



# Spring Framework Inversion of control

## Part 2

# Spring Framework - Annotation-based Configuration

- ♦ Spring container may be configured with the help of annotations
- ♦ Basic supported annotations:

**@Required**

**@Autowired**

**@Component**

- ♦ For annotation-based configuration you should indicate in the configuration of the Spring container the following:

**<context:annotation-config/>**

# Spring Framework - Annotation-based Configuration

## @Required

- ◆ Applies to bean property setter method
- ◆ Indicates that the affected bean property must be populated at configuration time (either through configuration or through autowiring)
- ◆ If the affected bean property has not been populated, the container will throw a **BeanInitializationException**. This allows to avoid later unexpected **NullPointerException**

```
public class SimpleMovieLister {  
    @Required  
    public void setMovieFinder(MovieFinder movieFinder) {  
        this.movieFinder = movieFinder;  
    }  
}
```

ex.20

# Task

- Remove the initialization of the movieFinder property from the simpleMovieLister bean and understand the exception that is generated

# Spring Framework - Annotation-based Configuration

## @Autowired

- ◆ Applies to:
  - Setter methods
  - Constructors
  - Methods with any number of arguments
  - Properties (including private ones)
  - Arrays and typed collections
- ◆ Can be used with `@Qualifier("name")`. If this is the case, a bean with relevant ID is autowired
- ◆ By default, if there is no matching bean, an exception is thrown. This behavior can be changed with `@Autowired(required=false)`

# Spring Framework - Annotation-based Configuration

- ◆ Only one constructor (at max) of any given bean class may carry this annotation, indicating the constructor to autowire when used as a Spring bean. This constructor does not have to be public.
- ◆ Fields are injected right after construction of a bean, before any config methods are invoked. Such a config field does not have to be public.

## Task

- ◆ Change example 21 in order to make the auto-wiring of the `movieFinder` field and autowiring by constructor.

ex.21

# Spring Framework - Annotation-based Configuration

```
public class SimpleMovieLister {  
    private MovieFinder movieFinder;  
    @Autowired  
    @Qualifier("movieFinder2")  
    public void setMovieFinder(MovieFinder movieFinder) {  
        this.movieFinder = movieFinder;  
    }  
  
    @Autowired  
    @Qualifier("movieFinder1")  
    public void prepare(MovieFinder movieFinder) {  
        System.out.println("Movie finder name: " +  
movieFinder.getName());  
    }  
    ...  
}
```

ex.22

# Spring Framework - Annotation-based Configuration

- ◆ Config methods may have an arbitrary name and any number of arguments; arguments will be autowired with a matching bean in the Spring container. Such config methods do not have to be public.
- ◆ The 'required' parameter is applicable for all arguments.
- ◆ In case of a Collection or Map dependency type, the container will autowire all beans matching the declared value type.

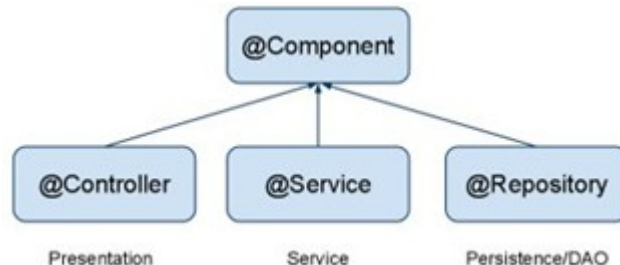


# Spring Framework - Annotation-based Configuration

## @Component

- ♦ Used for specifying Spring components without XML configuration
- ♦ Applies to classes
- ♦ Serves as a generic stereotype for every Spring-managed component
- ♦ It is recommended to use more specific stereotypes:

- @Service
- @Repository
- @Controller



To automatically register beans through annotations, specify the following command in container configuration:

```
<context:component-scan base-package="com.luxoft.springioc.example21"/>
```

# Spring Framework - Annotation-based Configuration

- ◆ You can annotate classes with **@Component**
- ◆ By annotating with **@Service**, **@Repository** or **@Controller**, the classes are more properly suited for processing by tools.
- ◆ **@Service**, **@Repository** or **@Controller** may carry additional semantics in future releases of the Spring Framework.

