the system.	User Story Mapping done and does capture several important activities of the system. The breakdown of the user story mapping can be improved.	User Story Mapping done and does capture several important activities of the system. The breakdown of the user story mapping is good and uses software that can assist that process (For example Miro compared to Ms. Word).	User Story Mapping done and does capture most important activities of the system. The breakdown of the user story mapping is excellent and uses software that can assist that process (For example Miro compared to Ms. Word).
Setting up a GitHub Repository (10 marks)	GitHub repository does not exist or cannot be accessed or the required files are not available at the time of access.	GitHub repository exist and some of the required files are not available at the time of access.	GitHub repository exist and most of the required files are available at the time of access. However the dates does not follow the required deadline.	GitHub repository exist and all of the required files are available at the time of access. However the dates for some files does not follow the required deadline.	GitHub repository exist and all of the required files are available at the time of access. The dates on the files follows the required deadline.
Creating a Class diagram and design pattern selection (30 marks)	The Class diagram does not represent the required solution (contains generic or non- related classes such as admin), the design pattern suggested is not suitable for the given problem.	The Class diagram and design pattern represent the required solution but in a very general and incomplete way. Required classes in the design are not declared.	The Class diagram and design pattern represent the required solution in a partial way. A few required classes in the design are not declared.	The Class diagram and design pattern represent the required solution in a satisfactory way. Most required classes are declared.	The Class diagram and design pattern represent the required solution in an excellent way. All required classes are declared.
Creating a Prototype User Interface and Usability Testing (20 marks)	No prototype were available or the measurement for the usability testing is not clear.	The prototype cover minimalist and trivial design (such as login) and the measurements for the usability testing are not clear.	The prototype cover adequate design and several measurements for the usability testing are not clear.	The prototype cover good design and most measurements for the usability testing are clear.	The prototype cover excellent design and all measurements for the usability testing are clear.

Discuss the	There is no	There is an attempt	There is an attempt	There is an attempt to	There is an attempt
ethical issue	discussion on the	to discuss on the	to discuss on the	discuss on the ethical	to discuss on the
related to the	ethical issue or only	ethical issue but no		issue with good critical	
software (20 marks)	the theories are pasted back for this	critical analysis was done	some critical analysis was done	analysis.	excellent critical analysis.
	component.				