

Behind the curtains of the second door lies an invitation to play a match against the Sheriff. You plan your strategy ahead, as you open the preview image of the map. You established the bare minimum of an economy already. Two Sultans are towering above you on either side. A corridor through the mountains leads to the Sheriff's castle, which is also the only way for enemies to approach your position.

If I was you, I would hurry up, as they seem ready to strike any moment now.

But who am I to tell, I only created this mess. Now it's your turn to clean it up! Do you have what it takes?

I might have figured out some basic strategic hints which would give you an edge. I am sure you won't need them, but just in case, here they are:

-

-

-

-

-

Well equipped, you march into the field. For power and glory!
Have fun and good luck.

by Krarilotus