



# Mini Golf Party

By Kraken  
Party

A Mini Golf Game  
For Everyone

# Mini Golf Party

A mini golf game which can be played on any console, mobile, PC or VR headset

Browse through thousands of player made levels providing players with a unique experience every time

A simple learning curve which allows everyone to join in regardless of game experience

Developed by [Kieran Newland](#), previously worked on AAA projects at Wargaming and multi-platform indie projects at Two Point Studios and Inertia Games

We're looking for £120k dev budget and marketing support

The intention is to make a Rocket League for the Mini Golf genre – live service and high quality



## The Game

What is it?

# Gameplay Video





An example of connecting pieces in the Mini Golf Party Editor

# Unique Selling Points



## Cross Platform

Host a game on your console or PC and join from mobile



## Procedural Editor

Simplify the level editing process while providing more customisation – also the only golf game with custom levels on mobile!



## Server Based

Delivers a better player experience and can allow more game modes



# Competition

Golf With Your Friends



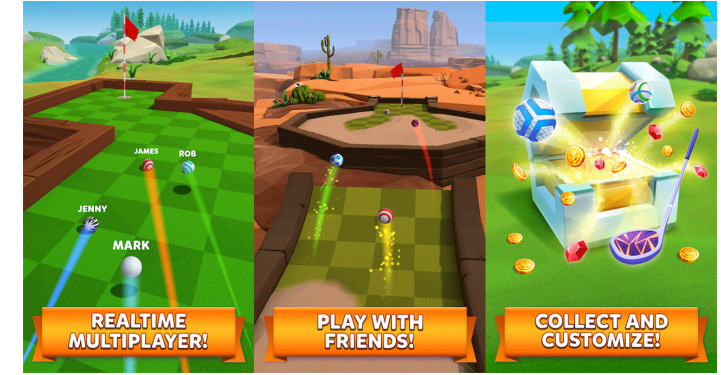
- Fun gameplay but lacking polish
- Custom levels locked into Steam Workshop
- Published by Team17  
SteamSpy shows 2-5 million sales
- Clunky editor dissuades users from making levels
- Released on all platforms but cannot be played cross platform
- £10.99

Golf It!



- Less fun gameplay and weak presentation
- Also Locked into Steam Workshop
- SteamSpy shows 1-2 million sales
- No publisher and limited marketing
- Editor has a few more dynamic features to use
- £5.99 and still Early Access after 5 years

