Java Object-Oriented Concepts Unit

Lesson 7 Lab 1: AddressBook





Copyright © 2016 The Learning House, Inc.

All rights reserved. No part of these materials may be reproduced, distributed, or transmitted in any form or by any means, including photocopying, recording, or other electronic or mechanical methods, without the prior written permission of The Learning House. For permission requests, write to The Learning House, addressed "Attention: Permissions Coordinator," at the address below.

The Learning House

427 S 4th Street #300

Louisville KY 40202

Lesson 7 Lab 1: AddressBook

Objective:

The objective of this lab is to continue practice designing programs that consist of more than one class and to practice using Java Collections and Maps.

Requirements:

In this lab you will design a program that acts as an electronic address book.

This program must do the following:

- 1. Allow the user to add addresses to the address book.
- 2. Allow the user to remove addresses from the address book.
- 3. Allow the user to see how many addresses are in the book.
- 4. Allow the user to list all the addresses in the book.
- 5. Allow the user to find an address by last name.

Process

- 1. Design an Address class to hold address information.
- 2. Design an AddressBook class that has a Collection of Address objects. It should also have methods to do the following:
 - a. Add an address
 - b. Remove an address
 - Find an address by last name
 - d. Return a count of Addresses in the AddressBook
 - e. Return all of the Addresses in the AddressBook
- 3. Design a AddressBookController class. This class should do the following:
 - a. Handle all the interaction with the user
 - b. Use the ConsolelOClass from a previous lab to handle all console input and output
 - c. Use the AddressBook class to store Address objects

Before coding, you must create a flowchart and class diagram (in Dia) for your program.

Please show the diagrams to the instructor before coding.

Phase II:

Add code to allow the user to edit an address.

Phase III:

Add code to initialize your address book from a file. Also add code to allow the user to save his/her address back to the file.

```
UI Sample:
========
Initial Menu:
      Please select the operation you wish to perform:
            1. Add Address
            2. Delete Address
            3. Find Address
            4. List Address Count
            5. List All Addresses
Add Address Menu:
      Please Enter First Name:
      Please Enter Last Name:
      Please Enter Street Address:
      Address Added. Press 1 to go to Main Menu
Delete Address Menu:
      Please Enter Last Name of Address to Delete:
      John Doe
      123 Main Street
      Hometown, OH, 12345
      Really Delete?
      Address Deleted. Press 1 to go to Main Menu
Find Address Menu:
      Please Enter Last Name of Address to Find:
      Sally Jones
      45 Elm Street
      Applegrove, OH 44321
      Press 1 to go to Main Menu
List Address Count Menu:
      There are 45 addresses in the book. Press 1 to go to Main Menu
List Addresses Menu:
      John Doe
```

123 Main Street Hometown, OH, 12345

Sally Jones 45 Elm Street Applegrove, OH 44321

•

•

Press 1 to go to Main Menu