# Spring Framework - Annotation-based Configuration

```
@Service("adder")
public class Adder {
    public int add(int a, int b) {
        return a + b;
    }
}

@Component("calculator")
public class Calculator {
    @Autowired
    private Adder adder;

    public void makeAnOperation() {
        int sum = adder.add(1, 2);
        System.out.println("sum = " + sum);
    }
}
```

```
<context:component-scan base-
package="com.luxoft.springioc.example23" />
```

## Task

- ♦ Add a multiplier to the calculator.

ex.23

# Spring Framework - Bean scopes

- ◆ General Bean Scopes:

  - Singleton

  - Prototype

- ◆ Web-specific:

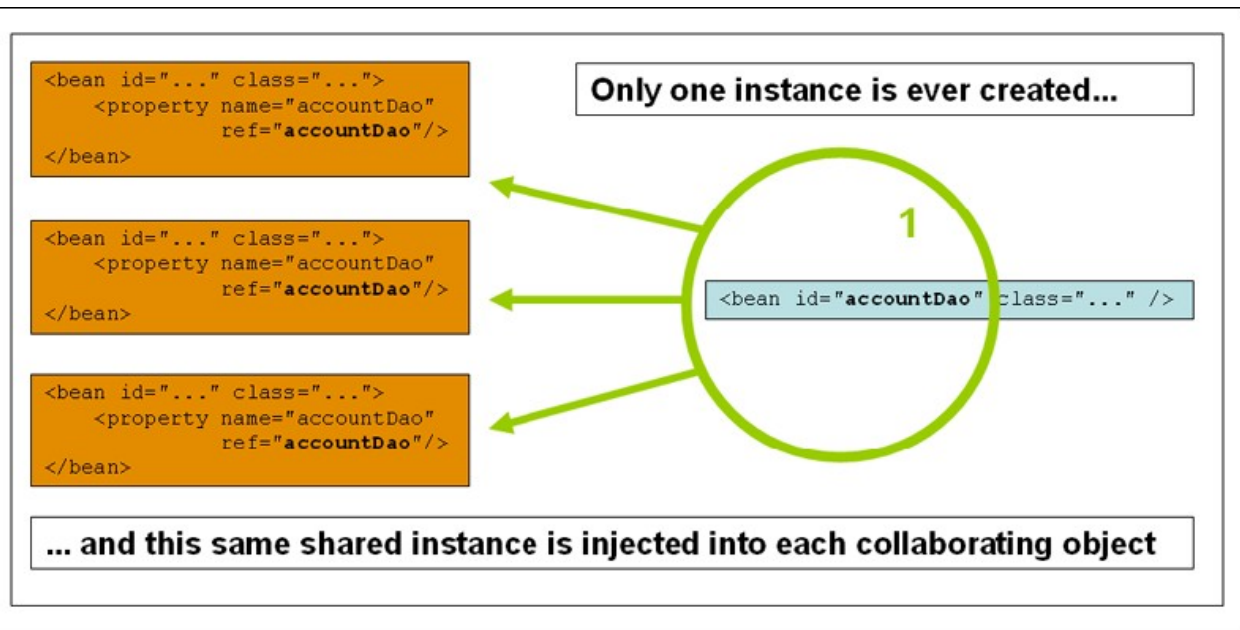
  - Request

  - Session

  - Global session

# Spring Framework - Bean scopes

- ◆ Singleton
  - By default
