

### 2010 Linux Plumbers Conference

## KVM / QEMU Storage Stack Performance Discussion

### Speakers:

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IBM Linux Technology Center





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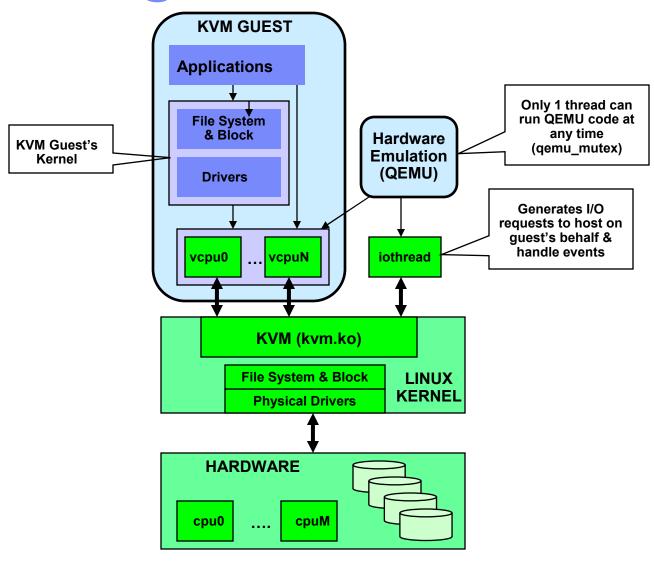


## Agenda

- The State of KVM Block I/O Performance: Where We Are
  - ▶ The 50,000-foot View QEMU Storage Stack
  - Where We Are Against Another "Popular" Hypervisor
- Discussion: KVM / QEMU Settings
  - Virtio vs. IDE emulation
  - Caching Options
  - AIO vs. threads
  - File Systems
  - I/O Schedulers
- Discussion: KVM Block I/O Performance Issues
  - Low Throughput
  - High (Virtual) CPU Usage In KVM Guests
  - Virtual Disk Image Formats
  - Others ?

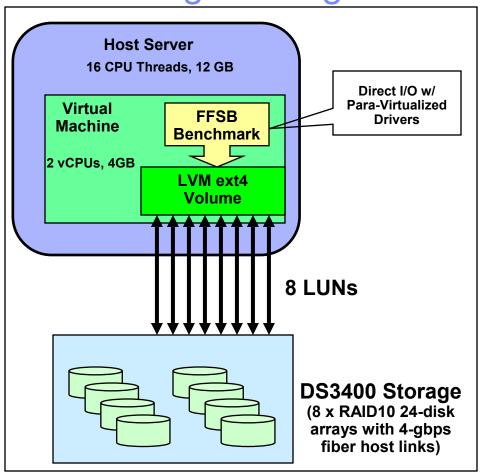


## The View @ 50,000 Feet – KVM / QEMU Stack





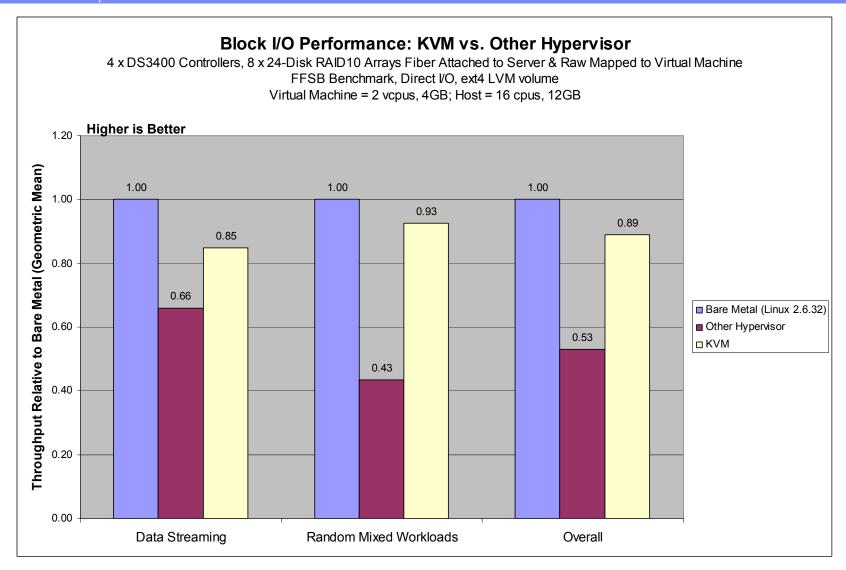
So...Where We Are? Let's Take a Look @ A Typical High-End Storage Configuration....



<u>Host Server</u>: IBM x3650 M2 with E5530 @ 2.40GHz, 8 Cores (16 CPU Threads), 12 GB memory, Chelsio 10-GbE, Broadcom 1-GbE.



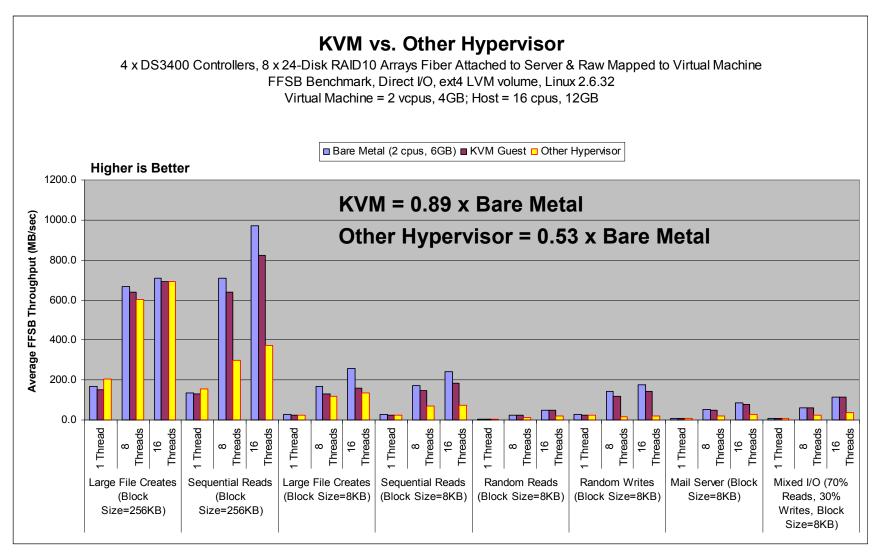




### Notes:

- Data Streaming (sequential reads, sequential writes) with block sizes of 8KB and 256KB
- Random Mixed Workloads = random reads, random writes, mail server, mixed DB2 workloads (8KB block size)





### Notes:

•Mail Server: random file operations (including file creates, file opens, file deletes, random reads / writes, etc.) to 100,000 files in 100 directories with file sizes ranging from 1 KB to 1 MB.