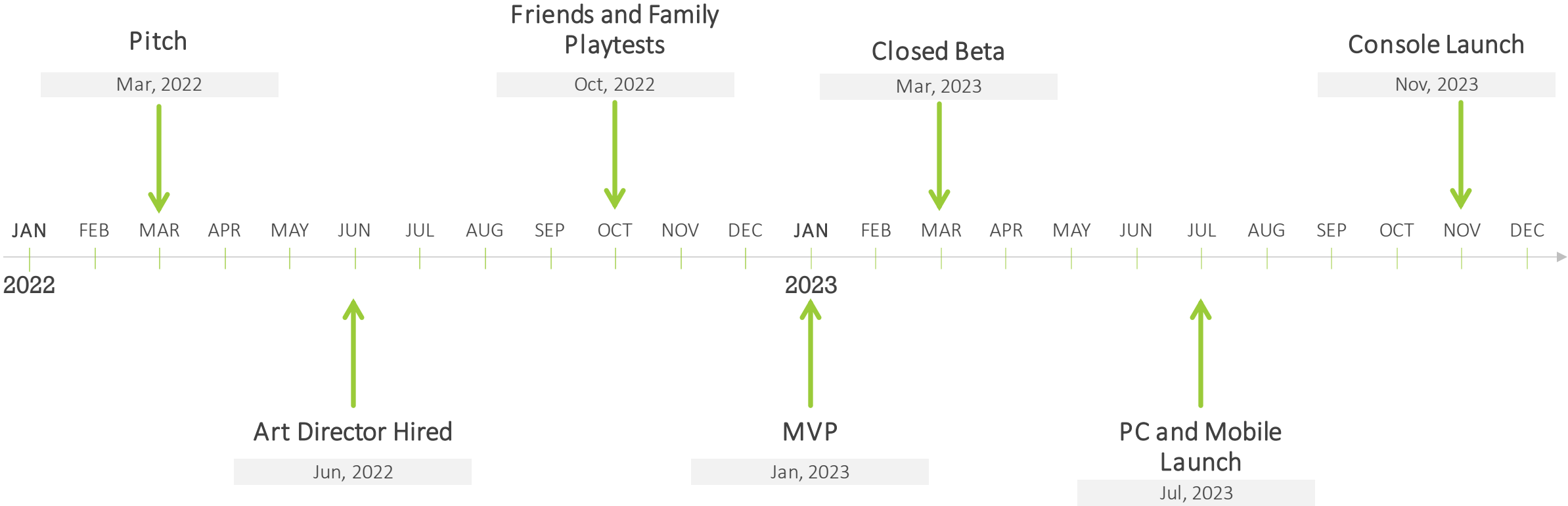
Golf Battle



- Short and high-quality multiplayer rounds for mobile
- 800k ratings on Android Store, 260k on Apple
- Limited courses – no mobile games include a level editor
- Aggressive Free To Play Monetisation

# Timeline

Our two-year action plan



# CATASTRONAUTS!

Kieran was the lead on the Catastronauts team and the only programmer, releasing on PC/Xbox/PS4 and Switch

## Requirements

Ideally you can help us with:

