poly

universal pack

by polyperfect & Tri Pirogy



Have a Suggestion?

polyperfect discord

info@polyperfect.com

Thanks!

First of all, thank you for purchasing our pack, we really appreciate that! We are putting a lot of effort into this.

We are also planning to expand the list of the characters and their animations in the future with free updates of the pack. Check out our <u>Discord</u> or <u>Facebook Page</u> for any news.

Handy Links;)

Other Low Poly Packs

Low Poly Animated Animals

Low Poly Animated People

Low Poly Animated Dinosaurs

Low Poly Animated Prehistoric Animals

Low Poly Epic City

Low Poly Ultimate Pack

Low Poly War Pack

Poly Series

Poly Universal Pack

Poly Farming Pack

Poly Halloween

Poly Movie Set

Toolkits

Ultimate Crafting System

2D Packs

Low Poly Icon Pack

Fancy Icon Pack

2D SDF Nodes

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Updates

2.7.0 Update:

- 4th of July (84 new models)
- 6 new farm models

2.5.5 Update:

- New Farm scene
- 24 New terrain tiles
- 9 New Farm models
- Furniture Farm prefabs

2.5.1 Update:

• AmosSorri, this one is for you! We wish you a lot of pleasant moments at the new outhouse:)

2.5.0 Update:

- Farm part 2
- 167 new models (vehicles, buildings, tools, crops, trees)
- 71 new building textures

2.4.0 Update:

- Easter (108 new models)
- 4 new people characters

2.3.0 Update:

- Farm part 1
- 235 New Farm Models
- 17 New Modular Fences
- 32 Farm Ground Textures

2.2.0 **Update**:

- Valentine's Day (71 models)
- You know that we love you right?

2.1.0 Update:

- Seawater nature (125new models)
- Steampunk small update (furniture)

2.0.0 Update:

- Christmas Pack
- 128 new models

1.9.5 Update:

- Steampunk update
- 82 new models

1.9.0 Update:

- Movie Set Pack
- 91 new models
- Movie Set Demo Scene

1.8.0 Update:

- Halloween is here, 82 new models!
- New Graveyard Demo Scene

1.7.5 Update:

- New 21 grass brushes
- Improved grass meshes for Unity terrain
- Small fixes and tweaks

1.7.0 Update (Modular):

- A new set of modular 3m Walls (plain, vertical, horizontal)
- New modular Roofs (moderate and regular angle)

- New modular Stairs, Railings, Beams, and gutters
- New Doors and Windows
- 18 new tileable textures for Walls and Roofs

1.6.0 Update:

- Freshwater Plants
- Corals
- New Demo Scene

1.5.0 Update:

- New Weapons pack!
- Guns
- Ammos
- Shooting Range
- Throwables

1.4.0 Update:

- New interior props:
- Trophies
- Bookcases
- Desks and many more

1.3.5 Update:

• New furniture for the Steampunk

1.3 Update:

- The first batch of summer camp just arrived in the survival folder
- New nature, steampunk, people, and modular models, cheers!

1.2 Update:

- New Steampunk models
- New modular system
- A new set of 50 custom tileable textures
- Multiple fixes and quality improvements

1.1 Update:

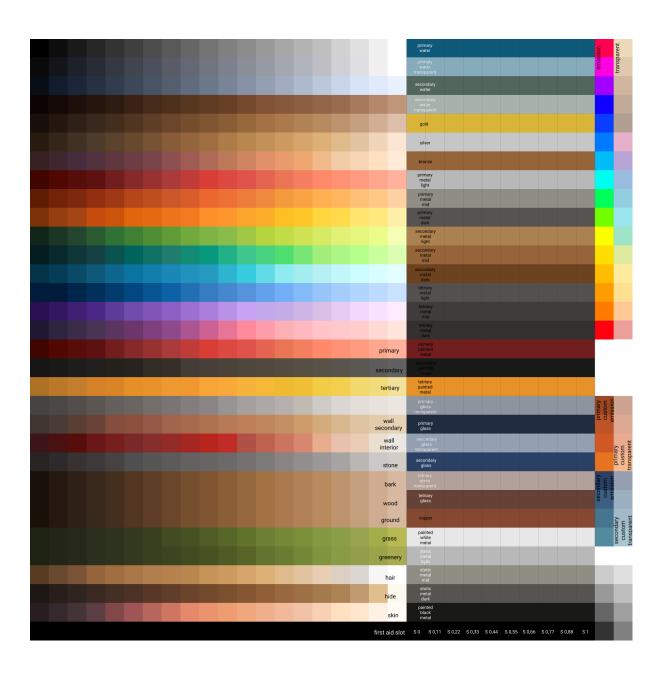
- 220 new models
- Nature flowers, cactuses, tropic trees
- Primeval, Steampunk, and Survival

1.0 First release:

- Nature
- Primeval
- Steampunk
- Survival models

Universal Texture

Our universal atlas texture comes with different color variations and it's quite a powerful tool to make all objects optimized and verified.





They're not stupid questions, just stupid answers from us.

Will your packs work with URP or HDRP?

All of our packs are made with standard Unity shaders so it's quite easy to upgrade them to the URP. Here is the video on how to do it:

https://www.youtube.com/watch?v=QsvmXpWxF o&t

For the HDRP, this is a great source of inspiration:

https://www.youtube.com/watch?v=yqCHiZrgKzs