

```
1: (* $Id: ackermann.ml,v 330.3 2003-02-03 10:42:46-08 - - $ *)
2: (* Ackermann's Function *)
3:
4: (* tuple version *)
5: let rec ackt = function
6:   | ( 0, 0, k ) -> k
7:   | ( 0, j, k ) -> ackt( 0, j - 1, k ) + 1
8:   | ( 1, 0, k ) -> 0
9:   | ( i, 0, k ) -> 1
10:  | ( i, j, k ) -> ackt( i - 1, ackt( i, j - 1, k), k )
11:  ;;
12:
13: (* curried version *)
14: let rec ackc i j k = match (i, j) with
15:   | ( 0, 0 ) -> k
16:   | ( 0, j ) -> (ackc 0 (j - 1) k) + 1
17:   | ( 1, 0 ) -> 0
18:   | ( i, 0 ) -> 1
19:   | ( i, j ) -> ackc (i - 1) (ackc i (j - 1) k) k
20:   ;;
21:
22: (*
23:  * Prove that:
24:  *      ack 0 j k = k + j
25:  *      ack 1 j k = k * j
26:  *      ack 2 j k = k ** j
27:  * What is ack 3 j k ?
28:  *)
29: let add = ackc 0;;
30: let mul = ackc 1;;
31: let exp = ackc 2;;
32: let ttt = ackc 3;;
33:
34: let inc = add 1;;
35: let dbl = mul 2;;
36: let sqr x = mul x x;;
37:
38: (*
39:  * More usual version of Ackermann's function,
40:  * using only two parameters.
41:  *)
42: let rec ak m n = match (m, n) with
43:   | (0, n) -> n + 1
44:   | (m, 0) -> ak (m - 1) 1
45:   | (m, n) -> ak (m - 1) (ak m (n - 1))
46:   ;;
```