

PREPARE TO DIE.

INVENTORY BOARD **ITEMS ITEMS ITEMS CURSES CURSES CURSES** HEALTH DICE **COTD**



INVENORY Borrd

MONSTER BOARD **MONSTERS MONSTERS MONSTERS CURSES CURSES CURSES** HEALTH HEALTH HEALTH



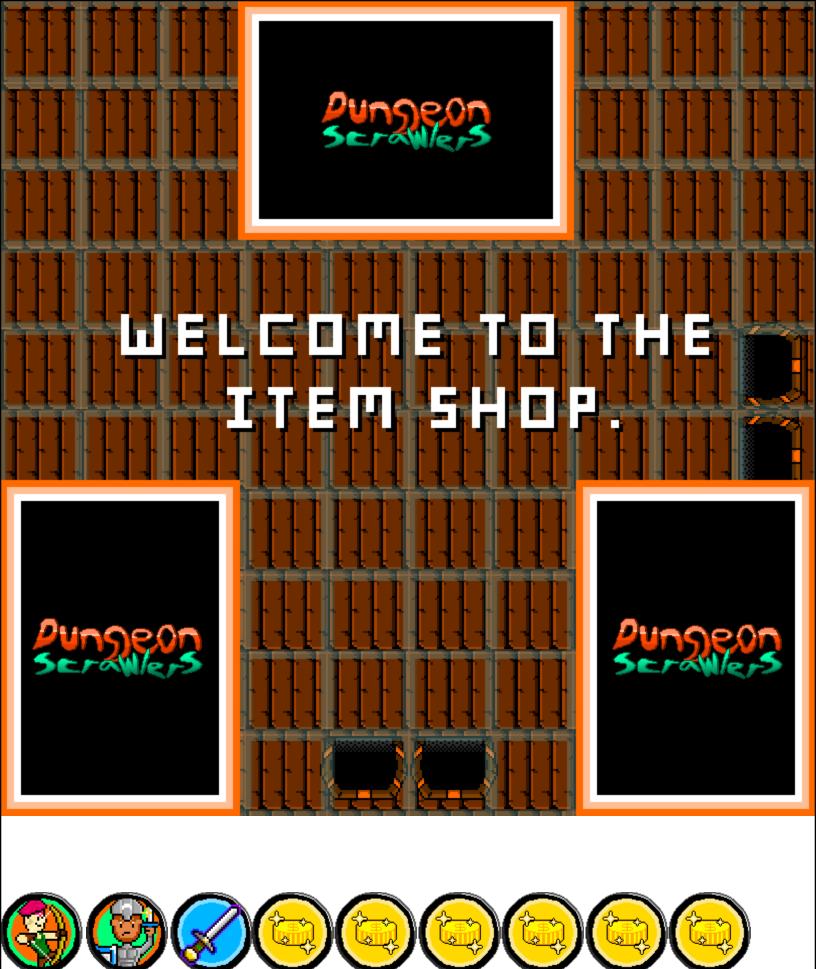
MONSTER BORRD















