# Another Important Metric is the CPU (Virtual and Physical) Usage ...

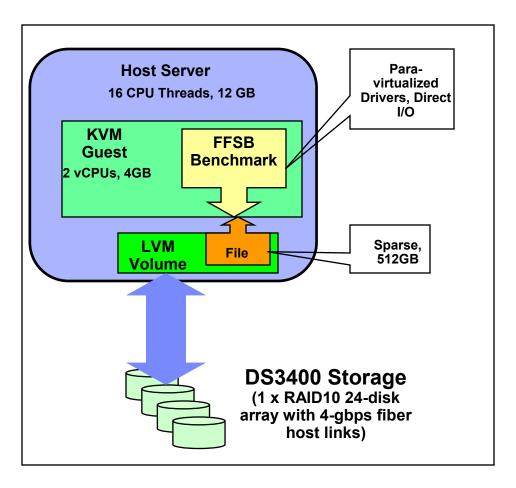
LOCAL FFSB Scenarios	Threads	KVM Guest (2 vcpus, 4GB, Linux 2.6.32) on Host (16 cpus, 12GB)						Other Hypervisor (Guest = 2 vcpus, 4GB, Linux 2.6.32; Host = 16 cpus, 12GB)					
		IOPS	Throughput (MB/sec)	vcpu0%, vcpu1%	Total % (both vcpus)	%vcpu per MB/sec	Host CPU% (Average)		Throughput (MB/sec)	vcpu0%, vcpu1%	Total % (both vcpus)	%vcpu per MB/sec	
Large File Creates	1 Thread	605.5	151.0	18%, 0%	18%	0.12%	2%	824.1	206.0	9%, 2%	11%	0.05%	
(Block Size=256KB)	8 Threads	2556.2	639.0	76%, 28%	104%	0.16%	8%	2410.5	603.0	23%, 3%	26%	0.04%	
	16 Threads	2765.0	691.0	75%, 43%	118%	0.17%	9%	2775.7	694.0	23%, 2%	25%	0.04%	
Sequential Reads	1 Thread	522.4	131.0	14%, 0%	14%	0.11%	2%	627.1	157.0	8%, 2%	10%	0.06%	
(Block Size=256KB)	8 Threads	2552.0	638.0	71%, 21%	92%	0.14%	7%	1196.1	299.0	12%, 2%	14%	0.05%	
	16 Threads	3294.2	824.0	86%, 64%	150%	0.18%	11%	1488.8	372.0	13%, 2%	15%	0.04%	
Large File Creates	1 Thread	3090.4	24.1	26%, 0%	26%	1.08%	3%	3199.5	25.0	21%, 2%	23%	0.92%	
(Block Size=8KB)	8 Threads	16671.3	130.0	90%, 4%	94%	0.72%	8%	15023.6	117.0	54%, 8%	62%	0.53%	
	16 Threads	20444.4	160.0	98%, 59%	157%	0.98%	11%	17153.4	134.0	55%, 13%	68%	0.51%	
Sequential Reads	1 Thread	3084.7	24.1	16%, 0%	16%	0.66%	3%	3112.1	24.3	17%, 2%	19%	0.78%	
(Block Size=8KB)	8 Threads	18648.9	146.0	80%, 2%	82%	0.56%	8%	9072.1	70.9	34%, 7%	41%	0.58%	
	16 Threads	23677.8	185.0	98%, 53%	151%	0.82%	11%	9536.5	74.5	35%, 7%	42%	0.56%	
Random Reads	1 Thread	466.3	3.6	3%, 0%	3%	0.82%	1%	449.2	3.5	3%, 0%	3%	0.85%	
(Block Size=8KB)	8 Threads	3252.4	25.4	16%, 0%	16%	0.63%	3%	1709.0	13.4	9%, 1%	10%	0.75%	
	16 Threads	6185.0	48.3	32%, 1%	33%	0.68%	4%	2629.1	20.5	12%, 2%	14%	0.68%	
Random Writes	1 Thread	3134.2	24.5	17%, 0%	17%	0.69%	3%	3157.4	24.6	20%, 3%	23%	0.93%	
(Block Size=8KB)	8 Threads	15222.7	118.9	82%, 3%	85%	0.71%	8%	1993.4	15.6	8%, 1%	9%	0.58%	
	16 Threads	18307.3	143.0	91%, 29%	120%	0.84%	9%	2780.8	21.7	10%, 2%	12%	0.55%	
Mixed I/O	1 Thread	550.6	7.2	3%, 0%	3%	0.41%	1%	606.4	9.3	4%, 1%	5%	0.54%	
(70% Reads, 30% Writes)	8 Threads	4172.6	60.9	22%, 0%	22%	0.36%	3%	1743.4	24.8	9%, 1%	10%	0.40%	
(Block Size=8KB)	16 Threads	7724.0	114.6	43%, 1%	44%	0.38%	5%	2531.7	36.1	12%, 1%	13%	0.36%	
Mail Server	1 Thread	1081.2	8.5	11%, 0%	11%	1.30%	2%	1021.3	8.0	9%, 1%	10%	1.25%	
(Block Size=8KB)	8 Threads	6507.9	50.8	60%, 2%	62%	1.22%	6%	2736.6	21.4	17%, 2%	19%	0.89%	
	16 Threads	9810.4	76.6	77%, 33%	110%	1.44%	9%	3756.7	29.3	20%, 4%	24%	0.82%	

#### Notes:

<sup>•</sup>For virtual CPU usage in the VM, the other hypervisor appears to be better than KVM only for data streaming scenarios; for random and mixed I/O scenarios, KVM is very competitive (even with higher throughput).

