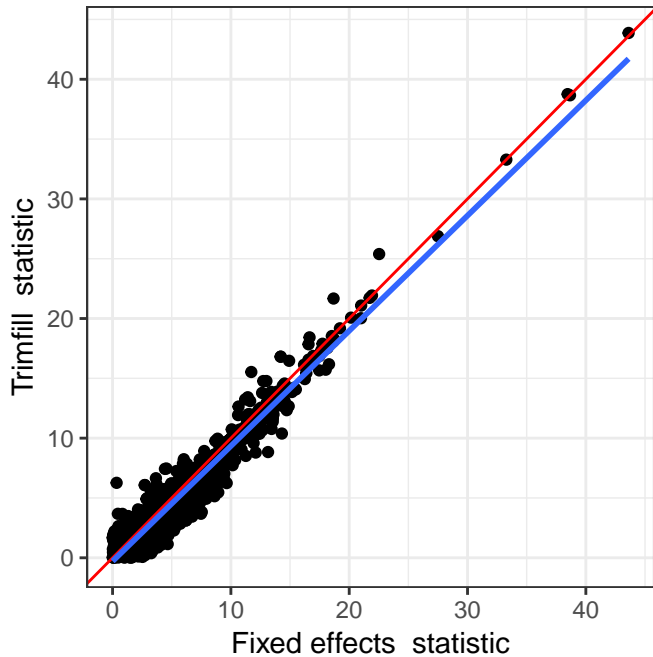


Fixed effects and trimfill z statistics



Random effects and trimfill z statistics