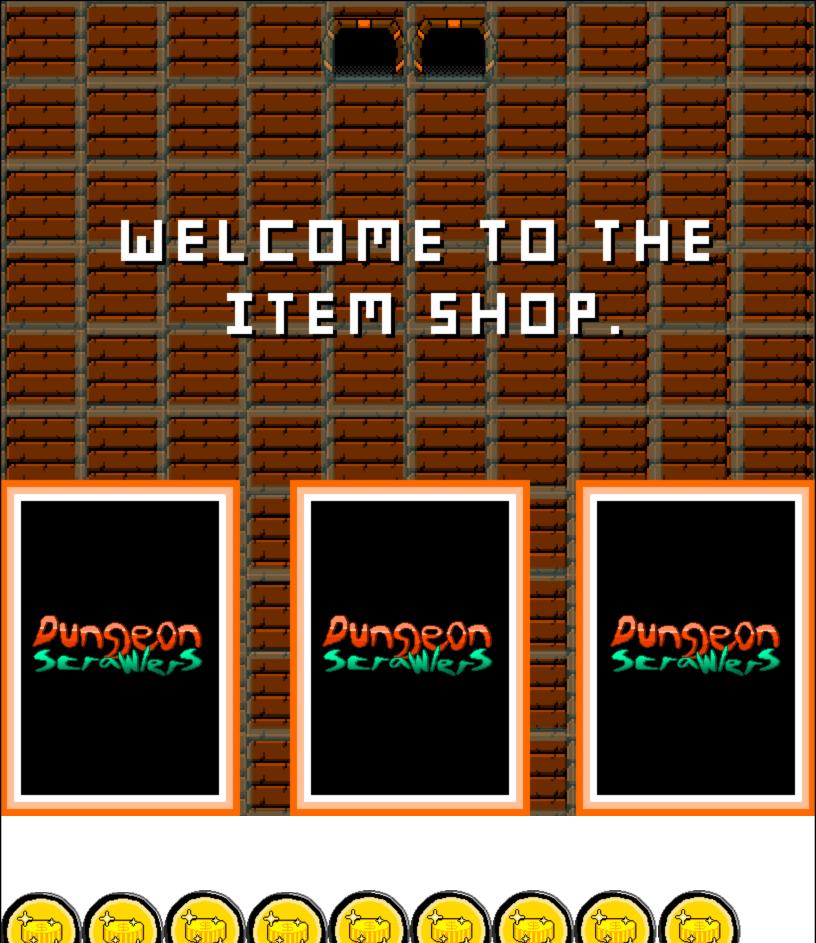


































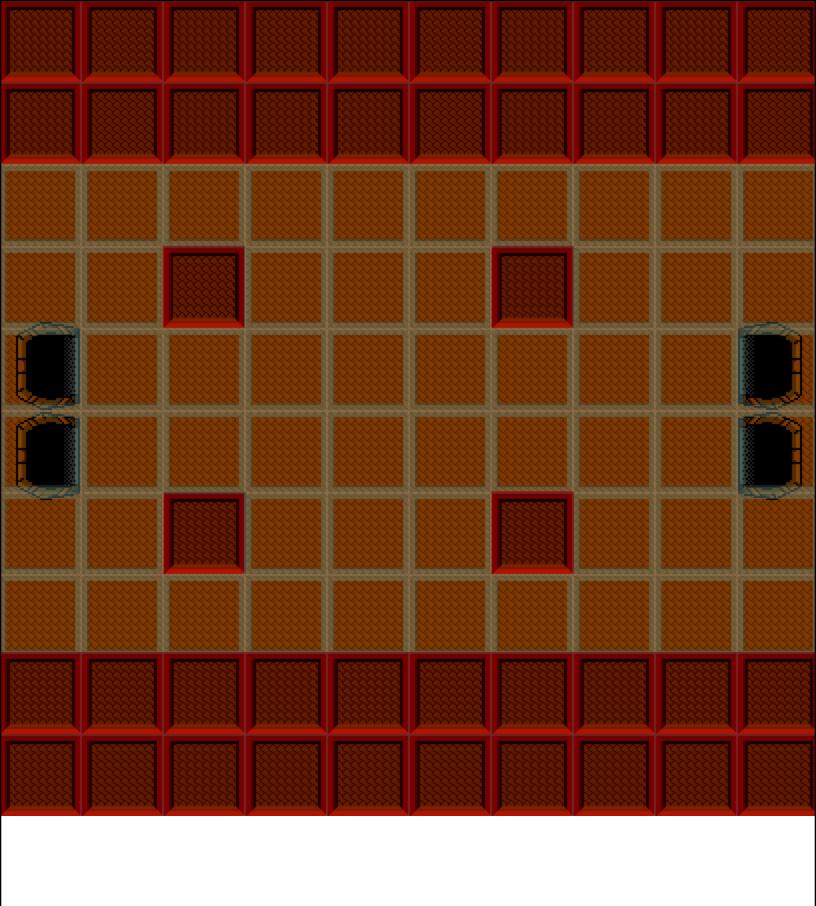






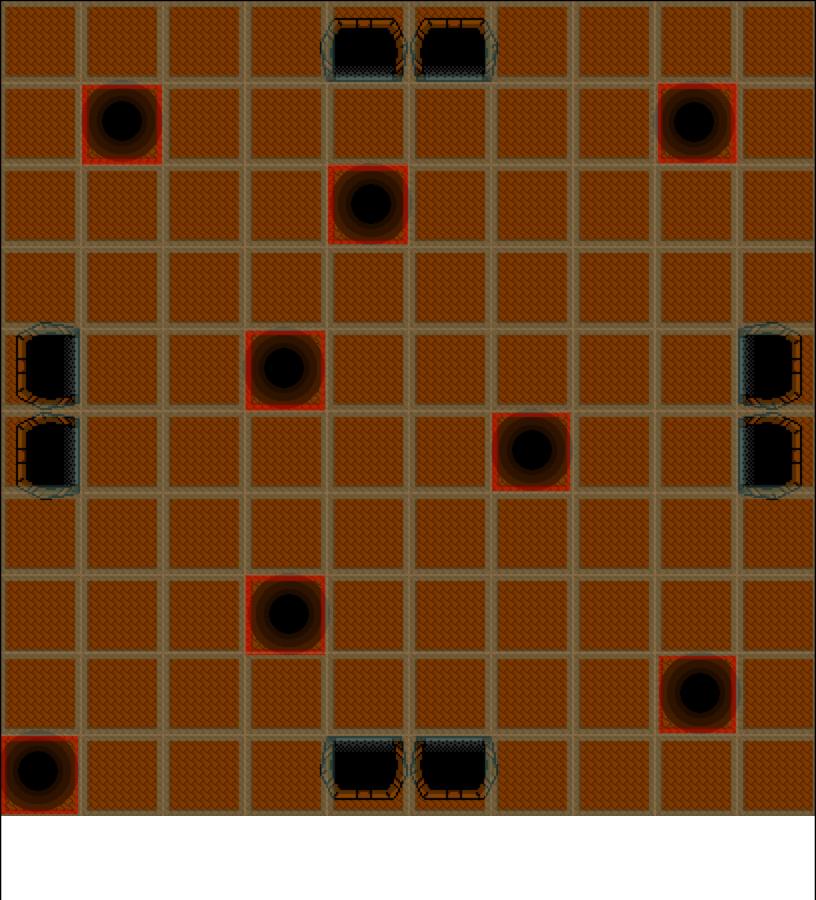






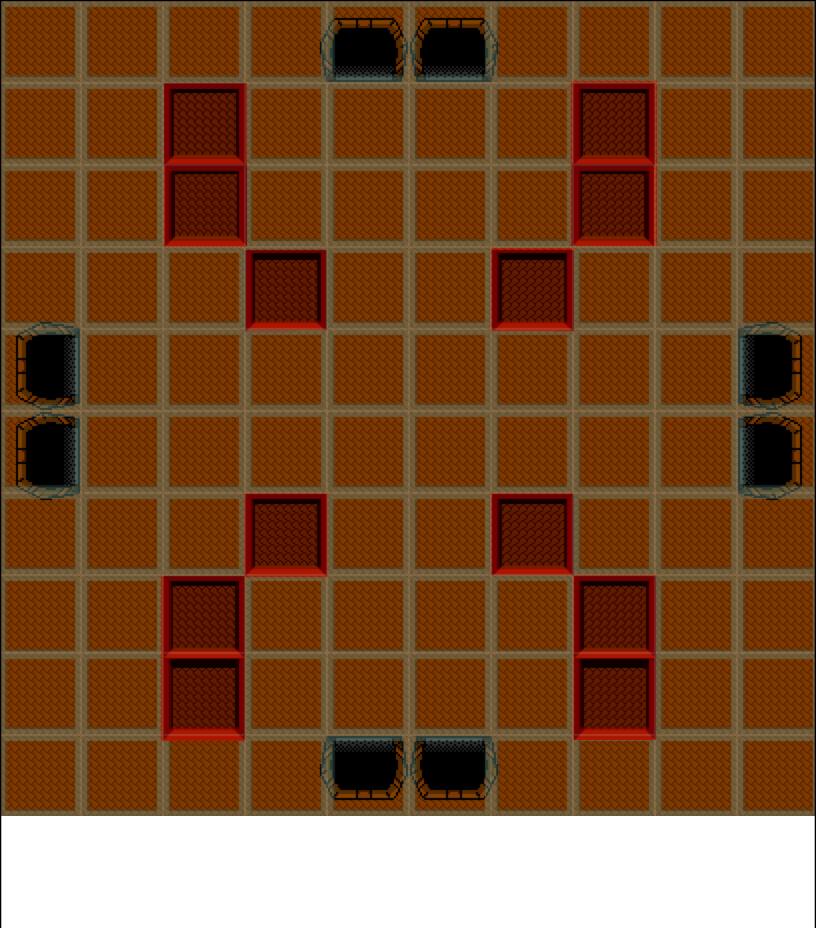


MAP PIECE

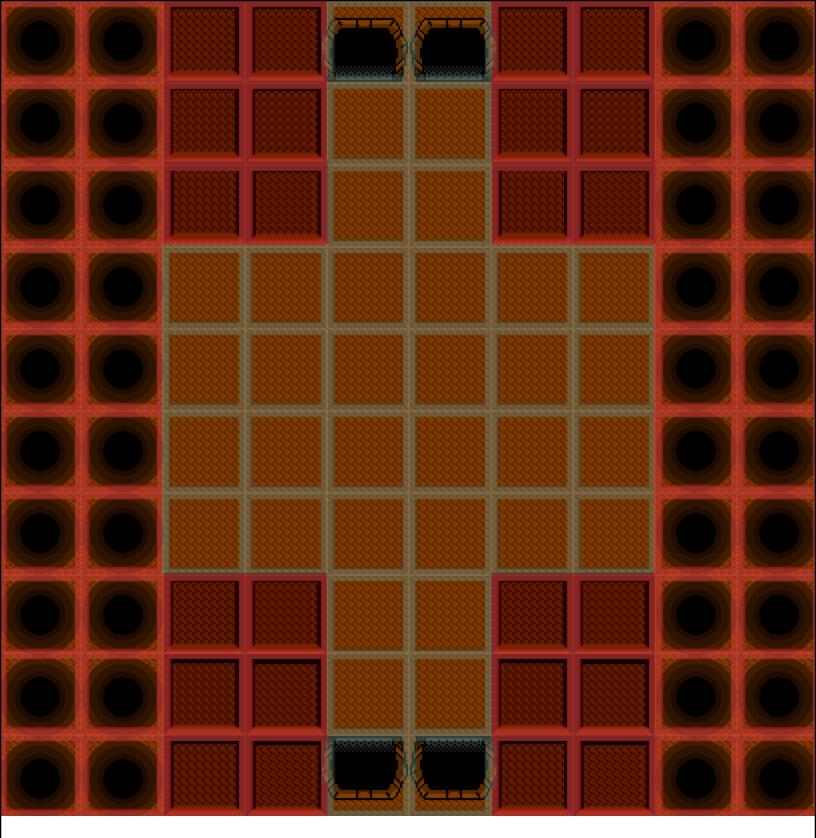




