

OpenVAF

An Open-Source VerilogA Compiler

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Outline

- ▶ Motivation
- ▶ Live demo of VerilogAE
- ▶ Current State
- ▶ Plans for NGSPICE integration

Motivation

- ▶ initial problem: need equations defined in Verilog-A source for parameter extraction
 - ▶ before: implement those equations by hand
 - ▶ solution: extract all information from Verilog-A source using a compiler
- ▶ ADMS not well documented and unmaintained
- ▶ ADMS and VAPP are not fully featured compilers
 - ▶ no real logical representation of the source file
 - ▶ logic for simulator integration put into XML files (ADMS)

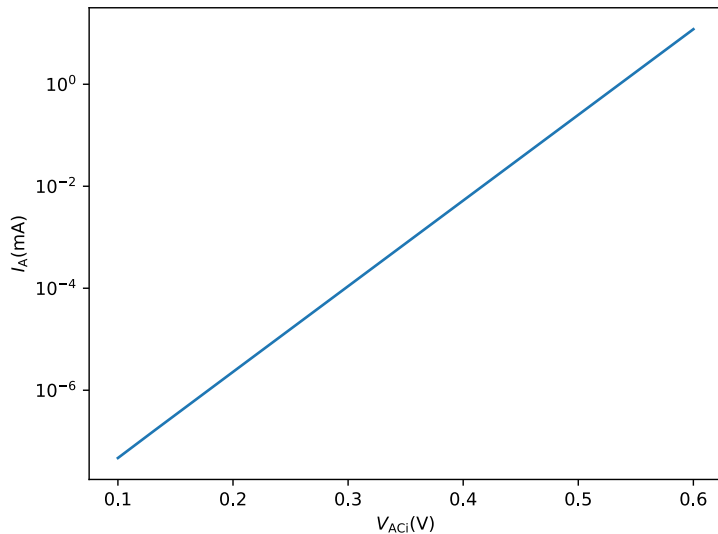
goal:

- ▶ develop real compiler to generate machine code
- ▶ have a logical representation of a given Verilog-A source
- ▶ integration of the generated machine code using an API

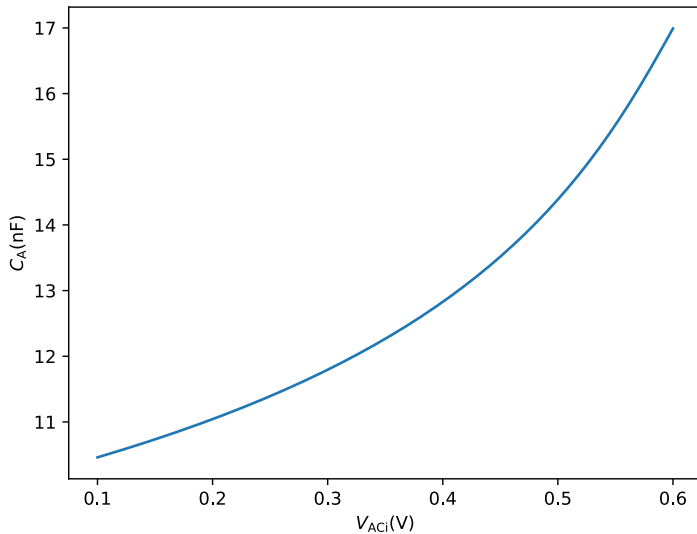
Current State

live demo

Current State



Current State



VerilogAE

- ▶ OpenVAF used for Verilog-A compilations
- ▶ interface for model equations, parameters and so on with an API
- ▶ target language: Python
- ▶ already works (well tested for HICUM)

OpenVAF

- ▶ 99% of the codebase
- ▶ compiler that implements everything needed for Verilog-A code analysis:
 - ▶ preprocessor
 - ▶ parser/schemantic analysis (-> MIR, logical representation of the code)
 - ▶ advanced MIR manipulations
 - ▶ analysis of the source file
- ▶ first open-source fully featured Verilog-A compiler
- ▶ high quality error messages

Application to NGSPICE

- ▶ Ngspice does not have a well functioning Verilog-A interface
- ▶ OpenVAF can be used as a compiler for Verilog-A
- ▶ “only” things needed now
 - ▶ interface from ngspice for machine code
 - ▶ machine code can be tailored for that interface
- ▶ initial goal: static compilation
- ▶ key feature to make NGspice attractive for usage in industry and academia

Challenges

- ▶ Verilog-A models is just one continuous function
 - ▶ understand correspondence of Verilog-A code with Spice
 - ▶ -> Use existing analysis to separate program
- ▶ ngspice models split across multiple spice functions
 - ▶ many parts of the code repetitive
 - ▶ C macros for allocation
 - ▶ -> write model interface for ngspice that abstracts over these concepts