Data management Kratos Workshop 2019

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March 27, 2019



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Section 1

Introduction



Introduction

In the following presentation we will in first place introduce the *Kratos* data structures related with **Data management**. In the second part of this presentation we will present different data manipulations with a simple 2D structural example.

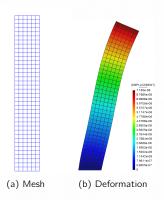


Figure 1: Data management example



Kratos structure classes

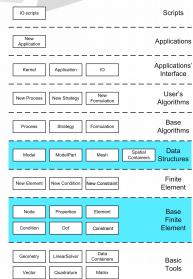


Figure 2: Kratos structure classes

Groups

- Scripts: Simple scripted programs created in order to reduce the workload and simplify run problems
- Applications: This is the base of the modularity of Kratos.
 Each application can be defined o solve an specific problem and couple them later
- App interface (core): Communicate each components and define the framework behaviour
- Algorithms: Operations that are used to solve the problem (strategies, time schemes, algorithms, etc...)
- Data structure: Contains the information of the problem (geometries, elements, etc...)
- Finite element: The base components necessaries to define a FE problem (DoF, elements, nodes, etc...)
- Basic tools: Algebraic and mathematic components

The groups and classes in **cyan** will be detailed later for being more related with examples to be run



Data structures classes

Model

Model stores the whole model to be analyzed. All Nodes, Properties, Elements, Conditions and solution data

ModelPart

ModelPart holds all data related to an arbitrary part of model. It stores all existing components and data like Nodes, Properties, Elements, Conditions and solution data related to a part of model

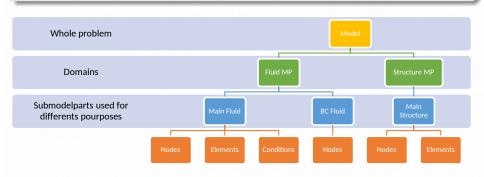


Figure 3: Example



Finite element classes

Node

Node It is a point with additional facilities. Stores the nodal data, historical nodal data, and list of DoF

Condition

Condition encapsulates data and operations necessary for calculating the local contributions of Condition to the global system of equations. *Neumann* conditions are example

Elements

Element encapsulates the elemental formulation in one object and provides an interface for calculating the local matrices and vectors necessary for assembling the global system of equations. It holds its geometry that meanwhile is its array of Nodes. Also stores the elemental data

Properties

Properties encapsulates data shared by different Elements or Conditions. It can store any type of data

DoF

DoF represents a degree of freedom (DoF). This class enables the system to work with different set of DoFs and also represents the Dirichlet condition assigned to each DoF



Submodel part concept

The concept of submodelpart is important to understand, because it is the structure that is usually used from an interface point of view in order to assign and set **BC**, or properfies affecting a particular region of the problem, etc... without affecting the rest of the problem.

This can be seen in the following example Figure 4:

Processes and submodelparts relationship

```
"python_module" : "apply_inlet_process",
"kratos_module" : "KratosMultiphysics.FluidDynamicsApplication",
"help" : [],
"process_name" : "ApplyInletProcess",
"Parameters" : {
    "model_part_name" : "AutomaticInlet2D_Inlet",
    "vartable_name" : "VELOCITY",
    "modulus" : 1.0,
    "direction" : "automatic_inwards_normal",
    "interval" : [0,"End"]
}
```

Figure 4: Example of BC in ison format

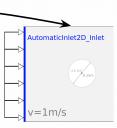


Figure 5: Subm. BC



Data containers types

Variables List Data Value Container

VariablesListDataValueContainer: A shared variable list gives the position of each variable in the containers sharing it. The mechanism is very simple. There is an array whichstores the local offset for each variable in the container and assigns the value—1 for the rest of the variables. AKA historical values

Data containers

Data containers A data value container is a heterogeneous container with a variable base interface designed to hold the value for any type of variable. AKA non-historical values

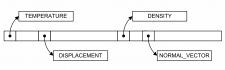


Figure 6: Variables List Data Value Container

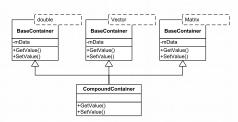


Figure 7: Data value container



Retrieve the example problem

The files for this tutorial can be found in:

 $https://github.com/KratosMultiphysics/Documentation/tree/master/Workshops_files/Kratos_Workshop_2019/Sources$

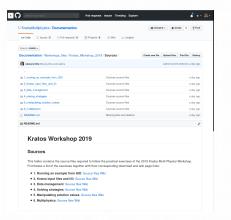


Figure 8: Download

Tutorials can be found in:

https://github.com/KratosMultiphysics/Kratos/wiki/Data-management https://github.com/KratosMultiphysics/Kratos/wiki/Python-Tutorials



Section 2

Data management tutorial



Introduction

Before starting with the manipulation of the example problem (Figure 9) we will show some *Python* operations from scratch in order to introduce the most basic conceps.