  - Single bean instance in container

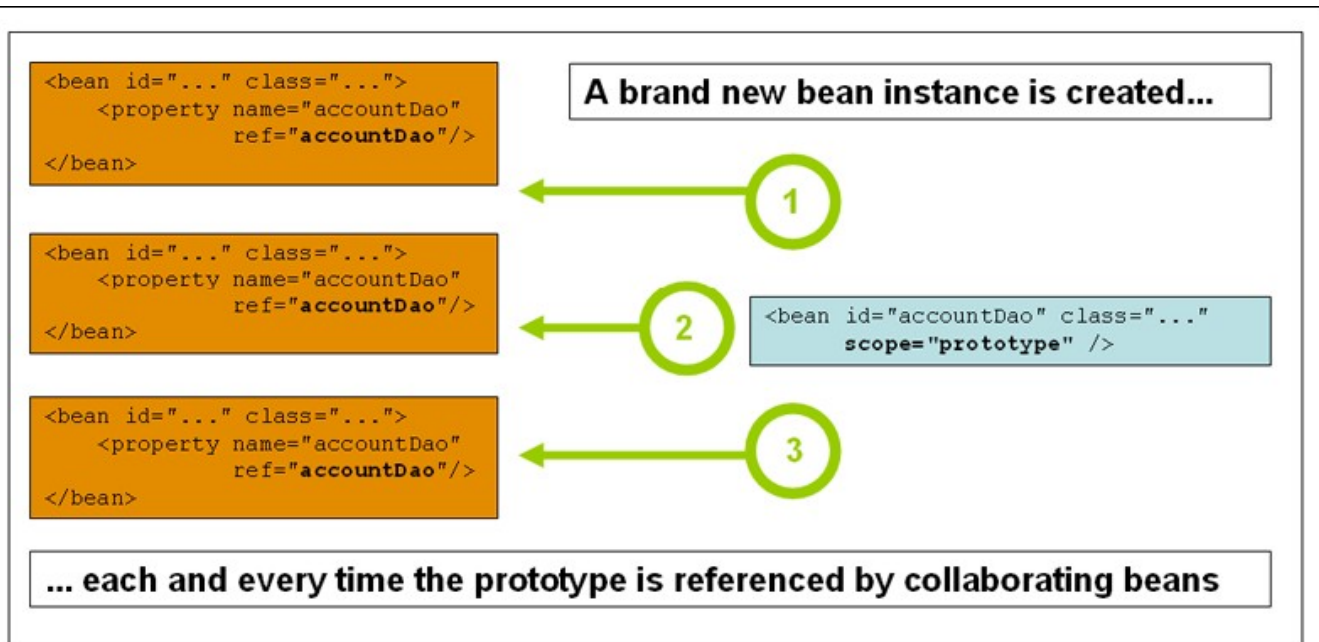


ex.24

# Spring Framework - Bean scopes

## ◆ Prototype

A brand new bean instance is created every time it is injected into another bean or it is requested via `getBean()`.



ex.25

# Spring Framework - Prototype scope use cases

- ◆ There is a class that has many configuration parameters
- ◆ You need to create instances of a class with a set of predefined configuration
- ◆ Any time you would use new instead of using a singleton
- ◆ You need a kind of factory method that creates instances as preconfigured in the XML

# Spring Framework - Bean scopes using annotations

You can also use annotation to define your bean scope.

```
@Service("bean")  
@Scope("prototype")  
public class Bean {
```

