



# 计算机视觉-早期视觉：关键点检测

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# 关键点提取（角点） Keypoint extraction: Corners

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# 为什么提取关键点 Why extract keypoints?

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- **Motivation: panorama stitching 全景图拼接**
  - We have two images – how do we combine them?

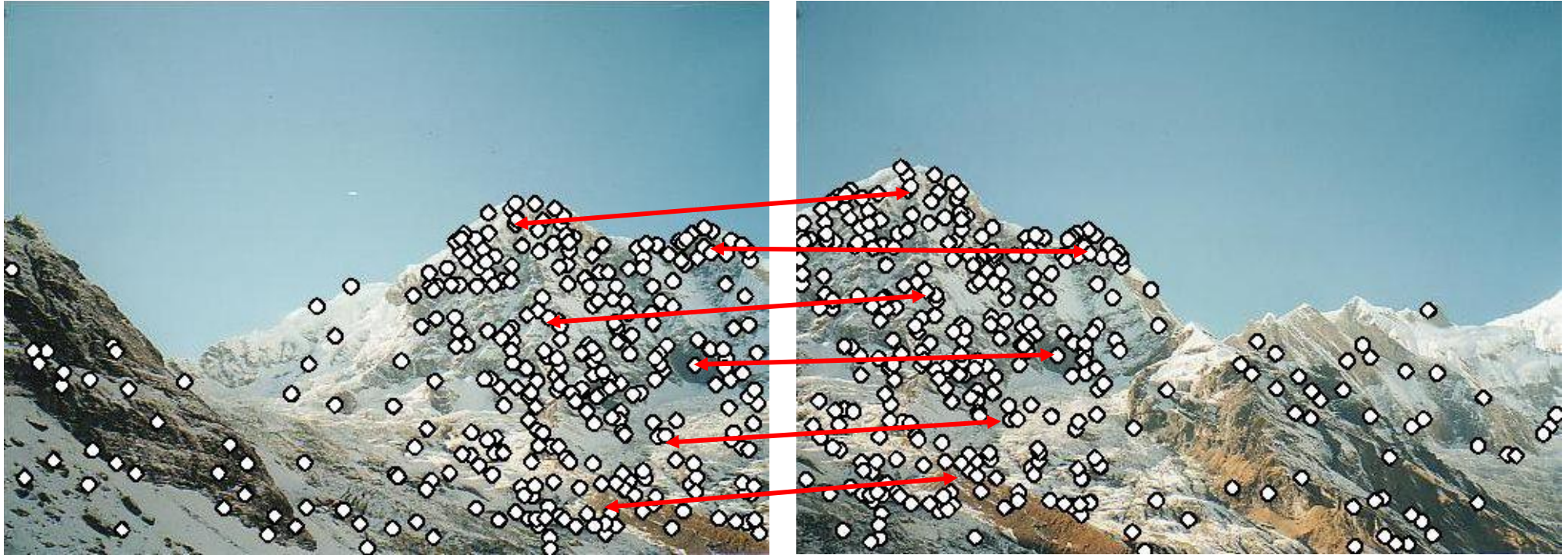




# Why extract keypoints?

- **Motivation: panorama stitching 全景图拼接**

- We have two images – how do we combine them?



Step 1: extract keypoints 提取关键点

Step 2: match keypoint features 匹配关键点

# Why extract keypoints?

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- **Motivation: panorama stitching 全景图拼接**
  - We have two images – how do we combine them?



Step 1: extract keypoints

Step 2: match keypoint features

Step 3: align images

# 好的关键点 Characteristics of good keypoints

- 紧致 & 高效 Compactness and efficiency

- Many fewer keypoints than image pixels 关键点数目比像素少很多

- 显著性 Saliency

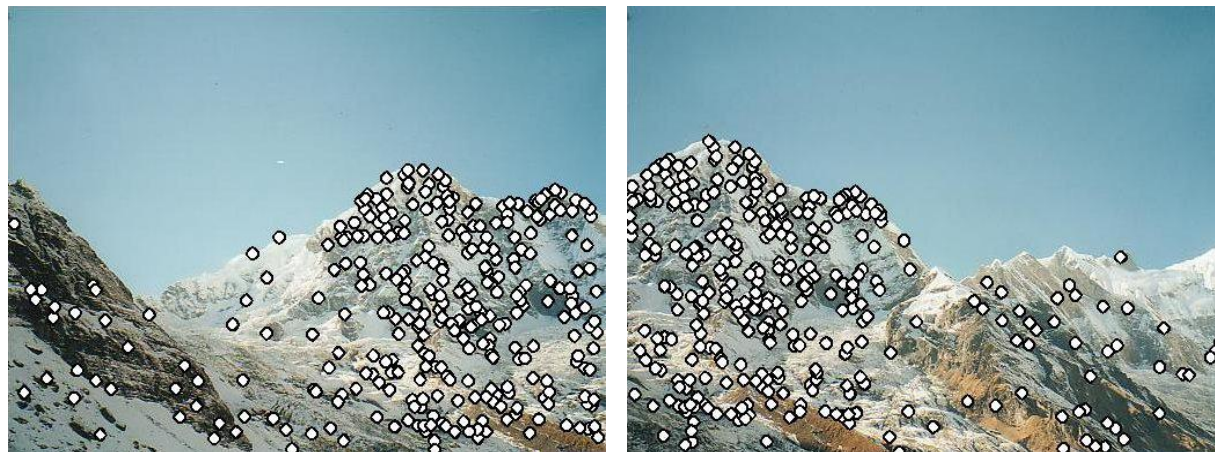
- Each keypoint is distinctive 关键点是独特的、有特色的

- 局部特性 Locality

- A keypoint occupies a relatively small area of the image; robust to clutter and occlusion

- 重复性/再现性 Repeatability

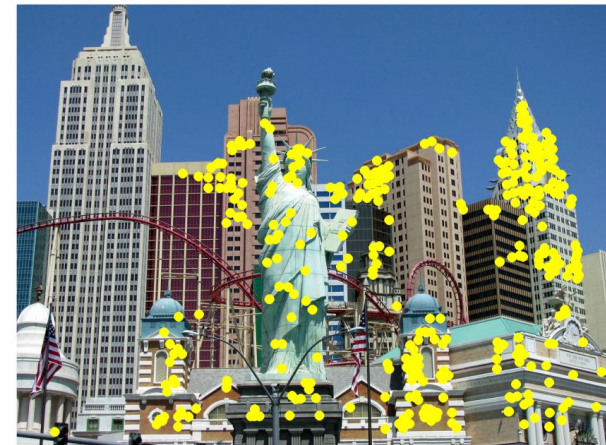
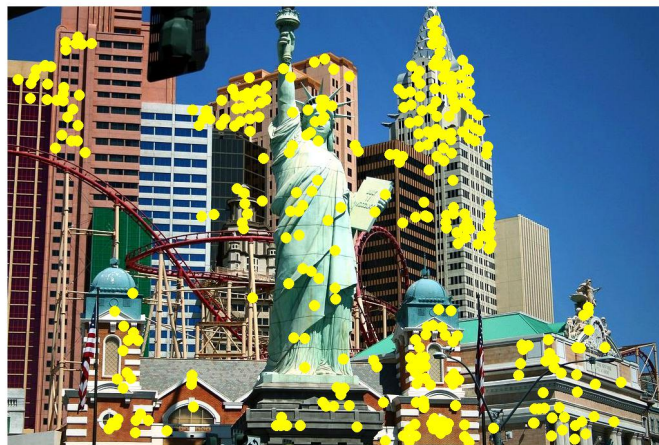
- The same keypoint can be found in several images despite geometric and photometric transformations
- 无论几何或光学变换，  
同一关键点都能被检测到





# 应用 Applications

- **Keypoints are used for:**
  - Image alignment 对齐
  - 3D reconstruction 三维重建
  - Motion tracking 运动跟踪
  - Robot navigation 机器人导航
  - Database indexing and retrieval 数据库检索
  - Object recognition 目标识别

