

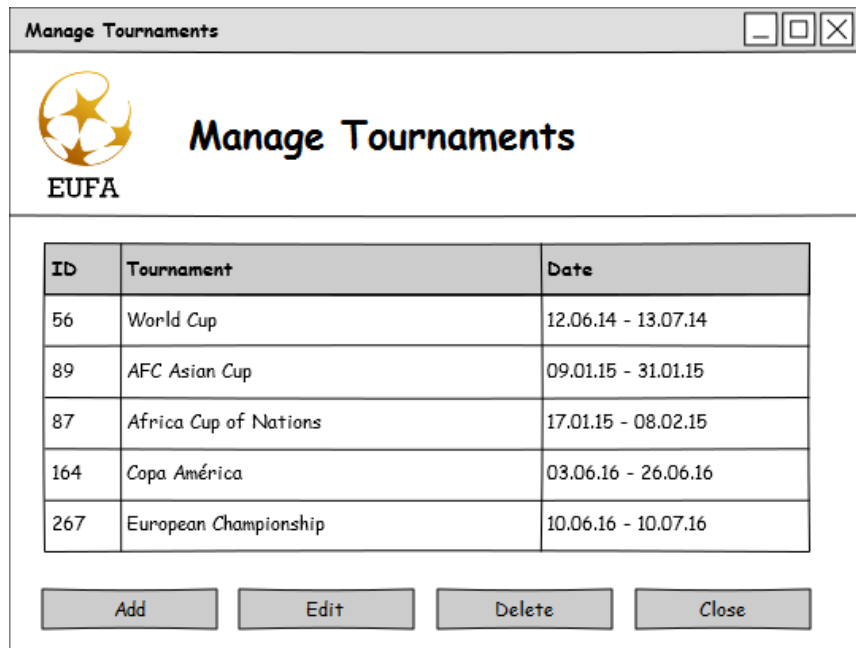
Style Guide

Layout

All user interfaces must have a header with the logo (*eufa_logo.png*) and a title (exception: simple dialogs). Ensure that the entire system makes good use of alignment and whitespace. Also ensure that elements are logically grouped together where needed to make the system easier to use. An example for the concept drawing of a form is shown below. The same design considerations must apply to all interfaces you develop for this system. Interfaces are defined as being any point that the end user comes in contact with the finished system, including forms, reports, letters, etc.



Image 1: Logo



ID	Tournament	Date
56	World Cup	12.06.14 - 13.07.14
89	AFC Asian Cup	09.01.15 - 31.01.15
87	Africa Cup of Nations	17.01.15 - 08.02.15
164	Copa América	03.06.16 - 26.06.16
267	European Championship	10.06.16 - 10.07.16

Buttons: Add, Edit, Delete, Close





Image 2: mockup of a form with a header

Fonts

Please use the font **Tahoma** throughout the whole application as it was defined as a company standard.

Colors

The following colors have been sampled from EUFA's logo. Please focus mainly on these colors for all major elements of the system you are developing.

Sample	Color Name	R	G	B
	Orange-Brown	172	94	0
	Yellow	0	48	101
	Black	0	0	0
	White	255	255	255

Professionalism

Professionalism is a key quality for software developers. This means ensuring that all parts of the system have to be clean, consistent, visually-appealing, and free of spelling and grammatical errors.