Date: 2017-03-21
Chair: Ludvig Andersson
Participants: Rasmus, Markus, Anthony, Ludvig

Meeting agenda

Group 10, Parallax

This meeting will not follow any recommended framework because we have just started the project. The structure in upcoming meeting will be set up approximately like this:

https://docs.google.com/document/d/1I3vyyX-_DQ-PNn5h6fyTcQ5nzABvGU0Ay3g2cYdWx_4/edit?usp=sharing

This meeting will be focused on idea gathering and brainstorming. We will base discussion on these questions:

- What platform will we create the program for? Mobile, desktop, VR? Multiple?
- What games can we create? Do we have any ideas going in to the project?

Result of discussion

We had a lot of trouble deciding what platform we wanted to create the program in, everyone in the group though a VR application would be fun to make. The issue with this platform is that no one in the group has any previous experience with android programming or VR. We decided that this point will be discussed in the next meeting as well.

We had no specific ideas going in to the project.