EDISON

1 This is EdWare and it is the software used to program the Edison Robot. You can download it from http://meetedison.com/robot-programming-software/ or you can use the online editor available from here: http://edwareapp.com
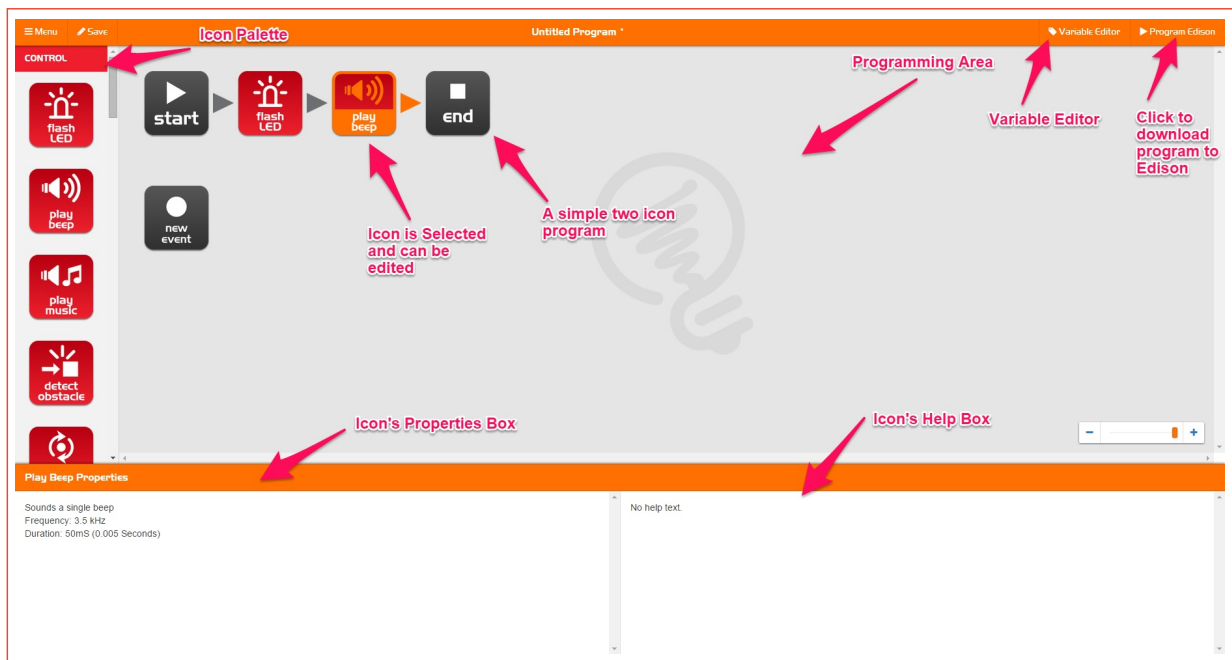
2 To get familiar with EdWare and programming, grab icons from the palette on the left and drag them onto the programming area. Place icons between the 'start' and 'end' icons.

3 Select an icon and adjust settings in the Icon Property box to control how the Edison responds to that icon. Use the help text as a guide when programming. Everything you need to know about an icon can be found here. The variables editor is where you create and view little pieces of Edison's memory.

Q. What are the names of the four main icon groups?