

IT1303 - Programming

PRACTICAL

Funcation and Modules

Objectives

- Identify user-defined functions and modules
- Create user-defined functions and modules to solve programming problem

Funcations

- Create simple program “Practical12A”
- Run it.
- What is the output you expect? Why?

These are functions.
Notice how do we create functions

```
1 def iprint():  
2     print("A")  
3  
4 def main():  
5     print("B")  
6     iprint()  
7     print("C")  
8  
9     print("D")  
10    main()  
11    print("E")  
12
```

D
B
A
C
E

Notice that the line `print("A")` belongs to the function `def iprint()`:
The `print("B")`, calling `iprint()` function and `print("C")` belongs to the function `main`.
Therefore when this program runs, it will skip over these statement and the next valid statement it reaches is `print("D")`
After that it will encounter `main()` what will lead it to the function `def main()`: where it will execute the codes under it....

Local / Global variable

```
1 def checkvalue():
2
3     print("In checkvalue, value=", value)
4
5     value = 1
6     checkvalue()
7     print("value=", value)
8
```

```
1 def checkvalue():
2     value = 20
3     print("In checkvalue, value=", value)
4
5     value = 1
6     checkvalue()
7     print("value=", value)
```

```
1 def checkvalue():
2     global value
3     value = 20
4     print("In checkvalue, value=", value)
5
6     value = 1
7     checkvalue()
8     print("value=", value)
```

- Create simple program “Practical12A”
- What is the output you expect? Why?

```
In checkvalue, value= 1
value= 1
```

- Now lets add this line into line 2
“value=20”
- Now what happens?

```
In checkvalue, value= 20
value= 1
```

- What must we do if we want to update the value to 20?

```
In checkvalue, value= 20
value= 20

Process finished with exit code 0
```

Local / Global variable

- What is the output now?

```
1  def checkvalue():
2      value= 20
3      print("In checkvalue, value=",value)
4      doublecheck()
5
6  def doublecheck():
7      print("In doublecheck, value=",value)
8      checkagain()
9
10 def checkagain():
11     print("In checkagain, value=",value)
12
13     value = 1
14     checkvalue()
15     print("value=",value)
```

```
In checkvalue, value= 20
In doublecheck, value= 1
In checkagain, value= 1
value= 1
```

Parameters and Arguments

- Create simple program “Practical12B”
- What is the output you expect? Why?

```
def checkvalue(myvalue):  
    value= 20  
    print("In checkvalue, value=", value)  
    print("In checkvalue, myvalue=", myvalue)  
  
value = 1  
checkvalue(value)  
print("value=", value)
```

```
In checkvalue, value= 20  
In checkvalue, myvalue= 1  
value= 1
```

- How can we change the global variable named value without using the global label?

```
1 def checkvalue(myvalue):  
2     value= 20  
3     print("In checkvalue, value=", value)  
4     print("In checkvalue, myvalue=", myvalue)  
5     return value  
6  
7 value = 1  
8 value = checkvalue(value)  
9 print("value=", value)
```

```
In checkvalue, value= 20  
In checkvalue, myvalue= 1  
value= 20
```

Exercise A

- Create simple program “myAddQty.py”

Write a function named “addQty” that will total up the numbers in a list provided as an argument.

It will take in a list as a parameter and return back the total of the numbers

The function will be called like this

```
testlist = [30,55,76]
sum = addQty(testlist)
print("sum="+str(sum))
```

- Outcome:

```
sum= 161
```


Exercise B

- Now create another file “getNumbers” to ask the user to enter integer until he enter ‘quit’
- When the user enter quit, the program will display the list of numbers entered
- Outcome:

```
Please enter quantity (Enter 'quit' to exit):32
Please enter quantity (Enter 'quit' to exit):35
Please enter quantity (Enter 'quit' to exit):55
Please enter quantity (Enter 'quit' to exit):41
Please enter quantity (Enter 'quit' to exit):quit
The quantities are: [32, 35, 55, 41]
```

Exercise C

- Now use the addQty function in myAddQty.py to sum up all the number in the list provided in getNumbers.py
- But first we got to remove these lines from myAddQty.py

```
testlist = [30,55,76]
sum = addQty(testlist)
print("sum="+str(sum))
```

- Next import the file

```
import addQty
```
- Finally call the function to sort the list and display the final sorted list

- Outcome:

```
Please enter quantity (Enter 'quit' to exit):50
Please enter quantity (Enter 'quit' to exit):32
Please enter quantity (Enter 'quit' to exit):16
Please enter quantity (Enter 'quit' to exit):40
Please enter quantity (Enter 'quit' to exit):quit
The quantities are: [50, 32, 16, 40]
The total quantity is 138
```

Exercise D

- Now create another module named myAvgqty.py.
- Create the function avgQty to find the average of the quantity provided in the list and return that average.
- Add this function to be called by getNumbers.py so that after it total the quantity, it will also calculate the average.
- Outcome:

```
Please enter quantity (Enter 'quit' to exit):52
Please enter quantity (Enter 'quit' to exit):12
Please enter quantity (Enter 'quit' to exit):30
Please enter quantity (Enter 'quit' to exit):40
Please enter quantity (Enter 'quit' to exit):quit
The quantities are: [52, 12, 30, 40]
The total quantity is 134
The average quantity is 33.5
```

Exercise E

- Now modify the code and add a new list named “itemlist” and it will store a list of items entered by the user.
- When the user quit, the program will display the item list corresponding to the respective quantity list.
- Outcome:

```
Please enter item (Enter 'quit' to end):apples
Please enter quantity:20
Please enter item (Enter 'quit' to end):oranges
Please enter quantity:30
Please enter item (Enter 'quit' to end):pineapples
Please enter quantity:10
Please enter item (Enter 'quit' to end):quit
Item: apples
Quantity: 20
Item: oranges
Quantity: 30
Item: pineapples
Quantity: 10
The total quantity is 60
The average quantity is 20.0
```