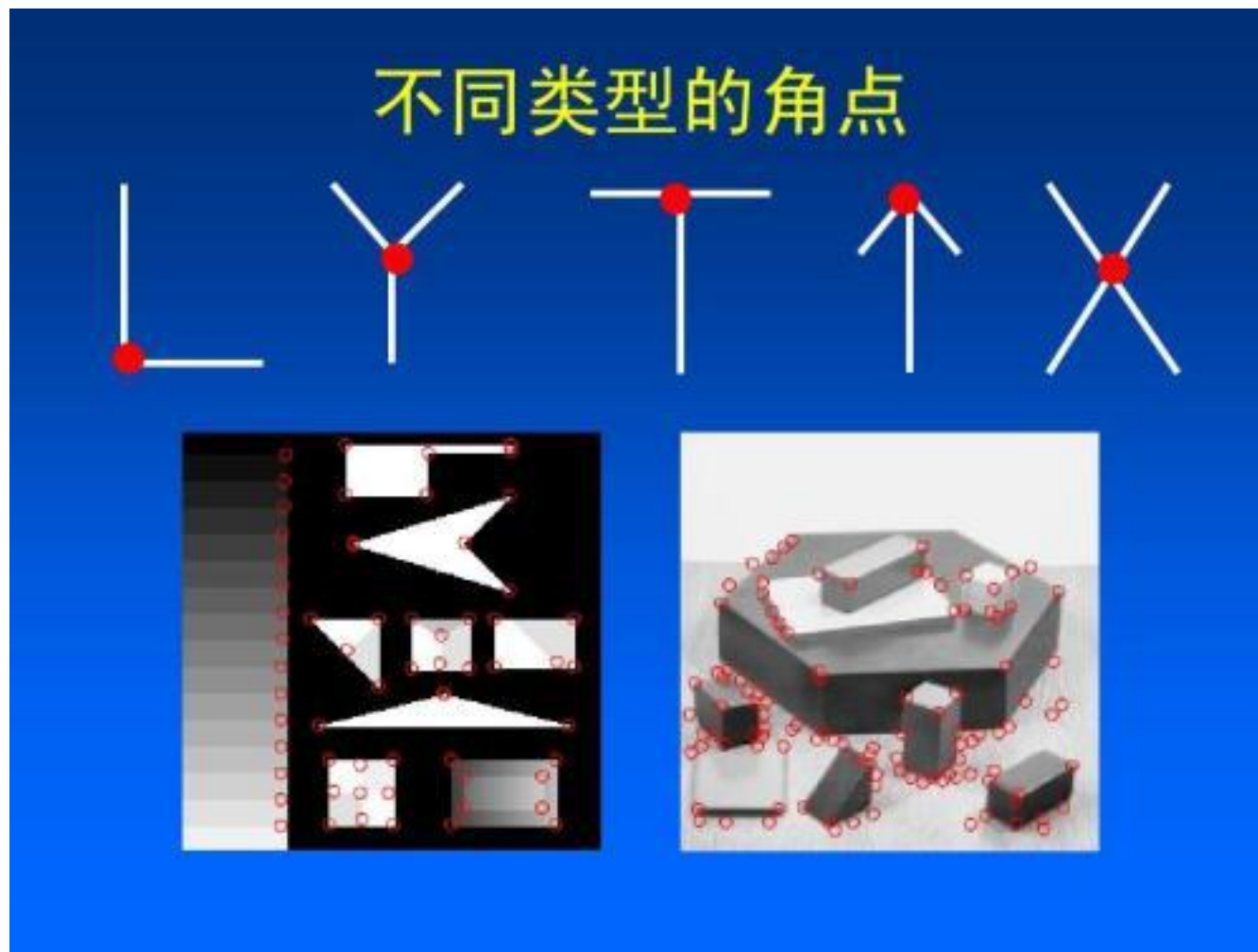


Corner detection: Basic idea

角点检测：基本思想

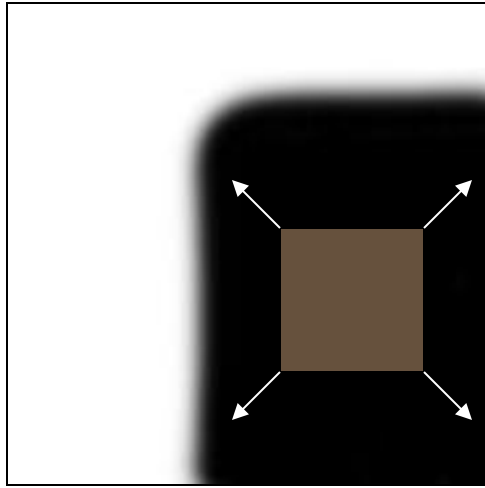


# 角点 Corner

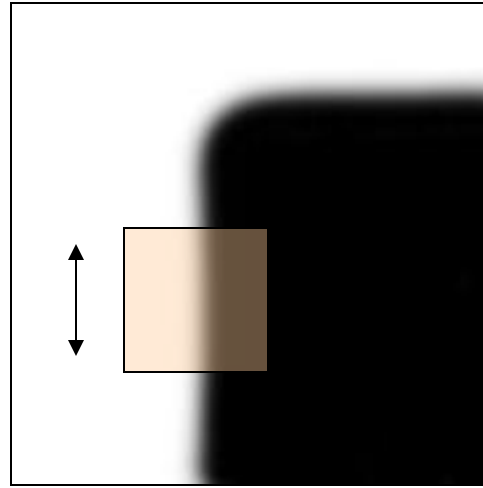


# 角点检测 Corner detection: Basic idea

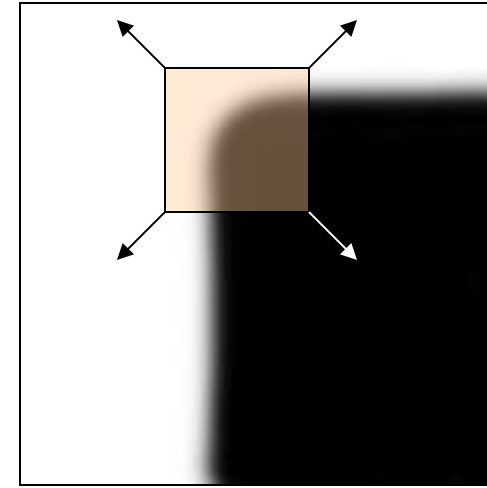
- We should easily recognize the point by looking through a small window 在小窗口中就可以很容易识别出
- Shifting a window in *any direction* should give a *large change* in intensity 在任意方向移动，强度都应该变化巨大



*“flat” region:*  
*no change in all*  
*directions*



*“edge”:*  
*no change along*  
*the edge direction*



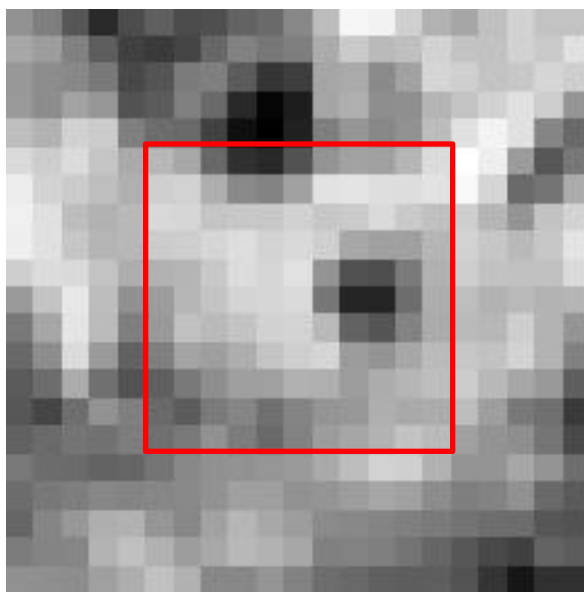
*“corner”:*  
*significant change*  
*in all directions*

