

```
#ifndef _BuildTrajectories_h
#define _BuildTrajectories_h

/*
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 */

/* Assemble points to make trajectories
 *
 * This process is the prerequisite for most of the analysis and
 * rendering that Tracktable can do. By reading pre-assembled
 * trajectories we can save a lot of time when working with a data set
 * more than once.
 */

#include <tracktable/Core/TracktableCommon.h>
#include <tracktable/Core/CommonTypes.h>
#include <tracktable/Core/Timestamp.h>

#include <tracktable/Analysis/AssembleTrajectories.h>

#include <tracktable/Domain/Cartesian2D.h>
#include <tracktable/Domain/Terrestrial.h>

#include <tracktable/IO/TrajectoryWriter.h>
#include <tracktable/IO/PointReader.h>

// #include <boost/program_options.hpp>

#include <algorithm>

#include "BuildTrajectories.h"
#include "CommandLineOptions.h"

template<class T>
std::ostream& operator<<(std::ostream& os, const std::vector<T>& v)
{
    std::copy(v.begin(), v.end(), std::ostream_iterator<T>(os, " "));
}
```

```
    return os;
}

template<typename trajectory_type>
void BuildTrajectories(CommandLineOptions const& options, std::vector<trajectory_type>&
trajectories)
{
    typedef typename trajectory_type::point_type point_type;
    typedef tracktable::PointReader<point_type> point_reader_type;
    typedef tracktable::AssembleTrajectories<trajectory_type, typename point_reader_type:
:iterator> assembler_type;
    typedef tracktable::TrajectoryWriter trajectory_writer_type;

    point_reader_type point_reader;
    trajectory_writer_type trajectory_writer;
    std::ifstream infile;
    std::ofstream outfile;

    if (options.InputFilename == "-")
    {
        point_reader.set_input(std::cin);
    }
    else
    {
        infile.open(options.InputFilename.c_str());
        if (!infile)
        {
            std::cerr << "ERROR: Cannot open file "
                << options.InputFilename
                << " for input.\n";
            exit(1);
        }

        point_reader.set_input(infile);
    }

    if (options.OutputFilename == "-")
    {
        trajectory_writer.set_output(std::cout);
    }
    else
    {
        outfile.open(options.OutputFilename.c_str());
        if (!outfile)
        {
            std::cerr << "ERROR: Cannot open file "
                << options.OutputFilename
                << " for output.\n";
            exit(1);
        }
        trajectory_writer.set_output(outfile);
    }

    point_reader.set_object_id_column(options.ObjectIdColumn);
    point_reader.set_timestamp_column(options.TimestampColumn);
    point_reader.set_x_column(options.FirstCoordinateColumn);
    point_reader.set_y_column(options.SecondCoordinateColumn);
    point_reader.set_field_delimiter(options.FieldDelimiter);

    for (typename std::vector<field_assignment_type>::const_iterator iter = options.RealF
ields.begin();
        iter != options.RealFields.end();
```

```
        ++iter)
    {
        point_reader.set_real_field_column((*iter).first, (*iter).second);
    }

    for (typename std::vector<field_assignment_type>::const_iterator iter = options.IntegerFields.begin();
        iter != options.IntegerFields.end();
        ++iter)
    {
        point_reader.set_integer_field_column((*iter).first, (*iter).second);
    }

    for (typename std::vector<field_assignment_type>::const_iterator iter = options.StringFields.begin();
        iter != options.StringFields.end();
        ++iter)
    {
        point_reader.set_string_field_column((*iter).first, (*iter).second);
    }

    for (typename std::vector<field_assignment_type>::const_iterator iter = options.TimestampFields.begin();
        iter != options.TimestampFields.end();
        ++iter)
    {
        point_reader.set_time_field_column((*iter).first, (*iter).second);
    }

    assembler_type trajectory_assembler(point_reader.begin(), point_reader.end());
    trajectory_assembler.set_separation_distance(options.SeparationDistance);
    trajectory_assembler.set_separation_time(tracktable::seconds(options.SeparationSeconds));
    trajectory_assembler.set_minimum_trajectory_length(options.MinimumNumPoints);

    // trajectory_writer.write(trajectory_assembler.begin(), trajectory_assembler.end());

    for (typename assembler_type::iterator itr = trajectory_assembler.begin(); itr != trajectory_assembler.end(); ++itr) {
        trajectories.push_back(*itr);
    }
}
#endif
```