BLUEY'S HEPTATHLON

EVENT 3



Otherwise known as shot put.

How to Play:

- 1. Create a start throw line and an area to throw which you need to keep clear.
- 2. You need a yoga ball, balloon or beach ball (something soft and blown up).
- 3. You need markers (can be anything) to mark where the ball lands for each player.
- 4. You also need a tape measure.
- 5. Make sure nothing breakable is in the way and all pets have been removed from the area.
- 6. Take turns at throwing.
- 7. Call out "ready"- the players go to the start line.
- 8. Call out "set"- the players get in position with the ball.
- 9. Call out "go" the players throw (one at a time).
- 10. Put a marker where the ball lands on the first bounce. Use a tape measure to measure the distance from the marker to the start line.
- 11. Whoever throws the furthest, wins.

Rules:

- 1. Each player can throw however they like, as long as it's from the same point, in the same direction, inside the playing area.
- 2. You cannot interfere with the ball as it lands.
- 3. No run ups.
- 4. You can twirl (or use shot put technique) but please don't get dizzy.