## **PICK YOUR CHALLENGE**

## **Objectives**

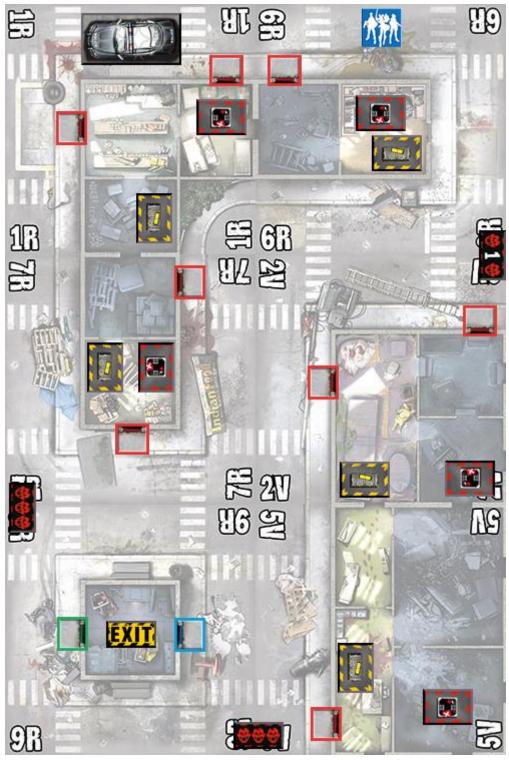
- The objectives must be completed in the following order
- 1. Either:
  - a. You collect all the targets -> the blue door will unlock
  - b. You destroy 2 spawns -> the green door will unlock

## Special rules

- For each objective, the survivor scores 5 exp. points
- A molotov or 3 player actions are required to destroy the spawn

## **Preparation**

- Games: Zombicide 2nd edition
- 1. Put together a game plan 1R, 2V, 5V, 6R, 7R, 9R
- 2. Prepare tokens (spawn doors, etc.)
- 3. Prepare the target



Graphic elements © Guillotine Games.