# 角点检测 Corner Detection: Derivation

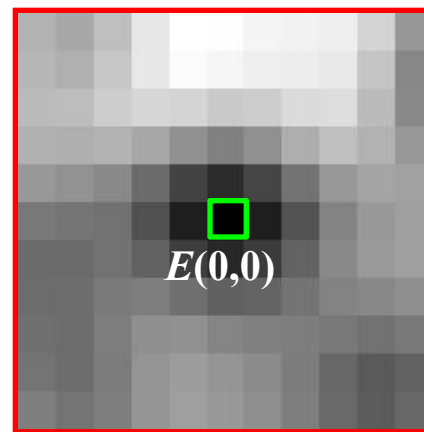
- Change in appearance of window  $W$  for the shift  $[u, v]$ :

$$E(u, v) = \sum_{(x, y) \in W} [I(x+u, y+v) - I(x, y)]^2$$

$I(x, y)$



$E(u, v)$

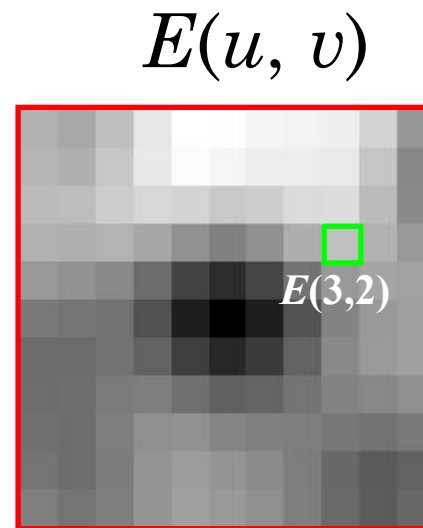
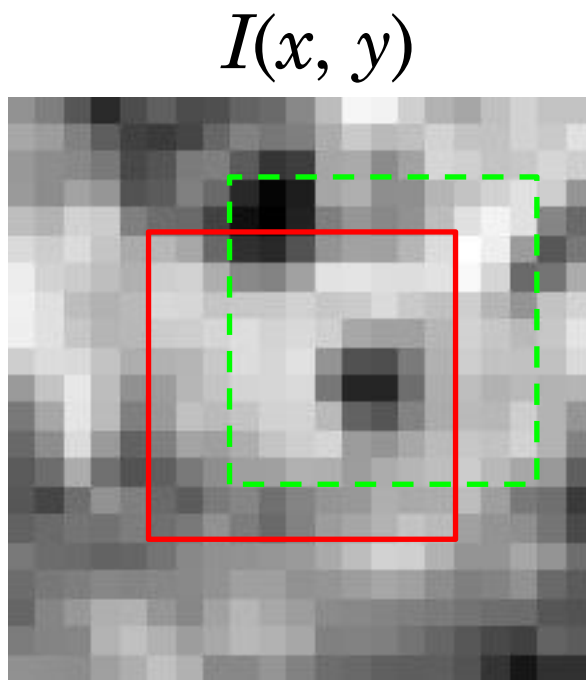




# 角点检测 Corner Detection: Derivation

- Change in appearance of window  $W$  for the shift  $[u, v]$ :

$$E(u, v) = \sum_{(x, y) \in W} [I(x + u, y + v) - I(x, y)]^2$$



# 角点检测 Corner Detection: Derivation

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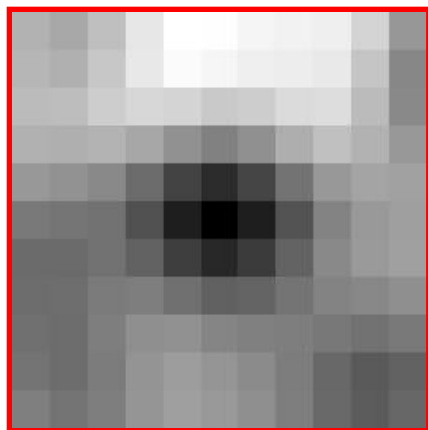
- Change in appearance of window  $W$  for the shift  $[u,v]$ :

$$E(u,v) = \sum_{(x,y) \in W} [I(x+u, y+v) - I(x,y)]^2$$

- We want to find out how this function behaves for small shifts

- 小幅移动时该函数的表现

$E(u, v)$



# Corner Detection: Derivation

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- First-order Taylor approximation for small motions  $[u, v]$ :

$$I(x + u, y + v) \approx I(x, y) + I_x u + I_y v$$

- Let's plug this into  $E(u, v)$ :

$$E(u, v) = \sum_{(x, y) \in W} [I(x + u, y + v) - I(x, y)]^2$$

:

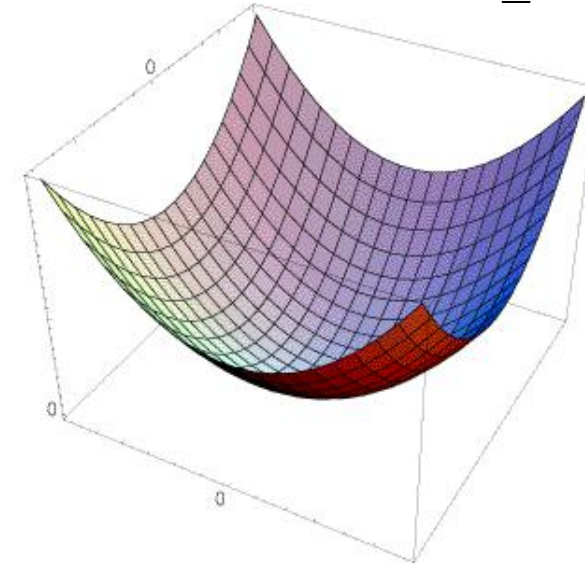
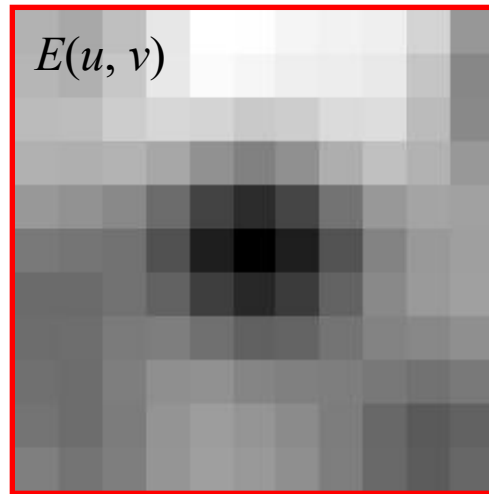


# Corner Detection: Derivation

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- $E(u,v)$  can be locally approximated by a quadratic surface:

$$E(u, v) \approx u^2 \sum_{x,y} I_x^2 + 2uv \sum_{x,y} I_x I_y + v^2 \sum_{x,y} I_y^2$$



In which directions does this surface have the fastest/slowest change?

# Corner Detection: Derivation

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- $E(u,v)$  can be locally approximated by a quadratic surface:

$$E(u,v) \approx u^2 \sum_{x,y} I_x^2 + 2uv \sum_{x,y} I_x I_y + v^2 \sum_{x,y} I_y^2$$
$$= \begin{bmatrix} u & v \end{bmatrix} \begin{bmatrix} \sum_{x,y} I_x^2 & \sum_{x,y} I_x I_y \\ \sum_{x,y} I_x I_y & \sum_{x,y} I_y^2 \end{bmatrix} \begin{bmatrix} u \\ v \end{bmatrix}$$