The operations the Kratos classes that are accesible via Python can be found in in:

https://github.com/KratosMultiphysics/Kratos/wiki/Kratos-classes-accesible-via-python

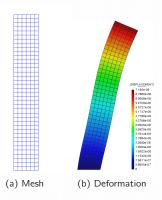


Figure 9: Data management example



Generating New Modelparts (I)

We need to create the Model, which will be the resposible to manage the different ModelParts that we will create.

```
import KratosMultiphysics
this_model = KratosMultiphysics.Model()
```

Now we can create a ModelPart. The ModelPart is the object containing Element, Conditions, Nodes and Properties. For now we create the *Main* model part, which will store the successive submodelparts.

```
main_model_part = this_model.CreateModelPart("Main")
```

We can create a new model part with a certain *buffer size* using the following (we need to delete the model part to avoid errors):

```
this_model.DeleteModelPart("Main")
main_model_part = this_model.CreateModelPart("Main", 2)
```

We can now execute different operations with the Model:

```
print(this_model.HasModelPart("Main")) # It will return True
print(this_model.GetModelPartNames()) # It will return ['Main']
main_model_part_again = this_model.GetModelPart("Main") # Getting again
```

Let's output what is there:

```
print(main_model_part)

-Main- model_part

Buffer Size : 2

Number of tables : 0

Number of sub model parts : 0

Current solution step index : 0

Mesh 0 :

Number of Nodes : 0

Number of Properties : 0

Number of Properties : 0

Number of Constraints : 0

Number of Constraints : 0
```

Some other operations we can do are:

```
print(this_model.NumberOfNodes()) # It will return 0
print(this_model.NumberOfElement()) # It will return 0
print(this_model.NumberOfConditions()) # It will return 0
print(this_model.NumberOfNodesterSlaveConstraints()) # It will return 0
print(this_model.NumberOfPoperties()) # It will return 0
print(this_model.NumberOfMosterSlaveConstraints()) # It will return 1
print(this_model.NumberOfMoshes()) # It will return 1
print(this_model.SetDifforSlave()) # It will return 2
https://doi.org/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.1006/10.10
```



Generating New Modelparts (II)

Now we can create a ModelPart. The ModelPart is the object containing Element, Conditions, Nodes and Properties. For now we create the Main model part, which will store the successive submodelparts.

bc_model_part = main_model_part.CreateSubModelPart("BC")

Let's output what is there:

```
print(main model part)
-Main- model part
    Buffer Size : 3
    Number of tables : 0
    Number of sub model parts : 1
    Current solution step index : 0
    Mesh 0 :
        Number of Nodes
        Number of Properties : A
       Number of Elements : 8
        Number of Conditions : 0
        Number of Constraints : 0
    -BC- model part
        Number of tables : 0
        Number of sub model parts : 0
        Mesh 0 :
           Number of Nodes
           Number of Properties : 0
           Number of Elements : 0
           Number of Conditions : 0
           Number of Constraints : 0
```

Now we can do several operations with this:

```
print(main_model_part.HasSubModelPart("BC")) #returns True
print(main_model_part.NumberOfSubModelParts()) #returns I
print(main_model_part.GetSubModelPart("BC").Name) #returns the name --> BC
```

Data Ownership

The parent-son relation is such that anything that belongs to a given SubModelPart also belongs to the parent ModelPart. This implies that the ultimate owner of any Node, Element, etc, will be the root ModelPart. The consistency of the tree is ensured by the ModelPart API, which provides the tools needed for creating or removing anything any of the contained objects.