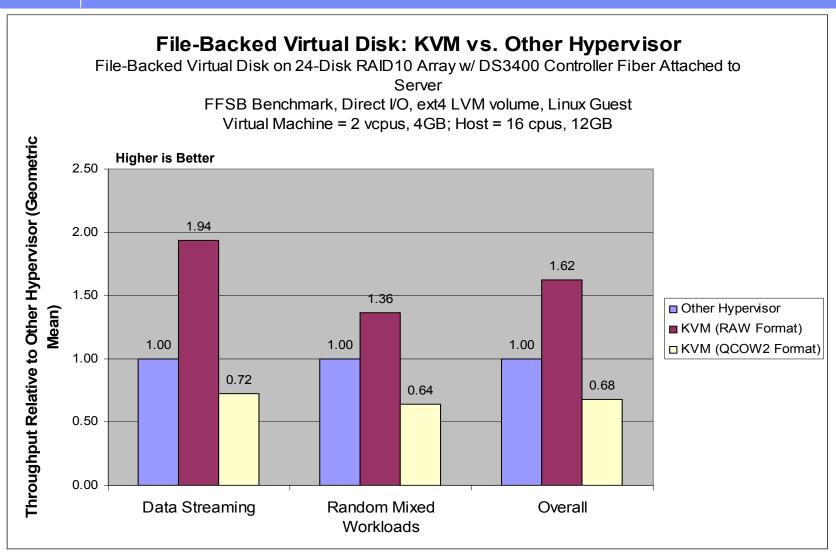


# What About File-Backed Virtual Disks? Let's Take A Look At A Typical Configuration...



Storage Node: x3650 M2 (8 x E5530 @ 2.40GHz, 16 Threads, 12 GB memory, Chelsio 10-GbE, Broadcom 1-GbE)

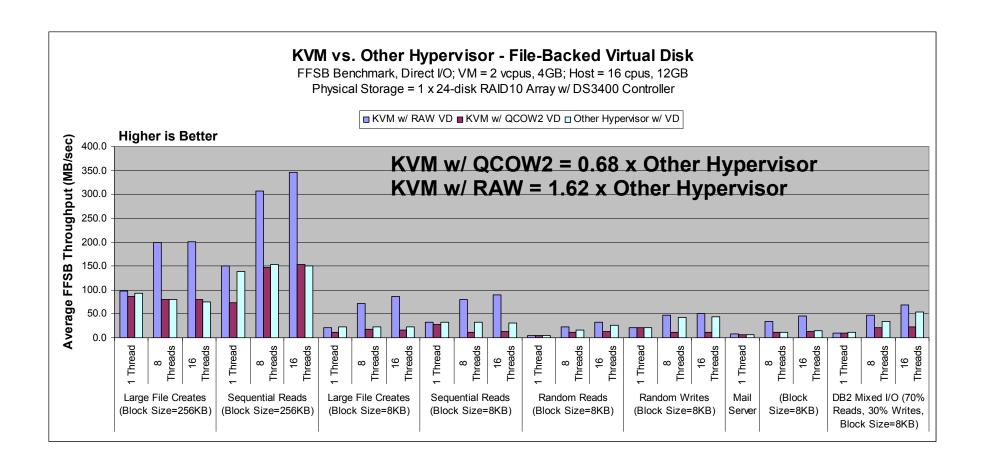




### Notes:

- Data Streaming (sequential reads, sequential writes) with block sizes of 8KB and 256KB
- Random Mixed Workloads = random reads, random writes, mail server, mixed DB2 workloads (8KB block size)





### Notes:

- •KVM w/ QCOW2 performance is worse than other hypervisor in many scenarios.
- •We proposed a solution QEMU Enhanced Disk (QED) format to deliver better performance than QCOW2 (more on this later).



## DISCUSSION – KVM / QEMU Settings For Block I/O

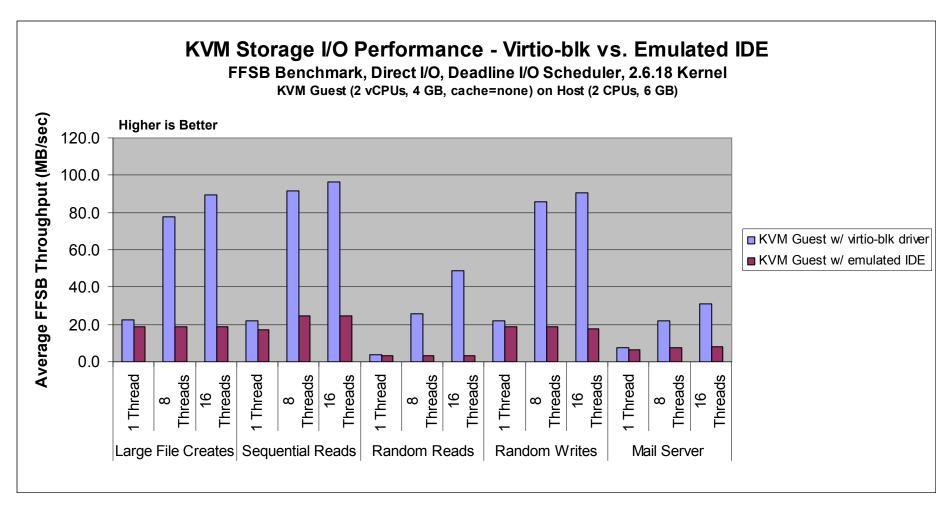


## KVM / QEMU Settings For Block I/O

- VirtIO vs. IDE emulation
- KVM caching (cache=none vs. cache=writethrough)
- Linux AIO support
- No Barrier (barrier is enabled by default in ext4)
- Deadline I/O scheduler vs. CFQ
- x2APIC support



### IDE Emulation Just Does NOT Scale....



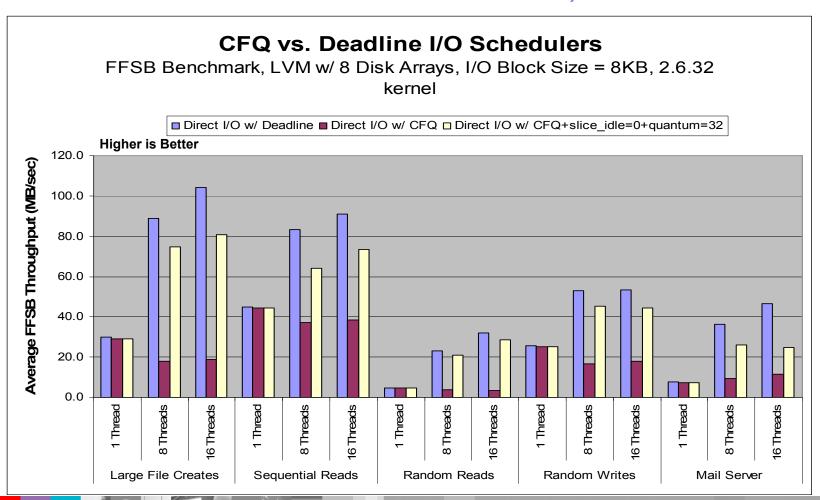
### Notes:

■IDE emulation does NOT scale because it can only support one outstanding I/O request at a time.