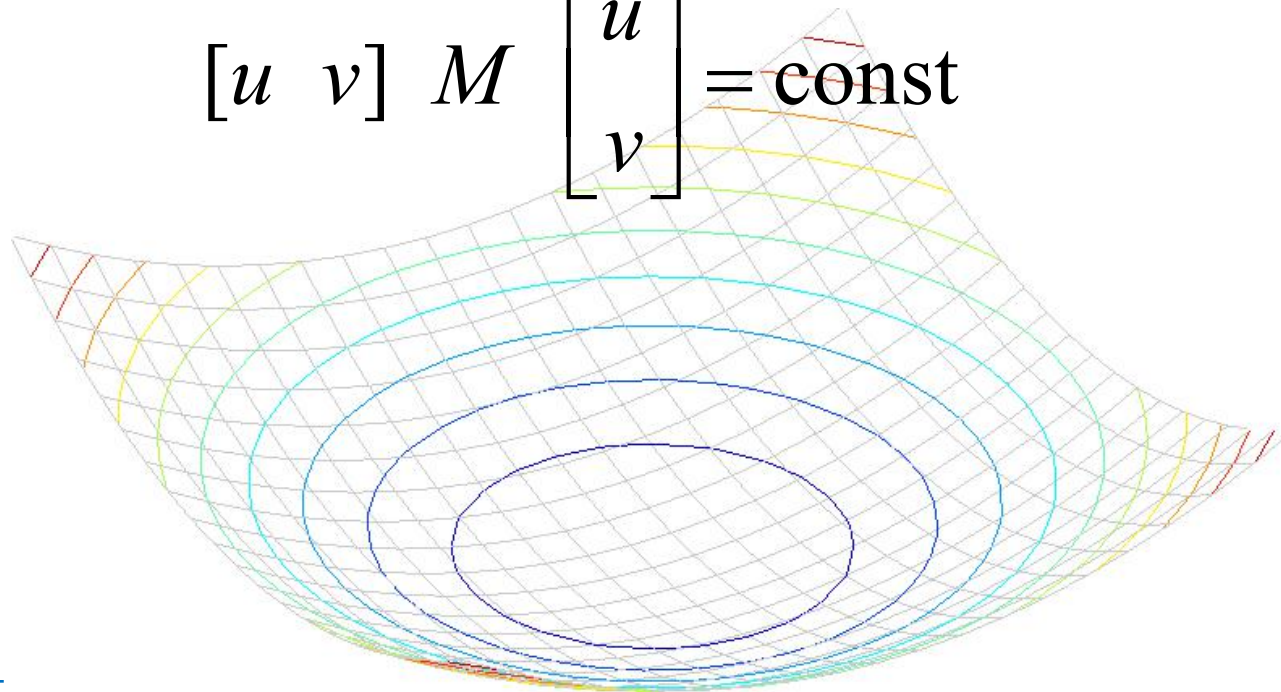
*Second moment matrix  $M$*

# Interpreting the second moment matrix

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A horizontal “slice” of  $E(u, v)$  is given by the equation of an ellipse:

$$\begin{bmatrix} u & v \end{bmatrix} M \begin{bmatrix} u \\ v \end{bmatrix} = \text{const}$$





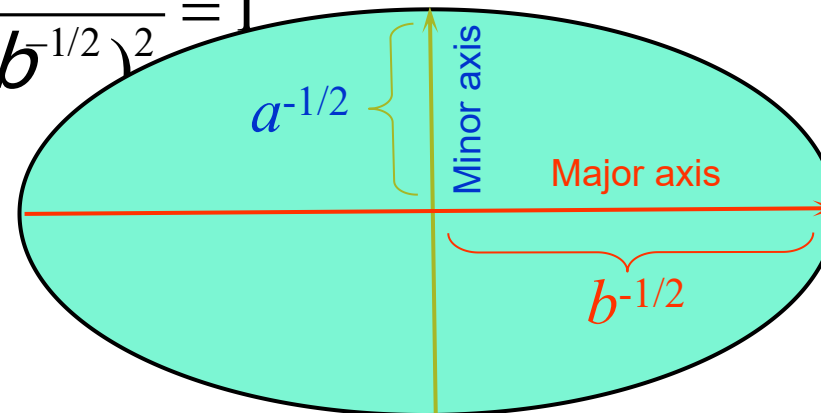
# Interpreting the second moment matrix

Consider the axis-aligned case (gradients are either horizontal or vertical):

$$M = \begin{bmatrix} \sum_{x,y} I_x^2 & \sum_{x,y} I_x I_y \\ \sum_{x,y} I_x I_y & \sum_{x,y} I_y^2 \end{bmatrix} \begin{bmatrix} a \\ 0 \\ 0 \\ b \end{bmatrix} \quad \left| \right. = 1$$

$$au^2 + bv^2 = 1$$

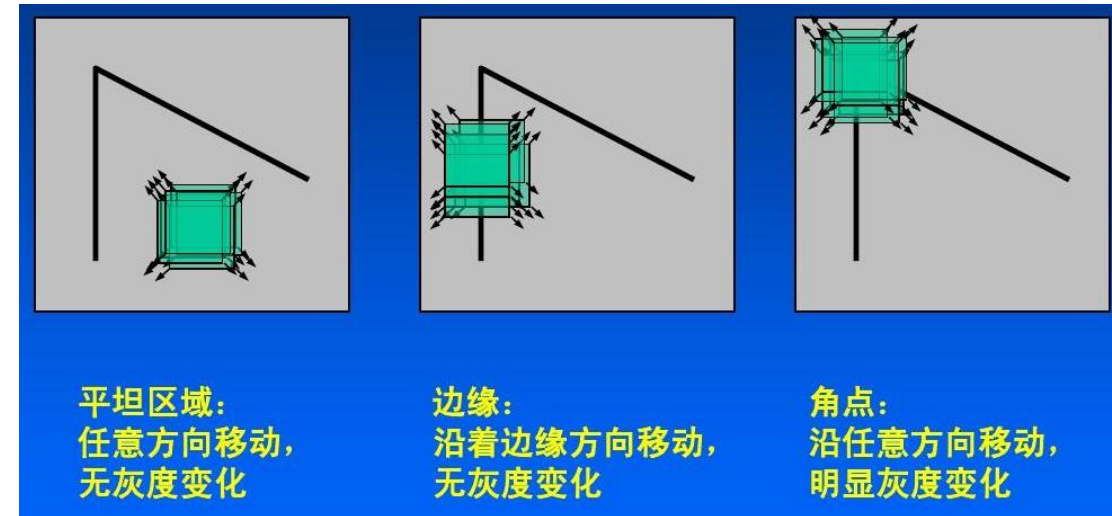
$$\frac{u^2}{(a^{-1/2})^2} + \frac{v^2}{(b^{-1/2})^2} = 1$$



# Interpreting the second moment matrix

- Consider the axis-aligned case (gradients are either horizontal or vertical):

$$M = \begin{bmatrix} \sum_{x,y} I_x^2 & \sum_{x,y} I_x I_y \\ \sum_{x,y} I_x I_y & \sum_{x,y} I_y^2 \end{bmatrix} = \begin{bmatrix} a & 0 \\ 0 & b \end{bmatrix}$$



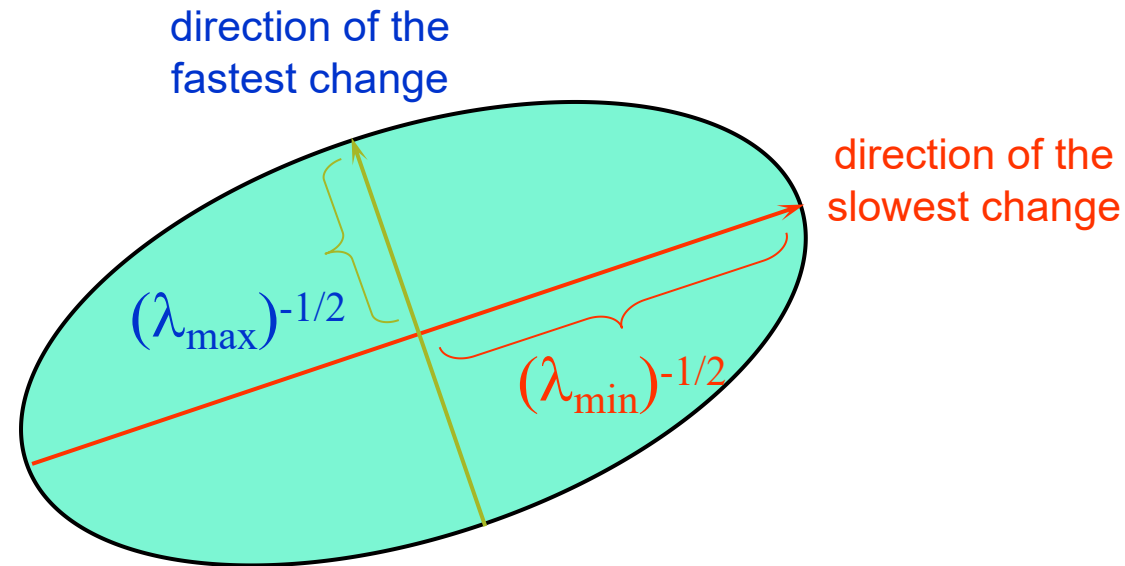
If either  $a$  or  $b$  is close to 0, then this is **not** a corner, so we want locations where both are large

# Interpreting the second moment matrix

- **对角化** In the general case, need to *diagonalize*  $M$ :

$$M = R^{-1} \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix} R$$

- **特征值决定椭圆轴距，R决定方向** The axis lengths of the ellipse are determined by the eigenvalues and the orientation is determined by  $R$ :

