

# QUICK START

Open the tool through the menu command: Assets/Asset Inventory

## Index

- In order to search, an index needs to be created
- Initial indexing will take probably hours, do from a new empty project on the latest LTS Unity version for maximum performance
- Interrupt indexing at any time, it will continue where it left off
- Index will be shared between any project which has the tool installed
- Click *Settings/Update* regularly, especially after a purchase, to update the index and update metadata information
- For downloaded packages from Synty and other sources, add these folders as *Additional Folders* under *Settings*

## Usage

- The search field is really powerful, use e.g. "book -shelf" to search for books but not book shelves
- Everything is indexed but multiple file types (e.g. scripts) are initially hidden in the search results, adjust view *Search Settings*
- Bulk selection and actions are possible in *Search* and *Package* view
- To get often used packages quickly into a new project, tag them once (e.g. essential) and then bulk import after grouping by tag and selecting the tag
- Assets can be dragged directly into the scene after import
- Many advanced features are initially hidden in the UI and can be made visible by holding down *CTRL*



# SUPPORT CONTACT

Web: <https://www.wetzold.com/tools>

Discord: <https://discord.gg/uzeHzEMM4B>

Roadmap: <https://trello.com/b/SOSDzX3s/asset-inventory>