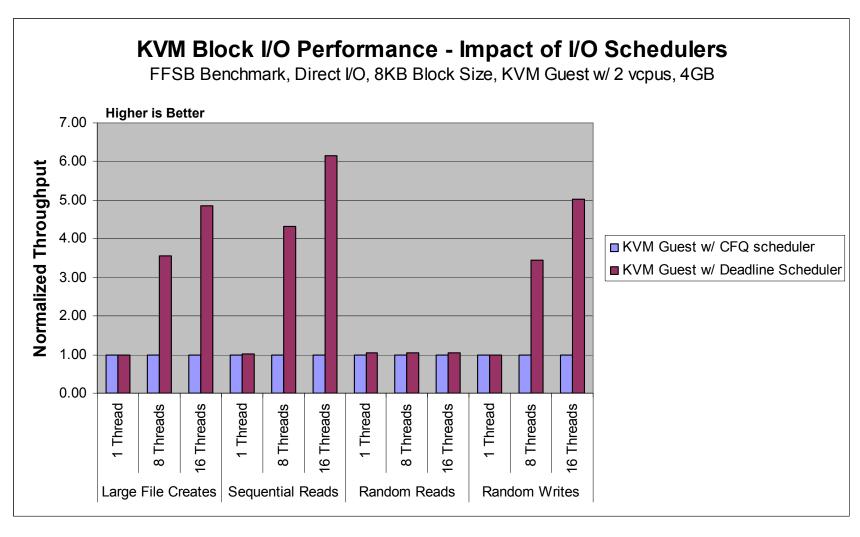
# Deadline Scheduler Is Better (Scales Better) For Enterprise Storage Systems...

(Red Hat → # tuned-adm profile enterprise-storage)