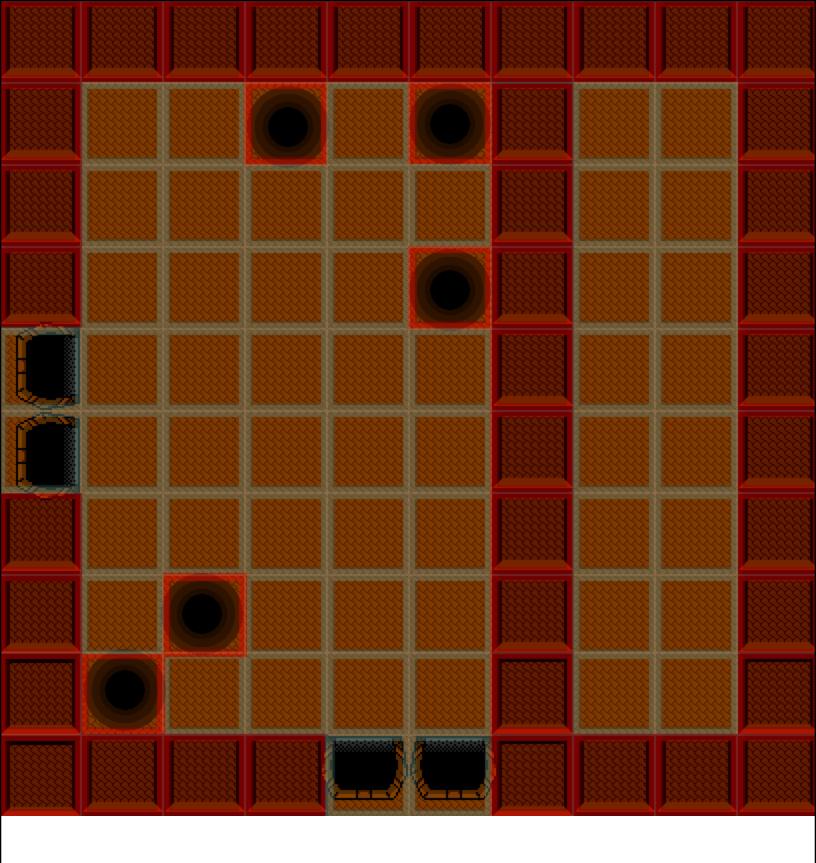
MAP PIECE



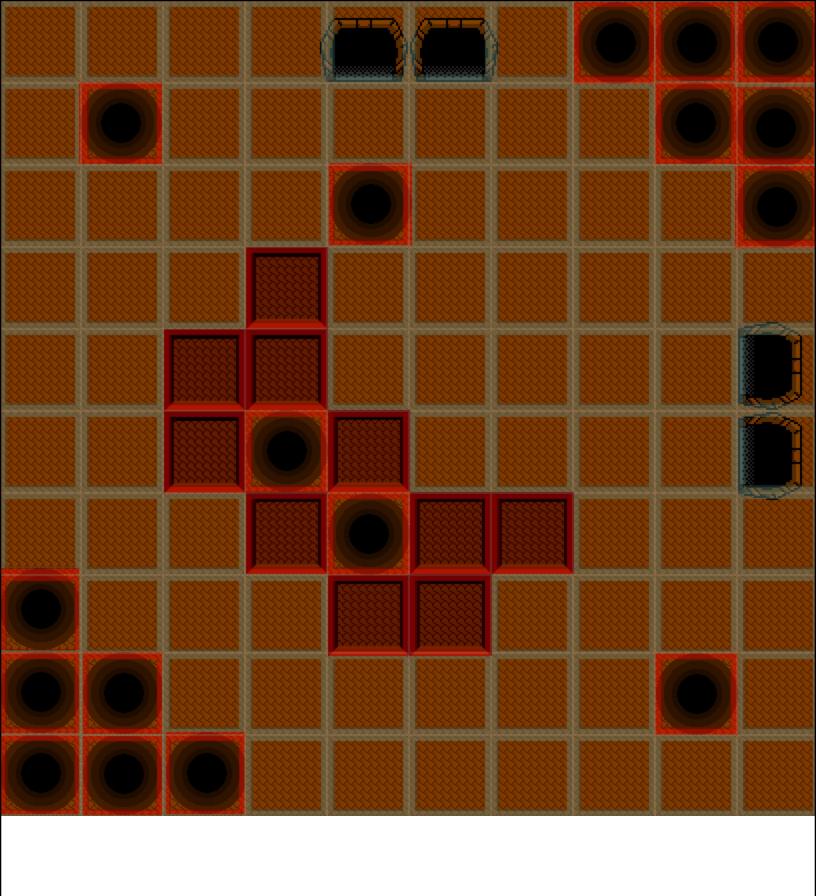




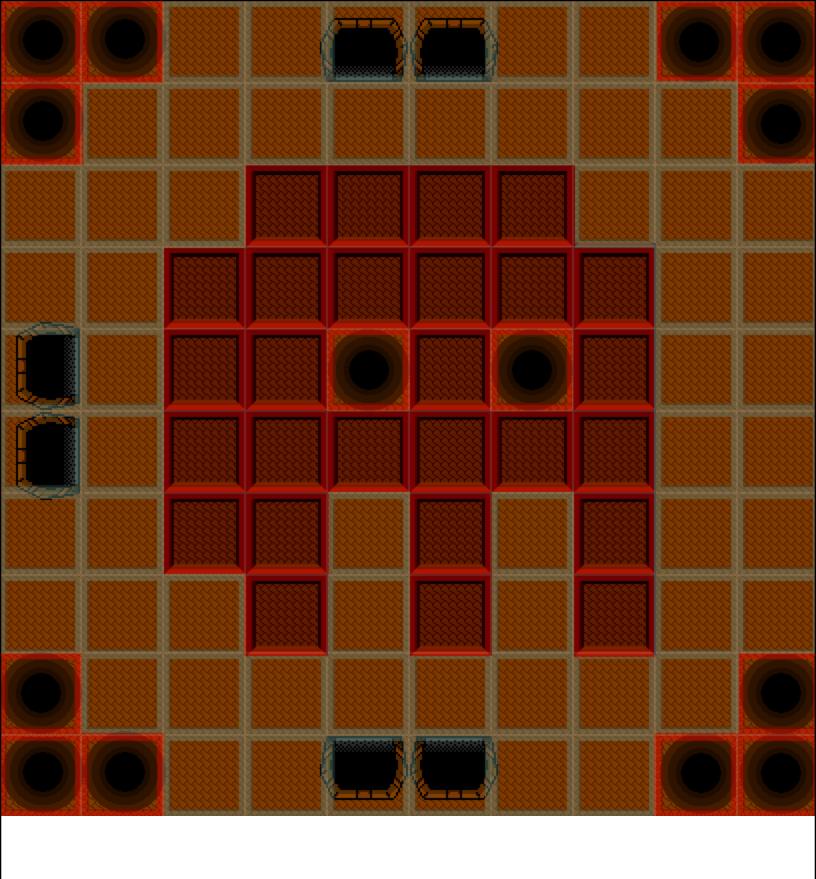




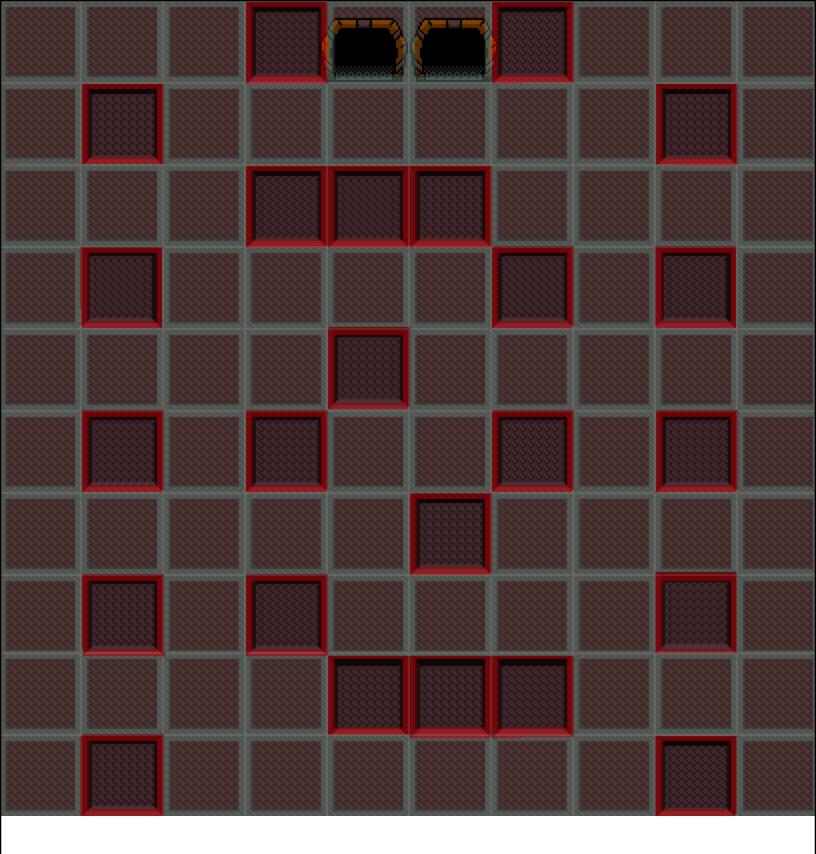




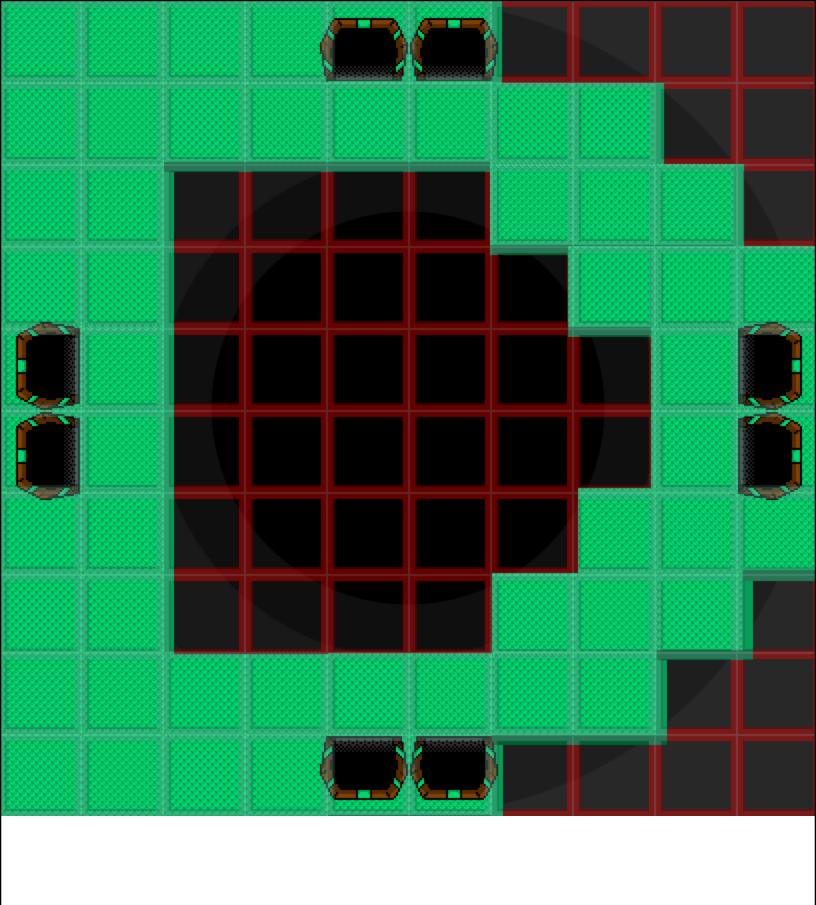




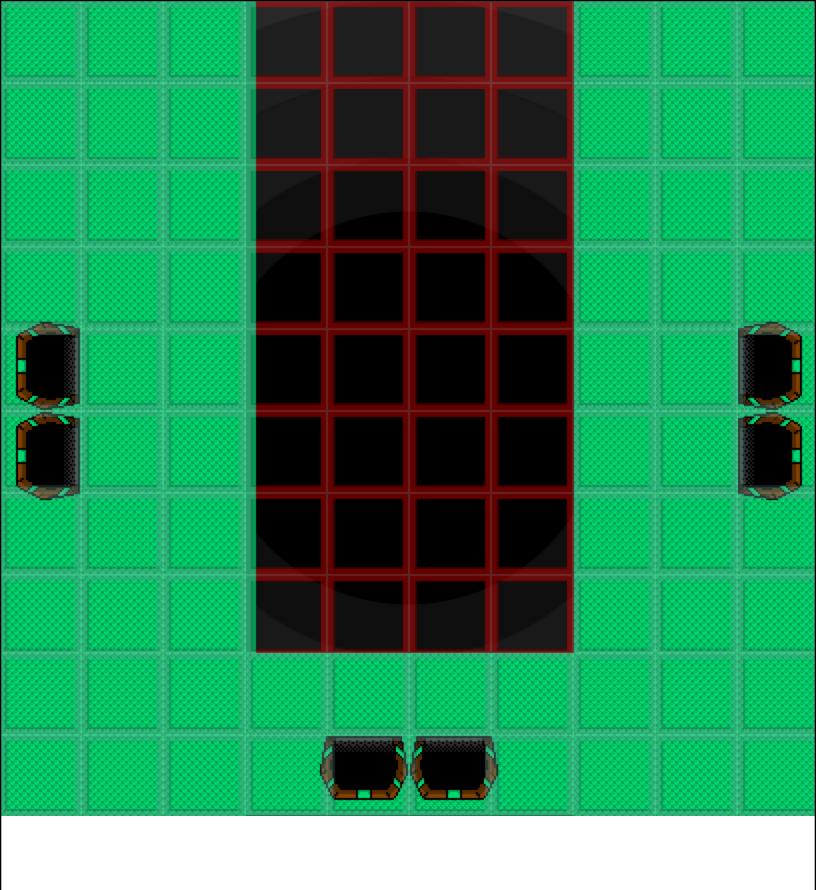




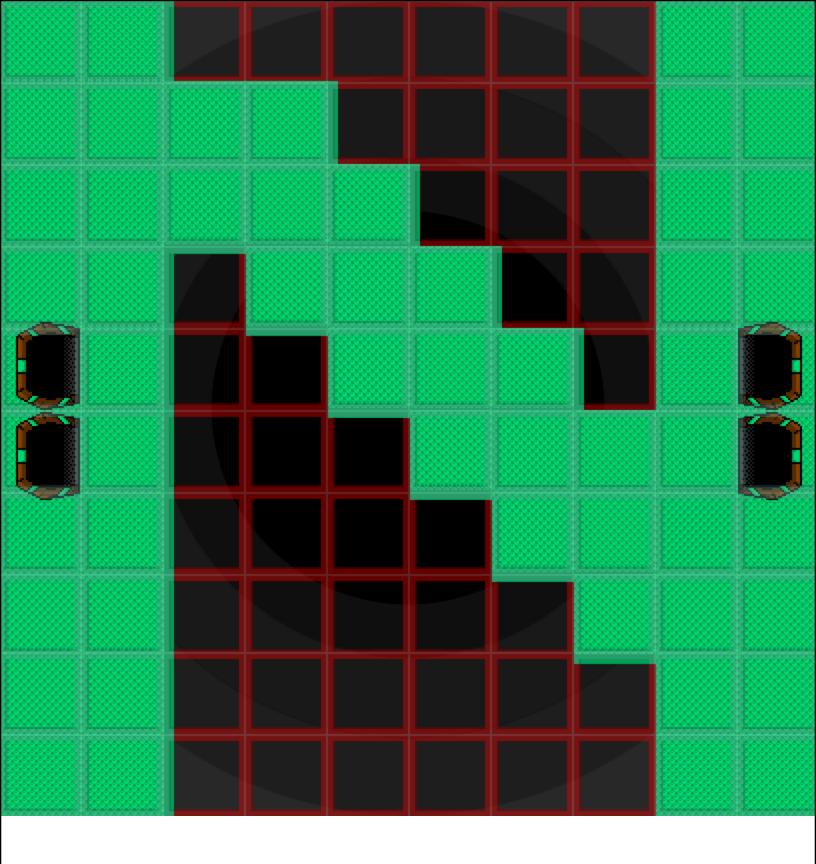




