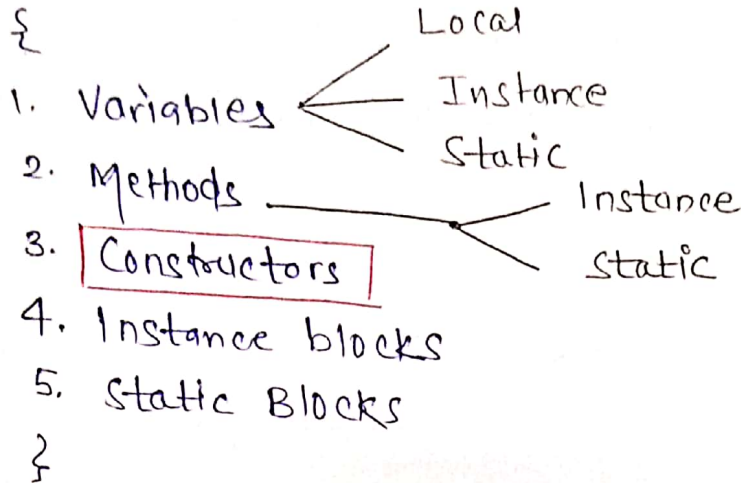


## Constructors

→ class Test



→ Using 'new' keyword to create object

```
Test t = new Test();
```

↑            ↑            ↑  
Classname   Reference Variable  
                 (object Name)

keyword            Constructor

→ Rules to declare constructor in JAVA :

- (1) Constructor Name & class name must be same.
- (2) Constructor able to take parameters
- (3) Constructor not allowed return types.

Eg.

```
class Test
{
  void m1()
  {
    sop("m1");
  }
  public static void main(String arg[])
  {
    Test t = new Test();
    t.m1();
  }
}
```

## This keyword

- After compilation of above program, JAVA compiler generate one default constructor with empty implementation.

```
→ class Test
{
    void m1()
    {
        sop("m1");
    }
}

/* Test class default constructor
Test()
{
    // empty implementation
}
*/
public static void main (String args[])
{
    Test t = new Test();
    t.m1();
}
```

→ Types of Constructors:

- Default Constructor (zero Argument constructor)
- User defined constructor (zero argument, Parameterized constructor)

### Note:

Default constructor always generated by compiler at compile time & Executed by JVM at Runtime

Eg. User defined Constructor

```
class Test  
{
```

```
    void m1()  
    {
```

```
        sop("m1");  
    }
```

```
    Test()  
    {
```

```
        sop("zero arg constructor");  
    }
```

```
    Test(int a)  
    {
```

```
        sop("one arg constructor");  
    }
```

```
    public static void main (String args[])  
    {
```

```
        Test t = new Test();
```

```
        Test t1 = new Test(10);
```

```
        t.m1();
```

```
        t1.m1();  
    }
```

```
}
```

Output:

Zero arg Constructor

One arg Constructor

m1

m1

②

```
class Test  
{
```

```
    Test (int a)  
    {
```

```
        sop ("1-arg constructor");  
    }
```

```
    public static void main (String args[])  
    {
```

```
        Test t = new Test();
```

→ compiler error

```
        Test t1 = new Test(10);  
    }
```

```
}
```

Output:

Compilation Error

Note:

- Inside the class if we are not declaring atleast one constructor then default constructor is generated by compiler.
- If we declare atleast one constructor then default constructor is not generated.

→ Advantage of Constructors :

(1) Use to initialize instance variables.

### Case I:

Problem: default values are printed even object is created.

```
class Emp
{
    int eid; // instance variables
    String ename;

    void disp()
    {
        sop ("eid=" + eid);
        sop ("ename=" + ename);
    }

    public static void main (String args [])
    {
        Emp e = new Emp();
        e.disp();
    }
}
```

Output: eid=0  
ename=null

### Case II:

- To overcome above problem, during object creation we are initializing values.

```
class Emp
{
    int eid;
    String ename;

    Emp()
    {
        eid = 11;
        ename = "abc";
    }

    void disp()
    {
        sop ("eid=" + eid);
        sop ("ename=" + ename);
    }
}
```



```

public static void main (String args[])
{
    Emp e = new Emp ();
    e.disp ();
}

```

Output: eid=11  
ename=abc

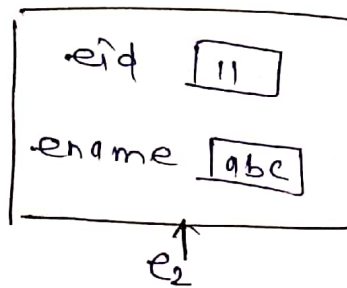
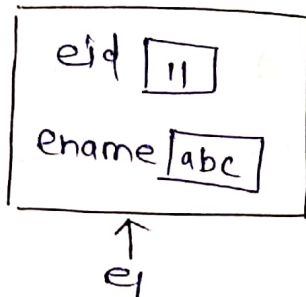
Problem : For multiple objects some value initialized.

Eg.

```

public static void main (String args[])
{
    Emp e1 = new Emp ();
    e1.disp ();
    Emp e2 = new Emp ();
    e2.disp ();
}

```



Case III : To overcome above problem i.e Every object should have different value. We go for parameterized constructor.

```
class Emp
{
    int eid;    // instance variable
    string ename;
```

```
    Emp (int eid, string ename) // Local Variable
    {
        // Conversion of local variables to instance variable
        this.eid = eid;
        this.ename = ename;
    }
```

```
    void disp()
    {
        sop ("eid = " + eid);
        sop ("ename = " + ename);
    }
```

```
    public static void main (String args [])
    {
        Emp e1 = new Emp (1, "abc");
        Emp e2 = new Emp (2, "xy2");
        e1. disp ();
        e2. disp ();
    }
```

Output:

```
eid = 1
ename = abc
eid = 2
ename = xy2
```

## Constructor calling

Case I :

```
class Test
{
    Test()
    {
        sop("0-arg constructor");
    }

    Test(int a)
    {
        sop("1-arg constructor");
    }

    Test(int a, float c)
    {
        sop("2-arg constructor");
    }

    public static void main(String args[])
    {
        Test t1 = new Test();
        Test t2 = new Test(10);
        Test t3 = new Test(10, 4.5);
    }
}
```

Output :

0-arg constructor  
1-arg constructor  
2-arg constructor

Case II : Use "this" keyword

```
class Test
{
    Test()
    {
        this(10);
        sop("0-arg constructor");
    }
}
```



```
Test (int a)
```

```
{  
    this (10, 20);  
    sop ("1-arg constructor");  
}
```

```
Test (int a, int b)
```

```
{  
    sop ("2-arg constructor");  
}
```

```
public static void main (String args [])
```

```
{  
    Test t = new Test ();  
}
```

```
}
```

Output:

2-arg constructor

1-arg constructor

0-arg constructor

Note :

this must be first statement in constructor. Inside the method this can place anywhere.

Eg.

```
class Test
```

```
{
```

```
    Test ()
```

```
    { this (10);
```

```
      this (10, 20); → C.T error
```

```
    }
```

```
    ==
```

```
}
```

One constructor is able to call one constructor at a time.