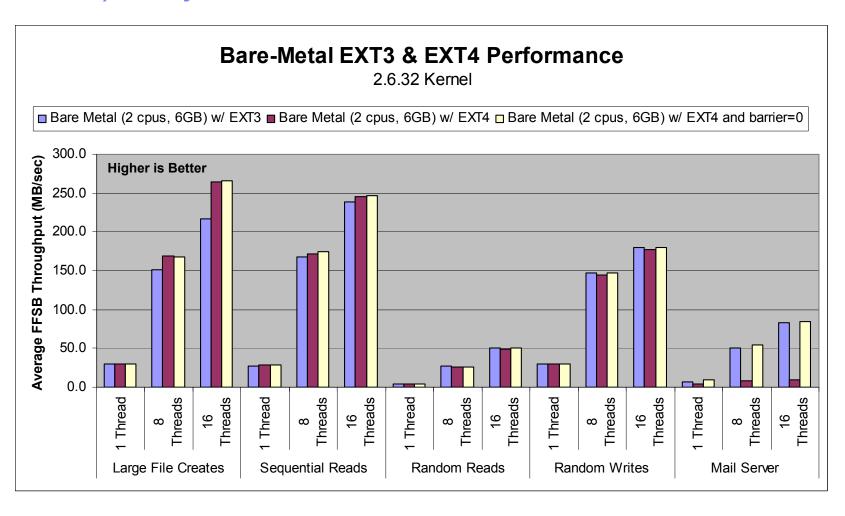


# ...But What About From Within KVM Guest? Well, Deadline Scheduler Is Better There, Too....



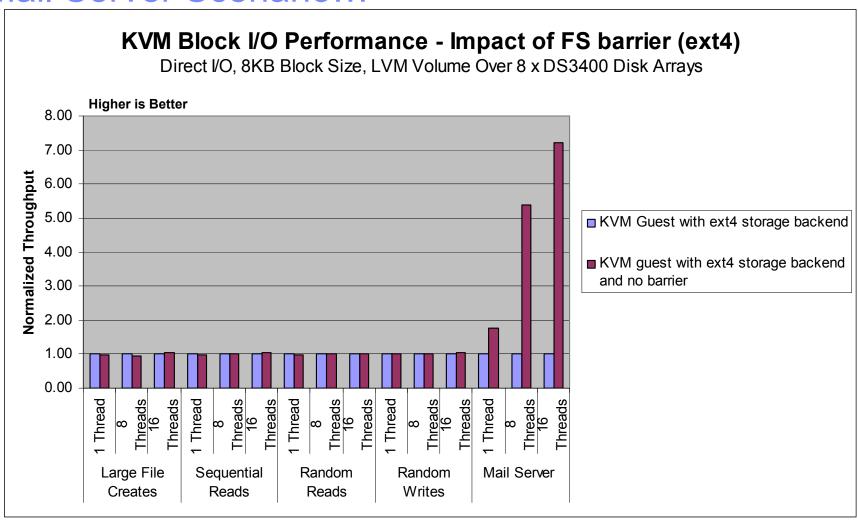


# What About File Systems? Barrier (ON By Default For ext4) Only Affects One Scenario Tested...



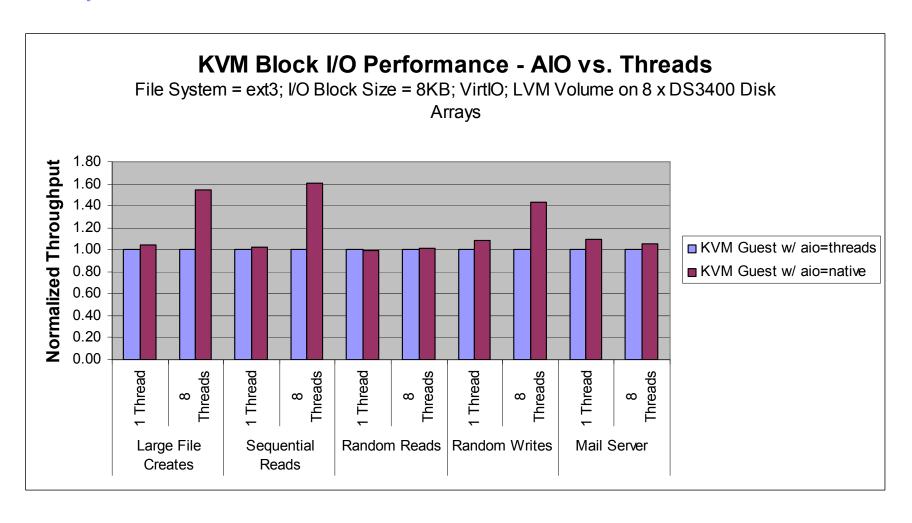


## From KVM Guest, FS Barrier (ext4) Only Affects Mail Server Scenario...

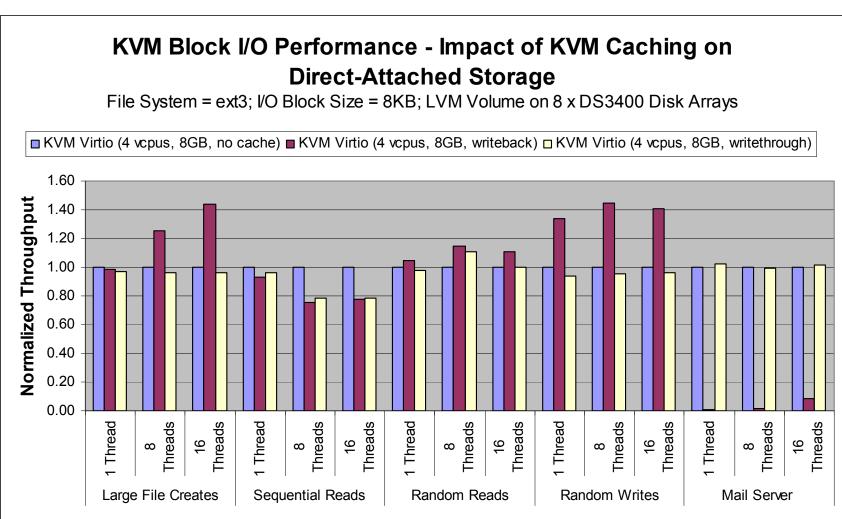




## Linux AIO Support for KVM / QEMU Is Good For Multiple Threads



# For Many I/O Workloads (Databases), We Generally Recommend Bypassing Host Cache (cache=none)





## One More Thing: x2APIC Support Has Been Found Beneficial For Many I/O Workloads...

### What is it?

- ▶ This support implements x2APIC emulation for KVM. x2APIC is an MSR interface to a local APIC with performance and scalability enhancements. It brings 32-bit apic ids, 64-bit ICR access, and reading of ICR after IPI is no longer required.
- Author: Gleb Natapov
- Performance Impact: 2% to 5% throughput improvement for many I/O workloads



# DISCUSSION – KVM / QEMU Block I/O Performance Issues



### KVM /QEMU Block I/O Performance Issues

- High (virtual) CPU usage in the KVM guest, preventing other work from being done in the guest
  - Verified that the high CPU usage in the guest is REAL (cyclesoak)
  - Profiling data (More on this later if time permits)
    - Spin lock issue in QEMU vblock->lock()
      - Proposed solution: release vblock->lock() before doing "kick" to the host; re-acquire lock upon return
  - Path length analysis (Stefan Hajnoczi will go into all gory details during his talk on Friday 11/5)
    - Some QEMU work (including I/O submission) is done inside the guest (vcpu threads)
      - Proposed solution: Move I/O submission work to iothread, freeing up vcpu threads for guest
  - Any other suggestions?



# <u>Discussion</u>: KVM Block I/O Performance Issues (Cont'd)

- (Relatively) Low Throughput Against Bare Metal
  - Path length analysis
    - Stefan Hajnoczi will go into more details during his talk on Friday
       11/5
      - Proposed solution: Use ioeventfd for asynchronous virtqueue processing (virtio-blk)
  - Improving file-system efficiency between KVM guest and host
    - VirtFS JV Rao (presentation on Wednesday 11/3)
  - Any other suggestions?



# <u>Discussion</u>: KVM Block I/O Performance Issues (Cont'd)

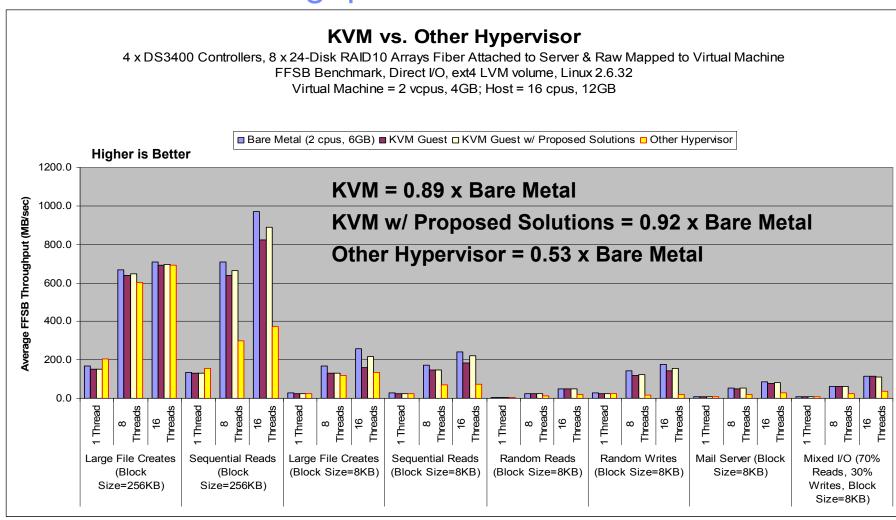
### Virtual Disk Image Format

- ▶ RAW (flat file) has good performance & data integrity, but lacks advanced features (snapshots, delta images, ...)
- ▶ QCOW2 has all advanced features, provides strong data integrity at the expense of performance
  - <u>Proposed solution</u>: QEMU Enhanced Disk (QED) simpler design (eliminating rarely used features), better performance
  - On-going QCOW2 improvements ?