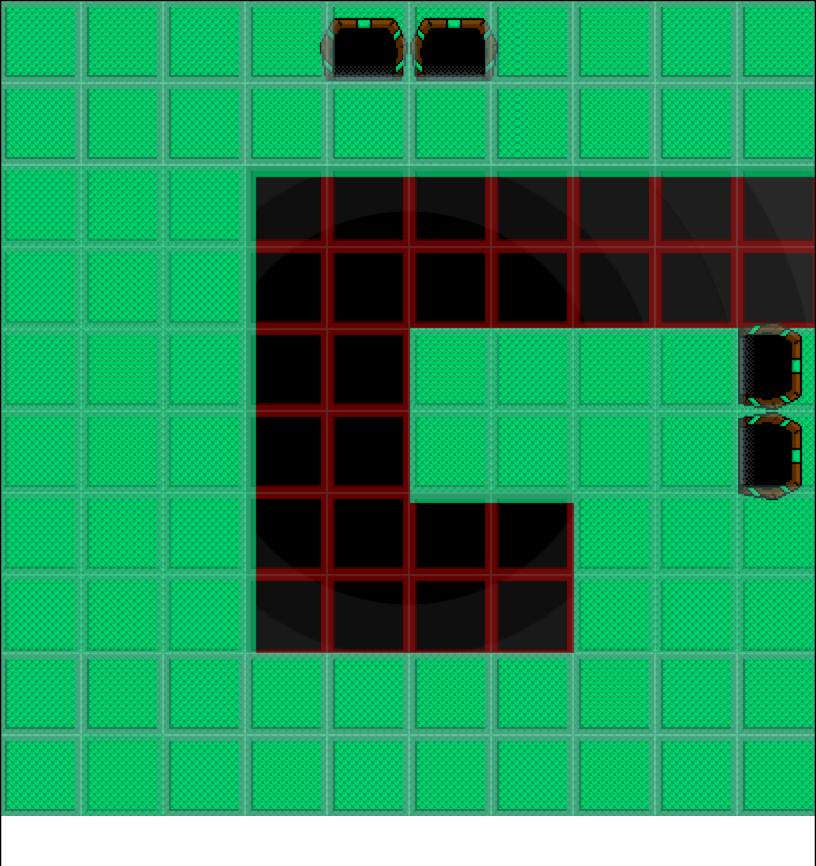




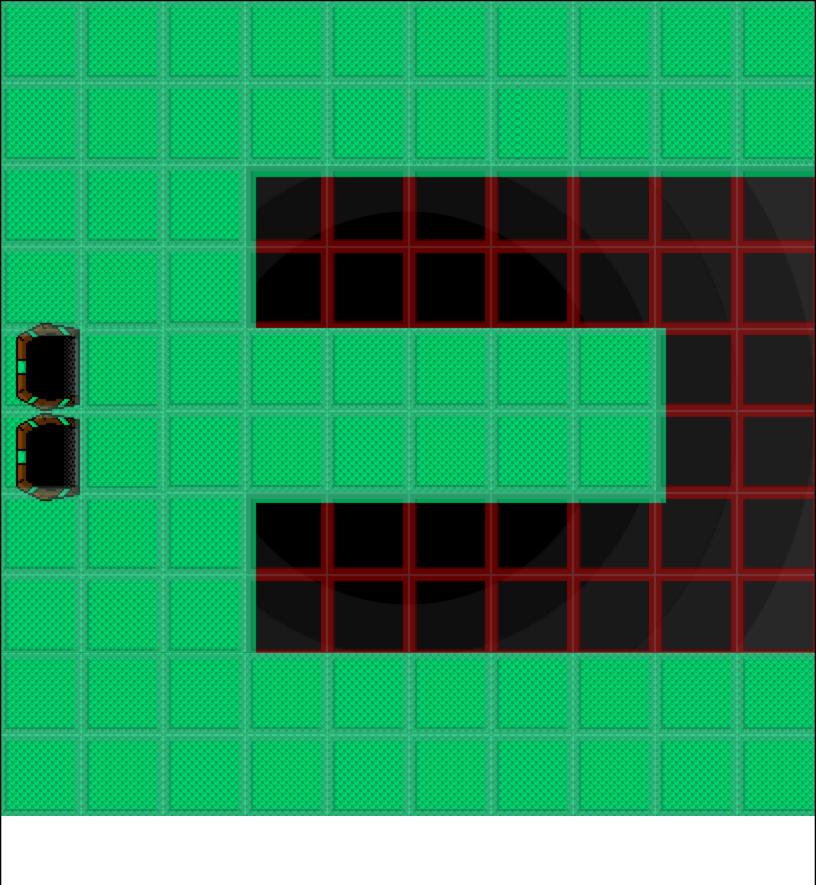




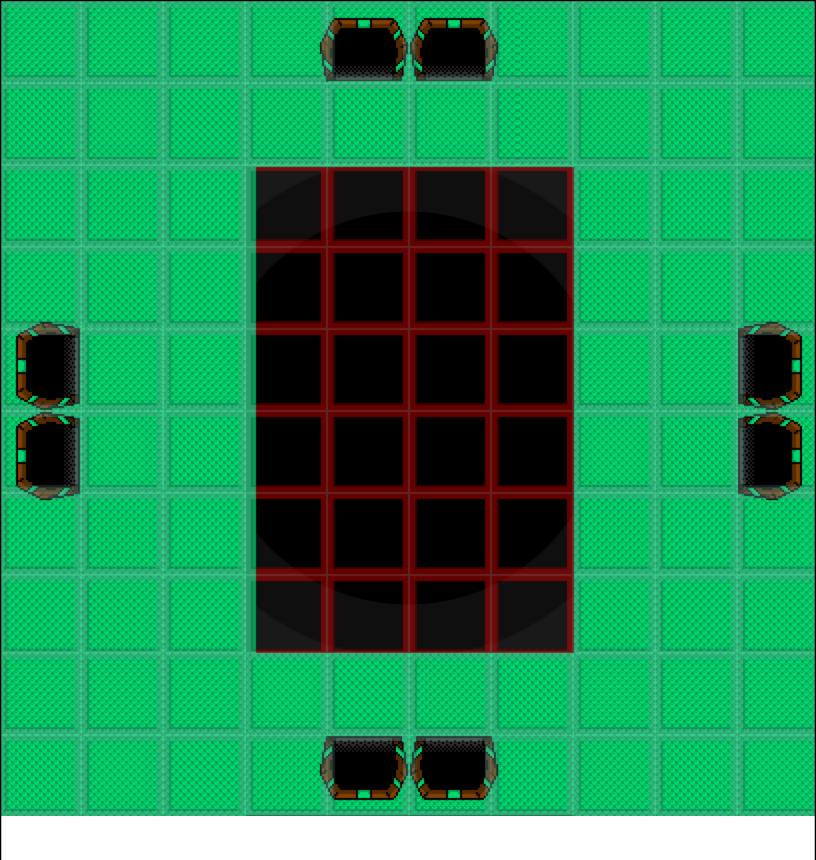




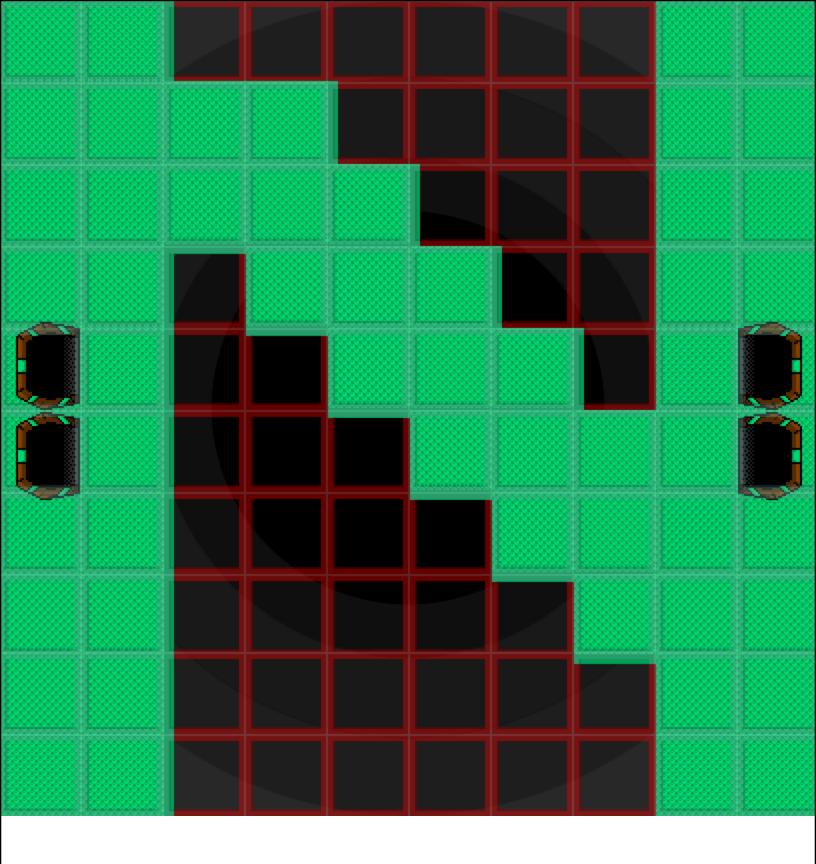




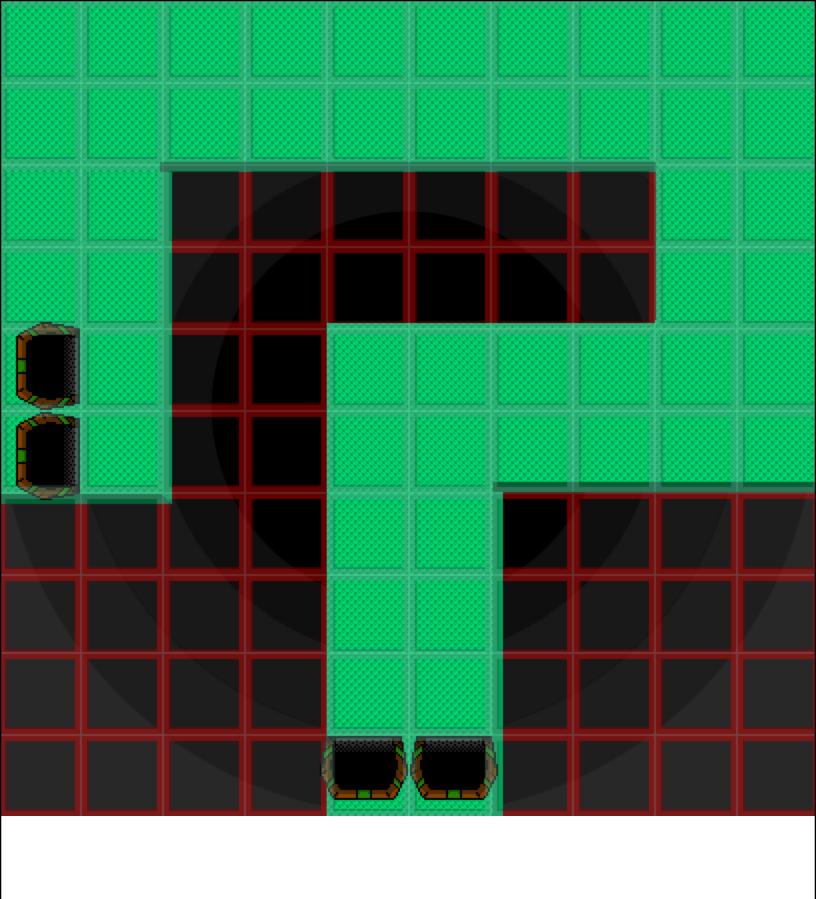




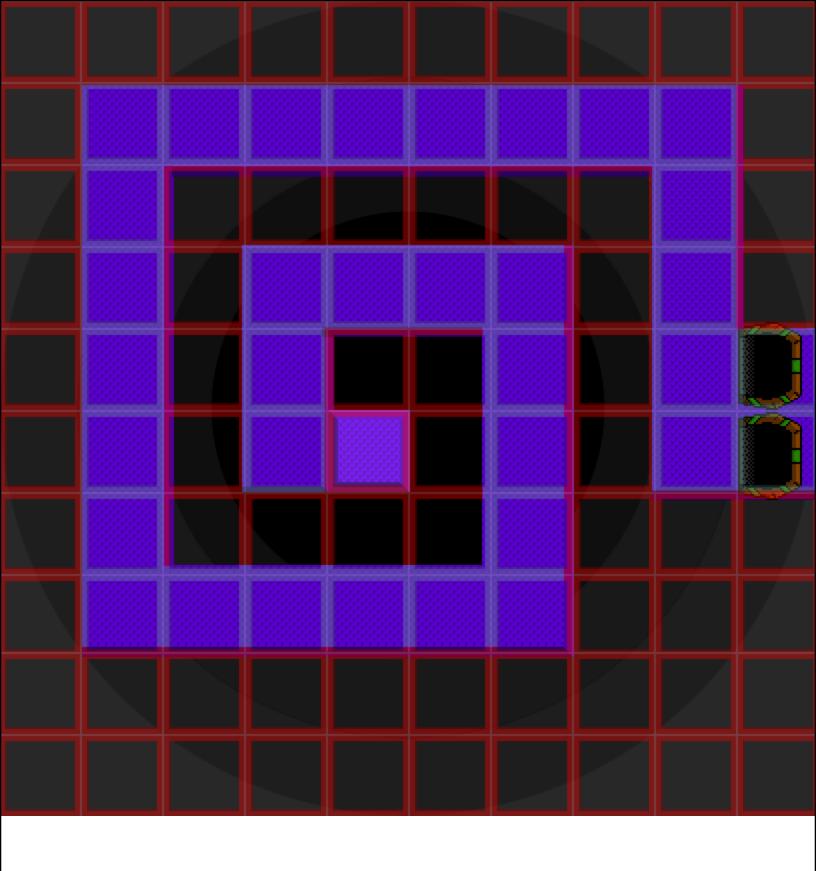