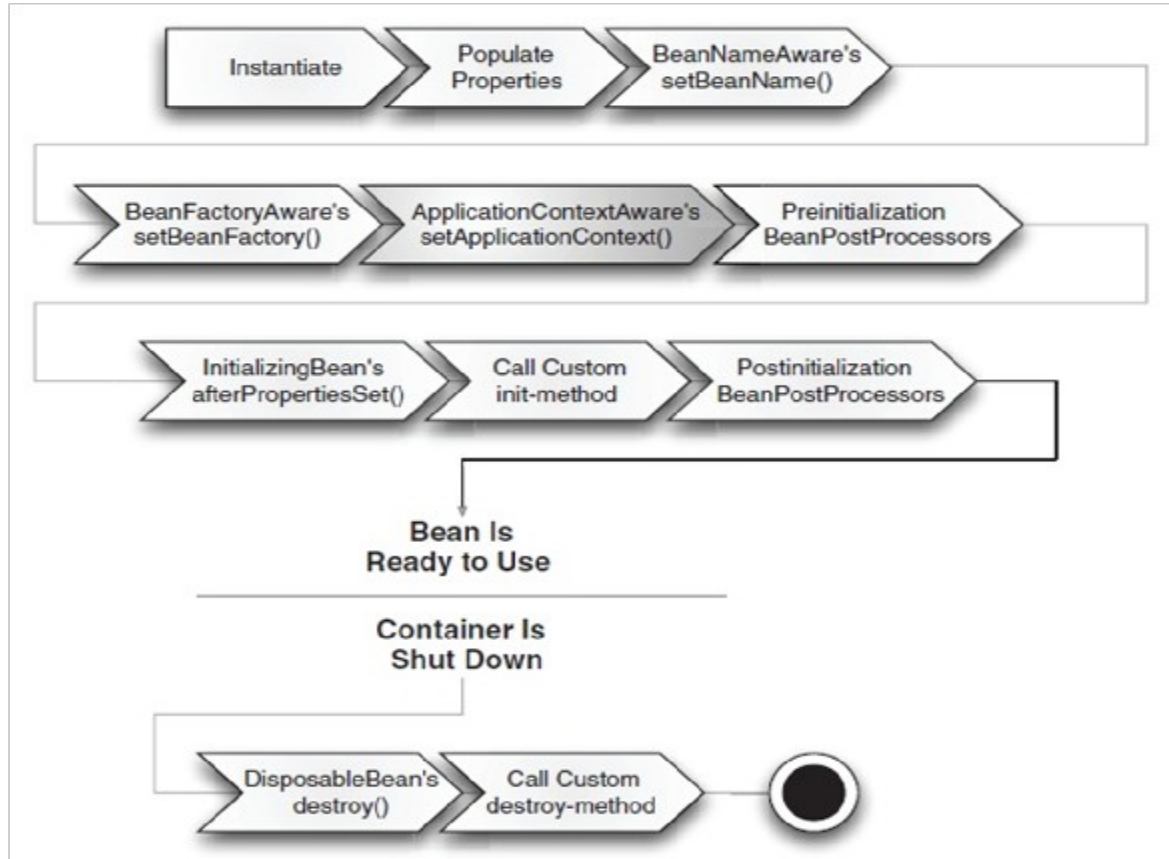
```
<context:component-scan base-package=  
    "com.luxoft.springioc.example25_annotation" />
```

## Task

- ♦ Change example 25\_annotation in order to make the bean singleton.  
ex.25 annotation



# Spring Framework - Bean lifecycle



# Spring Framework - Bean lifecycle

Managing bean by implementing Spring interfaces

- ♦ Creating

- Implement interface InitializingBean

- Override method `afterPropertiesSet()`

- ♦ Deleting

- Implement interface DisposableBean

- Override method `destroy()`

ex.26

# Spring Framework - Bean lifecycle

Managing bean via code without dependence on Spring:

- ♦ Add methods for initialization and/or deletion in a specific bean and indicate them in bean declaration:

```
<bean id="bean1" class="Bean1" init-method="init" destroy-  
method="cleanup" />
```

- ♦ Methods for creating and/or deleting can be defined for all beans inside the container:

```
<beans default-init-method="init" default-destroy-method="cleanup">
```

ex.27

# Spring Framework - Bean lifecycle demo

```
public class InitHelloWorld implements BeanPostProcessor {

    @Override
    public Object postProcessBeforeInitialization(Object bean, String beanName)
        throws BeansException {
        System.out.println("BeforeInitialization : " + beanName);
        return bean;
    }

    @Override
    public Object postProcessAfterInitialization(Object bean, String beanName)
        throws BeansException {
        System.out.println("AfterInitialization : " + beanName);
        return bean;
    }
}
```

ex.28

# Spring Framework - Additional Features of ApplicationContext

To access context (for example, for event publishing) a bean has to only implement interface **ApplicationContextAware**:

```
public class CommandManager implements ApplicationContextAware {  
    private ApplicationContext applicationContext;  
  
    @Override  
    public void setApplicationContext(ApplicationContext applicationContext)  
        throws BeansException {  
        this.applicationContext = applicationContext;  
    }  
  
}
```