### Others ?



# So What Do Proposed Solutions Buy Us? Let's Look At The Throughput ...





## ... And (Virtual) CPU Usage in Guest: 50% Reduction For Multi-Threaded I/O Scenarios

3		IOPS	Throughput			KVM Guest (2 vcpus, 4GB) on Host (16 cpus, 12GB)						KVM guest (2 vcpus, 4GB) on Host (16 cpus, 12GB Host) w/ Proposed Solutions					
				vcpu0%,	Total %	%vcpu per	Host CPU%	IOPS	Throughput	vcpu0%,	Total %	%vcpu per	Host CPU%				
			(MB/sec)	vcpu1%	(both	MB/sec	(Average)		(MB/sec)	vcpu1%	(both	MB/sec	(Average)				
	4.71	005.5	454.0	400/ 00/	vcpus)	0.400/	201	000.0	450.0	4404 004	vcpus)	0.070	201				
(DL LO: OCCIVE) O	1 Thread	605.5	151.0	18%, 0%	18%	0.12%	2%	606.9	152.0	11%, 0%	11%	0.07%	2%				
	8 Threads	2556.2	639.0	76%, 28%	104%	0.16%	8%	2589.8	647.0	46%, 8%	54%	0.08%	8%				
	6 Threads	2765.0	691.0	75%, 43%	118%	0.17%	9%	2792.8	698.0	47%, 13%	60%	0.09%	9%				
	1 Thread	522.4	131.0	14%, 0%	14%	0.11%	2%	528.1	132.0	8%, 0%	8%	0.06%	2%				
(/	8 Threads	2552.0	638.0	71%, 21%	92%	0.14%	7%	2650.3	663.0	44%, 7%	51%	0.08%	7%				
	6 Threads	3294.2	824.0	86%, 64%	150%	0.18%	11%	3546.1	887.0	56%, 18%	74%	0.08%	10%				
3	1 Thread	3090.4	24.1	26%, 0%	26%	1.08%	3%	3049.8	23.8	11%, 0%	11%	0.46%	3%				
· · · · · · · · · · · · · · · · · · ·	8 Threads	16671.3	130.0	90%, 4%	94%	0.72%	8%	16716.6	131.0	54%, 1%	55%	0.42%	9%				
	6 Threads	20444.4 3084.7	160.0	98%, 59%	157% 16%	0.98%	11% 3%	27642.3 3067.6	216.0	74%, 3%	77% 7%	0.36%	11% 3%				
	1 Thread		24.1	16%, 0%		0.66%		18706.5	24.0	7%, 0%		0.29%					
	8 Threads	18648.9 23677.8	146.0 185.0	80%, 2%	82% 151%	0.56% 0.82%	8% 11%	28585.4	146.0 223.0	37%, 0% 53%, 1%	37% 54%	0.25% 0.24%	9%				
	6 Threads	466.3	3.6	98%, 53%	3%	0.82%	11%	433.7	3.4		1%	0.24%	10% 1%				
	1 Thread 8 Threads	3252.4	25.4	3%, 0% 16%, 0%	3% 16%	0.62%	3%	3231.1	25.2	1%, 0% 7%, 0%	1% 7%	0.29%	3%				
The state of the s		6185.0	48.3	*	33%	0.63%	3% 4%	6184.7	48.3	14%, 0%	14%	0.20%	5%				
	6 Threads 1 Thread	3134.2	24.5	32%, 1% 17%, 0%	17%	0.69%	3%	3074.0	24.0	8%, 0%	8%	0.29%	4%				
	8 Threads	15222.7	118.9	82%. 3%	85%	0.05%	8%	15526.5	121.3	36%. 0%	36%	0.30%	8%				
(=::::::/	6 Threads	18307.3	143.0	91%, 29%	120%	0.71%	9%	19747.7	154.3	45%, 2%	47%	0.30%	10%				
	1 Thread	550.6	7.2	3%, 0%	3%	0.41%	1%	584.3	8.7	2%. 0%	2%	0.23%	1%				
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The state of the s	6 Threads	7724.0	114.6	43%, 1%	44%	0.38%	5%	7647.3	111.2	18%, 0%	18%	0.16%	5%				
	1 Thread	1081.2	8.5	11%, 0%	11%	1.30%	2%	1093.3	8.5	5%, 0%	5%	0.10%	1%				
	8 Threads	6507.9	50.8	60%, 2%	62%	1.22%	6%	6727.3	52.5	30%, 0%	30%	0.57%	6%				
	6 Threads	9810.4	76.6	77%. 33%	110%	1.44%	9%	10378.2	81.0	45%. 2%	47%	0.58%	8%				



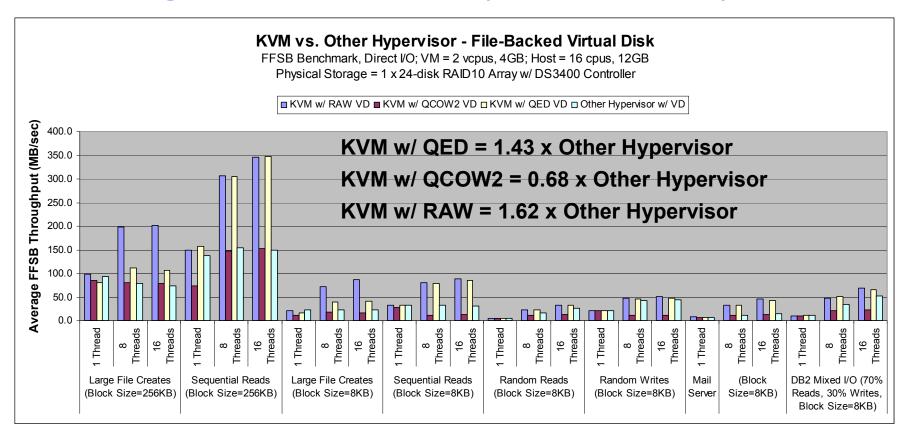
# Some Raw Data Comparing KVM w/ Proposed Solutions To Other Hypervisor ...

