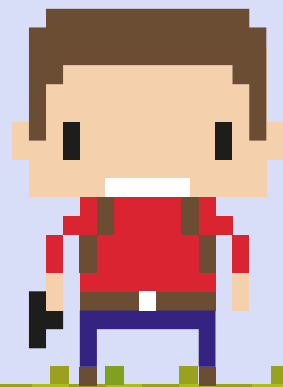
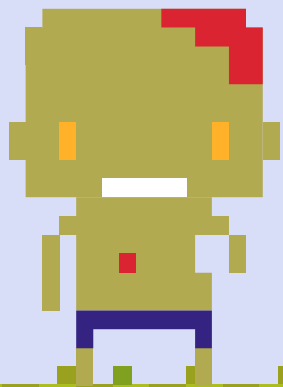


Unproductive Clockwork Pixel!

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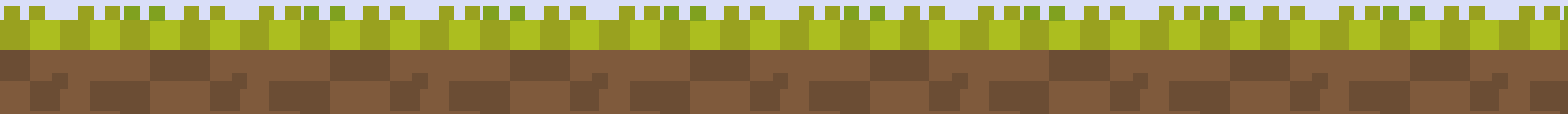


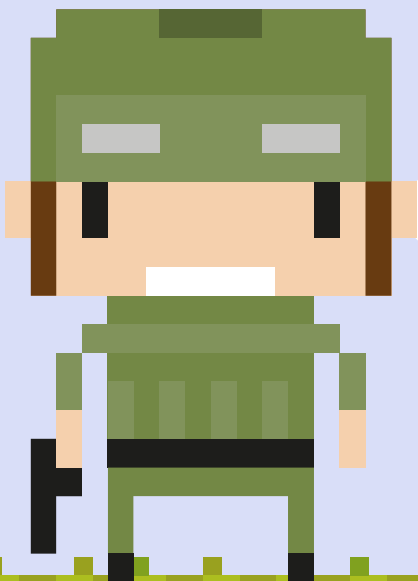
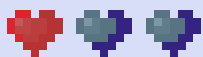


Introduction:



- We are retro game enthusiasts who have taken notice of the disappearance of retro 8-bit style games. In response to this, we have made a unique website with an 8-bit old-school theme. Observing the increasing levels of stress in society, we have created this website as a viable option for stress relief, offering users a unique and enjoyable experience to unwind and escape from the pressures of everyday life.

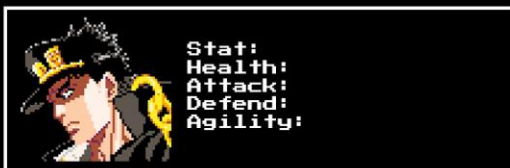




Time spent on the website:
0:0:12 elapsed

Unproductive Clockwork Pixel

NonsenCents
🪙 x2



Stat:
Health:
Attack:
Defend:
Agility:



Goblin Boss

Health:
Attack:
Defend:
Agility:



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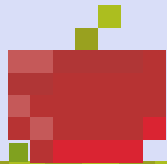
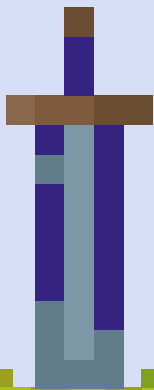
Dice



Objective



Our goal is to provide a fun and nostalgic space where users can unwind, destress, and relive the joy of retro gaming. The platform's unique features, such as the experience points system, life limitations, and the gacha-style unlocking mechanism, add an element of excitement and progression to the user experience.