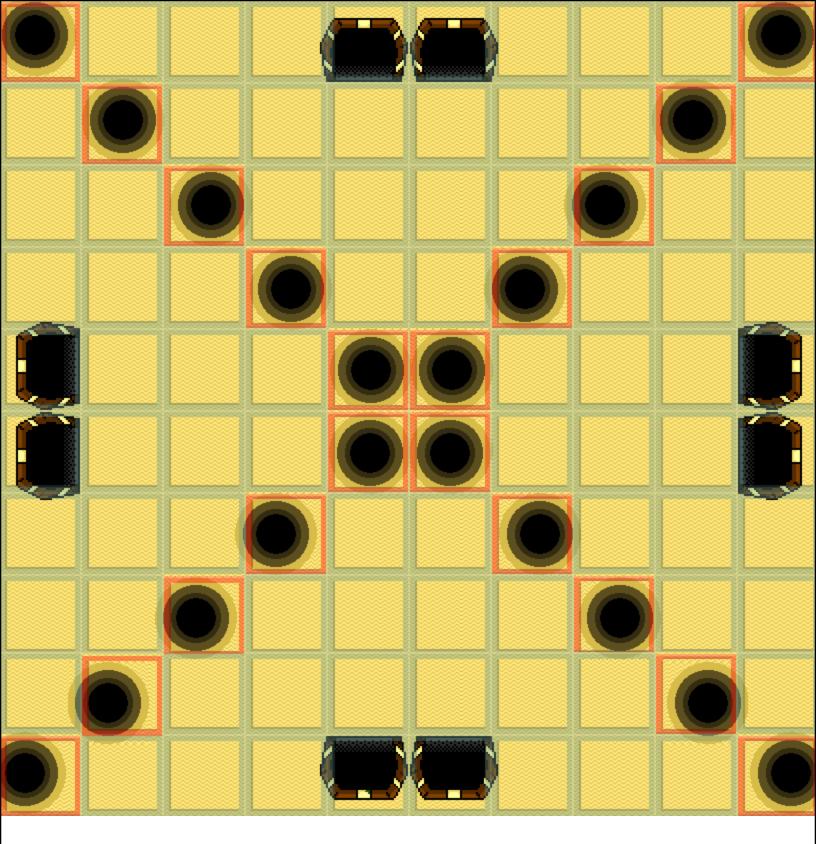




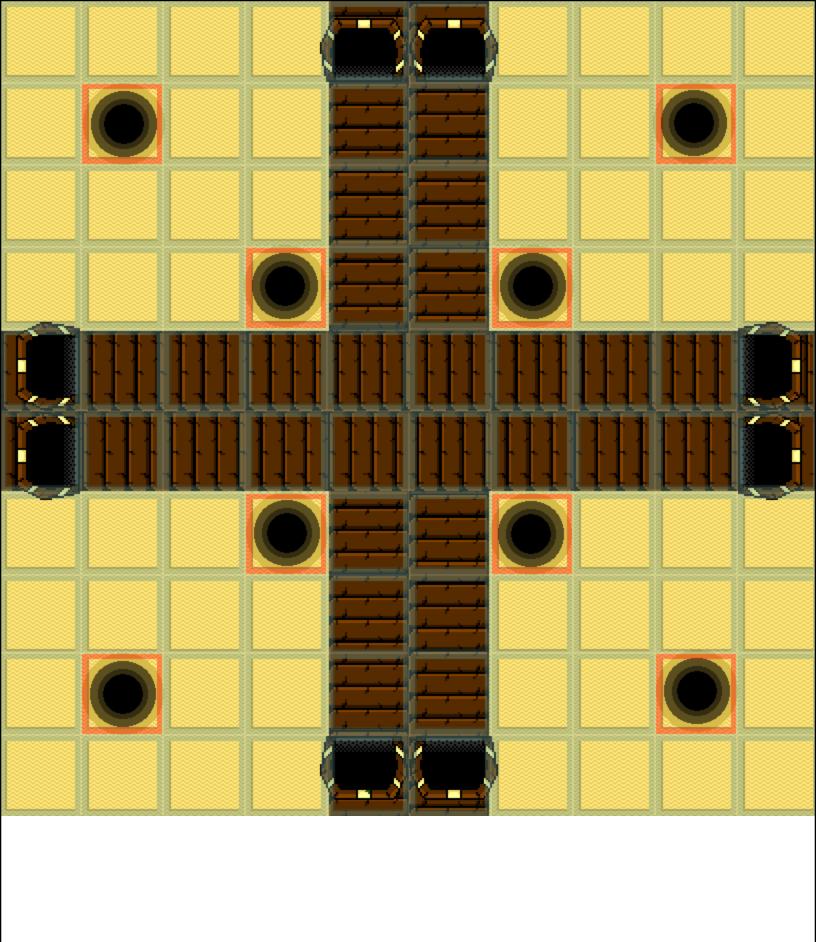




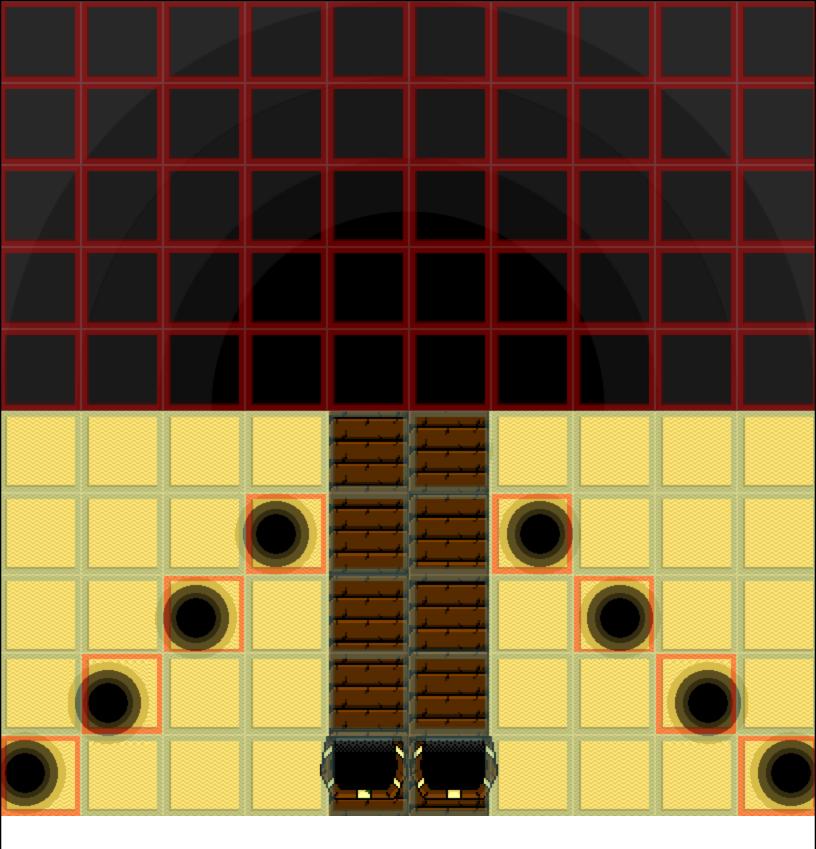




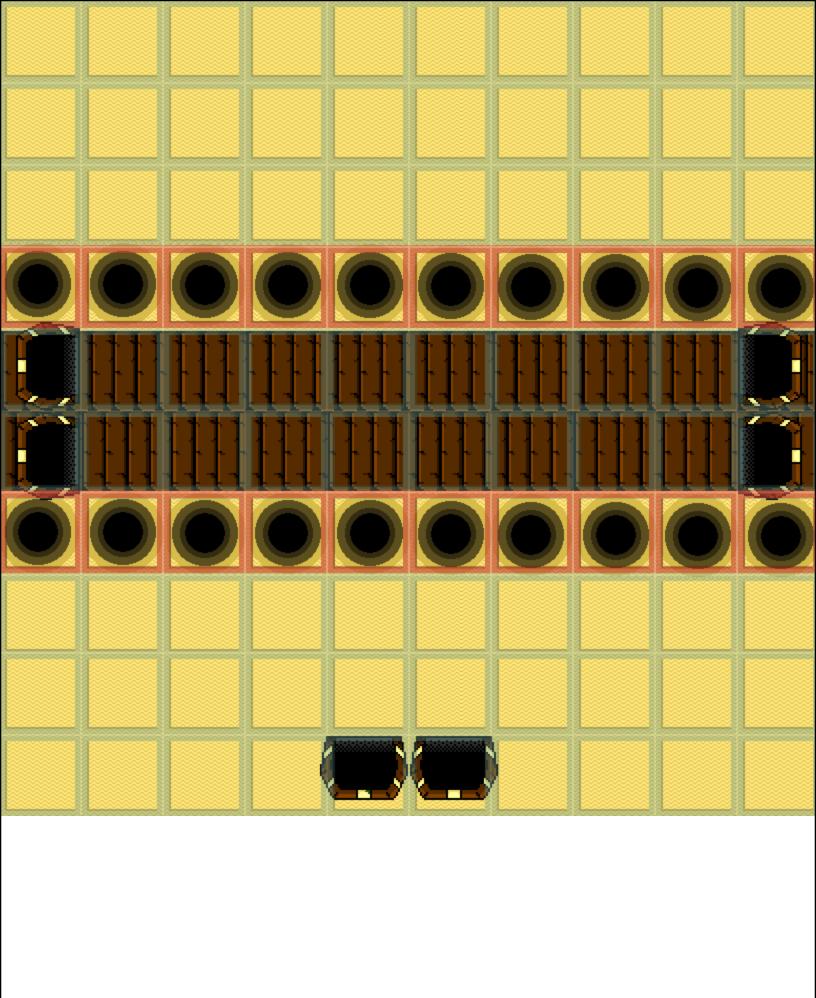




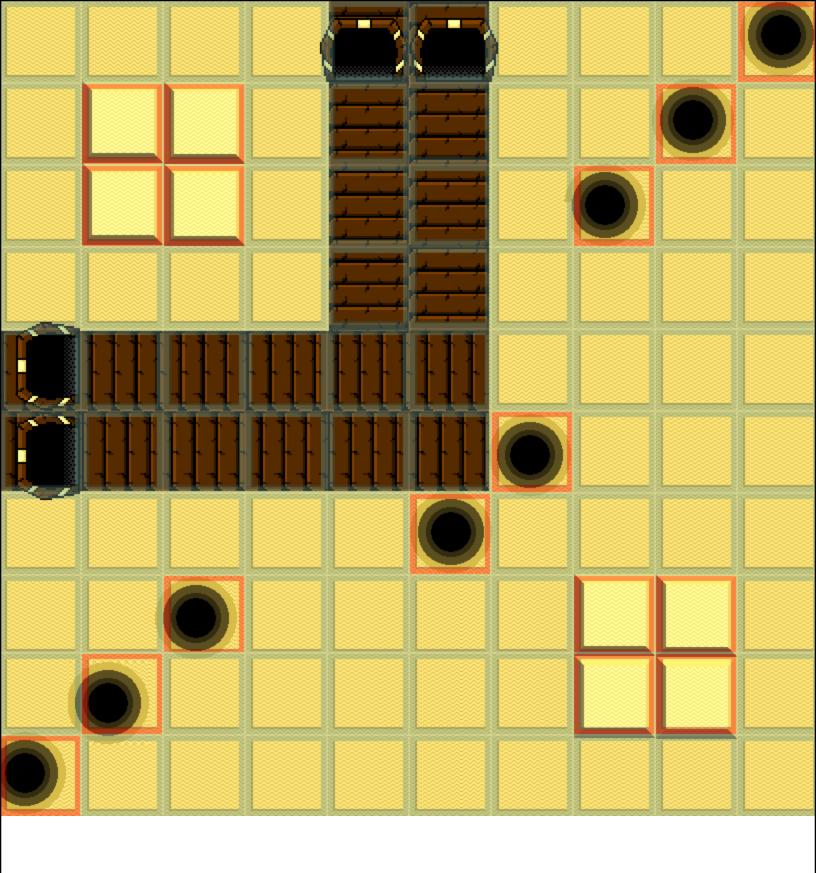




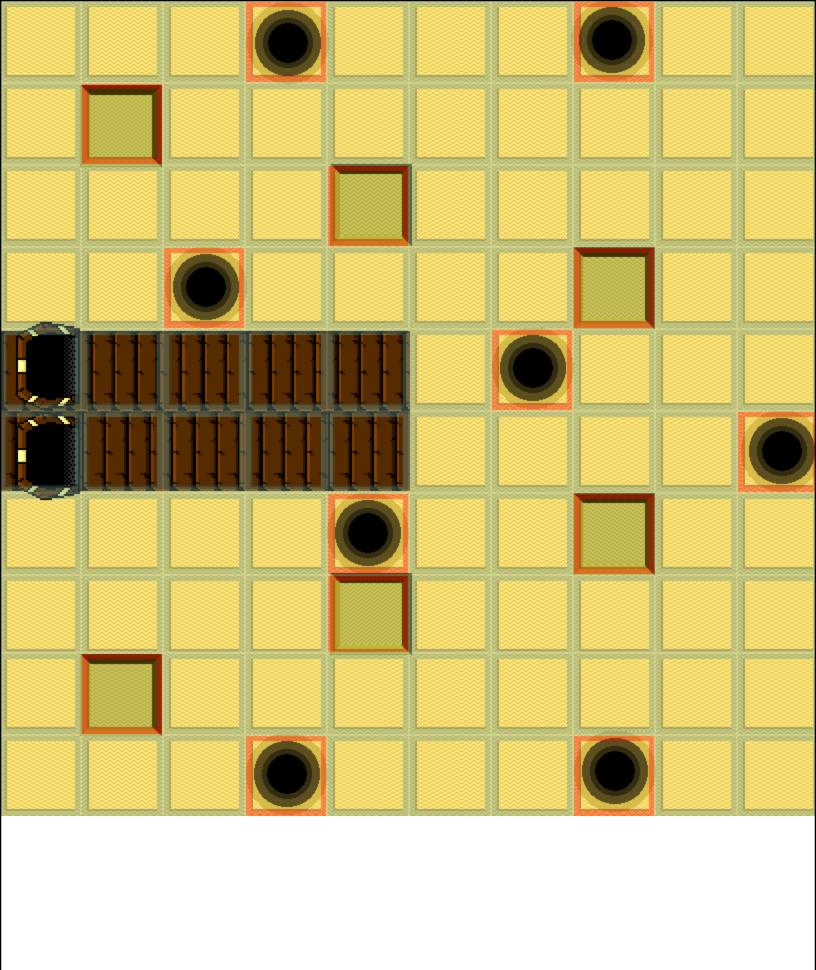




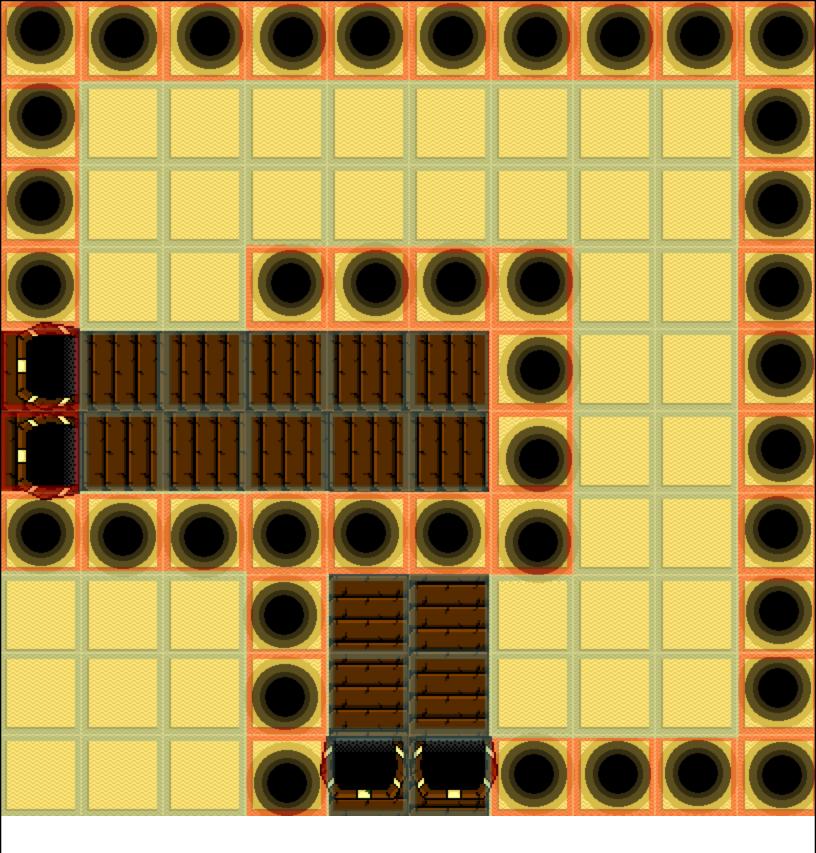