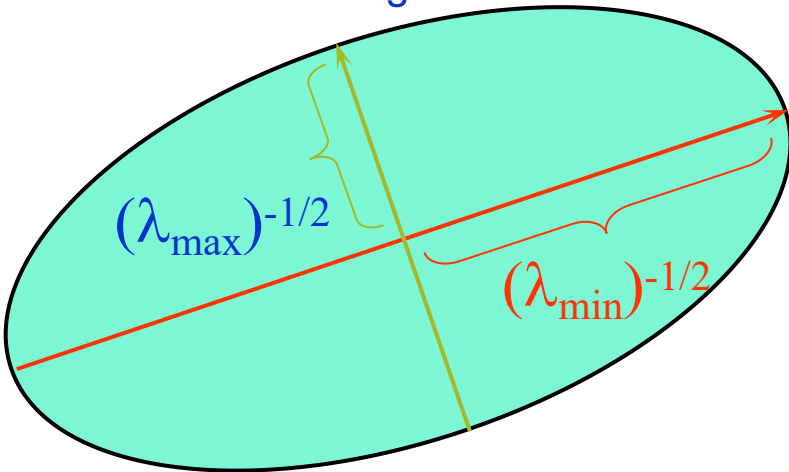


# Visualization of second moment matrices

$$M = \begin{bmatrix} \sum_{x,y} I_x^2 & \sum_{x,y} I_x I_y \\ \sum_{x,y} I_x I_y & \sum_{x,y} I_y^2 \end{bmatrix} = \begin{bmatrix} a & 0 \\ 0 & b \end{bmatrix}$$

direction of the  
fastest change

direction of the  
slowest change

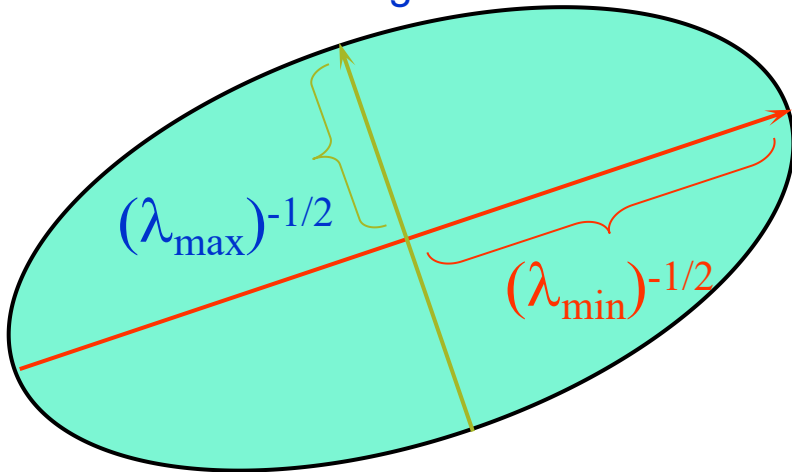




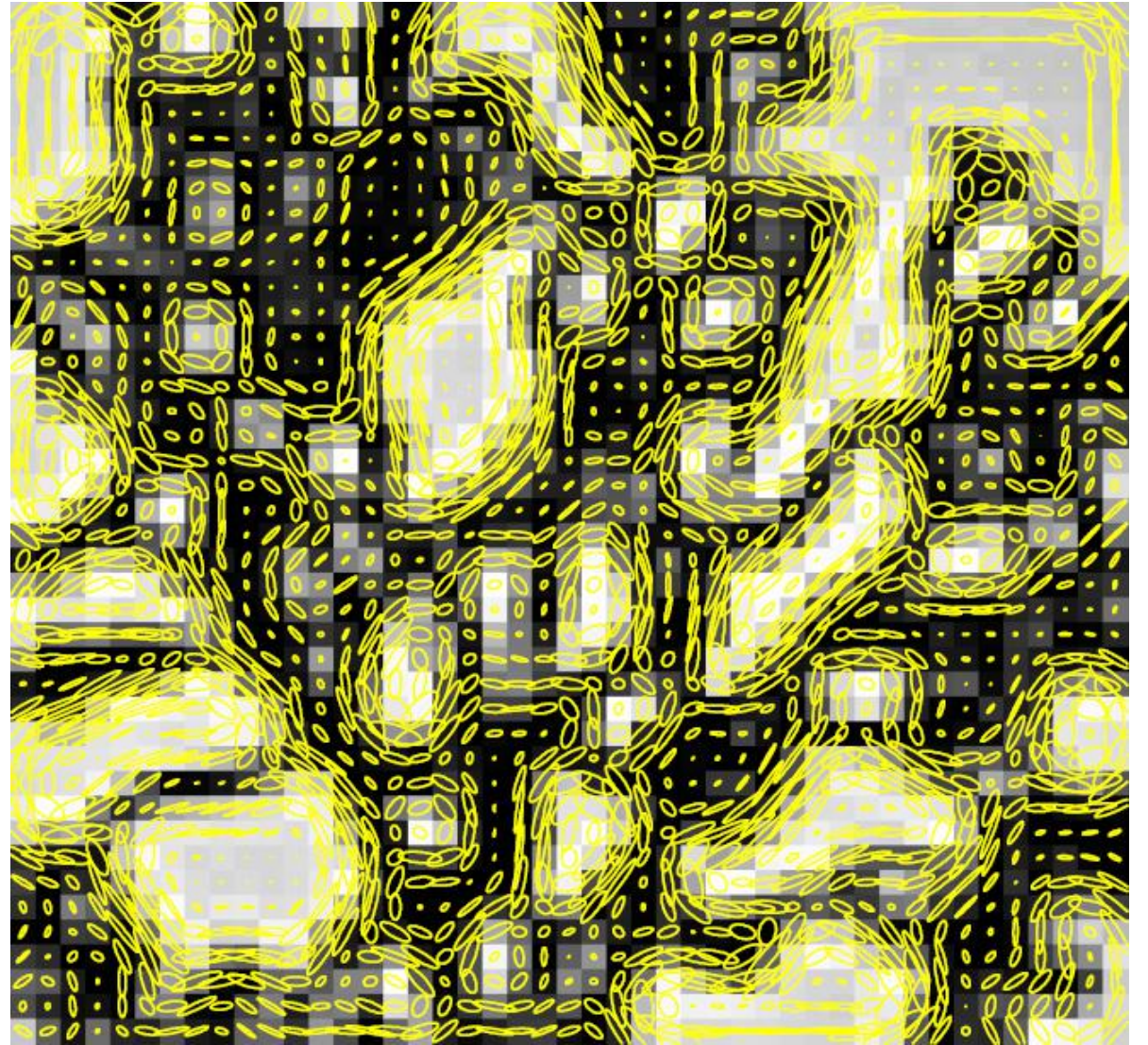
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direction of the  
fastest change