You can access in any moment to the ${\it root}$ owner part and the model with the following:

```
main_model_part = bc_model_part.GetRootModelPart()
this_model = main_model_part.GetModel()
```



Entities creation from scratch (I)

We can create a node by doing. If we Try to create a new node with the same Id and different coordinates we would get an error.

```
\label{eq:main_model_part.CreateNewNode(1, 1.0,0.0,0.0)} $$ $$ main_model_part.CreateNewNode(1, 0.0,0.0,0.0)  $$ $$ $$ Here an error is thrown $$
```

However if we try to create a node with the same coordinates twice nothing is actually done (and no error is thrown)

```
main_model_part.CreateNewNode(1, 1.00,0.00,0.00)
print(main_model_part.NumberOfNodes()) # This still returns 1!!
```

We can now access the node as needed, for example:

```
print(main_model_part.GetNode(1).Id) # Gives 1
print(main_model_part.GetNode(1,0).X) # Gives 1.0
```

Nodes can be created in every order:

```
main_model_part.CreateNewNode(2000, 2.00,0.00,0.00)
main_model_part.CreateNewNode(2, 2.00,0.00,0.00)
```

We could then loop over all the nodes:

```
for node in main model_part.Nodes:
    print(node.Id, node.X, node.Y, node.Z)
```

Or eventually remove nodes one by one by doing:

```
main_model_part.RemoveNode(2000)
```

Let's now see what happens if we add a node to a submodelpart. Here the node will be both in root ModelPart and "BC", but for example not in derived submodelparts from "BC" or root ModelPart.

```
bc_model_part = main_model_part.GetSubModelPart("BC")
bc_model_part.CreateNewMode(3, 3.00,0.00,0.00)
```

Multiple nodes can be removed at once (and from all levels) by flagging them:

```
for node in main_model_part.Nodes:
    if node.Id < 3:
        node.Set(KratosMultiphysics.TO_ERASE,True)
    main_model_part.RemoveNodesFromAllLevels(KratosMultiphysics.TO_ERASE)</pre>
```

One could call simply the function RemoveNodes and remove them from the current level down.



Entities creation from scratch (II)

Elements and Conditions can be created from the *Python* interface by providing their connectivity as well as the Properties to be employed in the creation. The string to be provided is the name by which the element is registered in *Kratos*. An error is thrown if i try to create an element with the same Id

```
main_model_part.AddProperties(KratosMultiphysics.Properties(1))
main_model_part.CreateWeeElement("Element203M", 1, [1,2,3], main_model_part.GetPropertie
s()(1))
#main_model_part.CreateWeeElement("Element203M", 1, [1,2,3], main_model_part.GetPropertie
es()(11)
```

An identical interface is provided for Conditions, as well as functions equivalent to the nodes for removing from one level or from all the levels.

```
mp = this, model.CreateModelPart(*constraint_example*)
mp.AddModalSolutionStepWarlable(KratosMultiphysics.DISPLACEMENT)
mp.AddModalSolutionStepWarlable(KratosMultiphysics.REACTION)
mp.CreateModMode(1, 0.00000, 0.00000, 0.00000)
mp.CreateModMode(2, 0.00000, 1.00000, 0.00000)
mp.CreateModMode(2, 0.00000, 1.00000, 0.00000)
mp.CreateModMode(2, 0.00000, 1.00000, 0.00000)
mp.CreateModMode(2, 0.00000, 1.00000, 0.00000)
mp.CreateModModel(2, 0.00000, 0.00000)
mp.CreateModModel(2, 0.00000, 0.00000)
mp.CreateModModel(3, 0.00000, 0.0000)
mp.CreateModModel(3, 0.00000, 0.00000)
mp.CreateModModel(3, 0.00000, 0.0000)
mp.CreateModModel(3, 0.00000, 0.0000)
mp.CreateModModel(3, 0.00000)
mp.CreateModModel(3, 0.0000)
mp.CreateModel(3, 0.0000)
mp.CreateModel(3
```



ModelPart entities

First of all we need to create a *Python* file with following code to import the *Kratos*, create a ModelPart and read it from input as described in the here:

```
import KratosMultiphysics.
import KratosMultiphysics.StructuralMechanicsApplication

this model = KratosMultiphysics.Model()
structural_model_part = this_model.CreateModelPart("StructuralPart", 3)

structural_model_part.AddModalSolutionStepVariable(KratosMultiphysics.DISPLACEMENT)
structural_model_part.AddModalSolutionStepVariable(KratosMultiphysics.REACTION)
structural_model_part.go = KratosMultiphysics.ModelPartIO("KratosMorkshop2019_high_rise_bulding.CSM")
```

The elements stored in the ModelPart can be accessed using the Elements parameter:

structural model part io.ReadModelPart(structural model part)

```
model_part_elements = structural_model_part.Elements
```

Iteration over all elements in a model part is very similar to the nodes. For example writing the ID elements in a model part can be done as follow:

```
for element in model_part_elements:
    print(element.Id)
```