# Spring Framework - Events

- ♦ Receiving of the standard events:

```
public class Bean implements ApplicationListener<CustomEvent> {  
    @Override  
    public void onApplicationEvent(CustomEvent event) {  
        ...  
    }  
}
```

- ♦ Publishing of the custom events:

```
public class CustomEvent extends ApplicationEvent {  
    public CustomEvent(Object source) {  
        super(source);  
    }  
}
```

```
context.publishEvent(new CustomEvent(new Object()));
```

ex.29

# Spring Framework - Events

- ◆ Event processing in ApplicationContext is provided by:
  - ApplicationEvent class
  - ApplicationListener interface
- ◆ When an event happens all the beans which are registered in the container and implementing ApplicationListener interface are notified
- ◆ ApplicationEvent – major implementations:
  - ContextRefreshedEvent – creating and refreshing of ApplicationContext
    - ◆ ApplicationContext is ready to use
  - ContextClosedEvent
    - ◆ After use of close() method

ex.30

# Spring Framework - Events

- ♦ **Example:** new employee registration.
- ♦ **Possible event recipients:**
  - Informing security guards to do a pass
  - Guards are subscribing the event
  - Additionally there could be other subscribers, like HR or accounts department
- ♦ **Task:** save employee into database
- ♦ **Solution:** create a class which will add employee to database, and subscribe it to the event



# Spring Framework - Events

```
public class EmployeeRegistrationEvent extends ApplicationEvent {  
  
    private Employee employee;  
  
    public Employee getEmployee() {  
        return employee;  
    }  
  
    public EmployeeRegistrationEvent(Employee employee) {  
        super(employee);  
        this.employee = employee;  
    }  
  
}
```

# Spring Framework - Events

```
public class EmployeeService implements ApplicationContextAware {  
  
    private ApplicationContext context;  
  
    @Override  
    public void setApplicationContext(ApplicationContext context) {  
        this.context = context;  
    }  
  
    public void registerEmployee(String surname, String firstName) {  
        Employee employee = new Employee(surname, firstName);  
        context.publishEvent(new EmployeeRegistrationEvent(employee));  
    }  
  
}
```

# Spring Framework - Events

```
public class WriteEmployeeToDB implements
    ApplicationListener<EmployeeRegistrationEvent> {

    public void onApplicationEvent(EmployeeRegistrationEvent event) {
        System.out.println("Employee "
            + event.getEmployee().getSurname() + " "
            + event.getEmployee().getFirstName()
            + " is saved into the database");
    }

}
```

ex.31

## Task

- ♦ Add another event removeEmployee, subscribe to it in RemoveEmployeeFromDB.

# Spring Framework - Events

## ♦ **Advantages:**

- There could be any number of subscribers;
- The system complexity does not depend on amount and type of subscribers
- Adding subscriber does not add the dependency: only himself knows about the subscriber (or separate subscribe mechanism)

## ♦ **Disadvantages:**

Makes more difficult to know what happens inside the system

# Annotation-driven event listener

A new feature of Spring 4 is the support of annotation-driven event listeners. It is possible to simply annotate a method of a managed-bean with `@EventListener` to automatically register an `ApplicationListener` matching the signature of the method. Our example above can be rewritten as follows:

```
@Component
public class Bean {
    @EventListener
    public void blogModified(CustomEvent customEvent) {
        System.out.println("CustomEvent received through @EventListener");
    }
}
```

`@EventListener` is a core annotation that is handled transparently in a similar fashion as `@Autowired`: no extra configuration is necessary and the existing `<context:annotation-config/>` element enables full support for it.

ex.32 eventlistener

# Annotation-driven event listener with condition

```
public class CustomEvent extends ApplicationEvent {
    private boolean flag;

    public CustomEvent(Object source, boolean flag) {
        super(source);
        this.flag = flag;
    }

    @EventListener(condition = "#customEvent.flag")
    public void blogModified(CustomEvent customEvent) {
        System.out.println("CustomEvent received through @EventListener");
    }

    commandManager.getApplicationContext().publishEvent(
        new CustomEvent(new Object(), true));
    commandManager.getApplicationContext().publishEvent(
        new CustomEvent(new Object(), false));
}
```

