## **Experiment 10**

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	Aim: To understand & implement KD tolee.
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	Theory:
	A KD-twee (K dimensional twee) is a space partitioning data structure that secursively subdivides a multidimensional space into segions associated with specific data points.  The primary objective of KD tree is to facilitate efficient multidimensional search operations, particularly reasestineighbor searches
	Structure:
	(1) Node
	(2) Splitting Dimension
	(3) splitting value
	(y) Child Nodes
	Quesiging in KD tolee
	(1) Neasest Neighbous Seasch
	(2) Range Seasich
	(3) Spatial Indexing

## Code:

from sklearn.neighbors import KDTree import numpy as np

data = np.array([[2, 3], [5, 4], [9, 6], [4, 7], [8, 1], [7, 2]])

kdtree = KDTree(data, leaf\_size=30)

query\_point = np.array([[9, 2]])
distances, indices = kdtree.query(query\_point, k=2)

print("Query Point:", query\_point)
print("Nearest Neighbors:")
for i, idx in enumerate(indices[0]):

## print(f"Neighbor {i + 1}: {data[idx]}, Distance: {distances[0][i]}")

## Output:

PS C:\Users\Admin\OneDrive\Desktop\DJ\SEM6\_Pracs\AA> py .\kd.py Query Point: [[9 2]] Nearest Neighbors: Neighbor 1: [8 1], Distance: 1.4142135623730951

Neighbor 2: [7 2], Distance: 2.0

KD tolees.

Conclusion:

During my KD tree exportment, I faced challenger in understanding the recursive approach of construction & balancing the tree.

Debugging & Validating against small datasets helped me overscome these

Implementing efficient nearest neighbour search was a challenging task.

By studying the algorithm & optimizing travel strategies, such as pruning branches, I improved performance.

Optimizing range queries in high dimensional space was also challenging.

Techniques like using bounding boxes & tuning parameters belped streamline process

Thorough iterative refinement, I deeped my understanding of