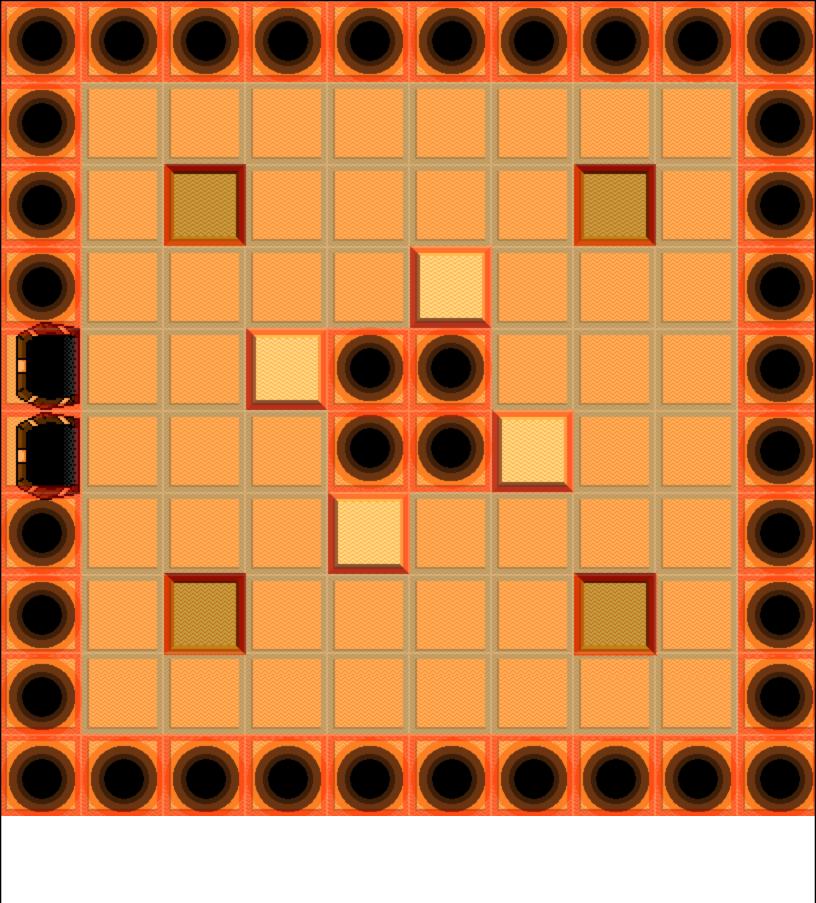




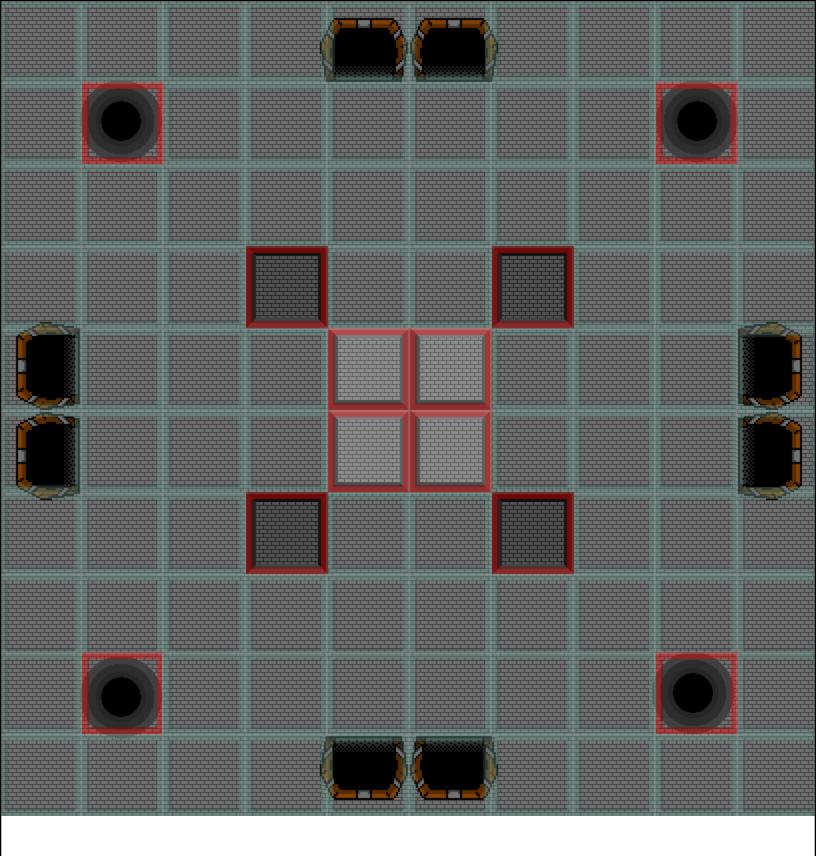




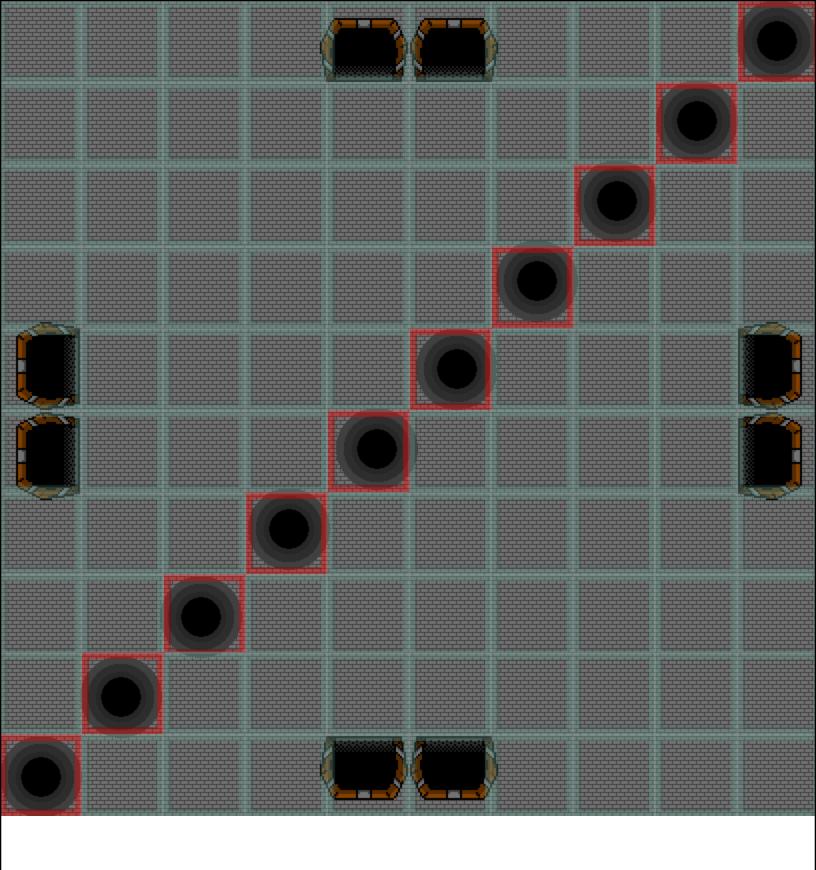




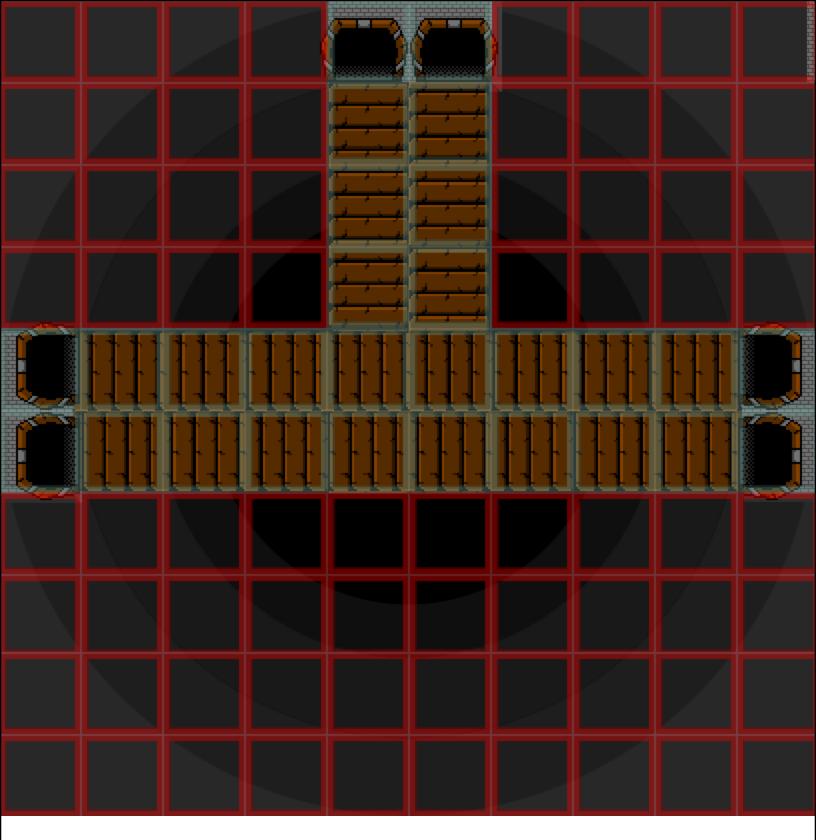




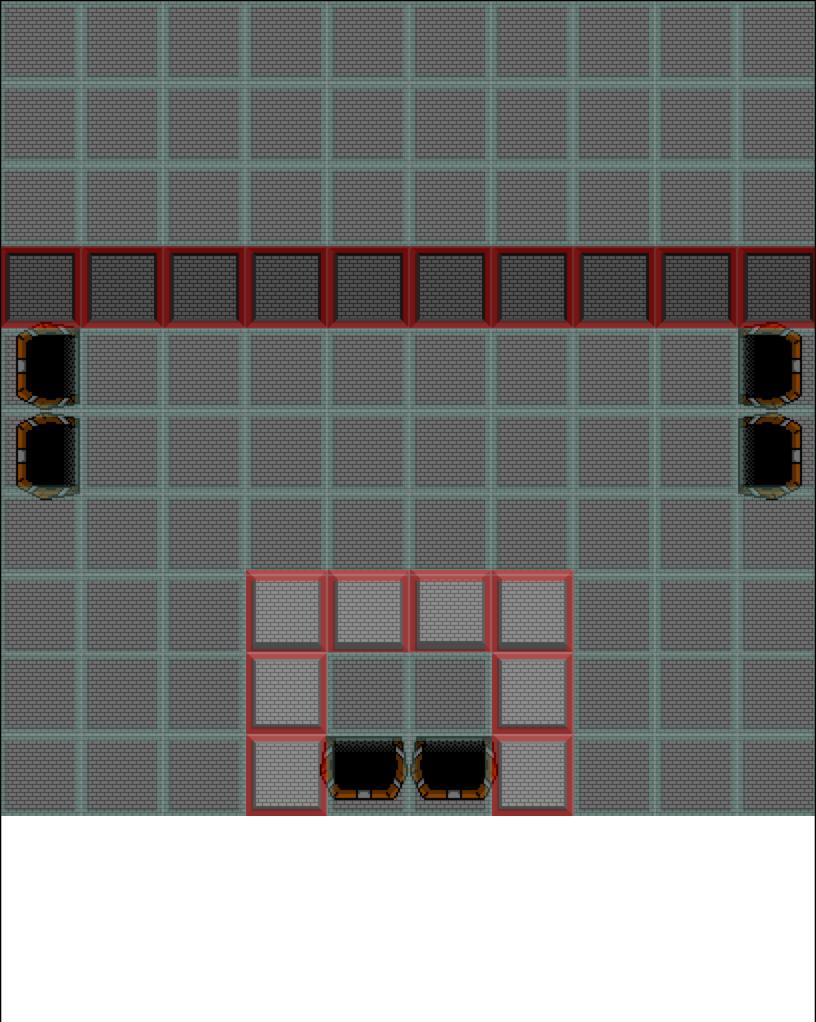




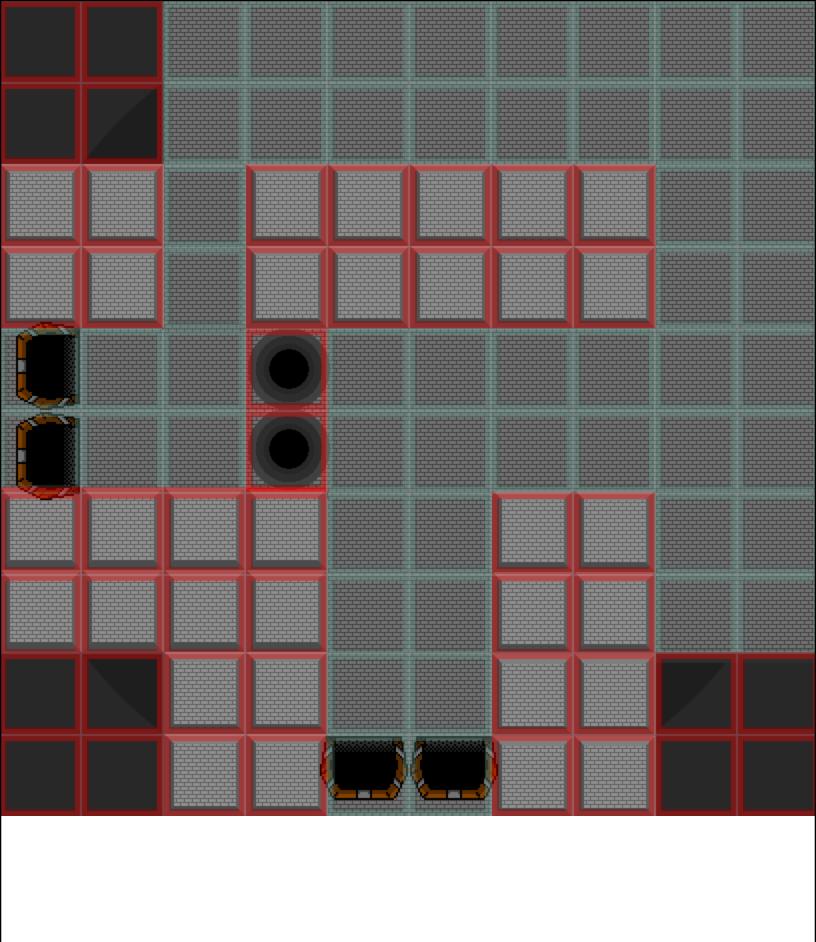