LOCAL FFSB Scenarios	Threads	KVM guest w/ Proposed Solutions				Bare Met	tal (2 cpus, 6	GB, Linux	x 2.6.32)	Other Hypervisor			
		Throughput (MB/sec)	vcpu0%, vcpu1%	Total % (both vcpus)	%vcpu per MB/sec	Throughput (MB/sec)	vcpu0%, vcpu1%	Total % (both vcpus)	%vcpu per MB/sec	Throughput (MB/sec)	vcpu0%, vcpu1%	Total % (both vcpus)	%vcpu per MB/sec
Large File Creates	1 Thread	152.0	11%, 0%	11%	0.07%	168.0	7%, 1%	8%	0.05%	206.0	9%, 2%	11%	0.05%
(Block Size=256KB)	8 Threads	647.0	46%, 8%	54%	0.08%	669.0	28%, 10%	38%	0.06%	603.0	23%, 3%	26%	0.04%
	16 Threads	698.0	47%, 13%	60%	0.09%	707.0	31%, 11%	42%	0.06%	694.0	23%, 2%	25%	0.04%
Sequential Reads	1 Thread	132.0	8%, 0%	8%	0.06%	137.0	2%, 5%	7%	0.05%	157.0	8%, 2%	10%	0.06%
(Block Size=256KB)	8 Threads	663.0	44%, 7%	51%	0.08%	708.0	26%, 10%	36%	0.05%	299.0	12%, 2%	14%	0.05%
	16 Threads	887.0	56%, 18%	74%	0.08%	971.0	36%, 14%	50%	0.05%	372.0	13%, 2%	15%	0.04%
Large File Creates	1 Thread	23.8	11%, 0%	11%	0.46%	30.1	12%, 2%	14%	0.47%	25.0	21%, 2%	23%	0.92%
(Block Size=8KB)	8 Threads	131.0	54%, 1%	55%	0.42%	166.0	49%, 7%	56%	0.34%	117.0	54%, 8%	62%	0.53%
	16 Threads	216.0	74%, 3%	77%	0.36%	256.0	72%, 13%	85%	0.33%	134.0	55%, 13%	68%	0.51%
Sequential Reads	1 Thread	24.0	7%, 0%	7%	0.29%	28.0	3%, 3%	6%	0.21%	24.3	17%, 2%	19%	0.78%
(Block Size=8KB)	8 Threads	146.0	37%, 0%	37%	0.25%	170.0	30%, 3%	33%	0.19%	70.9	34%, 7%	41%	0.58%
	16 Threads	223.0	53%, 1%	54%	0.24%	241.0	43%, 4%	47%	0.20%	74.5	35%, 7%	42%	0.56%
Random Reads	1 Thread	3.4	1%, 0%	1%	0.29%	3.6	0%, 1%	1%	0.28%	3.5	3%, 0%	3%	0.85%
(Block Size=8KB)	8 Threads	25.2	7%, 0%	7%	0.28%	25.5	5%, 1%	6%	0.24%	13.4	9%, 1%	10%	0.75%
	16 Threads	48.3	14%, 0%	14%	0.29%	47.7	9%, 2%	11%	0.23%	20.5	12%, 2%	14%	0.68%
Random Writes	1 Thread	24.0	8%, 0%	8%	0.33%	30.2	6%, 2%	8%	0.27%	24.6	20%, 3%	23%	0.93%
(Block Size=8KB)	8 Threads	121.3	36%, 0%	36%	0.30%	145.1	32%, 5%	37%	0.25%	15.6	8%, 1%	9%	0.58%
	16 Threads	154.3	45%, 2%	47%	0.30%	177.0	38%, 8%	46%	0.26%	21.7	10%, 2%	12%	0.55%
Mixed I/O	1 Thread	8.7	2%, 0%	2%	0.23%	8.5	4%, 1%	5%	0.59%	9.3	4%, 1%	5%	0.54%
(70% Reads, 30% Writes)	8 Threads	61.4	10%, 0%	10%	0.16%	54.3	27%, 6%	33%	0.61%	24.8	9%, 1%	10%	0.40%
(Block Size=8KB)	16 Threads	111.2	18%, 0%	18%	0.16%	84.2	39%, 11%	50%	0.59%	36.1	12%, 1%	13%	0.36%
Mail Server	1 Thread	8.5	5%, 0%	5%	0.59%	8.0	1%, 1%	2%	0.25%	8.0	9%, 1%	10%	1.25%
(Block Size=8KB)	8 Threads	52.5	30%, 0%	30%	0.57%	61.8	7%, 1%	8%	0.13%	21.4	17%, 2%	19%	0.89%
	16 Threads	81.0	45%, 2%	47%	0.58%	115.5	13%, 2%	15%	0.13%	29.3	20%, 4%	24%	0.82%





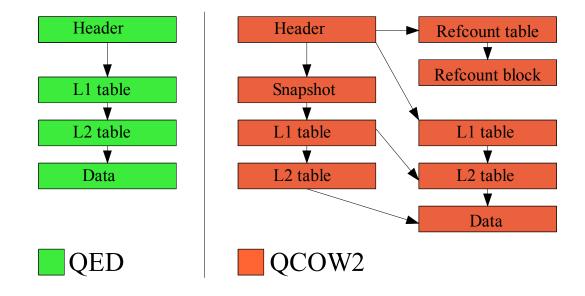
# What About Virtual Disk Image Format? Introducing new QED format (see next slide)...





## **QEMU Enhanced Disk format**

- New format with an open specification.
- Designed for strong data integrity while achieving good performance.
- Significantly simpler design:





## Summary – Good Things

- KVM block I/O performance to device-backed virtual disks
- QED for file-backed virtual disks
- VirtIO drivers
- cache = none
- Linux AIO support
- Deadline I/O scheduler
- Outstanding patches
  - Move some I/O submission work from vcpu threads to iothread
  - Reduce time in spin lock (guest kernel)
- Others?