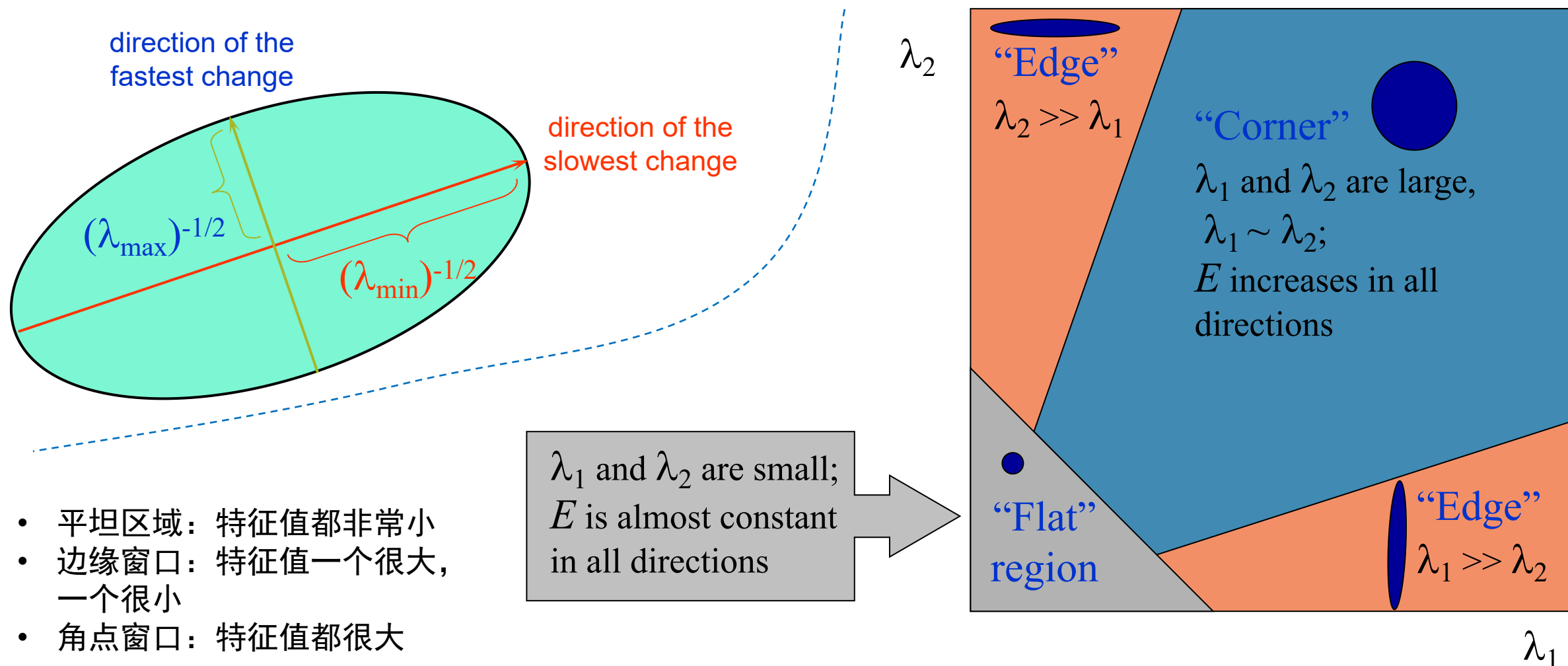


direction of the  
slowest change



# Interpreting the eigenvalues

- Classification of image points using eigenvalues of  $M$ :  $M = R^{-1} \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix} R$



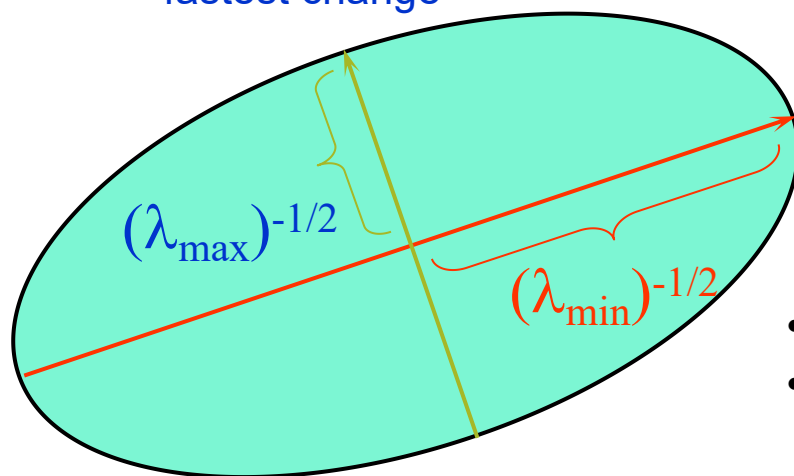
# Corner response function

$$R = \det(M) - \alpha \text{trace}(M)^2 = \lambda_1 \lambda_2 - \alpha(\lambda_1 + \lambda_2)^2$$

$\alpha$ : constant (0.04 to 0.06)

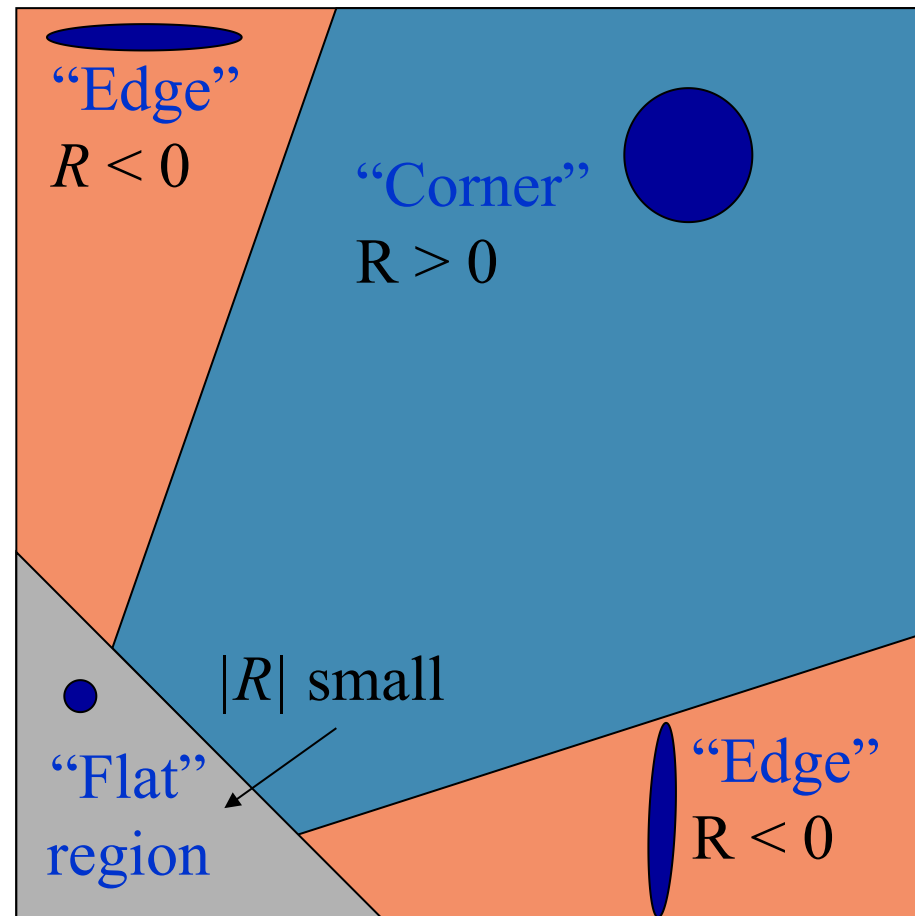
$$M = R^{-1} \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix} R$$

direction of the  
fastest change



direction of the  
slowest change

- 平坦区域：特征值都非常小
- 边缘窗口：特征值一个很大，一个很小
- 角点窗口：特征值都很大



# Harris 角点检测算子 The Harris corner detector

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1. 计算偏导 Compute partial derivatives at each pixel
2. 计算局部二阶矩矩阵 Compute second moment matrix  $M$  in a Gaussian window around each pixel:

$$M = \begin{bmatrix} \sum_{x,y} w(x,y) I_x^2 & \sum_{x,y} w(x,y) I_x I_y \\ \sum_{x,y} w(x,y) I_x I_y & \sum_{x,y} w(x,y) I_y^2 \end{bmatrix}$$

C.Harris and M.Stephens, [A Combined Corner and Edge Detector](#), *Proceedings of the 4th Alvey Vision Conference*: pages 147—151, 1988.

# The Harris corner detector

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1. **计算偏导** Compute partial derivatives at each pixel
2. **计算局部二阶矩矩阵** Compute second moment matrix  $M$  in a Gaussian window around each pixel:
3. **计算角点响应函数** Compute corner response function  $R$

$$M = \begin{bmatrix} \sum_{x,y} w(x,y) I_x^2 & \sum_{x,y} w(x,y) I_x I_y \\ \sum_{x,y} w(x,y) I_x I_y & \sum_{x,y} w(x,y) I_y^2 \end{bmatrix}$$

$$R = \det(M) - \alpha \text{trace}(M)^2 = \lambda_1 \lambda_2 - \alpha(\lambda_1 + \lambda_2)^2$$

C.Harris and M.Stephens, [A Combined Corner and Edge Detector](#), *Proceedings of the 4th Alvey Vision Conference*: pages 147—151, 1988.