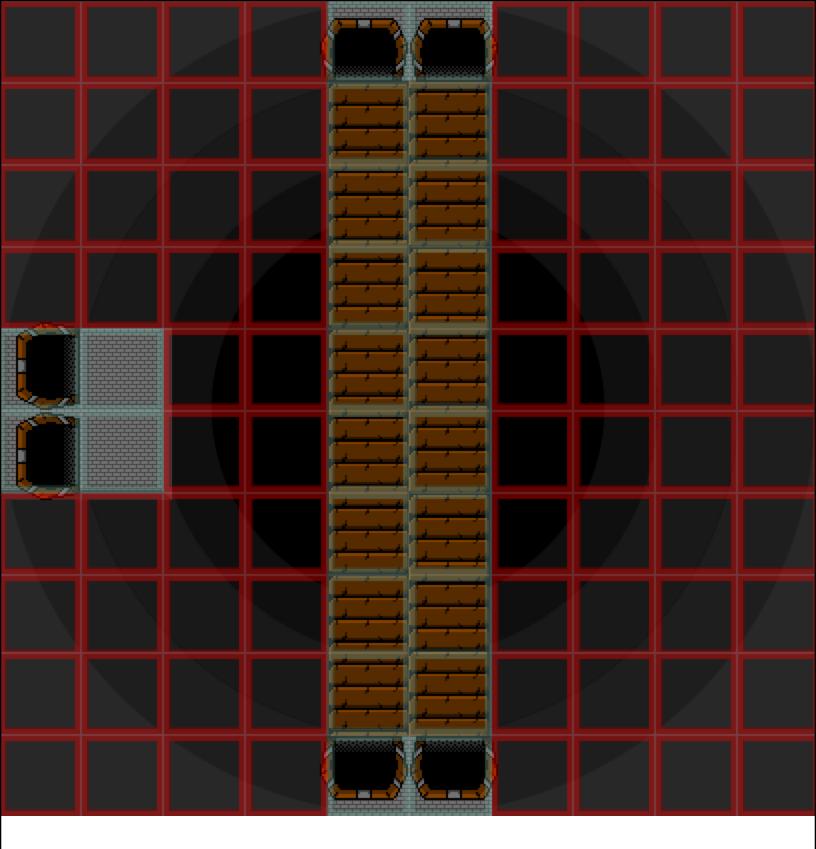




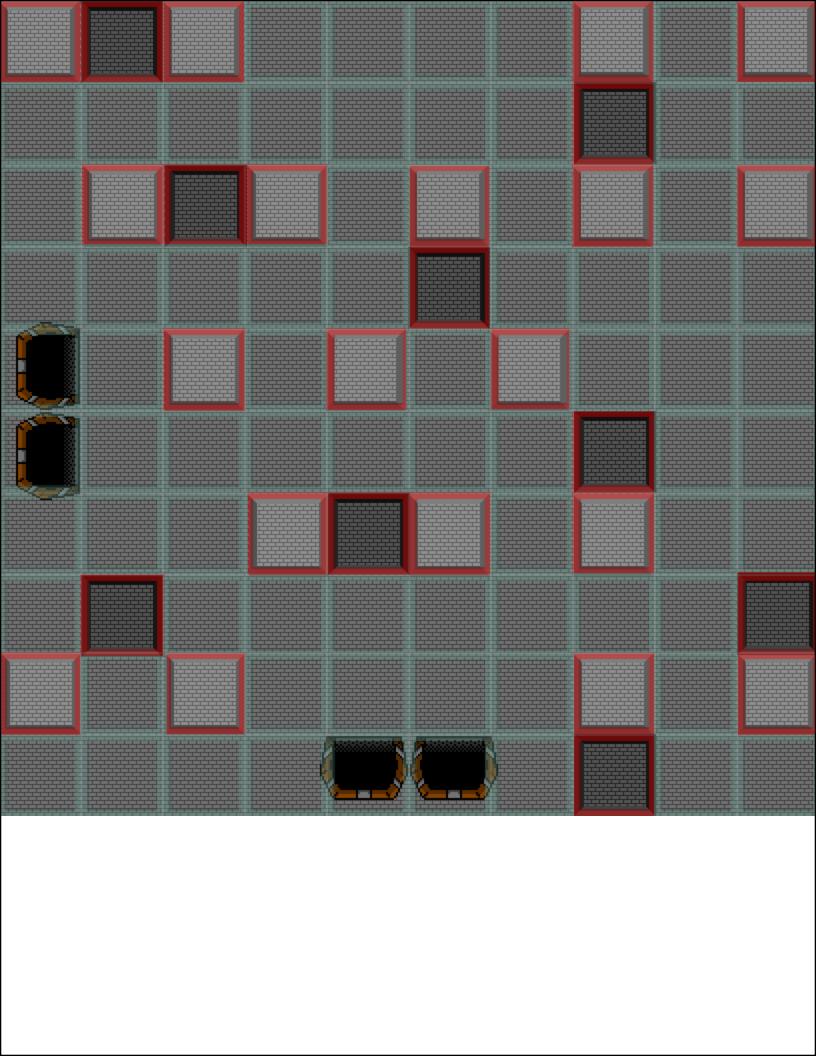




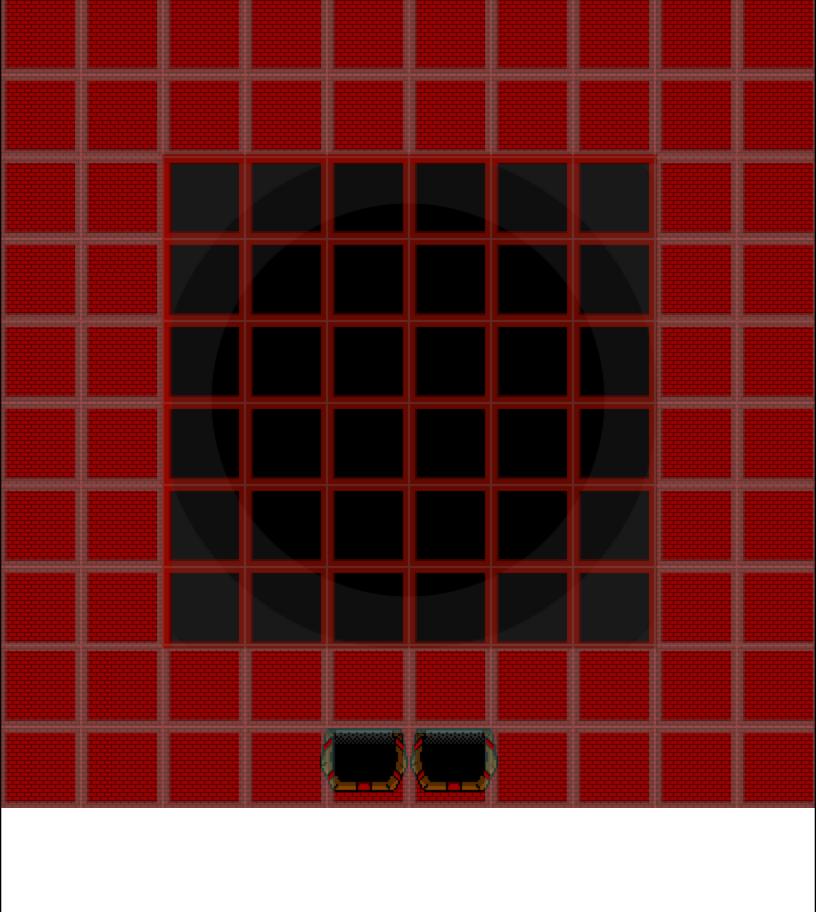
















6 This monster attacks everything it is currently facing with Magic.

This monster occupies a 6 x 6 space in the center of the room where it spawns.