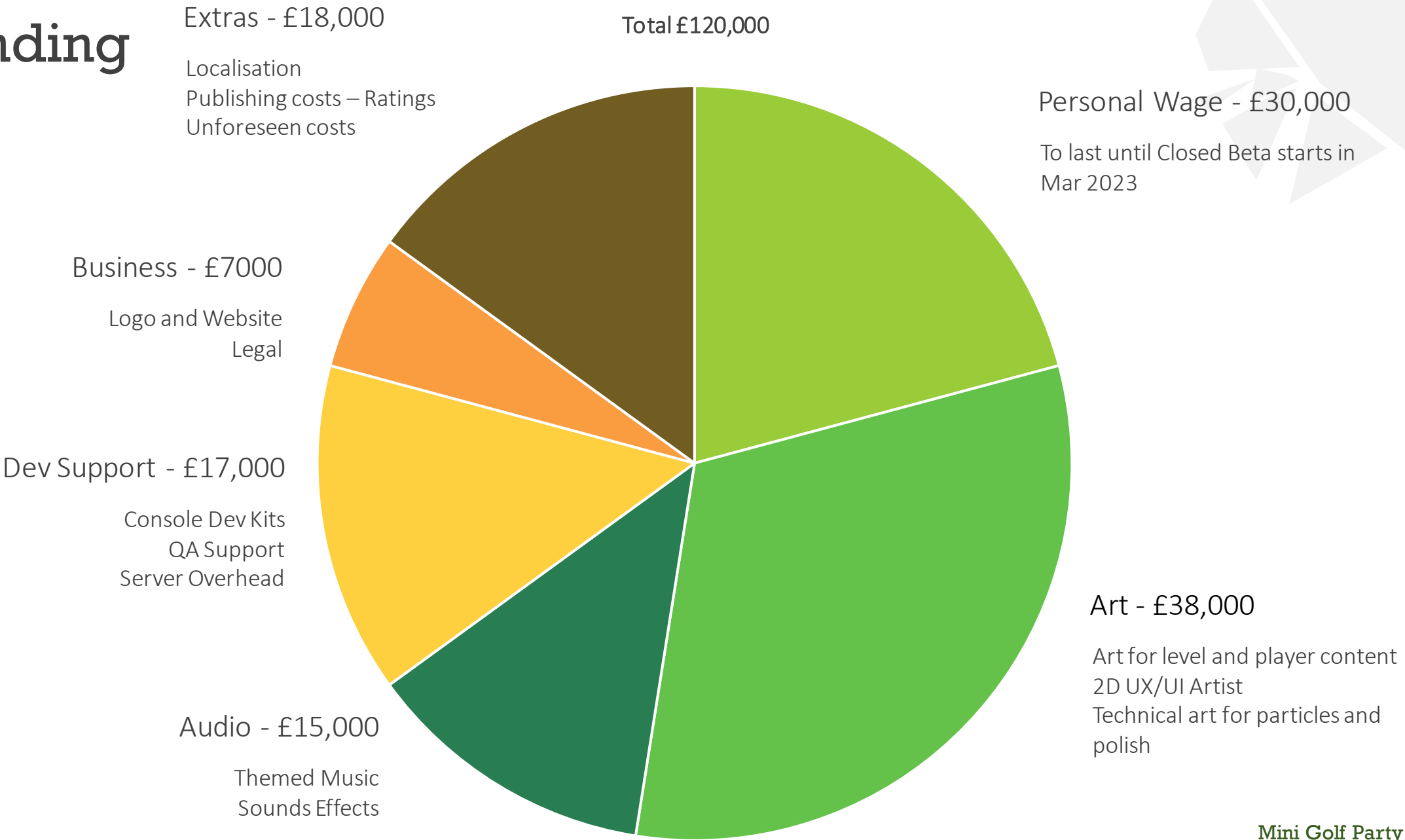
Development funding

Marketing Support

Experience and Advice

Additional QA Support

# Funding





# Monetisation

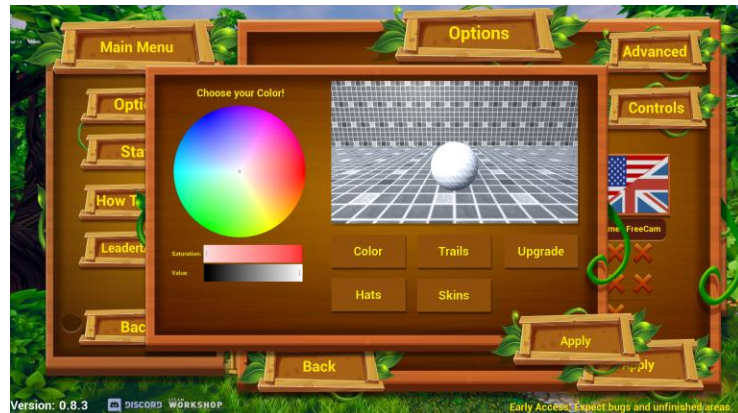
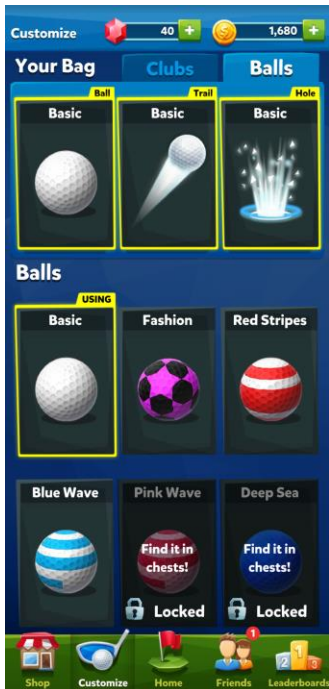
One of two options:

## Free To Play

- Low barrier of entry
- Sell avatar improvements – Skins, trails, narrator, audio
- More players means we could investigate different funding avenues such as brand advertisement

## Premium

- Upfront payment is safer to cover server costs
- Can still sell some very premium skins
- Could potentially go for a system inspired by Jackbox where only the host needs to pay for the game





# Future Plans

Where I'd like to take the project

- VR – The natural input of a mini golf game works great on VR consoles (look at Walkabout Golf VR!) and targeting mobile devices gets us close to the fidelity we need
- More content – Level themes and assets (including moving platforms, terrain), avatar customisation
- New game modes – Asynchronous mode to play with friends with less time, battle royale
- Editor improvements – Nice tools to create interesting levels effortlessly
- Additional Social Features – Golf clubhouse, voice chat

# Mini Golf Party

## Key Information

**Genre:** Party, Casual

**Release Date:** July 2023

**Developer:** Kraken Party

**Players:** 1-8 (Local & Online)

**Audience:** Family and Casual Players

**Platforms:** PC & Mobile Initially  
Console & VR later

Keys should be provided but I can supply more if required





# Thank you

Kieran Newland

+44 7725 417 447 📞

kieran@kraken-party.com ✉

[kraken-party.com](https://kraken-party.com) 🌐