## **Credits & Thanks**

- Anthony Liguori
- Andrew Theurer
- Badari Pulavarty
- Ryan Harper
- Frank Novak







## Спасибо

Russian



Spanish



**Arabic** 

Grazie

Italian



**English** 



Simplified Chinese

Obrigado

**Brazilian Portuguese** 



Hebrew

French



Danke

German



ありがとうございました

Japanese



Korean



## **BACK-UP**



## First Thing ... Get Profiling Data In KVM Guest ... PERF Tool

- KVM guest = 2 vcpus, 2.6.18 kernel, virtio-blk w/ cache=none; Host = 8 cores (16 cpu threads), 2.6.35-rc2+ kernel
- Scenario = Large File Creates (w/ 16 threads)

```
# Events: 456K cycles #
# Overhead Command Shared Object Symbol #
51.94% qemu-kvm [quest.kernel.kallsyms] [g] .text.lock.spinlock
2.59% qemu-kvm 3b698bb8d2 [u] 0x00003b698bb8d2
1.13% gemu-kvm [quest.kernel.kallsyms] [g] blockdev direct IO
1.10% gemu-kvm [quest.kernel.kallsyms] [g] find get block
1.03% qemu-kvm [quest.kernel.kallsyms] [q] kmem cache free
1.03% qemu-kvm [quest.kernel.kallsyms] [g] kmem cache alloc
0.83% qemu-kvm [ext3] [g] ext3 get inode loc
0.82% qemu-kvm [jbd] [g] do get write access
0.74% qemu-kvm [jbd] [q] journal add journal head
0.73% gemu-kvm [guest.kernel.kallsyms] [g] make request
0.58% qemu-kvm [ext3] [g] ext3 mark iloc dirty
0.58% qemu-kvm [quest.kernel.kallsyms] [q] spin lock
0.57% gemu-kvm [guest.kernel.kallsyms] [g] ioread8
0.56% gemu-kvm [quest.kernel.kallsyms] [q] schedule
0.56% gemu-kvm [quest.kernel.kallsyms] [g] radix tree lookup
0.54% gemu-kvm [quest.kernel.kallsyms] [g] kfree
0.54% gemu-kvm [quest.kernel.kallsyms] [g] bit waitqueue
```



## Digging Deeper Into Spin Locks ... With Lockstat

- Installed debug kernel in the guest to run lockstat tool
- KVM guest = 4 vcpus, 2.6.18 kernel (debug kernel), virtio-blk w/ cache=none; Host = 8 cores (16 cpu threads), 2.6.35-rc2+ kernel
- At the top of LOCKSTAT output:

&vblk->lock	1265	[ <fffffff8000c435>]make_request+0x73/0x402</fffffff8000c435>
&vblk->lock	3627248	[ <ffffffff8000c720>]make_request+0x35e/0x402</ffffffff8000c720>
&vblk->lock	531284	[ <ffffffff8005d9c1>] generic_unplug_device+0x1a/0x31</ffffffff8005d9c1>
&vblk->lock	8778	[ <fffffff88097310>] blk done+0x1d/0xbd [virtio blk]</fffffff88097310>

#### Observations:

•The most "popular" lock is **&vblk->lock**. The number of contentions is high and the wait time is high - an average wait time of 190.10 per contention. Those are most likely so high because the lock is held for such a long time - an average of 80.21 per acquisition.



# After Releasing vblock->lock() Before "Kicking" To Host, Time Spent In Spin Locks Are Reduced ...

- KVM guest = 2 vcpus, 2.6.18 kernel, virtio-blk w/ cache=none; Host = 16 cpu threads, 2.6.35-rc2+ kernel
- Scenario = Large File Creates (w/ 16 Threads)

```
# Events: 293K cycles #
# Overhead Command Shared Object Symbol
# ...... ... ... #
5.65% gemu-kvm 3b6787aaa9 [u] 0x00003b6787aaa9
3.73% qemu-kvm [guest.kernel.kallsyms] [g] .text.lock.spinlock
2.19% qemu-kvm [guest.kernel.kallsyms] [g] blockdev direct IO
2.14% gemu-kvm [guest.kernel.kallsyms] [g] kmem cache free
2.13% qemu-kvm [quest.kernel.kallsyms] [q] find get block
2.00% qemu-kvm [quest.kernel.kallsyms] [g] kmem cache alloc
1.63% gemu-kvm [ext3] [g] ext3 get inode loc
1.62% qemu-kvm [jbd] [g] do get write access
1.57% qemu-kvm [jbd] [q] journal add journal head
1.46% qemu-kvm [quest.kernel.kallsyms] [g] spin lock
1.17% qemu-kvm [guest.kernel.kallsyms] [g] schedule
1.17% qemu-kvm [ext3] [g] ext3 mark iloc dirty
1.09% gemu-kvm [quest.kernel.kallsyms] [g] iowrite16
1.08% gemu-kvm [virtio ring] [g] vring kick
1.06% gemu-kvm [quest.kernel.kallsyms] [g] radix tree lookup
1.06% gemu-kvm [quest.kernel.kallsyms] [q] bit waitqueue
1.06% qemu-kvm [quest.kernel.kallsyms] [q] kfree
```



## ... BUT Oprofile Data Shows We Still Spend Much Time In *make\_request()* → Path Length Analysis

- KVM guest = 2 vcpus, 2.6.18 kernel, virtio-blk w/ cache=none; Host = 16 cpu threads, 2.6.35-rc2+ kernel
- Scenario = Large File Creates (w/ 8 Threads)

```
Overflow stats not available
CPU: CPU with timer interrupt, speed 0 MHz (estimated)
Profiling through timer interrupt
samples %
              app name symbol name
567149 62.2261 vmlinux make request \leftarrow This still consumes much time
99605 10.9284 uhci-hcd.ko uhci irq
61150 6.7092 vmlinux ioread8
15704
       1.7230 virtio pci.ko vp interrupt
6341
       0.6957 vmlinux thread return
5574
      0.6116 vmlinux blockdev direct IO
      0.5953 vmlinux get request
5426
4250 0.4663 vmlinux kmem cache alloc
4228
       0.4639 vmlinux find get block
4110
       0.4509 vmlinux handle IRQ event
3501
       0.3841 ext3.ko ext3 get inode loc
       0.3519 vmlinux find get page
3207
3150
        0.3456 jbd.ko journal add journal head
3105
        0.3407 jbd.ko do get write access
2924
       0.3208 vmlinux kmem cache free
       0.2815 ext3.ko ext3 mark iloc dirty
2566
        0.2430 vmlinux bit waitqueue
2215
        0.2349 libpthread-2.5.so write nocancel
2141
```



# What If We Could Bypass Current QEMU Entirely (e.g. Implementing separate virtio-blk threads using Linux AIO and direct virtio-ring access)?