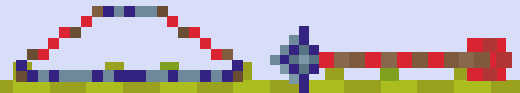
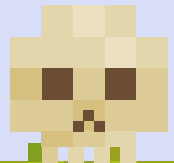


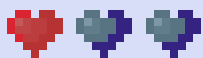
Big Timer Display



Time spent on the website:
0:0:12 elapsed

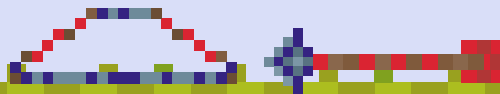
A prominent countdown timer, akin to a count-up display, serves as a visual representation of the time spent on the platform.

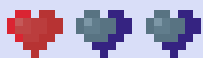




Level up while you play!

- Users accumulate time points as they engage in gameplay.
- time can be used to level up the user's chosen "hero," enhancing their capabilities for defeating bosses.





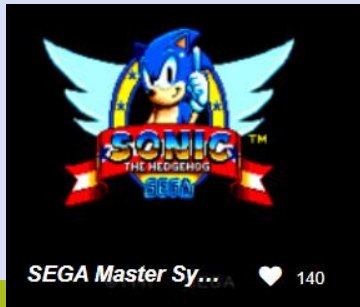
03.

Retro Gaming Library:

Enjoy a variety of retro games with an authentic 8-bit user interface.



Tekken 3



Sonic The Hedgehog (USA, Eur...



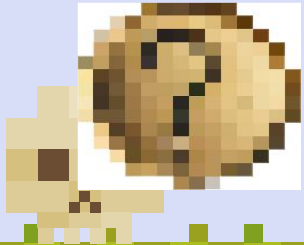
Street Fighter II' - Champion Edi...



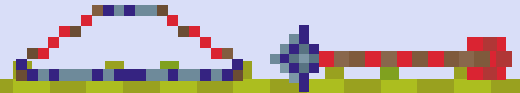
04.

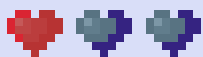
Penalty & currency System

Failing to defeat the boss, the user will suffer stat lost, therefore they have to grind for more stats before challenging the boss again.



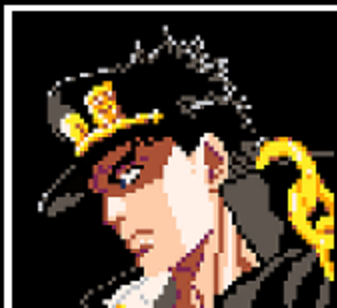
Defeating bosses will reward user with “NonsenCents” the currency that is used To unlock more games.



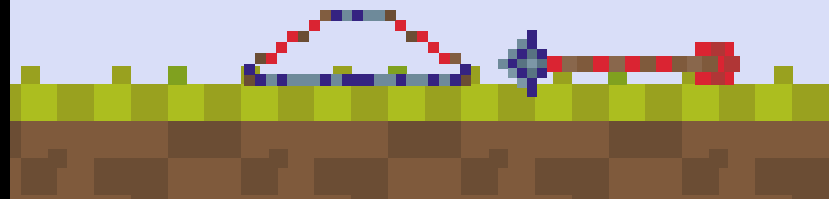


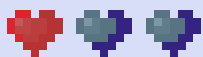
05. Stats Checker

- Users can access a detailed statistics checker, displaying upgraded features and achievements.



Stat:
Health: 200
Attack: 50
Defend: 70
Agility: 120





06.

Dice

Using 20-sided dice, to make the attack multiplier.
The bigger the dice number, the bigger the damage
dealt



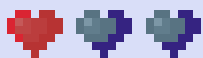
Stat:
Health: 200
Attack: 50
Defend: 70
Agility: 120



Goblin Boss

Health: 2000
Attack: 30
Defend: 200
Agility: 120

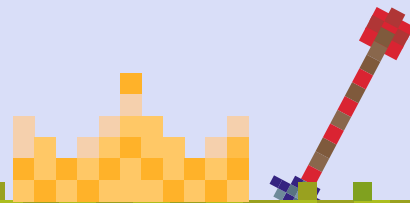




conclusion



By incorporating these elements, Unproductive Clockwork Pixel aims to create an engaging and stress-relieving environment for computer science enthusiasts and retro game lovers alike. Join us on this journey down memory lane, where stress fades away, and the joy of gaming takes center stage.





Thank You