Additionally we can access for example the geometry of the element and ask the area of each element:

```
for element in structural model_part.Elements:
    print("ID", element.Id, " AREA: ", element.GetGeometry().Area())
```

Conditions parameter of model part provides access to the conditions it stores:

```
model_part_conditions = structural_model_part.Conditions
```

Iteration over conditions is very similar to the elements. In the same way printing the ID conditions is as follow:

```
for condition in model_part_conditions:
    print(condition.Id)
```



Nodes and Nodal Data (I)

First of all we need to create a python file with following code to import the *Kratos*, create a ModelPart and read it from input as described in the here:

```
import KratosMultiphysics import KratosMultiphysics.StructuralMechanicsApplication

this model = KratosMultiphysics.Model()
structural_model_part = this_model.CreateModelPart("StructuralPart", 3)

structural_model_part.AddModalSolutionStepVariable(KratosMultiphysics.DISPLACEMENT)
structural_model_part.AddModalSolutionStepVariable(KratosMultiphysics.REACTION)

structural_model_part io = KratosMultiphysics.ModelPartIO("KratosMurkshop2019_nigh_
rise_building.CSM")

structural_model_part_io.ReaModelPart(structural_model_part)
```

The nodes stored in the ModelPart can be accessed using the Nodes parameter:

```
model_part_nodes = structural_model_part.Nodes
```

Having access to the nodes make iteration over all nodes very easy. For example to print all nodes in the model part:

```
for node in model_part_nodes:
    print(node)
```

Here is a loop over all of the nodes in a model part, which prints the ID for all of the nodes:

```
for node in model_part_nodes:
    print(node.Id)
```

The coordinates can be accessed by X,Y,Z parameters of the node:

```
nade_x = nade.X
nade_y = nade.Y
nade_z = nade.Z
```

Or we can extend the previous example writing also the coordinates of all the nodes in the ModelPart:

```
for node in model_part_nodes:
    print(node.Id, node.X, node.Y, node.Z)
```

This access is very useful in order to classify the nodes due to their position. For example we can extend the previous loop to write node information exclusively on the nodes with positive X:



Nodes and Nodal Data (II)

for node in model_part_nodes:
 if(node.X > 0.0): # Printing the ID of all of the nodes with positive X
 print(node.Id. node.X. node.Y)

The *Python* interface provides full access to the nodal database. The access to the historical variables is given by GetSolutionStepValue and SetSolutionStepValue passing the variable you want:

 ${\tt node_displacement = node_GetSolutionStepValue(DISPLACEMENT)} \ \# \ node's \ displacement \ a \ t \ the \ current \ time \ step$

We can write the displacements of all the nodes:

for node in model part nodes: node displacement = node.GetSolutionStepValue(DISPLACEMENT) # node's displaceme nt at the current Line step print(node displacement)

you can also get a value for n time step ago, where n is the buffer size:

node_previous_displacement = node.GetSolutionStepValue(DISPLACEMENT, 1) # node's displacement at 1 time step ago node_earlier_displacement = node.GetSolutionStepValue(DISPLACEMENT, 2) # node's displacement at 2 time step ago

For getting the previous time step displacements of all the nodes:

for node in model_part_nodes:
 part(node.GetSolutionStepValue(DISPLACEMENT, 1)) # node's displacement at 1 tim
 e step ago

To set the historical value for a variable in a node we can use the SetSolutionStepValue. To make an example let's assume that we want to set the variable DISPLACEMENT_X to the value of 1.0e-6 on the nodes in our ModelPart. This is obtained immediately by typing

for node in model_part_nodes: node.SetSolutionStepValue(DISPLACEMENT_X,0,1.0e-6)

To set the non-historical value for a variable in a node we can use the SetValue. Later this can be accessed with GetValue. For example:

for node in model_part_nodes:
 node.SetValue(TEMPERATURE,100.0)
 print(node.GetValue(TEMPERATURE))



References



P. Dadvand, R. Rossi, E. Oñate: An Object-oriented Environment for Developing Finite Element Codes for Multi-disciplinary Applications. Computational Methods in Engineering. 2010



Python Tutorials: https://github.com/KratosMultiphysics/Kratos/wiki/Python-Tutorials



Data Management: https://github.com/KratosMultiphysics/Kratos/wiki/Data-management



Kratos API: https://github.com/KratosMultiphysics/Kratos/wiki/Kratos-classes-accesible-via-python



Thank you very much for your attention