# Harris Detector: Steps

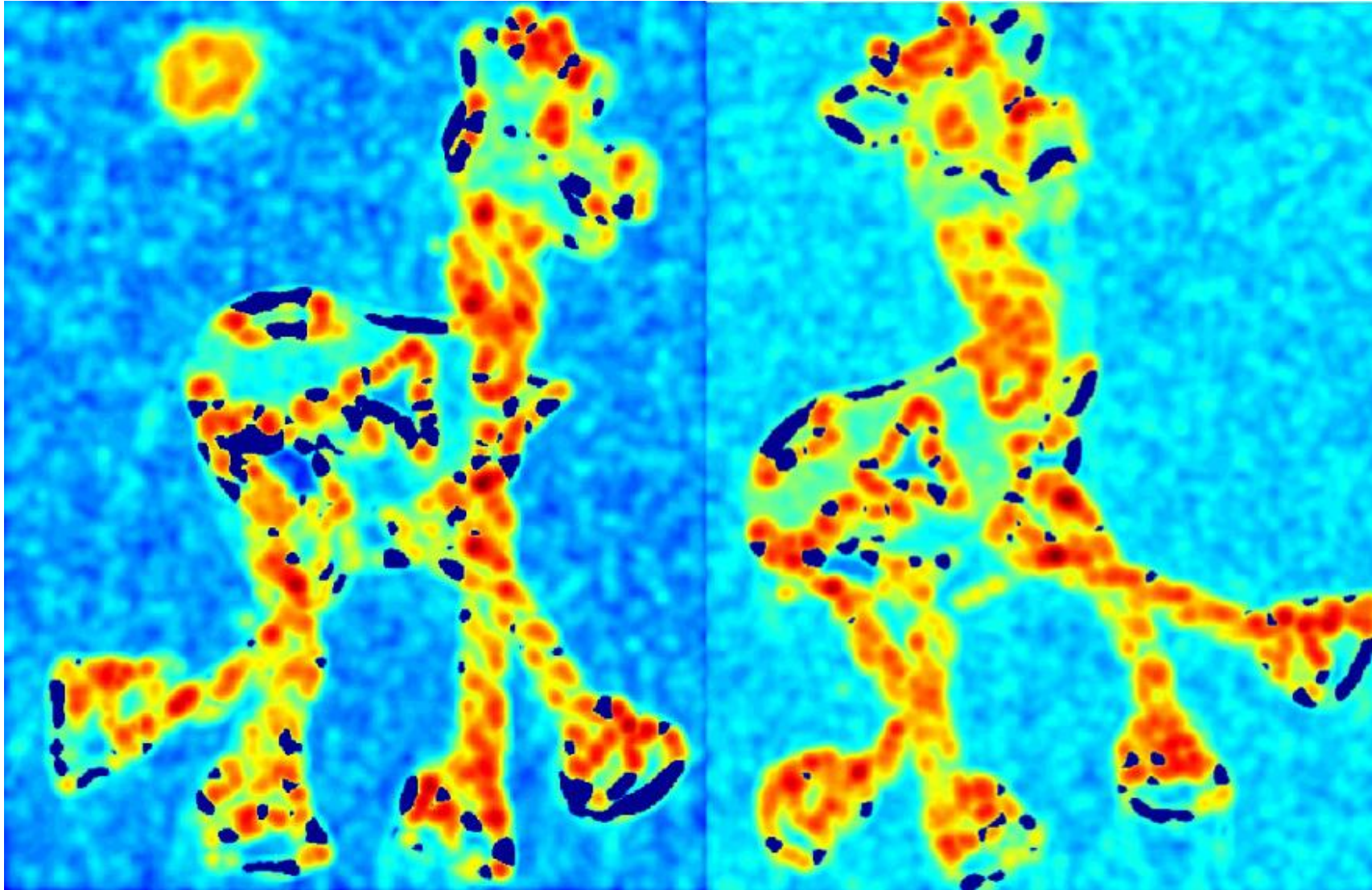
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# Harris Detector: Steps

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Compute corner response  $R$

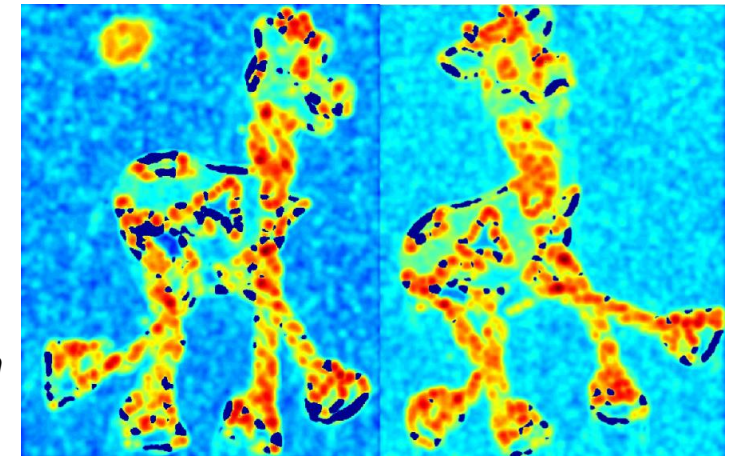




# The Harris corner detector

---

1. **计算偏导** Compute partial derivatives at each pixel
2. **计算局部二阶矩矩阵** Compute second moment matrix  $M$  in a Gaussian window around each pixel:
3. **计算角点响应函数** Compute corner response function  $R$
4. **阈值过滤** Threshold  $R$
5. **局部最大值** Find local maxima of response function (nonmaximum suppression)



C.Harris and M.Stephens, [A Combined Corner and Edge Detector](#), *Proceedings of the 4th Alvey Vision Conference*: pages 147—151, 1988.

# Harris Detector: Steps

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Find points with large corner response:  $R > \text{threshold}$



# Harris Detector: Steps

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Take only the points of local maxima of  $R$





# Harris Detector: Steps

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# 角点特征的鲁棒性 Robustness of corner features

- What happens to corner features when the image undergoes geometric or photometric transformations? 当图像发生几何或光学变换时，角点特征？

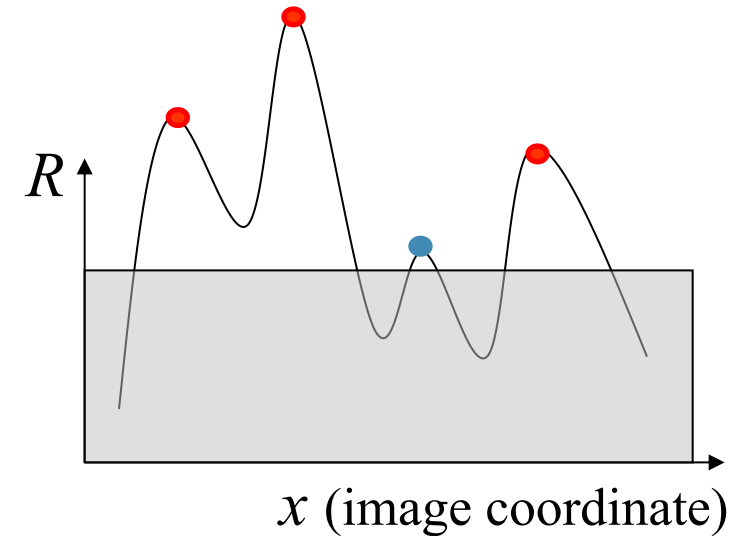
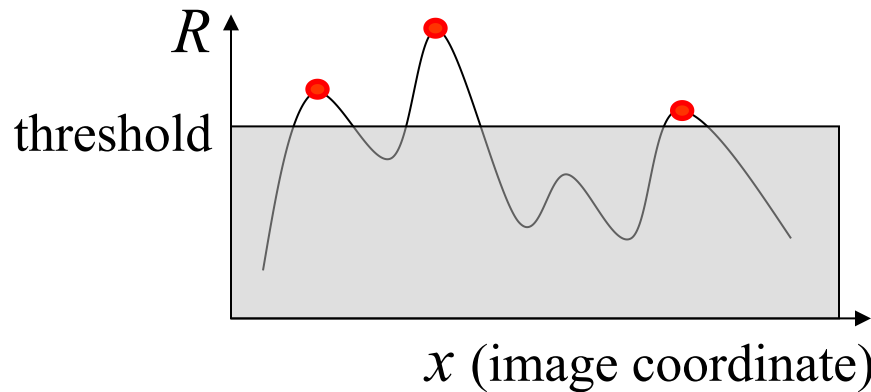


