

MainWindow::MainWindow



```
graph LR; A[MainWindow::MainWindow] --> B[GamepadServer::instance];
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'MainWindow::MainWindow'. The right box is white and contains the text 'GamepadServer::instance'. A dark blue arrow points from the right side of the gray box to the left side of the white box.

GamepadServer::instance