# Task

- Rewrite example31 so that it uses an annotation driven event listener

# Spring Framework - Localization

## messages\_EN.properties

```
customer.name=John Jones, age : {0}, URL :  
{1}
```

## messages\_DE.properties

```
customer.name=Johann Johannis, Alter: {0}, URL :  
{1}
```

```
<bean id="messageSource"
```

```
class="org.springframework.context.support.ResourceBundleMessageSource">
```

```
  <property name="basename">  
    <value>messages</value>
```

```
  </property>
```

```
</bean>
```



# Spring Framework - Localization

```
public static void main(String[] args) {  
    ClassPathXmlApplicationContext context = new  
    ClassPathXmlApplicationContext("example33/localization.xml");  
    String nameEnglish = context.getMessage("customer.name",  
        new Object[] { 28, "http://www.luxoft.com" },  
    Locale.ENGLISH);  
    System.out.println("Customer name (English) : " + nameEnglish);  
  
    String nameGerman = context.getMessage("customer.name",  
        new Object[] { 28, "http://www.luxoft.com" },  
    Locale.GERMANY);  
    System.out.println("Customer name (German) : " + nameGerman);  
  
    context.close();  
  
}
```

ex.33

## Task



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Define one more locale and print message using it.

# Spring Framework - Configuration profiles

```
<beans profile="dev">  
  <bean id="bean" class="com.luxoft.springioc.example34.Bean">  
    <property name="a" value="1"/>  
  </bean>  
</beans>
```

```
<beans profile="production">  
  <bean id="bean" class="com.luxoft.springioc.example34.Bean">  
    <property name="a" value="2"/>  
  </bean>  
</beans>
```

# Spring Framework - Configuration profiles

Setting profile and configuration loading in the Java code:

```
GenericXmlApplicationContext context = new  
GenericXmlApplicationContext();  
context.getEnvironment().setActiveProfiles("dev");  
context.load("classpath:example34/*.xml");  
context.refresh();
```

Setting profile in the command line parameters:

**-Dspring.profiles.active="profile1,profile2"**

## Task

- ♦ Define profile "testing", inject a=100, print it in Main

ex.34

# Spring Framework - Java-based configuration

@Configuration

```
public class BeanConfig {
```

```
    @Bean
```

```
    public ExampleBean bean() {
```

```
        ExampleBean exampleBean = new ExampleBean();
```

```
        exampleBean.setA(1);
```

```
        return exampleBean;
```

```
    }
```

```
}
```

```
AnnotationConfigApplicationContext context =
```

```
    new AnnotationConfigApplicationContext(BeanConfig.class);
```

```
ExampleBean exampleBean = context.getBean("bean",
```

```
ExampleBean.class);
```

```
System.out.println(exampleBean.getA());
```

ex.35

## Task

- Define PersonBean, add this bean to BeanConfig, set name "Johnson", print it in Main

# Spring Framework - Java-based configuration

Example from the Spring Quick Start:

```
@Configuration
@ComponentScan
public class Application {

    @Bean
    MessageService mockMessageService() {
        return new MessageService() {
            public String getMessage() {
                return "Hello World!";
            }
        };
    }
}
```

# Spring Framework - Java-based configuration

```
public interface MessageService {  
    String getMessage();  
}
```

@Component

```
public class MessagePrinter {  
    @Autowired  
    private MessageService service;  
  
    public void printMessage() {  
        System.out.println(service.getMessage());  
    }  
}
```

# Spring Framework - Java-based configuration

```
public static void main(String[] args) {  
    AnnotationConfigApplicationContext context =  
        new AnnotationConfigApplicationContext(Application.class);  
    MessagePrinter printer = context.getBean(MessagePrinter.class);  
    printer.printMessage();  
  
    context.close();  
}  
}
```

ex.36



# Spring Framework - The @Import annotation

```
public class Bean1 {  
    void print() {  
        System.out.println("Bean1");  
    }  
}
```

```
public class Bean2 {  
    void print() {  
        System.out.println("Bean2");  
    }  
}
```