# Affine intensity change



$$I \rightarrow aI + b$$

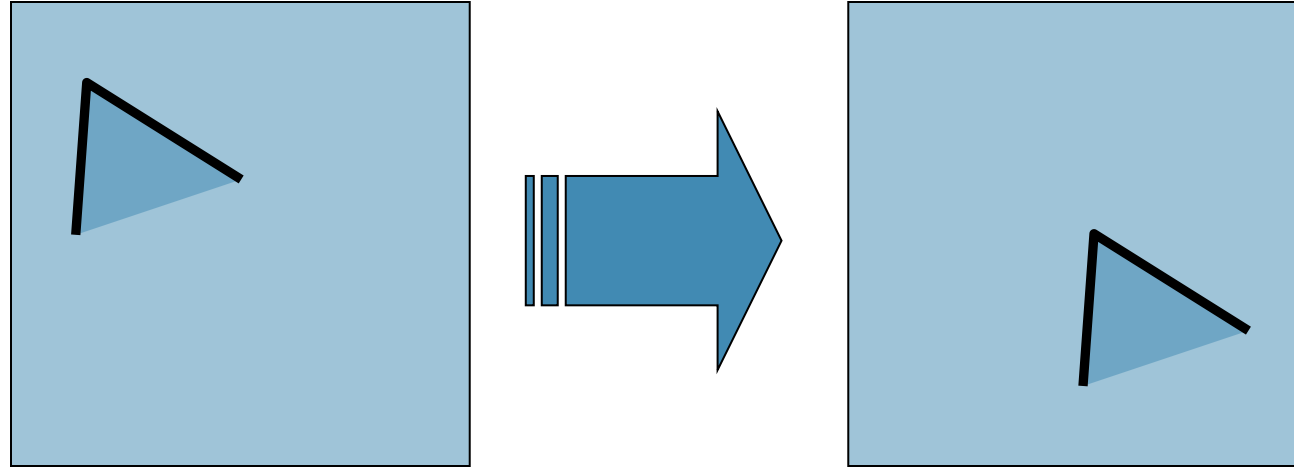
- Only derivatives are used, so invariant to intensity shift  $I \rightarrow I + b$ 
  - 只利用了梯度，多一对于亮度偏移具有不变性
- Intensity scaling:  $I \rightarrow aI$



亮度变化部分不变性 *Partially invariant to affine intensity change*

# Image translation

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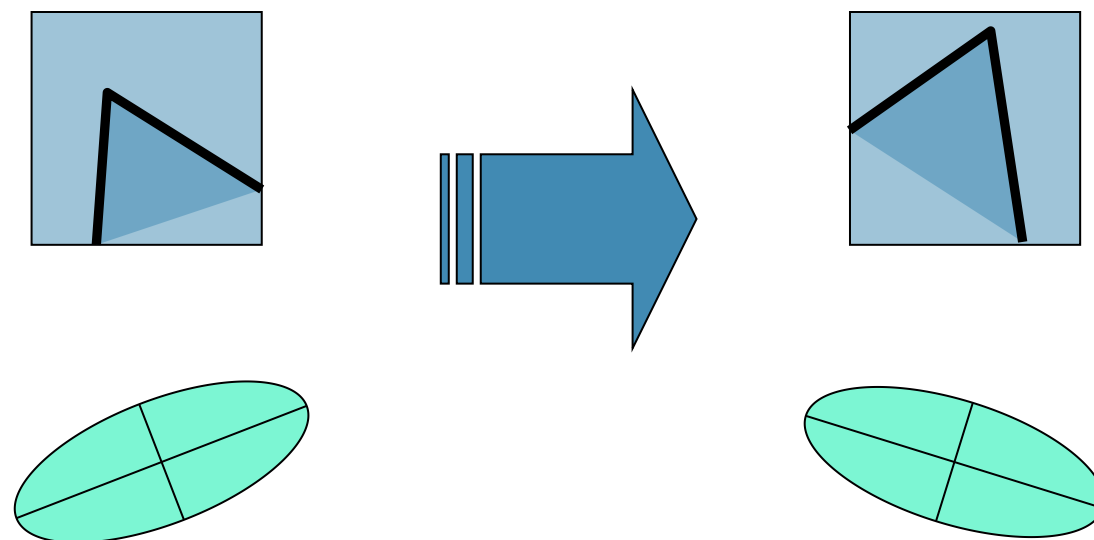
- Derivatives and window function are shift-invariant

Corner location is *covariant* w.r.t. translation

与平移协变

# Image rotation

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Second moment ellipse rotates but its shape (i.e. eigenvalues) remains the same  
二阶矩椭圆旋转但形状（特征值）保持不变

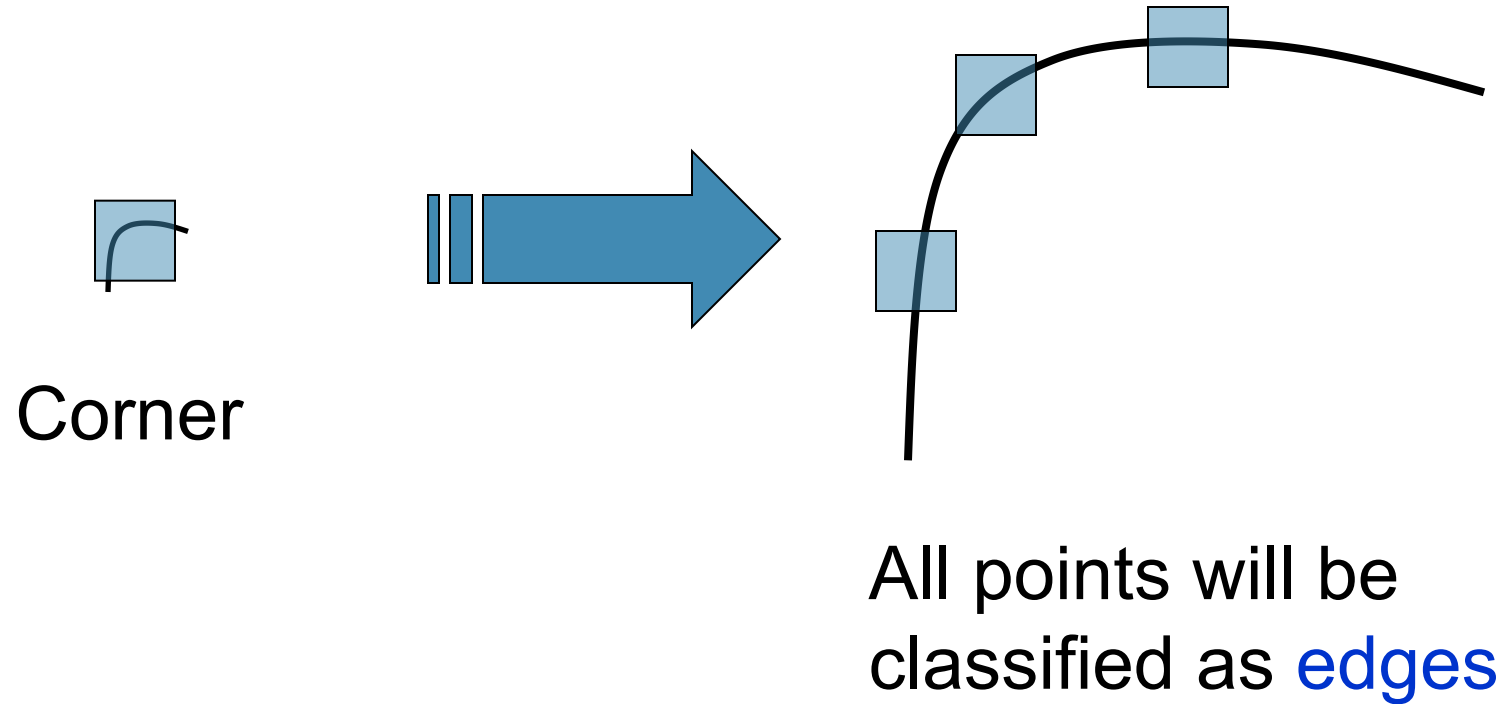
Corner location is covariant w.r.t. rotation

与旋转协变



# Scaling

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Corner location is not covariant w.r.t. scaling!

与尺度不协变

# Summary

## • 角点 Corner