15 🤚



This monster makes its way towards the player by teleporting to the nearest available space to the player up to 3 spaces away. This monster attacks the player with Magic when they are 1 space

with Magic when they are 1 space away. This monster heals 2 hearts every time it damages the player.

This monster occupies 1 square.

10 🦛











If this monster can "see" the player, it will move one space adjacent or diagonally towards them, else it wanders randomly.

This monster will always move for its turn, but will damage everything in sight after moving.

Occupies 1 square and attacks with Magic.

10 🦛





This monster moves in one direction for 4 spaces towards the player. If it hits a wall, it stops.

7 This monster always moves for its turn and moves through the player. It damages when it hits while moving.

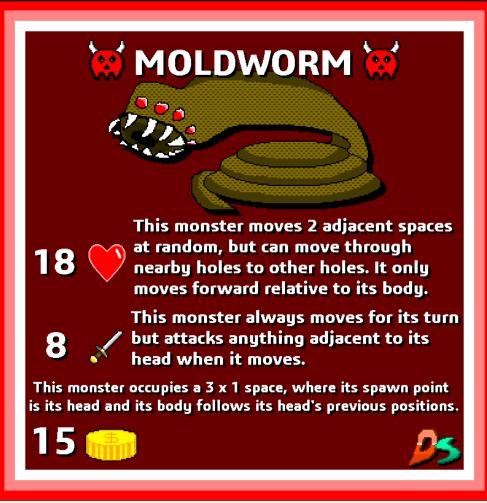
Occupies one space. 2x weak to Magic attacks.

10 🦛





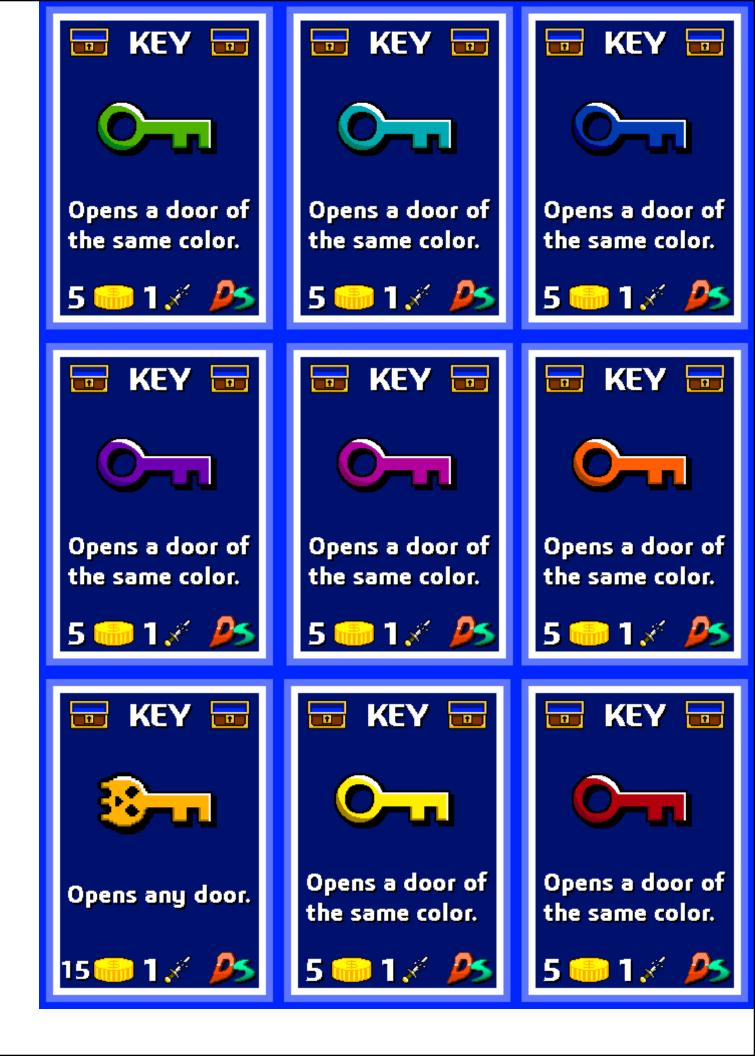
























ITEM





ITEM

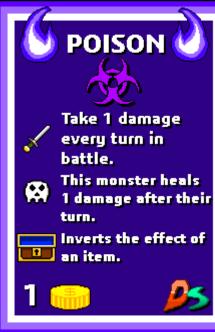


ITEM



ITEM

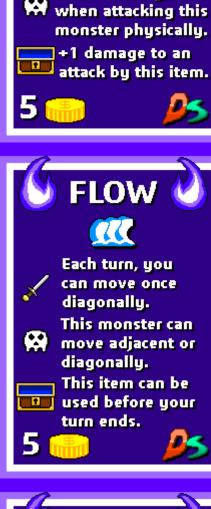


























CURSE



CURSE



CURSE



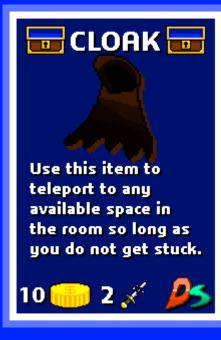
CURSE



CURSE



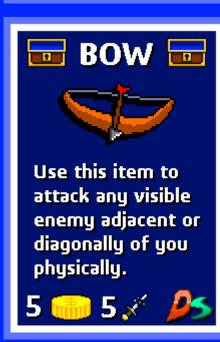
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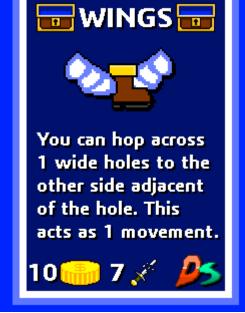
























ITEM





ITEM

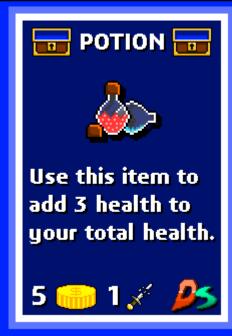


TTEM

























ITEM



PLRYER



PLAYER

Pungeon Scrawers

MONSTER

Dungeon Scrawers

MONSTER



MONSTER

Dungeon Scrawers

MONSTER



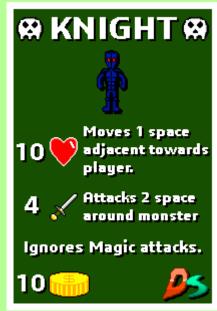
MONSTER













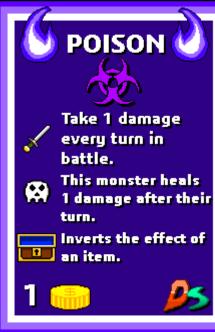








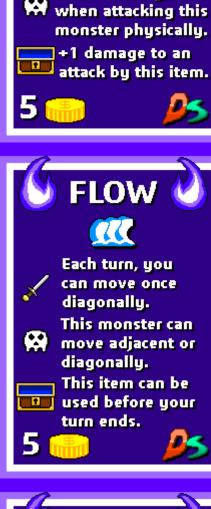


























CURSE



CURSE



CURSE



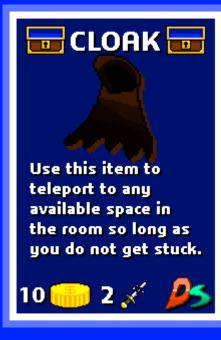
CURSE



CURSE



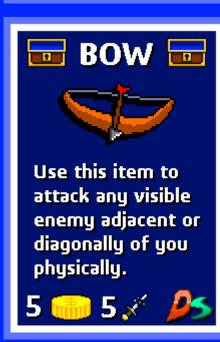
CURSE





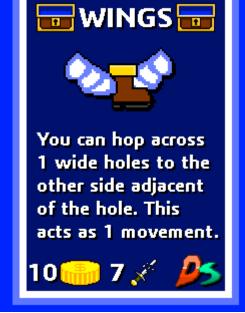
























ITEM





ITEM

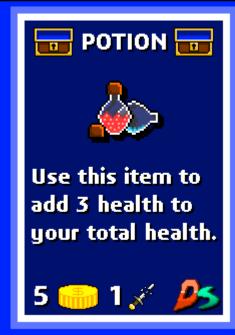


TTEM

























ITEM



PLAYER



PLAYER

Dungeon Scrawers

MONSTER

Dungeon Scrawers

MONSTER



MONSTER

Dungeon Scrawers

MONSTER

Dungeon Scrawlers

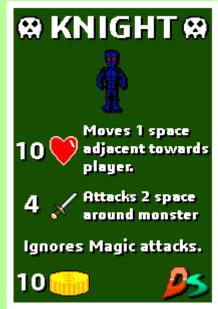
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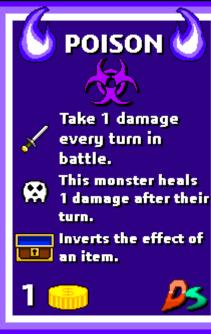












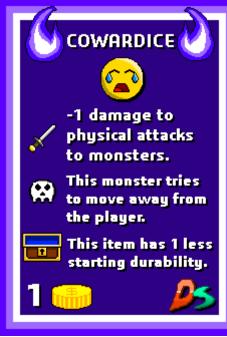






















CURSE



CURSE



CURSE



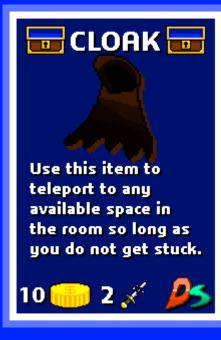
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CURSE



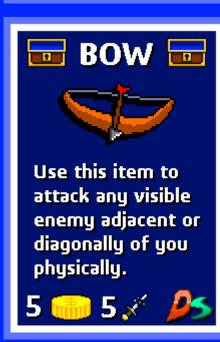
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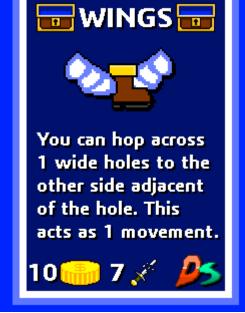
























ITEM





ITEM

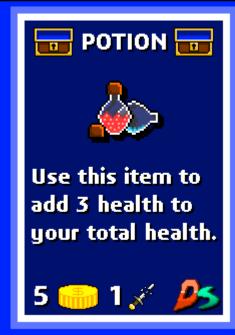


TTEM

























ITEM



PLAYER



PLAYER

Dungeon Scrawers

MONSTER

Dungeon Scrawers

MONSTER



MONSTER

Dungeon Scrawers

MONSTER

Dungeon Scrawlers

MONSTER