# Spring Framework - The @Import annotation

```
@Configuration
public class ConfigBean1 {
    @Bean
    public Bean1 bean1() {
        return new Bean1();
    }
}
```

```
@Configuration
@Import(ConfigBean1.class)
public class ConfigBean2 {
    @Bean
    public Bean2 bean2() {
        return new Bean2();
    }
}
```

# Spring Framework - The @Import annotation

```
public class MainApp {  
    public static void main(String[] args) {  
        AnnotationConfigApplicationContext ctx =  
            new AnnotationConfigApplicationContext(ConfigBean2.class);  
  
        Bean1 bean1 = ctx.getBean(Bean1.class);  
        Bean2 bean2 = ctx.getBean(Bean2.class);  
  
        bean1.print();  
        bean2.print();  
        ctx.close();  
    }  
}
```

Bean1  
Bean2

ex.37

# Spring Framework - @ImportResource and @Value annotation

- ◆ In applications where @Configuration classes are the primary mechanism for configuring the container, it will still likely be necessary to use at least some XML. Simply use @ImportResource and define only as much XML as is needed.
- ◆ @Configuration classes are just another bean in the container. They can take advantage of @Autowired and @Value injection.

# Spring Framework - @ImportResource and @Value annotation

@Configuration

@ImportResource("classpath:example38/application-context.xml")

public class AppConfig {

@Value("\${jdbc.url}")  
 private String url;

@Value("\${jdbc.username}")  
 private String username;

@Value("\${jdbc.password}")  
 private String password;

ex.38

# Spring Framework - @PropertySource annotation and Environment

- ♦ The @PropertySource annotation provides a convenient and declarative mechanism for adding a PropertySource to Spring's Environment.

```
@Configuration
```

```
@PropertySource("classpath:jdbc.properties")
```

```
public class AppConfig {
```

```
    @Autowired
```

```
    private Environment env;
```

```
    public Environment getEnv() {
```

```
        return env;
```

```
    }
```

ex.39

# Spring Framework - @Order annotation

- ◆ @Order defines the sort order for an annotated component.
- ◆ One of the new features in Spring 4 is the ability to use @Order with autowiring. There has always been the ability to have Spring automatically collect all beans of a given type and inject them into a collection or array.
- ◆ We start from this interface:

```
public interface Printer {  
    void print(String text);  
}
```

# Spring Framework - @Order annotation

```
@Component
@Order(Ordered.HIGHEST_PRECEDENCE)
public class ConsolePrinter implements Printer {
    @Override
    public void print(String text) {
        System.out.println("ConsolePrinter: " + text);
    }
}
```

```
@Component
@Order(Ordered.LOWEST_PRECEDENCE)
public class FilePrinter implements Printer {
    @Override
    public void print(String text) {
        System.out.println("FilePrinter: " + text);
    }
}
```



# Spring Framework - @Order annotation

```
@Service("messageService")
@Configuration
@ComponentScan
public class MessageService {

    @Autowired
    private List<Printer> printers;

    public void print(String text) {
        printers.forEach((printer) -> printer.print(text));
    }

    @Bean
    public MessageService messageService() {
        return new MessageService();
    }
}
```

ex.40

# Comparison of configurations

| XML  | Annotations  | Java-based   |
|--|--|--|
| No additional dependencies to the Dependency Injection framework.                                      | Suits when the injected components will not vary - no scenarios where different implementations of a component would be used.                | Type safe: compiler will report issues if you are configuring a wrong way. |
| Provides mock implementations for many components, without recompiling the modules that will use them. | Less tedious to write than XML configuration.  | Search and navigation is much simpler.                                     |
| Flexible when testing or running in local or production environment.                                   | Allows mixing, e.g.: dependency injection portion of the application may be XML-based, marking a method as transactional may use annotation. | Refactoring, code completion, finding references in the workspace.         |

# Exercise

Lab guide:

- Exercise 2

# Exercise

Lab guide:

- Exercise 3